# **OpenStackSDK Documentation**

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**OpenStack Foundation** 

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This documentation is split into three sections:

- An installation guide
- A section for *users* looking to build applications which make use of OpenStack
- A section for those looking to *contribute* to this project

# CHAPTER

ONE

# INSTALLATION

# 1.1 Installation guide

The OpenStack SDK is available on PyPI under the name **openstacksdk**. To install it, use pip:

\$ pip install openstacksdk

To check the installed version you can call the module with:

\$ python -m openstack version

# CHAPTER

TWO

# FOR USERS

# 2.1 Using the OpenStack SDK

This section of documentation pertains to those who wish to use this SDK in their own application. If youre looking for documentation on how to contribute to or extend the SDK, refer to the contributor section.

For a listing of terms used throughout the SDK, including the names of projects and services supported by it, see the *glossary*.

# 2.1.1 User Guides

These guides walk you through how to make use of the libraries we provide to work with each OpenStack service. If youre looking for a cookbook approach, this is where youll want to begin.

# **Getting started**

openstacksdk aims to talk to any OpenStack cloud. To do this, it requires a configuration file. openstacksdk favours clouds.yaml files, but can also use environment variables. The clouds.yaml file should be provided by your cloud provider or deployment tooling. An example:

```
clouds:
mordred:
region_name: Dallas
auth:
   username: 'mordred'
   password: XXXXXX
   project_name: 'demo'
   auth_url: 'https://identity.example.com'
```

More information on configuring openstacksdk can be found in *Configuring OpenStack SDK Applica*tions.

Given sufficient configuration, you can use openstacksdk to interact with your cloud. openstacksdk consists of three layers. Most users will make use of the *proxy* layer. Using the above clouds.yaml, consider listing servers:

```
import openstack
```

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```
# Initialize and turn on debug logging
openstack.enable_logging(debug=True)
# Initialize connection
conn = openstack.connect(cloud='mordred')
# List the servers
for server in conn.compute.servers():
    print(server.to_dict())
```

openstacksdk also contains a higher-level *cloud* layer based on logical operations:

```
import openstack
```

```
# Initialize and turn on debug logging
openstack.enable_logging(debug=True)
# Initialize connection
conn = openstack.connect(cloud='mordred')
# List the servers
for server in conn.list_servers():
    print(server.to_dict())
```

The benefit of this layer is mostly seen in more complicated operations that take multiple steps and where the steps vary across providers. For example:

```
import openstack
# Initialize and turn on debug logging
openstack.enable_logging(debug=True)
# Initialize connection
conn = openstack.connect(cloud='mordred')
# Upload an image to the cloud
image = conn.create_image(
    'ubuntu-trusty', filename='ubuntu-trusty.qcow2', wait=True)
# Find a flavor with at least 512M of RAM
flavor = conn.get_flavor_by_ram(512)
# Boot a server, wait for it to boot, and then do whatever is needed
# to get a public IP address for it.
conn.create_server(
    'my-server', image=image, flavor=flavor, wait=True, auto_ip=True)
```

Finally, there is the low-level *resource* layer. This provides support for the basic CRUD operations supported by REST APIs and is the base building block for the other layers. You typically will not need to use this directly:

```
import openstack
import openstack.config.loader
import openstack.compute.v2.server
# Initialize and turn on debug logging
openstack.enable_logging(debug=True)
# Initialize connection
conn = openstack.connect(cloud='mordred')
# List the servers
for server in openstack.compute.v2.server.Server.list(session=conn.compute):
    print(server.to_dict())
```

# Using os-client-config

#### **Configuring OpenStack SDK Applications**

#### **Environment Variables**

*openstacksdk* honors all of the normal *OS\_\** variables. It does not provide backwards compatibility to service-specific variables such as *NOVA\_USERNAME*.

If you have OpenStack environment variables set, *openstacksdk* will produce a cloud config object named *envvars* containing your values from the environment. If you dont like the name *envvars*, thats ok, you can override it by setting *OS\_CLOUD\_NAME*.

Service specific settings, like the nova service type, are set with the default service type as a prefix. For instance, to set a special service\_type for trove set

```
export OS_DATABASE_SERVICE_TYPE=rax:database
```

# **Config Files**

openstacksdk will look for a file called *clouds.yaml* in the following locations:

- . (the current directory)
- \$HOME/.config/openstack
- /etc/openstack

The first file found wins.

You can also set the environment variable *OS\_CLIENT\_CONFIG\_FILE* to an absolute path of a file to look for and that location will be inserted at the front of the file search list.

The keys are all of the keys youd expect from  $OS_*$  - except lower case and without the OS prefix. So, region name is set with *region\_name*.

Service specific settings, like the nova service type, are set with the default service type as a prefix. For instance, to set a special service\_type for trove (because youre using Rackspace) set:

database\_service\_type: 'rax:database'

#### **Site Specific File Locations**

In addition to ~/.config/openstack and /etc/openstack - some platforms have other locations they like to put things. openstacksdk will also look in an OS specific config dir

- USER\_CONFIG\_DIR
- SITE\_CONFIG\_DIR

USER\_CONFIG\_DIR is different on Linux, OSX and Windows.

- Linux: ~/.config/openstack
- OSX: ~/Library/Application Support/openstack
- Windows: C:\Users\USERNAME\AppData\Local\OpenStack\openstack

SITE\_CONFIG\_DIR is different on Linux, OSX and Windows.

- Linux: /etc/openstack
- OSX: /Library/Application Support/openstack
- Windows: C:\ProgramData\OpenStack\openstack

An example config file is probably helpful:

```
clouds:
 mtvexx:
   profile: https://vexxhost.com
    auth:
      username: mordred@inaugust.com
      password: XXXXXXXXX
     project_name: mordred@inaugust.com
    region_name: ca-ymq-1
    dns_api_version: 1
 mordred:
   region_name: RegionOne
    auth:
      username: 'mordred'
      password: XXXXXXX
      project_name: 'shade'
      auth_url 'https://montytaylor-sjc.openstack.blueboxgrid.com:5001/v2.0'
  infra
   profile: rackspace
    auth:
      username: openstackci
     password: XXXXXXXX
      project_id: 610275
   regions:
```

You may note a few things. First, since *auth\_url* settings are silly and embarrassingly ugly, known cloud vendor profile information is included and may be referenced by name or by base URL to the cloud in question if the cloud serves a vendor profile. One of the benefits of that is that *auth\_url* isnt the only thing the vendor defaults contain. For instance, since Rackspace lists *rax:database* as the service type for trove, *openstacksdk* knows that so that you dont have to. In case the cloud vendor profile is not available, you can provide one called *clouds-public.yaml*, following the same location rules previously mentioned for the config files.

*regions* can be a list of regions. When you call *get\_all\_clouds*, youll get a cloud config object for each cloud/region combo.

As seen with *dns\_service\_type*, any setting that makes sense to be per-service, like *service\_type* or *endpoint* or *api\_version* can be set by prefixing the setting with the default service type. That might strike you funny when setting *service\_type* and it does me too - but thats just the world we live in.

# **Auth Settings**

Keystone has auth plugins - which means its not possible to know ahead of time which auth settings are needed. *openstacksdk* sets the default plugin type to *password*, which is what things all were before plugins came about. In order to facilitate validation of values, all of the parameters that exist as a result of a chosen plugin need to go into the auth dict. For password auth, this includes *auth\_url*, *username* and *password* as well as anything related to domains, projects and trusts.

# **Splitting Secrets**

In some scenarios, such as configuration management controlled environments, it might be easier to have secrets in one file and non-secrets in another. This is fully supported via an optional file *secure.yaml* which follows all the same location rules as *clouds.yaml*. It can contain anything you put in *clouds.yaml* and will take precedence over anything in the *clouds.yaml* file.

# **SSL Settings**

When the access to a cloud is done via a secure connection, *openstacksdk* will always verify the SSL cert by default. This can be disabled by setting *verify* to *False*. In case the cert is signed by an unknown CA, a specific cacert can be provided via *cacert*. **WARNING:** *verify* will always have precedence over *cacert*, so when setting a CA cert but disabling *verify*, the cloud cert will never be validated.

Client certs are also configurable. *cert* will be the client cert file location. In case the cert key is not included within the client cert file, its file location needs to be set via *key*.

```
# clouds.yaml
clouds:
    regular-secure-cloud:
    auth:
    auth_url: https://signed.cert.domain:5000
    ...
unknown-ca-with-client-cert-secure-cloud:
    auth:
    auth_url: https://unknown.ca.but.secure.domain:5000
    ...
    key: /home/myhome/client-cert.key
    cert: /home/myhome/client-cert.crt
    cacert: /home/myhome/ca.crt
    self-signed-insecure-cloud:
    auth:
        auth_url: https://self.signed.cert.domain:5000
    ...
verify: False
```

Note for parity with openstack command-line options the *insecure* boolean is also recognised (with the opposite semantics to *verify*; i.e. *True* ignores certificate failures). This should be considered deprecated for *verify*.

# **Cache Settings**

Accessing a cloud is often expensive, so its quite common to want to do some client-side caching of those operations. To facilitate that, *openstacksdk* understands passing through cache settings to dogpile.cache, with the following behaviors:

- Listing no config settings means you get a null cache.
- *cache.expiration\_time* and nothing else gets you memory cache.
- Otherwise, cache.class and cache.arguments are passed in

Different cloud behaviors are also differently expensive to deal with. If you want to get really crazy and tweak stuff, you can specify different expiration times on a per-resource basis by passing values, in seconds to an expiration mapping keyed on the singular name of the resource. A value of -1 indicates that the resource should never expire.

*openstacksdk* does not actually cache anything itself, but it collects and presents the cache information so that your various applications that are connecting to OpenStack can share a cache should you desire.

```
cache:
  class: dogpile.cache.pylibmc
  expiration_time: 3600
  arguments:
   url:
      - 127.0.0.1
  expiration:
    server: 5
    flavor: -1
clouds:
 mtvexx:
   profile: vexxhost
    auth:
      username: mordred@inaugust.com
      password: XXXXXXXXX
      project_name: mordred@inaugust.com
    region_name: ca-ymq-1
    dns_api_version: 1
```

*openstacksdk* can also cache authorization state (token) in the keyring. That allow the consequent connections to the same cloud to skip fetching new token. When the token gets expired or gets invalid *openstacksdk* will establish new connection.

cache: auth: true

#### **MFA Support**

MFA support requires a specially prepared configuration file. In this case a combination of 2 different authorization plugins is used with their individual requirements to the specified parameteres.

```
clouds:
    mfa:
        auth_type: "v3multifactor"
        auth_methods:
            - v3password
            - v3totp
        auth:
            auth_url: https://identity.cloud.com
            username: user
            user_id: uid
            password: XXXXXXXX
            project_name: project
            user_domain_name: udn
            project_domain_name: pdn
```

#### IPv6

IPv6 is the future, and you should always use it if your cloud supports it and if your local network supports it. Both of those are easily detectable and all friendly software should do the right thing.

However, sometimes a cloud API may return IPv6 information that is not useful to a production deployment. For example, the API may provide an IPv6 address for a server, but not provide that to the host instance via metadata (configdrive) or standard IPv6 autoconfiguration methods (i.e. the host either needs to make a bespoke API call, or otherwise statically configure itself).

For such situations, you can set the force\_ipv4, or OS\_FORCE\_IPV4 boolean environment variable. For example:

```
clouds:
 mtvexx:
   profile: vexxhost
    auth:
      username: mordred@inaugust.com
      password: XXXXXXXXX
      project_name: mordred@inaugust.com
    region_name: ca-ymq-1
    dns_api_version: 1
 monty:
   profile: fooprovider
    force_ipv4: true
    auth:
      username: mordred@inaugust.com
      password: XXXXXXXXX
      project_name: mordred@inaugust.com
    region_name: RegionFoo
```

The above snippet will tell client programs to prefer the IPv4 address and leave the public\_v6 field of the *Server* object blank for the fooprovider cloud. You can also set this with a client flag for all clouds:

client:
 force\_ipv4: true

#### **Per-region settings**

Sometimes you have a cloud provider that has config that is common to the cloud, but also with some things you might want to express on a per-region basis. For instance, Internap provides a public and private network specific to the user in each region, and putting the values of those networks into config can make consuming programs more efficient.

To support this, the region list can actually be a list of dicts, and any setting that can be set at the cloud level can be overridden for that region.

clouds: internap: profile: internap auth:

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```
username: api-55f9a00fb2619
 project_name: inap-17037
regions:
- name: ams01
 values:
   networks:
   - name: inap-17037-WAN1654
     routes_externally: true
   - name: inap-17037-LAN6745
- name: nyj01
 values:
   networks:
   - name: inap-17037-WAN1654
     routes_externally: true
    - name: inap-17037-LAN6745
```

# Using openstack.config in an Application

### Usage

The simplest and least useful thing you can do is:

python -m openstack.config.loader

Which will print out whatever if finds for your config. If you want to use it from python, which is much more likely what you want to do, things like:

Get a named cloud.

```
import openstack.config
cloud_region = openstack.config.OpenStackConfig().get_one(
    'internap', region_name='ams01')
print(cloud_region.name, cloud_region.region, cloud_region.config)
```

Or, get all of the clouds.

```
import openstack.config
cloud_regions = openstack.config.OpenStackConfig().get_all()
for cloud_region in cloud_regions:
    print(cloud_region.name, cloud_region.region, cloud_region.config)
```

#### argparse

If youre using *openstack.config* from a program that wants to process command line options, there is a registration function to register the arguments that both *openstack.config* and keystoneauth know how to deal with - as well as a consumption argument.

```
import argparse
import openstack
parser = argparse.ArgumentParser()
cloud = openstack.connect(options=parser)
```

# **Vendor Support**

OpenStack presents deployers with many options, some of which can expose differences to end users. *os-client-config* tries its best to collect information about various things a user would need to know. The following is a text representation of the vendor related defaults *os-client-config* knows about.

# **Default Values**

These are the default behaviors unless a cloud is configured differently.

- Identity uses *password* authentication
- Identity API Version is 2
- Image API Version is 2
- Volume API Version is 2
- Compute API Version is 2.1
- Images must be in *qcow2* format
- Images are uploaded using PUT interface
- Public IPv4 is directly routable via DHCP from Neutron
- IPv6 is not provided
- Floating IPs are not required
- Floating IPs are provided by Neutron
- Security groups are provided by Neutron
- Vendor specific agents are not used

# AURO

https://api.auro.io:5000/v2.0

Region Name	Location
van1	Vancouver, BC

• Public IPv4 is provided via NAT with Neutron Floating IP

# Betacloud

https://api-1.betacloud.de:5000

Region Name	Location
betacloud-1	Karlsruhe, Germany

- Identity API Version is 3
- Images must be in *raw* format
- Public IPv4 is provided via NAT with Neutron Floating IP
- Volume API Version is 3

# Catalyst

https://api.cloud.catalyst.net.nz:5000/v2.0

Region Name	Location
nz-por-1	Porirua, NZ
nz_wlg_2	Wellington, NZ

- Identity API Version is 3
- Compute API Version is 2
- Images must be in *raw* format
- Volume API Version is 3

# **City Cloud**

https://%(region\_name)s.citycloud.com:5000/v3/

Region Name	Location
Buf1	Buffalo, NY
dx1	Dubai, UAE
Fra1	Frankfurt, DE
Kna1	Karlskrona, SE
Lon1	London, UK
Sto2	Stockholm, SE
tky1	Tokyo, JP

- Identity API Version is 3
- Public IPv4 is provided via NAT with Neutron Floating IP
- Volume API Version is 1

# ConoHa

https://identity.%(region\_name)s.conoha.io

Region Name	Location
tyo1	Tokyo, JP
sin1	Singapore
sjc1	San Jose, CA

• Image upload is not supported

# DreamCompute

https://iad2.dream.io:5000

Region Name	Location
RegionOne	Ashburn, VA

- Identity API Version is 3
- Images must be in *raw* format
- IPv6 is provided to every server

#### **Open Telekom Cloud**

https://iam.%(region\_name)s.otc.t-systems.com/v3

Region Name	Location
eu-de	Biere/Magdeburg, DE
eu-nl	Amsterdam, NL

- Identity API Version is 3
- Public IPv4 is provided via NAT with Neutron Floating IP

# ELASTX

https://ops.elastx.cloud:5000/v3

Region Name	Location
se-sto	Stockholm, SE

- Identity API Version is 3
- Public IPv4 is provided via NAT with Neutron Floating IP

# **Enter Cloud Suite**

https://api.entercloudsuite.com/v2.0

Region Name	Location
nl-ams1	Amsterdam, NL
it-mil1	Milan, IT
de-fra1	Frankfurt, DE

• Compute API Version is 2

# Fuga

https://identity.api.fuga.io:5000

Region Name	Location
cystack	Netherlands

- Identity API Version is 3
- Volume API Version is 3

# Internap

https://identity.api.cloud.iweb.com/v2.0

Region Name	Location
ams01	Amsterdam, NL
da01	Dallas, TX
nyj01	New York, NY
sin01	Singapore
sjc01	San Jose, CA

• Floating IPs are not supported

# **Limestone Networks**

https://auth.cloud.lstn.net:5000/v3

Region Name	Location
us-dfw-1	Dallas, TX
us-slc	Salt Lake City, UT

- Identity API Version is 3
- Images must be in *raw* format
- IPv6 is provided to every server connected to the Public Internet network

### OVH

https://auth.cloud.ovh.net/v3

Region Name	Location
BHS1	Beauharnois, QC
SBG1	Strassbourg, FR
GRA1	Gravelines, FR

- Images may be in raw format. The qcow2 default is also supported
- Floating IPs are not supported

# Rackspace

https://identity.api.rackspacecloud.com/v2.0/

Region Name	Location
DFW	Dallas, TX
HKG	Hong Kong
IAD	Washington, D.C.
LON	London, UK
ORD	Chicago, IL
SYD	Sydney, NSW

- Database Service Type is *rax:database*
- Compute Service Name is *cloudServersOpenStack*
- Images must be in *vhd* format
- Images must be uploaded using the Glance Task Interface
- Floating IPs are not supported
- Public IPv4 is directly routable via static config by Nova
- IPv6 is provided to every server
- Security groups are not supported

- Uploaded Images need properties to not use vendor agent:: :vm\_mode: hvm :xenapi\_use\_agent: False
- Block Storage API Version is 2
- The Block Storage API supports version 2 but only version 1 is in the catalog. The Block Storage endpoint is https://{region\_name}.blockstorage.api.rackspacecloud.com/v2/{project\_id}
- While passwords are recommended for use, API keys do work as well. The *rackspaceauth* python package must be installed, and then the following can be added to clouds.yaml:

```
autn:
    username: myusername
    api_key: myapikey
    auth_type: rackspace_apikey
```

# **SWITCHengines**

https://keystone.cloud.switch.ch:5000/v3

Region Name	Location
LS	Lausanne, CH
ZH	Zurich, CH

- Identity API Version is 3
- Compute API Version is 2
- Images must be in *raw* format
- Volume API Version is 3

# Ultimum

https://console.ultimum-cloud.com:5000/v2.0

Region Name	Location
RegionOne	Prague, CZ

• Volume API Version is 1

# UnitedStack

https://identity.api.ustack.com/v3

Region Name	Location
bj1	Beijing, CN
gd1	Guangdong, CN

- Identity API Version is 3
- Images must be in *raw* format

• Volume API Version is 1

#### VEXXHOST

http://auth.vexxhost.net

Region Name	Location
ca-ymq-1	Montreal, QC
sjc1	Santa Clara, CA

- DNS API Version is 1
- Identity API Version is 3
- Volume API Version is 3

### Zetta

https://identity.api.zetta.io/v3

Region Name	Location
no-osl1	Oslo, NO

- DNS API Version is 2
- Identity API Version is 3

#### **Network Config**

There are several different qualities that networks in OpenStack might have that might not be able to be automatically inferred from the available metadata. To help users navigate more complex setups, *os-client-config* allows configuring a list of network metadata.

```
clouds:
  amazing:
   networks:
    - name: blue
     routes_externally: true
    - name: purple
      routes_externally: true
      default_interface: true
    - name: green
      routes_externally: false
    - name: yellow
     routes_externally: false
     nat_destination: true
    - name: chartreuse
      routes_externally: false
      routes_ipv6_externally: true
```

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```
name: aubergine
routes_ipv4_externally: false
routes_ipv6_externally: true
```

Every entry must have a name field, which can hold either the name or the id of the network.

*routes\_externally* is a boolean field that labels the network as handling north/south traffic off of the cloud. In a public cloud this might be thought of as the public network, but in private clouds its possible it might be an RFC1918 address. In either case, its provides IPs to servers that things not on the cloud can use. This value defaults to *false*, which indicates only servers on the same network can talk to it.

*routes\_ipv4\_externally* and *routes\_ipv6\_externally* are boolean fields to help handle *routes\_externally* in the case where a network has a split stack with different values for IPv4 and IPv6. Either entry, if not given, defaults to the value of *routes\_externally*.

*default\_interface* is a boolean field that indicates that the network is the one that programs should use. It defaults to false. An example of needing to use this value is a cloud with two private networks, and where a user is running ansible in one of the servers to talk to other servers on the private network. Because both networks are private, there would otherwise be no way to determine which one should be used for the traffic. There can only be one *default\_interface* per cloud.

*nat\_destination* is a boolean field that indicates which network floating ips should be attached to. It defaults to false. Normally this can be inferred by looking for a network that has subnets that have a gateway\_ip. But its possible to have more than one network that satisfies that condition, so the user might want to tell programs which one to pick. There can be only one *nat\_destination* per cloud.

*nat\_source* is a boolean field that indicates which network floating ips should be requested from. It defaults to false. Normally this can be inferred by looking for a network that is attached to a router. But its possible to have more than one network that satisfies that condition, so the user might want to tell programs which one to pick. There can be only one *nat\_source* per cloud.

# **API Reference**

class openstack.config.OpenStackConfig(config\_files=None, vendor\_files=None,

override\_defaults=None, force\_ipv4=None, envvar\_prefix=None, secure\_files=None, pw\_func=None, session\_constructor=None, app\_name=None, app\_version=None, load\_yaml\_config=True, load\_envvars=True, statsd\_host=None, statsd\_port=None, statsd\_prefix=None, influxdb\_config=None)

#### get\_extra\_config(key, defaults=None)

Fetch an arbitrary extra chunk of config, laying in defaults.

#### Parameters

- key (string) name of the config section to fetch
- **defaults** (*dict*) (optional) default values to merge under the found config
- register\_argparse\_arguments(parser, argv, service\_keys=None)

Register all of the common argparse options needed.

Given an argparse parser, register the keystoneauth Session arguments, the keystoneauth Auth Plugin Options and os-cloud. Also, peek in the argv to see if all of the auth plugin options should be registered or merely the ones already configured.

#### Parameters

- argparse.ArgumentParser parser to attach argparse options to
- argv the arguments provided to the application
- **service\_keys** (*string*) Service or list of services this argparse should be specialized for, if known. The first item in the list will be used as the default value for service\_type (optional)

:raises exceptions.ConfigException if an invalid auth-type is requested

#### auth\_config\_hook(config)

Allow examination of config values before loading auth plugin

OpenStackClient will override this to perform additional checks on auth\_type.

#### option\_prompt(config, p\_opt)

Prompt user for option that requires a value

#### magic\_fixes(config)

Perform the set of magic argument fixups

#### get\_one(cloud=None, validate=True, argparse=None, \*\*kwargs)

Retrieve a single CloudRegion and merge additional options

#### Parameters

- **cloud** (*string*) The name of the configuration to load from clouds.yaml
- **validate** (*boolean*) Validate the config. Setting this to False causes no auth plugin to be created. Its really only useful for testing.
- **argparse** (*Namespace*) An argparse Namespace object; allows direct passing in of argparse options to be added to the cloud config. Values of None and will be removed.
- **region\_name** Name of the region of the cloud.
- **kwargs** Additional configuration options

Returns openstack.config.cloud\_region.CloudRegion

**Raises** keystoneauth1.exceptions.MissingRequiredOptions on missing required auth parameters

get\_one\_cloud(cloud=None, validate=True, argparse=None, \*\*kwargs)

Retrieve a single CloudRegion and merge additional options

#### **Parameters**

- **cloud** (*string*) The name of the configuration to load from clouds.yaml
- **validate** (*boolean*) Validate the config. Setting this to False causes no auth plugin to be created. Its really only useful for testing.

- **argparse** (*Namespace*) An argparse Namespace object; allows direct passing in of argparse options to be added to the cloud config. Values of None and will be removed.
- **region\_name** Name of the region of the cloud.
- kwargs Additional configuration options

Returns openstack.config.cloud\_region.CloudRegion

**Raises** keystoneauth1.exceptions.MissingRequiredOptions on missing required auth parameters

get\_one\_cloud\_osc(cloud=None, validate=True, argparse=None, \*\*kwargs)

Retrieve a single CloudRegion and merge additional options

#### Parameters

- **cloud** (*string*) The name of the configuration to load from clouds.yaml
- **validate** (*boolean*) Validate the config. Setting this to False causes no auth plugin to be created. Its really only useful for testing.
- **argparse** (*Namespace*) An argparse Namespace object; allows direct passing in of argparse options to be added to the cloud config. Values of None and will be removed.
- **region\_name** Name of the region of the cloud.
- kwargs Additional configuration options

**Raises** keystoneauth1.exceptions.MissingRequiredOptions on missing required auth parameters

#### static set\_one\_cloud(config\_file, cloud, set\_config=None)

Set a single cloud configuration.

#### **Parameters**

- **config\_file** (*string*) The path to the config file to edit. If this file does not exist it will be created.
- **cloud** (*string*) The name of the configuration to save to clouds.yaml
- **set\_config** (*dict*) Configuration options to be set

class openstack.config.cloud\_region.CloudRegion(name=None, region\_name=None,

config=None, force ipv4=False, auth\_plugin=None, openstack\_config=None, session\_constructor=None, app name=None, app version=None, session=None, discovery cache=None, extra\_config=None, cache\_expiration\_time=0, cache\_expirations=None, cache\_path=None, cache\_class='dogpile.cache.null', cache\_arguments=None, password\_callback=None, statsd host=None, statsd port=None, statsd\_prefix=None, influxdb\_config=None, collector\_registry=None, cache auth=False)

The configuration for a Region of an OpenStack Cloud.

A CloudRegion encapsulates the config information needed for connections to all of the services in a Region of a Cloud.

#### Parameters

- region\_name (str) The default region name for all services in this CloudRegion. If both region\_name and config['region\_name'] are specified, the kwarg takes precedence. May be overridden for a given \${service} via a \${service}\_region\_name key in the ``config dict.
- **config** (*dict*) A dict of configuration values for the CloudRegion and its services. The key for a \${config\_option} for a specific \${service} should be \${service}\_\${config\_option}. For example, to configure the endpoint\_override for the block\_storage service, the config dict should contain:

'block\_storage\_endpoint\_override': 'http://...'

To provide a default to be used if no service-specific override is present, just use the unprefixed  $config_option$  as the service key, e.g.:

'interface': 'public'

#### property full\_name

Return a string that can be used as an identifier.

Always returns a valid string. It will have name and region\_name or just one of the two if only one is set, or else unknown.

#### set\_session\_constructor(session\_constructor)

Sets the Session constructor.

#### get\_requests\_verify\_args()

Return the verify and cert values for the requests library.

#### get\_services()

Return a list of service types we know something about.

get\_endpoint\_from\_catalog(service\_type, interface=None, region\_name=None)

Return the endpoint for a given service as found in the catalog.

For values respecting endpoint overrides, see *endpoint\_for()* 

#### Parameters

- **service\_type** Service Type of the endpoint to search for.
- **interface** Interface of the endpoint to search for. Optional, defaults to the configured value for interface for this Connection.
- **region\_name** Region Name of the endpoint to search for. Optional, defaults to the configured value for region\_name for this Connection.

Returns The endpoint of the service, or None if not found.

#### get\_auth()

Return a keystoneauth plugin from the auth credentials.

#### insert\_user\_agent()

Set sdk information into the user agent of the Session.

**Warning:** This method is here to be used by os-client-config. It exists as a hook point so that os-client-config can provice backwards compatibility and still be in the User Agent for people using os-client-config directly.

Normal consumers of SDK should use app\_name and app\_version. However, if someone else writes a subclass of *CloudRegion* it may be desirable.

#### get\_session()

Return a keystoneauth session based on the auth credentials.

#### get\_service\_catalog()

Helper method to grab the service catalog.

get\_session\_client(service\_type, version=None, constructor=<class 'openstack.proxy.Proxy'>, \*\*kwargs)

Return a prepped keystoneauth Adapter for a given service.

This is useful for making direct requests calls against a mounted endpoint. That is, if you do:

client = get\_session\_client(compute)

then you can do:

client.get(/flavors)

and it will work like you think.

#### get\_session\_endpoint(service\_type, min\_version=None, max\_version=None)

Return the endpoint from config or the catalog.

If a configuration lists an explicit endpoint for a service, return that. Otherwise, fetch the service catalog from the keystone session and return the appropriate endpoint.

Parameters service\_type Official service type of service

#### get\_cache\_resource\_expiration(resource, default=None)

Get expiration time for a resource

#### Parameters

- resource Name of the resource type
- default Default value to return if not found (optional, defaults to None)

**Returns** Expiration time for the resource type as float or default

#### requires\_floating\_ip()

Return whether or not this cloud requires floating ips.

**Returns** True of False if know, None if discovery is needed. If requires\_floating\_ip is not configured but the cloud is known to not provide floating ips, will return False.

#### get\_external\_networks()

Get list of network names for external networks.

#### get\_external\_ipv4\_networks()

Get list of network names for external IPv4 networks.

#### get\_external\_ipv6\_networks()

Get list of network names for external IPv6 networks.

#### get\_internal\_networks()

Get list of network names for internal networks.

#### get\_internal\_ipv4\_networks()

Get list of network names for internal IPv4 networks.

#### get\_internal\_ipv6\_networks()

Get list of network names for internal IPv6 networks.

#### get\_default\_network()

Get network used for default interactions.

#### get\_nat\_destination()

Get network used for NAT destination.

#### get\_nat\_source()

Get network used for NAT source.

#### get\_client\_config(name=None, defaults=None)

Get config settings for a named client.

Settings will also be looked for in a section called client. If settings are found in both, they will be merged with the settings from the named section winning over the settings from client section, and both winning over provided defaults.

#### **Parameters**

- name (string) Name of the config section to look for.
- **defaults** (*dict*) Default settings to use.

**Returns** A dict containing merged settings from the named section, the client section and the defaults.

# Connect

In order to work with an OpenStack cloud you first need to create a *Connection* to it using your credentials. A *Connection* can be created in 3 ways, using the class itself, *Config Files*, or *Environment Variables*. It is recommended to always use *Config Files* as the same config can be used across tools and languages.

# **Create Connection**

To create a *Connection* instance, use the connect() factory function.

Full example at connect.py

Note: To enable logging, see the *Logging* user guide.

# Next

Now that you can create a connection, continue with the User Guides to work with an OpenStack service.

# **Connect From Config**

In order to work with an OpenStack cloud you first need to create a *Connection* to it using your credentials. A *Connection* can be created in 3 ways, using the class itself (see *Connect*), a file, or environment variables as illustrated below. The SDK uses os-client-config to handle the configuration.

# **Create Connection From A File**

# **Default Location**

To create a connection from a file you need a YAML file to contain the configuration.

```
clouds:
 devstack:
   auth:
     auth_url: http://xxx.xxx.xxx.identity
     password: password
     project_domain_id: default
     project_name: demo
     user_domain_id: default
     username: demo
   identity_api_version: '3'
   region_name: RegionOne
   volume_api_version: '3'
 devstack-admin:
    auth:
     auth_url: http://xxx.xxx.xxx.identity
     password: password
     project_domain_id: default
     project_name: admin
     user_domain_id: default
     username: admin
    identity_api_version: '3'
   region_name: RegionOne
   volume_api_version: '3'
 devstack-alt:
    auth:
     auth_url: http://xxx.xxx.xxx/identity
     password: password
     project_domain_id: default
     project_name: alt_demo
     user_domain_id: default
     username: alt_demo
   identity_api_version: '3'
   region_name: RegionOne
   volume_api_version: '3'
example:
 image_name: cirros-0.5.2-x86_64-disk
  flavor_name: m1.small
```

To use a configuration file called clouds.yaml in one of the default locations:

- Current Directory
- ~/.config/openstack
- /etc/openstack

call *from\_config()*. The from\_config function takes three optional arguments:

- cloud\_name allows you to specify a cloud from your clouds.yaml file.
- cloud\_config allows you to pass in an existing openstack.config.loader. OpenStackConfig`object.
- options allows you to specify a namespace object with options to be added to the cloud config.

```
class Opts:
    def __init__(self, cloud_name='devstack-admin', debug=False):
        self.cloud = cloud_name
        self.debug = debug
        # Use identity v3 API for examples.
        self.identity_api_version = '3'
```

def create\_connection\_from\_config():
 return openstack.connect(cloud=TEST\_CLOUD)

```
def create_connection_from_args():
    parser = argparse.ArgumentParser()
    return openstack.connect(options=parser)
```

**Note:** To enable logging, set debug=True in the options object.

#### **User Defined Location**

To use a configuration file in a user defined location set the environment variable OS\_CLIENT\_CONFIG\_FILE to the absolute path of a file.:

export OS\_CLIENT\_CONFIG\_FILE=/path/to/my/config/my-clouds.yaml

and call *from\_config()* with the **cloud\_name** of the cloud configuration to use, .

#### Next

Now that you can create a connection, continue with the User Guides for an OpenStack service.

# Logging

**Note:** TODO(shade) This document is written from a shade POV. It needs to be combined with the existing logging guide, but also the logging systems need to be rationalized.

*openstacksdk* uses *Python Logging*. As *openstacksdk* is a library, it does not configure logging handlers automatically, expecting instead for that to be the purview of the consuming application.

### Simple Usage

For consumers who just want to get a basic logging setup without thinking about it too deeply, there is a helper method. If used, it should be called before any other openstacksdk functionality.

openstack.enable\_logging(debug=False, http\_debug=False, path=None, stream=None, format\_stream=False, format\_template='%(asctime)s %(levelname)s: %(name)s %(message)s', handlers=None)

Enable logging output.

Helper function to enable logging. This function is available for debugging purposes and for folks doing simple applications who want an easy just make it work for me. For more complex applications or for those who want more flexibility, the standard library logging package will receive these messages in any handlers you create.

#### **Parameters**

- **debug** (*bool*) Set this to True to receive debug messages.
- http\_debug (bool) Set this to True to receive debug messages including HTTP requests and responses. This implies debug=True.
- **path** (*str*) If a *path* is specified, logging output will written to that file in addition to sys.stderr. The path is passed to logging.FileHandler, which will append messages the file (and create it if needed).
- **stream** One of None `` or ``sys.stdout or sys.stderr. If it is None, nothing is logged to a stream. If it isnt None, console output is logged to this stream.
- **format\_stream** (*bool*) If format\_stream is False, the default, apply format\_template to path but not to stream outputs. If True, apply format\_template to stream outputs as well.
- **format\_template** (*str*) Template to pass to logging.Formatter.

Return type None

```
import openstack
openstack.enable_logging()
```

The stream parameter controls the stream where log message are written to. It defaults to *sys.stdout* which will result in log messages being written to STDOUT. It can be set to another output stream, or to None to disable logging to the console.

The path parameter sets up logging to log to a file. By default, if path is given and stream is not, logging will only go to path.

You can combine the path and stream parameters to log to both places simultaneously.

To log messages to a file called openstack.log and the console on stdout:

```
import sys
import openstack
openstack.enable_logging(
    debug=True, path='openstack.log', stream=sys.stdout)
```

*openstack.enable\_logging* also sets up a few other loggers and squelches some warnings or log messages that are otherwise uninteresting or unactionable by an openstacksdk user.

# **Advanced Usage**

openstacksdk logs to a set of different named loggers.

Most of the logging is set up to log to the root **openstack** logger. There are additional sub-loggers that are used at times, primarily so that a user can decide to turn on or off a specific type of logging. They are listed below.

openstack.config Issues pertaining to configuration are logged to the openstack.config logger.

- **openstack.iterate\_timeout** When *openstacksdk* needs to poll a resource, it does so in a loop that waits between iterations and ultimately times out. The **openstack.iterate\_timeout** logger emits messages for each iteration indicating it is waiting and for how long. These can be useful to see for long running tasks so that one can know things are not stuck, but can also be noisy.
- **openstack.fnmatch** *openstacksdk* will try to use fnmatch on given *name\_or\_id* arguments. Its a best effort attempt, so pattern misses are logged to openstack.fnmatch. A user may not be intending to use an fnmatch pattern such as if they are trying to find an image named Fedora 24 [official], so these messages are logged separately.

# **HTTP Tracing**

HTTP Interactions are handled by keystoneauth. If you want to enable HTTP tracing while using openstacksdk and are not using *openstack.enable\_logging*, set the log level of the keystoneauth logger to DEBUG.

For more information see https://docs.openstack.org/keystoneauth/latest/using-sessions.html#logging

# **Python Logging**

Python logging is a standard feature of Python and is documented fully in the Python Documentation, which varies by version of Python.

For more information on Python Logging for Python v2, see https://docs.python.org/2/library/logging. html.

For more information on Python Logging for Python v3, see https://docs.python.org/3/library/logging. html.

# **Statistics reporting**

openstacksdk can report statistics on individual API requests/responses in several different formats.

Note that metrics will be reported only when corresponding client libraries (*statsd* for statsd reporting, *influxdb* for influxdb, etc.). If libraries are not available reporting will be silently ignored.

#### statsd

statsd can be configured via configuration entries or environment variables.

A global *metrics* entry defines defaults for all clouds. Each cloud can specify a *metrics* section to override variables; this may be useful to separate results reported for each cloud.

```
metrics:
    statsd:
        host: ___statsd_server_host___
        port: ___statsd_server_port___
        prefix: ___statsd_prefix__ (default 'openstack.api')
clouds:
        a-cloud:
        auth:
        ...
        metrics:
        statsd:
        prefix: 'openstack.api.a-cloud'
```

If the *STATSD\_HOST* or *STATSD\_PORT* environment variables are set, they will be taken as the default values (and enable *statsd* reporting if no other configuration is specified).

#### InfluxDB

InfluxDB is supported via configuration in the *metrics* field. Similar to *statsd*, each cloud can provide its own *metrics* section to override any global defaults.

```
metrics:
influxdb:
host: __influxdb_server_host__
port: __influxdb_server_port__
use_udp: __True|False__
username: __influxdb_auth_username__
password: __influxdb_auth_password__
database: __influxdb_db_name__
measurement: __influxdb_measurement_name__
timeout: __infludb_requests_timeout__
clouds:
```

InfluxDB reporting allows setting additional tags into the metrics based on the selected cloud.

```
clouds:
  my_cloud:
    profile: some_profile
    ...
  additional_metric_tags:
       environment: production
```

### prometheus

The prometheus support does not read from config, and does not run an http service since OpenstackSDK is a library. It is expected that an application that uses OpenstackSDK and wants request stats be collected will pass a *prometheus\_client.CollectorRegistry* to *collector\_registry*.

# **Microversions**

As openstacksdk rolls out support for consuming microversions, it will do so on a call by call basis as needed. Just like with major versions, openstacksdk should have logic to handle each microversion for a given REST call it makes, with the following rules in mind:

- If an activity openstack performs can be done differently or more efficiently with a new microversion, the support should be added to openstack.cloud and to the appropriate Proxy class.
- openstacksdk should always attempt to use the latest microversion it is aware of for a given call, unless a microversion removes important data.
- Microversion selection should under no circumstances be exposed to the user in python API calls in the Resource layer or the openstack.cloud layer.
- Microversion selection is exposed to the user in the REST layer via the microversion argument to each REST call.
- A user of the REST layer may set the default microversion by set-{service\_type}\_default\_microversion ting in clouds.yaml or OS\_{service\_type|upper}\_DEFAULT\_MICROVERSION environment variable.

**Note:** Setting the default microversion in any circumstance other than when using the REST layer is highly discouraged. Both of the higher layers in openstacksdk provide data normalization as well as logic about which REST call to make. Setting the default microversion could change the behavior of the service in question in such a way that openstacksdk does not understand. If there is a feature of a service that needs a microversion and it is not already transparently exposed in openstacksdk, please file a bug.

- If a feature is only exposed for a given microversion and cannot be simulated for older clouds without that microversion, it is ok to add it, but a clear error message should be given to the user that the given feature is not available on their cloud. (A message such as This cloud supports a maximum microversion of XXX for service YYY and this feature only exists on clouds with microversion ZZZ. Please contact your cloud provider for information about when this feature might be available)
- When adding a feature that only exists behind a new microversion, every effort should be made to figure out how to provide the same functionality if at all possible, even if doing so is inefficient. If an inefficient workaround is employed, a warning should be provided to the user. (the users workaround to skip the inefficient behavior would be to stop using that openstacksdk API call) An example of this is the nova get me a network feature. The logic of get me a network can be done client-side, albeit less efficiently. Adding support for the get me a network feature via nova microversion should also add support for doing the client-side workaround.
- If openstacksdk is aware of logic for more than one microversion, it should always attempt to use the latest version available for the service for that call.

- Objects returned from openstacksdk should always go through normalization and thus should always conform to openstacksdks documented data model. The objects should never look different to the user regardless of the microversion used for the REST call.
- If a microversion adds new fields to an object, those fields should be added to openstacksdks data model contract for that object and the data should either be filled in by performing additional REST calls if the data is available that way, or the field should have a default value of None which the user can be expected to test for when attempting to use the new value.
- If a microversion removes fields from an object that are part of the existing data model contract, care should be taken to not use the new microversion for that call unless forced to by lack of availability of the old microversion on the cloud in question. In the case where an old microversion is no longer available, care must be taken to either find the data from another source and fill it in, or to put a value of None into the field and document for the user that on some clouds the value may not exist.
- If a microversion removes a field and the outcome is particularly intractable and impossible to work around without fundamentally breaking users, an issue should be raised with the service team in question. Hopefully a resolution can be found during the period while clouds still have the old microversion.
- As new calls or objects are added, it is important to check in with the service team in question on the expected stability of the object. If there are known changes expected in the future, even if they may be a few years off, openstacksdk should take care to not add committments to its data model for those fields/features. It is ok for openstacksdk to not have something.

**Note:** openstacksdk does not currently have any sort of experimental opt-in API that would allow exposing things to a user that may not be supportable under the normal compatibility contract. If a conflict arises in the future where there is a strong desire for a feature but also a lack of certainty about its stability over time, an experimental API may want to be explored but concrete use cases should arise before such a thing is started.

# **Using OpenStack Baremetal**

Before working with the Bare Metal service, youll need to create a connection to your OpenStack cloud by following the *Connect* user guide. This will provide you with the conn variable used in the examples below.

## **Table of Contents**

- CRUD operations
  - List Nodes
- Provisioning operations
  - Manage and inspect Node
  - Provide Node

The primary resource of the Bare Metal service is the **node**.

Below are a few usage examples. For a reference to all the available methods, see Baremetal API.

# **CRUD** operations

### **List Nodes**

A node is a bare metal machine.

```
def list_nodes(conn):
    print("List Nodes:")
    for node in conn.baremetal.nodes():
        print(node)
```

Full example: baremetal resource list

## **Provisioning operations**

Provisioning actions are the main way to manipulate the nodes. See Bare Metal service states documentation for details.

#### Manage and inspect Node

*Managing* a node in the enroll provision state validates the management (IPMI, Redfish, etc) credentials and moves the node to the manageable state. *Managing* a node in the available state moves it to the manageable state. In this state additional actions, such as configuring RAID or inspecting, are available.

Inspecting a node detects its properties by either talking to its BMC or by booting a special ramdisk.

```
def manage_and_inspect_node(conn, uuid):
    node = conn.baremetal.find_node(uuid)
    print('Before:', node.provision_state)
    conn.baremetal.set_node_provision_state(node, 'manage')
    conn.baremetal.wait_for_nodes_provision_state([node], 'manageable')
    conn.baremetal.set_node_provision_state(node, 'inspect')
    res = conn.baremetal.wait_for_nodes_provision_state([node], 'manageable')
    print('After:', res[0].provision_state)
```

Full example: baremetal provisioning

## **Provide Node**

Providing a node in the manageable provision state makes it available for deployment.

```
def provide_node(conn, uuid):
    node = conn.baremetal.find_node(uuid)
    print('Before:', node.provision_state)
    conn.baremetal.set_node_provision_state(node, 'provide')
    res = conn.baremetal.wait_for_nodes_provision_state([node], 'available')
    print('After:', res[0].provision_state)
```

Full example: baremetal provisioning

### Using OpenStack Block Storage

Before working with the Block Storage service, youll need to create a connection to your OpenStack cloud by following the *Connect* user guide. This will provide you with the conn variable used in the examples below.

### Using OpenStack Clustering

Before working with the Clustering service, youll need to create a connection to your OpenStack cloud by following the *Connect* user guide. This will provide you with the **conn** variable used by all examples in this guide.

The primary abstractions/resources of the Clustering service are:

#### **Working with Profile Types**

A **profile** is a template used to create and manage nodes, i.e. objects exposed by other OpenStack services. A profile encodes the information needed for node creation in a property named **spec**.

## **List Profile Types**

To examine the known profile types:

```
def list_profile_types(conn):
    print("List Profile Types:")
    for pt in conn.clustering.profile_types():
        print(pt.to_dict())
```

Full example: manage profile type

#### **Get Profile Type**

To get the details about a profile type, you need to provide the name of it.

```
def get_profile_type(conn):
    print("Get Profile Type:")
    pt = conn.clustering.get_profile_type('os.nova.server-1.0')
    print(pt.to_dict())
```

#### Full example: manage profile type

## **Managing Profiles**

A **profile type** can be treated as the meta-type of a *Profile* object. A registry of profile types is built when the Cluster service starts. When creating a *Profile* object, you will indicate the profile type used in its *spec* property.

# **List Profiles**

To examine the list of profiles:

```
def list_profiles(conn):
    print("List Profiles:")
    for profile in conn.clustering.profiles():
        print(profile.to_dict())
    for profile in conn.clustering.profiles(sort='name:asc'):
        print(profile.to_dict())
```

When listing profiles, you can specify the sorting option using the sort parameter and you can do pagination using the limit and marker parameters.

Full example: manage profile

## **Create Profile**

When creating a profile, you will provide a dictionary with keys and values specified according to the profile type referenced.

```
def create_profile(conn):
    print("Create Profile:")
    spec = {
        'profile': 'os.nova.server',
        'version': 1.0,
        'name': 'os_server',
        'properties': {
            'name': SERVER_NAME,
            'flavor': FLAVOR_NAME,
            'image': IMAGE_NAME,
            'image': IMAGE_NAME,
            'networks': {
                'network': NETWORK_NAME
            }
        }
    profile = conn.clustering.create_profile(spec)
    print(profile.to_dict())
```

Optionally, you can specify a metadata keyword argument that contains some key-value pairs to be associated with the profile.

Full example: manage profile

# **Find Profile**

To find a profile based on its name or ID:

```
def find_profile(conn):
    print("Find Profile:")
    profile = conn.clustering.find_profile('os_server')
    print(profile.to_dict())
```

The Cluster service doesnt allow updating the spec of a profile. The only way to achieve that is to create a new profile.

Full example: manage profile

## **Get Profile**

To get a profile based on its name or ID:

```
def get_profile(conn):
    print("Get Profile:")
    profile = conn.clustering.get_profile('os_server')
    print(profile.to_dict())
```

Full example: manage profile

## **Update Profile**

After a profile is created, most of its properties are immutable. Still, you can update a profiles name and/or metadata.

```
def update_profile(conn):
    print("Update Profile:")
    profile = conn.clustering.update_profile('os_server', name='old_server')
    print(profile.to_dict())
```

The Cluster service doesnt allow updating the spec of a profile. The only way to achieve that is to create a new profile.

Full example: manage profile

### **Delete Profile**

A profile can be deleted after creation, provided that it is not referenced by any active clusters or nodes. If you attempt to delete a profile that is still in use, you will get an error message.

```
def delete_profile(conn):
    print("Delete Profile:")
    conn.clustering.delete_profile('os_server')
    print("Profile deleted.")
```

### **Managing Clusters**

Clusters are first-class citizens in Senlin service design. A cluster is defined as a collection of homogeneous objects. The homogeneous here means that the objects managed (aka. Nodes) have to be instantiated from the same profile type.

#### **List Clusters**

To examine the list of receivers:

```
def list_cluster(conn):
    print("List clusters:")
    for cluster in conn.clustering.clusters():
        print(cluster.to_dict())
    for cluster in conn.clustering.clusters(sort='name:asc'):
        print(cluster.to_dict())
```

When listing clusters, you can specify the sorting option using the sort parameter and you can do pagination using the limit and marker parameters.

Full example: manage cluster

### **Create Cluster**

When creating a cluster, you will provide a dictionary with keys and values according to the cluster type referenced.

```
def create_cluster(conn):
    print("Create cluster:")
    spec = {
        "name": CLUSTER_NAME,
        "profile_id": PROFILE_ID,
        "min_size": 0,
```

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```
"max_size": -1,
    "desired_capacity": 1,
}
cluster = conn.clustering.create_cluster(**spec)
print(cluster.to_dict())
```

Optionally, you can specify a metadata keyword argument that contains some key-value pairs to be associated with the cluster.

Full example: manage cluster

#### **Get Cluster**

To get a cluster based on its name or ID:

```
def get_cluster(conn):
    print("Get cluster:")
    cluster = conn.clustering.get_cluster(CLUSTER_ID)
    print(cluster.to_dict())
```

Full example: manage cluster

# **Find Cluster**

To find a cluster based on its name or ID:

```
def find_cluster(conn):
    print("Find cluster:")
    cluster = conn.clustering.find_cluster(CLUSTER_ID)
    print(cluster.to_dict())
```

Full example: manage cluster

#### **Update Cluster**

After a cluster is created, most of its properties are immutable. Still, you can update a clusters name and/or params.

```
def update_cluster(conn):
    print("Update cluster:")
    spec = {
        "name": "Test_Cluster001",
        "profile_id": "c0e3a680-e270-4eb8-9361-e5c9503fba0a",
        "profile_only": True,
```

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```
cluster = conn.clustering.update_cluster(CLUSTER_ID, **spec)
print(cluster.to_dict())
```

Full example: manage cluster

### **Delete Cluster**

A cluster can be deleted after creation, When there are nodes in the cluster, the Senlin engine will launch a process to delete all nodes from the cluster and destroy them before deleting the cluster object itself.

```
def delete_cluster(conn):
    print("Delete cluster:")
    conn.clustering.delete_cluster(CLUSTER_ID)
    print("Cluster deleted.")
    # cluster support force delete
    conn.clustering.delete_cluster(CLUSTER_ID, False, True)
    print("Cluster deleted")
```

### Add Nodes to Cluster

Add some existing nodes into the specified cluster.

```
def add_nodes_to_cluster(conn):
    print("Add nodes to cluster:")
    node_ids = [NODE_ID]
    res = conn.clustering.add_nodes_to_cluster(CLUSTER_ID, node_ids)
    print(res)
```

#### **Remove Nodes from Cluster**

Remove nodes from specified cluster.

```
def remove_nodes_from_cluster(conn):
    print("Remove nodes from a cluster:")
    node_ids = [NODE_ID]
    res = conn.clustering.remove_nodes_from_cluster(CLUSTER_ID, node_ids)
    print(res)
```

### **Replace Nodes in Cluster**

Replace some existing nodes in the specified cluster.

```
def replace_nodes_in_cluster(conn):
    print("Replace the nodes in a cluster with specified nodes:")
    old_node = NODE_ID
    new_node = "cd803d4a-015d-4223-b15f-db29bad3146c"
    spec = {
        old_node: new_node
    }
    res = conn.clustering.replace_nodes_in_cluster(CLUSTER_ID, **spec)
    print(res)
```

### **Cluster Scale Out**

Inflate the size of a cluster.

```
def scale_out_cluster(conn):
    print("Inflate the size of a cluster:")
    res = conn.clustering.scale_out_cluster(CLUSTER_ID, 1)
    print(res)
```

#### **Cluster Scale In**

Shrink the size of a cluster.

```
def scale_out_cluster(conn):
    print("Inflate the size of a cluster:")
    res = conn.clustering.scale_out_cluster(CLUSTER_ID, 1)
    print(res)
```

### **Cluster Resize**

Resize of cluster.

```
def resize_cluster(conn):
    print("Resize of cluster:")
    spec = {
        'min_size': 1,
        'max_size': 6,
        'adjustment_type': 'EXACT_CAPACITY',
        'number': 2
```

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```
res = conn.clustering.resize_cluster(CLUSTER_ID, **spec)
print(res)
```

#### **Attach Policy to Cluster**

Once a policy is attached (bound) to a cluster, it will be enforced when related actions are performed on that cluster, unless the policy is (temporarily) disabled on the cluster

```
def attach_policy_to_cluster(conn):
    print("Attach policy to a cluster:")
    spec = {'enabled': True}
    res = conn.clustering.attach_policy_to_cluster(
        CLUSTER_ID, POLICY_ID, **spec)
    print(res)
```

#### **Detach Policy from Cluster**

Once a policy is attached to a cluster, it can be detached from the cluster at users request.

```
def detach_policy_from_cluster(conn):
    print("Detach a policy from a cluster:")
    res = conn.clustering.detach_policy_from_cluster(CLUSTER_ID, POLICY_ID)
    print(res)
```

### **Cluster Check**

Check cluster health status, Cluster members can be check.

```
def check_cluster(conn):
    print("Check cluster:")
    res = conn.clustering.check_cluster(CLUSTER_ID)
    print(res)
```

### **Cluster Recover**

To restore a specified cluster, members in the cluster will be checked.

```
def recover_cluster(conn):
    print("Recover cluster:")
    spec = {'check': True}
    res = conn.clustering.recover_cluster(CLUSTER_ID, **spec)
    print(res)
```

#### Managing Nodes

Node is a logical object managed by the Senlin service. A node can be a member of at most one cluster at any time. A node can be an orphan node which means it doesn't belong to any clusters.

### **List Nodes**

To examine the list of Nodes:

```
def list_nodes(conn):
    print("List Nodes:")
    for node in conn.clustering.nodes():
        print(node.to_dict())
    for node in conn.clustering.nodes(sort='asc:name'):
        print(node.to_dict())
```

When listing nodes, you can specify the sorting option using the sort parameter and you can do pagination using the limit and marker parameters.

Full example: manage node

## **Create Node**

When creating a node, you will provide a dictionary with keys and values according to the node type referenced.

```
def create_node(conn):
    print("Create Node:")
    spec = {
        'name': NODE_NAME,
        'profile_id': PROFILE_ID,
    }
    node = conn.clustering.create_node(**spec)
    print(node.to_dict())
```

Optionally, you can specify a metadata keyword argument that contains some key-value pairs to be associated with the node.

Full example: manage node

### **Get Node**

To get a node based on its name or ID:

```
def get_node(conn):
    print("Get Node:")
    node = conn.clustering.get_node(NODE_ID)
    print(node.to_dict())
```

Full example: manage node

## **Find Node**

To find a node based on its name or ID:

```
def find_node(conn):
    print("Find Node:")
    node = conn.clustering.find_node(NODE_ID)
    print(node.to_dict())
```

Full example: manage node

#### **Update Node**

After a node is created, most of its properties are immutable. Still, you can update a nodes name and/or params.

```
def update_node(conn):
    print("Update Node:")
    spec = {
        'name': 'Test_Node01',
        'profile_id': 'c0e3a680-e270-4eb8-9361-e5c9503fba0b',
    }
    node = conn.clustering.update_node(NODE_ID, **spec)
    print(node.to_dict())
```

## Full example: manage node

## **Delete Node**

A node can be deleted after creation, provided that it is not referenced by any active clusters. If you attempt to delete a node that is still in use, you will get an error message.

```
def delete_node(conn):
    print("Delete Node:")
    conn.clustering.delete_node(NODE_ID)
    print("Node deleted.")
    # node support force delete
    conn.clustering.delete_node(NODE_ID, False, True)
    print("Node deleted")
```

Full example: manage node

### **Check Node**

If the underlying physical resource is not healthy, the node will be set to ERROR status.

```
def check_node(conn):
    print("Check Node:")
    node = conn.clustering.check_node(NODE_ID)
    print(node)
```

Full example: manage node

#### **Recover Node**

To restore a specified node.

```
def recover_node(conn):
    print("Recover Node:")
    spec = { 'check': True}
    node = conn.clustering.recover_node(NODE_ID, **spec)
    print(node)
```

### **Working with Policy Types**

A **policy** is a template that encodes the information needed for specifying the rules that are checked/enforced before/after certain actions are performed on a cluster. The rules are encoded in a property named spec.

# **List Policy Types**

To examine the known policy types:

```
def list_policy_types(conn):
    print("List Policy Types:")
    for pt in conn.clustering.policy_types():
        print(pt.to_dict())
```

Full example: manage policy type

# **Get Policy Type**

To retrieve the details about a policy type, you need to provide the name of it.

```
def get_policy_type(conn):
    print("Get Policy Type:")
    pt = conn.clustering.get_policy_type('senlin.policy.deletion-1.0')
    print(pt.to_dict())
```

Full example: manage policy type

## **Managing Policies**

A **policy type** can be treated as the meta-type of a *Policy* object. A registry of policy types is built when the Cluster service starts. When creating a *Policy* object, you will indicate the policy type used in its *spec* property.

## **List Policies**

To examine the list of policies:

```
def list_policies(conn):
    print("List Policies:")
    for policy in conn.clustering.policies():
        print(policy.to_dict())
    for policy in conn.clustering.policies(sort='name:asc'):
        print(policy.to_dict())
```

When listing policies, you can specify the sorting option using the sort parameter and you can do pagination using the limit and marker parameters.

Full example: manage policy

## **Create Policy**

When creating a policy, you will provide a dictionary with keys and values according to the policy type referenced.

Optionally, you can specify a metadata keyword argument that contains some key-value pairs to be associated with the policy.

Full example: manage policy

## **Find Policy**

To find a policy based on its name or ID:

```
def find_policy(conn):
    print("Find Policy:")
    policy = conn.clustering.find_policy('dp01')
    print(policy.to_dict())
```

Full example: manage policy

#### **Get Policy**

To get a policy based on its name or ID:

```
def get_policy(conn):
    print("Get Policy:")

    policy = conn.clustering.get_policy('dp01')
    print(policy.to_dict())
```

Full example: manage policy

### **Update Policy**

After a policy is created, most of its properties are immutable. Still, you can update a policys name and/or metadata.

```
def update_policy(conn):
    print("Update Policy:")
    policy = conn.clustering.update_policy('dp01', name='dp02')
    print(policy.to_dict())
```

The Cluster service doesn't allow updating the spec of a policy. The only way to achieve that is to create a new policy.

Full example: manage policy

#### **Delete Policy**

A policy can be deleted after creation, provided that it is not referenced by any active clusters or nodes. If you attempt to delete a policy that is still in use, you will get an error message.

```
def delete_policy(conn):
    print("Delete Policy:")
    conn.clustering.delete_policy('dp01')
    print("Policy deleted.")
```

#### **Managing Receivers**

Receivers are the event sinks associated to senlin clusters. When certain events (or alarms) are seen by a monitoring software, the software can notify the senlin clusters of those events (or alarms). When senlin receives those notifications, it can automatically trigger some predefined operations with preset parameter values.

### **List Receivers**

To examine the list of receivers:

```
def list_receivers(conn):
    print("List Receivers:")
    for receiver in conn.clustering.receivers():
        print(receiver.to_dict())
    for receiver in conn.clustering.receivers(sort='name:asc'):
        print(receiver.to_dict())
```

When listing receivers, you can specify the sorting option using the sort parameter and you can do pagination using the limit and marker parameters.

Full example: manage receiver

# **Create Receiver**

When creating a receiver, you will provide a dictionary with keys and values according to the receiver type referenced.

```
def create_receiver(conn):
    print("Create Receiver:")

    # Build the receiver attributes and create the recever.
    spec = {
        "action": "CLUSTER_SCALE_OUT",
        "cluster_id": CLUSTER_ID,
        "name": FAKE_NAME,
        "params": {
            "count": "1"
        },
        "type": "webhook"
    }

    receiver = conn.clustering.create_receiver(**spec)
    print(receiver.to_dict())
```

Optionally, you can specify a metadata keyword argument that contains some key-value pairs to be associated with the receiver.

Full example: manage receiver

#### **Get Receiver**

To get a receiver based on its name or ID:

```
def get_receiver(conn):
    print("Get Receiver:")
    receiver = conn.clustering.get_receiver(FAKE_NAME)
    print(receiver.to_dict())
```

Full example: manage receiver

# **Find Receiver**

To find a receiver based on its name or ID:

```
def find_receiver(conn):
    print("Find Receiver:")
    receiver = conn.clustering.find_receiver(FAKE_NAME)
    print(receiver.to_dict())
```

Full example: manage receiver

### **Update Receiver**

After a receiver is created, most of its properties are immutable. Still, you can update a receivers name and/or params.

```
def update_receiver(conn):
    print("Update Receiver:")

    spec = {
        "name": "test_receiver2",
        "params": {
            "count": "2"
        }
    }
    receiver = conn.clustering.update_receiver(FAKE_NAME, **spec)
    print(receiver.to_dict())
```

Full example: manage receiver

## **Delete Receiver**

A receiver can be deleted after creation, provided that it is not referenced by any active clusters. If you attempt to delete a receiver that is still in use, you will get an error message.

```
def delete_receiver(conn):
    print("Delete Receiver:")
    conn.clustering.delete_receiver(FAKE_NAME)
    print("Receiver deleted.")
```

### **Working with Actions**

An action is an abstraction of some logic that can be executed by a worker thread. Most of the operations supported by Senlin are executed asynchronously, which means they are queued into database and then picked up by certain worker thread for execution.

## **List Actions**

To examine the list of actions:

```
def list_actions(conn):
    print("List Actions:")
    for actions in conn.clustering.actions():
        print(actions.to_dict())
    for actions in conn.clustering.actions(sort='name:asc'):
        print(actions.to_dict())
```

When listing actions, you can specify the sorting option using the sort parameter and you can do pagination using the limit and marker parameters.

Full example: manage action

### **Get Action**

To get a action based on its name or ID:

```
def get_action(conn):
    print("Get Action:")
    action = conn.clustering.get_action(ACTION_ID)
    print(action.to_dict())
```

## **Working with Events**

An event is a record generated during engine execution. Such an event captures what has happened inside the senlin-engine. The senlin-engine service generates event records when it is performing some actions or checking policies.

### **List Events**

To examine the list of events:

```
def list_events(conn):
    print("List Events:")
    for events in conn.clustering.events():
        print(events.to_dict())
    for events in conn.clustering.events(sort='name:asc'):
        print(events.to_dict())
```

When listing events, you can specify the sorting option using the sort parameter and you can do pagination using the limit and marker parameters.

Full example: manage event

### **Get Event**

To get a event based on its name or ID:

```
def get_event(conn):
    print("Get Event:")
    event = conn.clustering.get_event(EVENT_ID)
    print(event.to_dict())
```

#### Using OpenStack Compute

Before working with the Compute service, youll need to create a connection to your OpenStack cloud by following the *Connect* user guide. This will provide you with the **conn** variable used in the examples below.

Table of Contents					
• List Servers					
• List Images					
• List Flavors					
• List Networks					
• Create Key Pair					
• Create Server					
The primary resource o	f the Comput	e service is	the server.		

### **List Servers**

A server is a virtual machine that provides access to a compute instance being run by your cloud provider.

```
def list_servers(conn):
    print("List Servers:")
    for server in conn.compute.servers():
        print(server)
```

Full example: compute resource list

#### **List Images**

An image is the operating system you want to use for your server.

```
def list_images(conn):
    print("List Images:")
    for image in conn.compute.images():
        print(image)
```

Full example: compute resource list

### **List Flavors**

A **flavor** is the resource configuration for a server. Each flavor is a unique combination of disk, memory, vCPUs, and network bandwidth.

```
def list_flavors(conn):
    print("List Flavors:")
    for flavor in conn.compute.flavors():
        print(flavor)
```

Full example: compute resource list

### **List Networks**

A network provides connectivity to servers.

```
def list_networks(conn):
    print("List Networks:")
    for network in conn.network.networks():
        print(network)
```

Full example: network resource list

#### **Create Key Pair**

A **key pair** is the public key and private key of publickey cryptography. They are used to encrypt and decrypt login information when connecting to your server.

```
def create_keypair(conn):
    keypair = conn.compute.find_keypair(KEYPAIR_NAME)

    if not keypair:
        print("Create Key Pair:")
        keypair = conn.compute.create_keypair(name=KEYPAIR_NAME)

        print(keypair)

        try:
            os.mkdir(SSH_DIR)
        except OSError as e:
            if e.errno != errno.EEXIST:
                raise e

        with open(PRIVATE_KEYPAIR_FILE, 'w') as f:
            f.write("%s" % keypair.private_key)
        os.chmod(PRIVATE_KEYPAIR_FILE, 0o400)

    return keypair
```

Full example: compute resource create

#### **Create Server**

At minimum, a server requires a name, an image, a flavor, and a network on creation. You can discover the names and IDs of these attributes by listing them as above and then using the find methods to get the appropriate resources.

Ideally youll also create a server using a keypair so you can login to that server with the private key.

Servers take time to boot so we call wait\_for\_server to wait for it to become active.

```
def create_server(conn):
    print("Create Server:")

    image = conn.compute.find_image(IMAGE_NAME)
    flavor = conn.compute.find_flavor(FLAVOR_NAME)
    network = conn.network.find_network(NETWORK_NAME)
    keypair = create_keypair(conn)

    server = conn.compute.create_server(
        name=SERVER_NAME, image_id=image.id, flavor_id=flavor.id,
        networks=[{"uuid": network.id}], key_name=keypair.name)
```

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```
server = conn.compute.wait_for_server(server)
print("ssh -i {key} root@{ip}".format(
    key=PRIVATE_KEYPAIR_FILE,
    ip=server.access_ipv4))
```

Full example: compute resource create

### **Using OpenStack Database**

Before working with the Database service, youll need to create a connection to your OpenStack cloud by following the *Connect* user guide. This will provide you with the **conn** variable used in the examples below.

### **Using OpenStack DNS**

Before working with the DNS service, youll need to create a connection to your OpenStack cloud by following the *Connect* user guide. This will provide you with the conn variable used in the examples below.

### **List Zones**

```
def list_zones(conn):
    print("List Zones:")
    for zone in conn.dns.zones():
        print(zone)
```

Full example: dns resource list

## **Using OpenStack Identity**

Before working with the Identity service, youll need to create a connection to your OpenStack cloud by following the *Connect* user guide. This will provide you with the **conn** variable used in the examples below.

The OpenStack Identity service is the default identity management system for OpenStack. The Identity service authentication process confirms the identity of a user and an incoming request by validating a set of credentials that the user supplies. Initially, these credentials are a user name and password or a user name and API key. When the Identity service validates user credentials, it issues an authentication token that the user provides in subsequent requests. An authentication token is an alpha-numeric text string that enables access to OpenStack APIs and resources. A token may be revoked at any time and is valid for a finite duration.

## **List Users**

A **user** is a digital representation of a person, system, or service that uses OpenStack cloud services. The Identity service validates that incoming requests are made by the user who claims to be making the call. Users have a login and can access resources by using assigned tokens. Users can be directly assigned to a particular project and behave as if they are contained in that project.

```
def list_users(conn):
    print("List Users:")
    for user in conn.identity.users():
        print(user)
```

Full example: identity resource list

## **List Credentials**

**Credentials** are data that confirms the identity of the user. For example, user name and password, user name and API key, or an authentication token that the Identity service provides.

```
def list_credentials(conn):
    print("List Credentials:")
    for credential in conn.identity.credentials():
        print(credential)
```

Full example: identity resource list

#### **List Projects**

A project is a container that groups or isolates resources or identity objects.

```
def list_projects(conn):
    print("List Projects:")
    for project in conn.identity.projects():
        print(project)
```

Full example: identity resource list

## **List Domains**

A **domain** is an Identity service API v3 entity and represents a collection of projects and users that defines administrative boundaries for the management of Identity entities. Users can be granted the administrator role for a domain. A domain administrator can create projects, users, and groups in a domain and assign roles to users and groups in a domain.

```
def list_domains(conn):
    print("List Domains:")
    for domain in conn.identity.domains():
        print(domain)
```

Full example: identity resource list

# **List Groups**

A **group** is an Identity service API v3 entity and represents a collection of users that are owned by a domain. A group role granted to a domain or project applies to all users in the group. Adding users to, or removing users from, a group respectively grants, or revokes, their role and authentication to the associated domain or project.

```
def list_groups(conn):
    print("List Groups:")
    for group in conn.identity.groups():
        print(group)
```

Full example: identity resource list

### **List Services**

A **service** is an OpenStack service, such as Compute, Object Storage, or Image service, that provides one or more endpoints through which users can access resources and perform operations.

```
def list_services(conn):
    print("List Services:")
    for service in conn.identity.services():
        print(service)
```

Full example: identity resource list

## **List Endpoints**

An endpoint is a network-accessible address, usually a URL, through which you can access a service.

```
def list_endpoints(conn):
    print("List Endpoints:")
    for endpoint in conn.identity.endpoints():
        print(endpoint)
```

Full example: identity resource list

## **List Regions**

A **region** is an Identity service API v3 entity and represents a general division in an OpenStack deployment. You can associate zero or more sub-regions with a region to make a tree-like structured hierarchy.

```
def list_regions(conn):
    print("List Regions:")
    for region in conn.identity.regions():
        print(region)
```

Full example: identity resource list

### Using OpenStack Image

Before working with the Image service, youll need to create a connection to your OpenStack cloud by following the *Connect* user guide. This will provide you with the conn variable used in the examples below.

The primary resource of the Image service is the image.

### **List Images**

An **image** is a collection of files for a specific operating system that you use to create or rebuild a server. OpenStack provides pre-built images. You can also create custom images, or snapshots, from servers that you have launched. Images come in different formats and are sometimes called virtual machine images.

```
def list_images(conn):
    print("List Images:")
    for image in conn.image.images():
        print(image)
```

Full example: image resource list

### **Create Image**

Create an image by uploading its data and setting its attributes.

```
def upload_image(conn):
    print("Upload Image:")

    # Load fake image data for the example.
    data = 'This is fake image data.'

    # Build the image attributes and upload the image.
    image_attrs = {
        'name': EXAMPLE_IMAGE_NAME,
        'data': data,
```

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```
'disk_format': 'raw',
    'container_format': 'bare',
    'visibility': 'public',
}
conn.image.upload_image(**image_attrs
```

Full example: image resource create

## Create Image via interoperable image import process

Create an image then use interoperable image import process to download data from a web URL.

For more information about the image import process, please check interoperable image import

```
def import_image(conn):
    print("Import Image:")

    # Url where glance can download the image
    uri = 'https://download.cirros-cloud.net/0.4.0/' \
        'cirros-0.4.0-x86_64-disk.img'

    # Build the image attributes and import the image.
    image_attrs = {
        'name': EXAMPLE_IMAGE_NAME,
        'disk_format': 'qcow2',
        'container_format': 'bare',
        'visibility': 'public',
    }
    image = conn.image.create_image(**image_attrs)
        conn.image.import_image(image, method="web-download", uri=uri)
```

Full example: image resource import

#### Downloading an Image with stream=True

As images are often very large pieces of data, storing their entire contents in the memory of your application can be less than desirable. A more efficient method may be to iterate over a stream of the response data.

By choosing to stream the response content, you determine the chunk\_size that is appropriate for your needs, meaning only that many bytes of data are read for each iteration of the loop until all data has been consumed. See requests.Response.iter\_content() for more information.

When you choose to stream an image download, openstacksdk is no longer able to compute the checksum of the response data for you. This example shows how you might do that yourself, in a very similar manner to how the library calculates checksums for non-streamed responses.

```
def download_image_stream(conn):
    print("Download Image via streaming:")
```

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```
# Find the image you would like to download.
image = conn.image.find_image("myimage")
# As the actual download now takes place outside of the library
# and in your own code, you are now responsible for checking
# the integrity of the data. Create an MD5 has to be computed
# after all of the data has been consumed.
with open("myimage.qcow2", "wb") as local_image:
    response = conn.image.download_image(image, stream=True)
    # Read only 1024 bytes of memory at a time until
    # all of the image data has been consumed.
    for chunk in response.iter_content(chunk_size=1024):
        # With each chunk, add it to the hash to be computed.
        local_image.write(chunk)
    # Now that you've consumed all of the data the response gave you,
    # ensure that the checksums of what the server offered and
    # what you downloaded are the same.
    if response.headers["Content-MD5"] != md5.hexdigest():
        raise Exception("Checksum mismatch in downloaded content")
```

#### Downloading an Image with stream=False

If you wish to download an images contents all at once and to memory, simply set stream=False, which is the default.

```
def download_image(conn):
    print("Download Image:")

    # Find the image you would like to download.
    image = conn.image.find_image("myimage")

    with open("myimage.qcow2", "w") as local_image:
        response = conn.image.download_image(image)

    # Response will contain the entire contents of the Image.
        local_image.write(response)
```

Full example: image resource download

### **Delete Image**

#### Delete an image.

```
def delete_image(conn):
    print("Delete Image:")
    example_image = conn.image.find_image(EXAMPLE_IMAGE_NAME)
    conn.image.delete_image(example_image, ignore_missing=False)
```

Full example: image resource delete

## Using OpenStack Key Manager

Before working with the Key Manager service, youll need to create a connection to your OpenStack cloud by following the *Connect* user guide. This will provide you with the **conn** variable used in the examples below.

#### **Table of Contents**

- Create a Secret
- List Secrets
- Get Secret Payload

**Note:** Some interactions with the Key Manager service differ from that of other services in that resources do not have a proper id parameter, which is necessary to make some calls. Instead, resources have a separately named id attribute, e.g., the Secret resource has secret\_id.

The examples below outline when to pass in those id values.

# **Create a Secret**

The Key Manager service allows you to create new secrets by passing the attributes of the *Secret* to the create\_secret() method.

## **List Secrets**

Once you have stored some secrets, they are available for you to list via the secrets() method. This method returns a generator, which yields each *Secret*.

```
def list_secrets(conn):
    print("List Secrets:")
    for secret in conn.key_manager.secrets():
        print(secret)
```

The secrets() method can also make more advanced queries to limit the secrets that are returned.

```
def list_secrets_query(conn):
    print("List Secrets:")
    for secret in conn.key_manager.secrets(
        secret_type="symmetric",
        expiration="gte:2020-01-01T00:00:00"):
        print(secret)
```

### **Get Secret Payload**

Once you have received a *Secret*, you can obtain the payload for it by passing the secrets id value to the secrets() method. Use the secret\_id attribute when making this request.

```
def get_secret_payload(conn):
    print("Get a secret's payload:")
    # Assuming you have an object `s` which you perhaps received from
    # a conn.key_manager.secrets() call...
    secret = conn.key_manager.get_secret(s.secret_id)
    print(secret.payload)
```

# Using OpenStack Message

Before working with the Message service, youll need to create a connection to your OpenStack cloud by following the *Connect* user guide. This will provide you with the **conn** variable used in the examples below.

## Using OpenStack Network

Before working with the Network service, youll need to create a connection to your OpenStack cloud by following the *Connect* user guide. This will provide you with the **conn** variable used in the examples below.

### Table of Contents

- List Networks
- List Subnets
- List Ports
- List Security Groups
- List Routers
- List Network Agents
- Create Network
- Open a Port
- Accept Pings
- Delete Network

The primary resource of the Network service is the network.

## **List Networks**

A **network** is an isolated Layer 2 networking segment. There are two types of networks, project and provider networks. Project networks are fully isolated and are not shared with other projects. Provider networks map to existing physical networks in the data center and provide external network access for servers. Only an OpenStack administrator can create provider networks. Networks can be connected via routers.

```
def list_networks(conn):
    print("List Networks:")
    for network in conn.network.networks():
        print(network)
```

Full example: network resource list

## **List Subnets**

A **subnet** is a block of IP addresses and associated configuration state. Subnets are used to allocate IP addresses when new ports are created on a network.

```
def list_subnets(conn):
    print("List Subnets:")
    for subnet in conn.network.subnets():
        print(subnet)
```

Full example: network resource list

### **List Ports**

A **port** is a connection point for attaching a single device, such as the NIC of a server, to a network. The port also describes the associated network configuration, such as the MAC and IP addresses to be used on that port.

```
def list_ports(conn):
    print("List Ports:")
    for port in conn.network.ports():
        print(port)
```

Full example: network resource list

## **List Security Groups**

A **security group** acts as a virtual firewall for servers. It is a container for security group rules which specify the type of network traffic and direction that is allowed to pass through a port.

```
def list_security_groups(conn):
    print("List Security Groups:")
    for port in conn.network.security_groups():
        print(port)
```

Full example: network resource list

#### **List Routers**

A **router** is a logical component that forwards data packets between networks. It also provides Layer 3 and NAT forwarding to provide external network access for servers on project networks.

```
def list_routers(conn):
    print("List Routers:")
```

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```
for router in conn.network.routers():
    print(router)
```

Full example: network resource list

#### **List Network Agents**

A **network agent** is a plugin that handles various tasks used to implement virtual networks. These agents include neutron-dhcp-agent, neutron-l3-agent, neutron-metering-agent, and neutron-lbaas-agent, among others.

```
def list_network_agents(conn):
    print("List Network Agents:")
    for agent in conn.network.agents():
        print(agent)
```

Full example: network resource list

### **Create Network**

Create a project network and subnet. This network can be used when creating a server and allows the server to communicate with others servers on the same project network.

```
def create_network(conn):
    print("Create Network:")
    example_network = conn.network.create_network(
        name='openstacksdk-example-project-network')
    print(example_network)
    example_subnet = conn.network.create_subnet(
        name='openstacksdk-example-project-subnet',
        network_id=example_network.id,
        ip_version='4',
        cidr='10.0.2.0/24',
        gateway_ip='10.0.2.1')
    print(example_subnet)
```

Full example: network resource create

### **Open a Port**

When creating a security group for a network, you will need to open certain ports to allow communication via them. For example, you may need to enable HTTPS access on port 443.

```
def open_port(conn):
    print("Open a port:")
    example_sec_group = conn.network.create_security_group(
        name='openstacksdk-example-security-group')
    print(example_sec_group)
    example_rule = conn.network.create_security_group_rule(
        security_group_id=example_sec_group.id,
        direction='ingress',
        remote_ip_prefix='0.0.0.0/0',
        protocol='HTTPS',
        port_range_max='443',
        port_range_min='443',
        ethertype='IPv4')
    print(example_rule)
```

Full example: network security group create

### **Accept Pings**

In order to ping a machine on your network within a security group, you will need to create a rule to allow inbound ICMP packets.

```
def allow_ping(conn):
    print("Allow pings:")
    example_sec_group = conn.network.create_security_group(
        name='openstacksdk-example-security-group2')
    print(example_sec_group)
    example_rule = conn.network.create_security_group_rule(
        security_group_id=example_sec_group.id,
        direction='ingress',
        remote_ip_prefix='0.0.0.0/0',
        protocol='icmp',
        port_range_max=None,
        port_range_min=None,
        ethertype='IPv4')
    print(example_rule)
```

Full example: network security group create

# **Delete Network**

Delete a project network and its subnets.

```
def delete_network(conn):
    print("Delete Network:")
    example_network = conn.network.find_network(
        'openstacksdk-example-project-network')
    for example_subnet in example_network.subnet_ids:
        conn.network.delete_subnet(example_subnet, ignore_missing=False)
        conn.network.delete_network(example_network, ignore_missing=False)
```

Full example: network resource delete

# Using OpenStack Object Store

Before working with the Object Store service, youll need to create a connection to your OpenStack cloud by following the *Connect* user guide. This will provide you with the conn variable used in the examples below.

#### **Table of Contents**

- Working with Containers
  - Listing Containers
  - Creating Containers
  - Working with Container Metadata
- Working with Objects
  - Listing Objects
  - Getting Object Data
  - Uploading Objects
  - Working with Object Metadata

The primary resources of the Object Store service are containers and objects.

# Working with Containers

# **Listing Containers**

To list existing containers, use the containers() method.

```
>>> for cont in conn.object_store.containers():
... print cont
...
openstack.object_store.v1.container.Container: {u'count': 5,
u'bytes': 500, u'name': u'my container'}
openstack.object_store.v1.container.Container: {u'count': 0,
u'bytes': 0, u'name': u'empty container'}
openstack.object_store.v1.container.Container: {u'count': 100,
u'bytes': 1000000, u'name': u'another container'}
```

The containers method returns a generator which yields *Container* objects. It handles pagination for you, which can be adjusted via the limit argument. By default, the containers method will yield as many containers as the service will return, and it will continue requesting until it receives no more.

```
>>> for cont in conn.object_store.containers(limit=500):
... print(cont)
...
<500 Containers>
... another request transparently made to the Object Store service
<500 more Containers>
...
```

# **Creating Containers**

To create a container, use the create\_container() method.

```
>>> cont = conn.object_store.create_container(name="new container")
>>> cont
openstack.object_store.v1.container.Container: {'name': u'new container'}
```

# Working with Container Metadata

To get the metadata for a container, use the get\_container\_metadata() method. This method either takes the name of a container, or a *Container* object, and it returns a *Container* object with all of its metadata attributes set.

```
>>> cont = conn.object_store.get_container_metadata("new container")
openstack.object_store.v1.container.Container: {'content-length': '0',
'x-container-object-count': '0', 'name': u'new container',
'accept-ranges': 'bytes',
'x-trans-id': 'tx22c5de63466e4c05bb104-0054740c39',
'date': 'Tue, 25 Nov 2014 04:57:29 GMT',
```

```
'x-timestamp': '1416889793.23520', 'x-container-read': '.r:mysite.com',
'x-container-bytes-used': '0', 'content-type': 'text/plain; charset=utf-8'}
```

To set the metadata for a container, use the set\_container\_metadata() method. This method takes a *Container* object. For example, to grant another user write access to this container, you can set the *write\_ACL* on a resource and pass it to *set\_container\_metadata*.

```
>>> cont.write_ACL = "big_project:another_user"
>>> conn.object_store.set_container_metadata(cont)
openstack.object_store.v1.container.Container: {'content-length': '0',
'x-container-object-count': '0',
'name': u'my new container', 'accept-ranges': 'bytes',
'x-trans-id': 'txc3ee751f971d41de9e9f4-0054740ec1',
'date': 'Tue, 25 Nov 2014 05:08:17 GMT',
'x-timestamp': '1416889793.23520', 'x-container-read': '.r:mysite.com',
'x-container-bytes-used': '0', 'content-type': 'text/plain; charset=utf-8',
'x-container-write': 'big_project:another_user'}
```

# Working with Objects

Objects are held in containers. From an API standpoint, you work with them using similarly named methods, typically with an additional argument to specify their container.

# **Listing Objects**

To list the objects that exist in a container, use the objects() method.

If you have a *Container* object, you can pass it to objects.

```
>>> print cont.name
pictures
>>> for obj in conn.object_store.objects(cont):
... print obj
...
openstack.object_store.v1.container.Object:
{u'hash': u'0522d4ccdf9956badcb15c4087a0c4cb',
u'name': u'pictures/selfie.jpg', u'bytes': 15744,
'last-modified': u'2014-10-31T06:33:36.618640',
u'last_modified': u'2014-10-31T06:33:36.618640',
u'content_type': u'image/jpeg', 'container': u'pictures',
'content-type': u'image/jpeg'}
...
```

Similar to the containers() method, objects returns a generator which yields *Object* objects stored in the container. It also handles pagination for you, which you can adjust with the limit parameter, otherwise making each request for the maximum that your Object Store will return.

If you have the name of a container instead of an object, you can also pass that to the objects method.

# **Getting Object Data**

Once you have an *Object*, you get the data stored inside of it with the get\_object\_data() method.

```
>>> print ob.name
message.txt
>>> data = conn.object_store.get_object_data(ob)
>>> print data
Hello, world!
```

Additionally, if you want to save the object to disk, the download\_object() convenience method takes an *Object* and a path to write the contents to.

```
>>> conn.object_store.download_object(ob, "the_message.txt")
```

# **Uploading Objects**

Once you have data youd like to store in the Object Store service, you use the upload\_object() method. This method takes the data to be stored, along with at least an object name and the container it is to be stored in.

# Working with Object Metadata

Working with metadata on objects is identical to how its done with containers. You use the get\_object\_metadata() and set\_object\_metadata() methods.

The metadata attributes to be set can be found on the *Object* object.

```
>>> secret.delete_after = 300
>>> secret = conn.object_store.set_object_metadata(secret)
```

We set the delete\_after value to 500 seconds, causing the object to be deleted in 300 seconds, or five minutes. That attribute corresponds to the X-Delete-After header value, which you can see is returned when we retrieve the updated metadata.

```
>>> conn.object_store.get_object_metadata(ob)
openstack.object_store.v1.container.Object: {'content-length': '11',
'container': u'Secret Container',
'name': u'selfdestruct.txt', 'x-delete-after': 300,
'accept-ranges': 'bytes', 'last-modified': 'Tue, 25 Nov 2014 17:50:45 GMT',
'etag': '5eb63bbbe01eeed093cb22bb8f5acdc3',
'x-timestamp': '1416937844.36805',
'x-trans-id': 'tx5c3fd94adf7c4e1b8f334-005474c17b',
'date': 'Tue, 25 Nov 2014 17:50:51 GMT', 'content-type': 'text/plain'}
```

# **Using OpenStack Orchestration**

Before working with the Orchestration service, youll need to create a connection to your OpenStack cloud by following the *Connect* user guide. This will provide you with the conn variable used in the examples below.

# Using OpenStack Shared File Systems

Before working with the Shared File System service, youll need to create a connection to your OpenStack cloud by following the *Connect* user guide. This will provide you with the conn variable used in the examples below.

# **Table of Contents**

- List Availability Zones
- List Share Group Snapshots
- Get Share Group Snapshot
- List Share Group Snapshot Members
- Create Share Group Snapshot
- Reset Share Group Snapshot
- Update Share Group Snapshot
- Delete Share Group Snapshot

# **List Availability Zones**

A Shared File System service **availability zone** is a failure domain for your shared file systems. You may create a shared file system (referred to simply as **shares**) in a given availability zone, and create replicas of the share in other availability zones.

```
def list_availability_zones(conn):
    print("List Shared File System Availability Zones:")
    for az in conn.share.availability_zones():
        print(az)
```

## **List Share Group Snapshots**

A share group snapshot is a point-in-time, read-only copy of the data that is contained in a share group. You can list all share group snapshots

```
def list_share_group_snapshots(conn, **query):
    print("List all share group snapshots:")
    share_group_snapshots = conn.share.share_group_snapshots(**query)
    for share_group_snapshot in share_group_snapshots:
        print(share_group_snapshot)
```

# **Get Share Group Snapshot**

Show share group snapshot details

```
def get_share_group_snapshot(conn, group_snapshot_id):
    print("Show share group snapshot with given Id:")
    share_group_snapshot = conn.share.get_share_group_snapshots(
        group_snapshot_id)
    print(share_group_snapshot)
```

# **List Share Group Snapshot Members**

Lists all share group snapshots members.

```
def share_group_snapshot_members(conn, group_snapshot_id):
    print("Show share group snapshot members with given Id:")
    members = conn.share.share_group_snapshot_members(
        group_snapshot_id)
    for member in members:
        print(member)
```

# **Create Share Group Snapshot**

## Creates a snapshot from a share.

```
def create_share_group_snapshot(conn, share_group_id, **attrs):
    print("Creating a share group snapshot from given attributes:")
    share_group_snapshot = conn.share.create_share_group_snapshot(
        share_group_id, **attrs)
    print(share_group_snapshot)
```

# **Reset Share Group Snapshot**

Reset share group snapshot state.

```
def reset_share_group_snapshot_status(conn, group_snapshot_id, status):
    print("Reseting the share group snapshot status:")
    conn.share.reset_share_group_snapshot_status(group_snapshot_id, status)
```

# Update Share Group Snapshot

Updates a share group snapshot.

```
def update_share_group_snapshot(conn, group_snapshot_id, **attrs):
    print("Updating a share group snapshot with given Id:")
    share_group_snapshot = conn.share.update_share_group_snapshot(
        group_snapshot_id, **attrs)
    print(share_group_snapshot)
```

# **Delete Share Group Snapshot**

Deletes a share group snapshot.

```
def delete_share_group_snapshot(conn, group_snapshot_id):
    print("Deleting a share group snapshot with given Id:")
    conn.share.delete_share_group_snapshot(group_snapshot_id)
```

# 2.1.2 API Documentation

Service APIs are exposed through a two-layered approach. The classes exposed through our *Connection* interface are the place to start if youre an application developer consuming an OpenStack cloud. The *Resource* interface is the layer upon which the *Connection* is built, with *Connection* methods accepting and returning *Resource* objects.

The Cloud Abstraction layer has a data model.

# **Data Model**

shade has a very strict policy on not breaking backwards compatability ever. However, with the data structures returned from OpenStack, there are places where the resource structures from OpenStack are returned to the user somewhat directly, leaving a shade user open to changes/differences in result content.

To combat that, shade normalizes the return structure from OpenStack in many places, and the results of that normalization are listed below. Where shade performs normalization, a user can count on any fields declared in the docs as being completely safe to use - they are as much a part of shades API contract as any other Python method.

Some OpenStack objects allow for arbitrary attributes at the root of the object. shade will pass those through so as not to break anyone who may be counting on them, but as they are arbitrary shade can make no guarantees as to their existence. As part of normalization, shade will put any attribute from an OpenStack resource that is not in its data model contract into an attribute called properties. The contents of properties are defined to be an arbitrary collection of key value pairs with no promises as to any particular key ever existing.

If a user passes *strict=True* to the shade constructor, shade will not pass through arbitrary objects to the root of the resource, and will instead only put them in the properties dict. If a user is worried about accidentally writing code that depends on an attribute that is not part of the API contract, this can be a useful tool. Keep in mind all data can still be accessed via the properties dict, but any code touching anything in the properties dict should be aware that the keys found there are highly user/cloud specific. Any key that is transformed as part of the shade data model contract will not wind up with an entry in properties - only keys that are unknown.

# Location

A Location defines where a resource lives. It includes a cloud name and a region name, an availability zone as well as information about the project that owns the resource.

The project information may contain a project id, or a combination of one or more of a project name with a domain name or id. If a project id is present, it should be considered correct.

Some resources do not carry ownership information with them. For those, the project information will be filled in from the project the user currently has a token for.

Some resources do not have information about availability zones, or may exist region wide. Those resources will have None as their availability zone.

If all of the project information is None, then

```
Location = dict(
  cloud=str(),
  region_name=str(),
  zone=str() or None,
  project=dict(
    id=str() or None,
    name=str() or None,
    domain_id=str() or None,
    domain_name=str() or None))
```

# Resources

# Flavor

A flavor for a Nova Server.

```
Flavor = dict(
    location=Location(),
    id=str(),
    name=str(),
    is_public=bool(),
    is_disabled=bool(),
    ram=int(),
    vcpus=int(),
    disk=int(),
    ephemeral=int(),
    swap=int(),
    rxtx_factor=float(),
    extra_specs=dict(),
    properties=dict())
```

# **Flavor Access**

An access entry for a Nova Flavor.

```
FlavorAccess = dict(
  flavor_id=str(),
  project_id=str())
```

# Image

# A Glance Image.

```
Image = dict(
    location=Location(),
    id=str(),
    name=str(),
    min_ram=int(),
    min_disk=int(),
    size=int(),
    virtual_size=int(),
    container_format=str(),
    disk_format=str(),
    checksum=str(),
    created_at=str(),
    updated_at=str(),
    is_public=bool(),
```

```
is_protected=bool(),
visibility=str(),
status=str(),
locations=list(),
direct_url=str() or None,
tags=list(),
properties=dict())
```

# Keypair

A keypair for a Nova Server.

```
Keypair = dict(
   location=Location(),
   name=str(),
   id=str(),
   public_key=str(),
   fingerprint=str(),
   type=str(),
   user_id=str(),
   private_key=str() or None
   properties=dict())
```

# **Security Group**

# A Security Group from either Nova or Neutron

```
SecurityGroup = dict(
    location=Location(),
    id=str(),
    name=str(),
    description=str(),
    security_group_rules=list(),
    properties=dict())
```

# **Security Group Rule**

A Security Group Rule from either Nova or Neutron

```
SecurityGroupRule = dict(
    location=Location(),
    id=str(),
    direction=str(), # oneof('ingress', 'egress')
    ethertype=str(),
    port_range_min=int() or None,
    port_range_max=int() or None,
```

```
protocol=str() or None,
remote_ip_prefix=str() or None,
security_group_id=str() or None,
remote_group_id=str() or None
properties=dict())
```

# Server

# A Server from Nova

```
Server = dict(
 id=str(),
 name=str(),
  image=dict() or str(),
 flavor=dict(),
 volumes=list(), # Volume
 interface_ip=str(),
 has_config_drive=bool(),
 accessIPv4=str(),
 accessIPv6=str(),
  addresses=dict(), # string, list(Address)
 created=str(),
 created_at=str(),
 key_name=str(),
 metadata=dict(), # string, string
 private_v4=str(),
 progress=int(),
 public_v4=str(),
 public_v6=str(),
 security_groups=list(), # SecurityGroup
  status=str(),
 updated=str(),
 user_id=str(),
 host_id=str() or None,
 power_state=str() or None,
  task_state=str() or None,
 vm_state=str() or None;
  launched_at=str() or None,
  terminated_at=str() or None,
  task_state=str() or None,
 block_device_mapping=dict() or None,
 instance_name=str() or None,
 hypervisor_name=str() or None,
 tags=list(),
 personality=str() or None,
 scheduler_hints=str() or None,
 user_data=str() or None,
```

properties=dict())

# **ComputeLimits**

Limits and current usage for a project in Nova

```
ComputeLimits = dict(
  location=Location(),
  max_personality=int(),
  max_personality_size=int(),
  max_server_group_members=int(),
  max_server_groups=int(),
  max_server_meta=int(),
  max_total_cores=int(),
  max_total_instances=int(),
  max_total_keypairs=int(),
  max_total_ram_size=int(),
  total_cores_used=int(),
  total_instances_used=int(),
  total_ram_used=int(),
  total_server_groups_used=int(),
  properties=dict())
```

# ComputeUsage

# Current usage for a project in Nova

```
ComputeUsage = dict(
 started_at=str(),
 stopped_at=str(),
  server_usages=list(),
 max_personality=int(),
 max_personality_size=int(),
 max_server_group_members=int(),
 max_server_groups=int(),
 max_server_meta=int(),
 max_total_cores=int(),
 max_total_instances=int(),
 max_total_keypairs=int(),
 max_total_ram_size=int(),
  total_cores_used=int(),
  total_hours=int(),
  total_instances_used=int(),
  total_local_gb_usage=int(),
  total_memory_mb_usage=int(),
  total_ram_used=int(),
```

```
total_server_groups_used=int(),
total_vcpus_usage=int(),
properties=dict())
```

# ServerUsage

# Current usage for a server in Nova

```
ComputeUsage = dict(
  started_at=str(),
  ended_at=str(),
  flavor=str(),
  hours=int(),
  instance_id=str(),
  local_gb=int(),
  memory_mb=int(),
  name=str(),
  state=str(),
  uptime=int(),
  vcpus=int(),
  properties=dict())
```

# **Floating IP**

# A Floating IP from Neutron or Nova

```
FloatingIP = dict(
    location=Location(),
    id=str(),
    description=str(),
    attached=bool(),
    fixed_ip_address=str() or None,
    floating_ip_address=str() or None,
    network=str() or None,
    port=str() or None,
    router=str(),
    status=str(),
    created_at=str() or None,
    updated_at=str() or None,
    revision_number=int() or None,
    properties=dict())
```

# Volume

A volume from cinder.

```
Volume = dict(
 id=str(),
 name=str(),
 description=str(),
 size=int(),
 attachments=list(),
 status=str(),
 migration_status=str() or None,
 host=str() or None,
 replication_driver=str() or None,
 replication_status=str() or None,
 replication_extended_status=str() or None,
 snapshot_id=str() or None,
  created_at=str().
 updated_at=str() or None,
  source_volume_id=str() or None,
 consistencygroup_id=str() or None,
 volume_type=str() or None,
 metadata=dict(),
 is_bootable=bool(),
 is_encrypted=bool(),
 can_multiattach=bool(),
 properties=dict())
```

# VolumeType

A volume type from cinder.

```
VolumeType = dict(
   location=Location(),
   id=str(),
   name=str(),
   description=str() or None,
   is_public=bool(),
   qos_specs_id=str() or None,
   extra_specs=dict(),
   properties=dict())
```

# VolumeTypeAccess

A volume type access from cinder.

```
VolumeTypeAccess = dict(
    location=Location(),
    volume_type_id=str(),
    project_id=str(),
    properties=dict())
```

# ClusterTemplate

A Cluster Template from magnum.

```
ClusterTemplate = dict(
 apiserver_port=int(),
 cluster_distro=str(),
 coe=str(),
 created_at=str(),
 dns_nameserver=str(),
 docker_volume_size=int(),
 external_network_id=str(),
  fixed_network=str() or None,
 flavor_id=str(),
 http_proxy=str() or None,
 https_proxy=str() or None,
 id=str(),
 image_id=str(),
 insecure_registry=str(),
  is_public=bool(),
 is_registry_enabled=bool(),
 is_tls_disabled=bool(),
 keypair_id=str(),
 labels=dict(),
 master_flavor_id=str() or None,
 name=str(),
 network_driver=str(),
 no_proxy=str() or None,
 server_type=str(),
 updated_at=str() or None,
 volume_driver=str(),
  properties=dict())
```

# MagnumService

# A Magnum Service from magnum

```
MagnumService = dict(
   location=Location(),
   binary=str(),
   created_at=str(),
   disabled_reason=str() or None,
   host=str(),
   id=str(),
   report_count=int(),
   state=str(),
   properties=dict())
```

# Stack

# A Stack from Heat

```
Stack = dict(
 id=str(),
 name=str(),
  created_at=str(),
  deleted_at=str(),
  updated_at=str(),
  description=str(),
  action=str(),
  identifier=str(),
  is_rollback_enabled=bool(),
  notification_topics=list(),
  outputs=list(),
  owner=str(),
  parameters=dict(),
  parent=str(),
  stack_user_project_id=str(),
  status=str(),
  status_reason=str(),
  tags=dict(),
  tempate_description=str(),
  timeout_mins=int(),
  properties=dict())
```

# **Identity Resources**

Identity Resources are slightly different.

They are global to a cloud, so location.availability\_zone and location.region\_name and will always be None. If a deployer happens to deploy OpenStack in such a way that users and projects are not shared amongst regions, that necessitates treating each of those regions as separate clouds from shades POV.

The Identity Resources that are not Project do not exist within a Project, so all of the values in location. project will be None.

# Project

A Project from Keystone (or a tenant if Keystone v2)

Location information for Project has some additional specific semantics. If the project has a parent project, that will be in location.project.id, and if it doesn't that should be None.

If the Project is associated with a domain that will be in location.project.domain\_id in addition to the normal domain\_id regardless of the current users token scope.

```
Project = dict(
    location=Location(),
    id=str(),
    name=str(),
    description=str(),
    is_enabled=bool(),
    is_domain=bool(),
    domain_id=str(),
    properties=dict())
```

# Role

# A Role from Keystone

```
Project = dict(
    location=Location(),
    id=str(),
    name=str(),
    domain_id=str(),
    properties=dict())
```

# **Connection Interface**

A *Connection* instance maintains your cloud config, session and authentication information providing you with a set of higher-level interfaces to work with OpenStack services.

## Connection

The *Connection* class is the primary interface to the Python SDK. It maintains a context for a connection to a region of a cloud provider. The *Connection* has an attribute to access each OpenStack service.

At a minimum, the Connection class needs to be created with a config or the parameters to build one.

While the overall system is very flexible, there are four main use cases for different ways to create a *Connection*.

- Using config settings and keyword arguments as described in *Configuring OpenStack SDK Applications*
- Using only keyword arguments passed to the constructor ignoring config files and environment variables.
- Using an existing authenticated *keystoneauth1.session.Session*, such as might exist inside of an OpenStack service operational context.
- Using an existing CloudRegion.

# Using config settings

For users who want to create a *Connection* making use of named clouds in clouds.yaml files, OS\_ environment variables and python keyword arguments, the openstack.connect() factory function is the recommended way to go:

```
import openstack
conn = openstack.connect(cloud='example', region_name='earth1')
```

If the application in question is a command line application that should also accept command line arguments, an *argparse.Namespace* can be passed to openstack.connect() that will have relevant arguments added to it and then subsequently consumed by the constructor:

```
import argparse
import openstack
options = argparse.ArgumentParser(description='Awesome OpenStack App')
conn = openstack.connect(options=options)
```

# **Using Only Keyword Arguments**

If the application wants to avoid loading any settings from clouds.yaml or environment variables, use the *Connection* constructor directly. As long as the cloud argument is omitted or None, the *Connection* constructor will not load settings from files or the environment.

**Note:** This is a different default behavior than the connect() factory function. In connect() if cloud is omitted or None, a default cloud will be loaded, defaulting to the envvars cloud if it exists.

```
from openstack import connection
conn = connection.Connection(
  region_name='example-region',
  auth=dict(
    auth_url='https://auth.example.com',
    username='amazing-user',
    password='super-secret-password',
    project_id='33aa1afc-03fe-43b8-8201-4e0d3b4b8ab5',
    user_domain_id='054abd68-9ad9-418b-96d3-3437bb376703'),
    compute_api_version='2',
    identity_interface='internal')
```

Per-service settings as needed by *keystoneauth1.adapter.Adapter* such as api\_version, service\_name, and interface can be set, as seen above, by prefixing them with the official service-type name of the service. region\_name is a setting for the entire *CloudRegion* and cannot be set per service.

# From existing authenticated Session

For applications that already have an authenticated Session, simply passing it to the *Connection* constructor is all that is needed:

```
from openstack import connection
conn = connection.Connection(
   session=session,
   region_name='example-region',
   compute_api_version='2',
   identity_interface='internal')
```

# From oslo.conf CONF object

For applications that have an oslo.config CONF object that has been populated with keystoneauth1. loading.register\_adapter\_conf\_options in groups named by the OpenStack services project name, it is possible to construct a Connection with the CONF object and an authenticated Session.

Note: This is primarily intended for use by OpenStack services to talk amongst themselves.

```
from openstack import connection
conn = connection.Connection(
    session=session,
    oslo_conf=CONF)
```

# From existing CloudRegion

If you already have an CloudRegion you can pass it in instead:

# **Using the Connection**

Services are accessed through an attribute named after the services official service-type.

#### List

An iterator containing a list of all the projects is retrieved in this manner:

projects = conn.identity.projects()

# **Find or create**

If you wanted to make sure you had a network named zuul, you would first try to find it and if that fails, you would create it:

```
network = conn.network.find_network("zuul")
if network is None:
    network = conn.network.create_network(name="zuul")
```

Additional information about the services can be found in the Service Proxies documentation.

# from\_config

openstack.connection.from\_config(cloud=None, config=None, options=None, \*\*kwargs)
Create a Connection using openstack.config

# Parameters

- **cloud** (*str*) Use the *cloud* configuration details when creating the Connection.
- **config** (openstack.config.cloud\_region.CloudRegion) An existing CloudRegion configuration. If no *config* is provided, *openstack.config.OpenStackConfig* will be called, and the provided *name* will be used in determining which clouds configuration details will be used in creation of the *Connection* instance.
- **options** (*argparse.Namespace*) Allows direct passing in of options to be added to the cloud config. This does not have to be an actual instance of argparse.Namespace, despite the naming of the *openstack.config.loader.OpenStackConfig.get\_one* argument to which it is passed.

# Return type Connection

# **Connection Object**

**class** openstack.connection.**Connection**(*cloud=None*, *config=None*, *session=None*,

app\_name=None, app\_version=None, extra\_services=None, strict=False, use\_direct\_get=False, task\_manager=None, rate\_limit=None, oslo\_conf=None, service\_types=None, global\_request\_id=None, strict\_proxies=False, pool\_executor=None, \*\*kwargs)

Create a connection to a cloud.

A connection needs information about how to connect, how to authenticate and how to select the appropriate services to use.

The recommended way to provide this information is by referencing a named cloud config from an existing *clouds.yaml* file. The cloud name **envvars** may be used to consume a cloud configured via OS\_ environment variables.

A pre-existing *CloudRegion* object can be passed in lieu of a cloud name, for cases where the user already has a fully formed CloudRegion and just wants to use it.

Similarly, if for some reason the user already has a Session and wants to use it, it may be passed in.

- **cloud** (*str*) Name of the cloud from config to use.
- **config** (*CloudRegion*) CloudRegion object representing the config for the region of the cloud in question.
- **session** (Session) A session object compatible with Session.

- app\_name (str) Name of the application to be added to User Agent.
- **app\_version** (*str*) Version of the application to be added to User Agent.
- **extra\_services** List of *ServiceDescription* objects describing services that openstacksdk otherwise does not know about.
- **use\_direct\_get** (*bool*) For get methods, make specific REST calls for server-side filtering instead of making list calls and filtering client-side. Default false.
- **task\_manager** Ignored. Exists for backwards compat during transition. Rate limit parameters should be passed directly to the *rate\_limit* parameter.
- **rate\_limit** Client-side rate limit, expressed in calls per second. The parameter can either be a single float, or it can be a dict with keys as service-type and values as floats expressing the calls per second for that service. Defaults to None, which means no rate-limiting is performed.
- **oslo\_conf** (ConfigOpts An oslo.config CONF object that has been populated with keystoneauth1.loading.register\_adapter\_conf\_options in groups named by the OpenStack services project name.) An oslo.config CONF object.
- **service\_types** A list/set of service types this Connection should support. All other service types will be disabled (will error if used). **Currently only supported in conjunction with the "oslo\_conf" kwarg.**
- **global\_request\_id** A Request-id to send with all interactions.
- **strict\_proxies** (bool Throw an openstack.exceptions. ServiceDiscoveryException if the endpoint for a given service doesnt work. This is useful for OpenStack services using sdk to talk to other OpenStack services where it can be expected that the deployer config is correct and errors should be reported immediately. Default false.) If True, check proxies on creation and raise ServiceDiscoveryException if the service is unavailable.
- **pool\_executor** (Executor A futurist Executor object to be used for concurrent background activities. Defaults to None in which case a Thread-PoolExecutor will be created if needed.)
- **kwargs** If a config is not provided, the rest of the parameters provided are assumed to be arguments to be passed to the CloudRegion constructor.

# add\_service(service)

Add a service to the Connection.

Attaches an instance of the *Proxy* class contained in *ServiceDescription*. The *Proxy* will be attached to the *Connection* by its service\_type and by any aliases that may be specified.

# Parameters service(openstack.service\_description.ServiceDescription)Object describing the service to be attached.As a convenience, if service is a string it will be treated as a service\_typeand a basic ServiceDescriptionwill be created.

## authorize()

Authorize this Connection

**Note:** This method is optional. When an application makes a call to any OpenStack service, this method allows you to request a token manually before attempting to do anything else.

**Returns** A string token.

**Raises** HttpException if the authorization fails due to reasons like the credentials provided are unable to be authorized or the *auth\_type* argument is missing, etc.

#### close()

Release any resources held open.

add\_auto\_ip(server, wait=False, timeout=60, reuse=True)

Add a floating IP to a server.

This method is intended for basic usage. For advanced network architecture (e.g. multiple external networks or servers with multiple interfaces), use other floating IP methods.

This method can reuse available IPs, or allocate new IPs to the current project.

#### Parameters

- **server** a server dictionary.
- **reuse** Whether or not to attempt to reuse IPs, defaults to True.
- wait (optional) Wait for the address to appear as assigned to the server. Defaults to False.
- timeout (optional) Seconds to wait, defaults to 60. See the wait parameter.
- **reuse** Try to reuse existing ips. Defaults to True.

**Returns** Floating IP address attached to server.

#### add\_flavor\_access(flavor\_id, project\_id)

Grant access to a private flavor for a project/tenant.

## Parameters

- **flavor\_id** (*string*) ID of the private flavor.
- **project\_id** (*string*) ID of the project/tenant.

Raises OpenStackCloudException on operation error.

#### add\_host\_to\_aggregate(name\_or\_id, host\_name)

Add a host to an aggregate.

#### **Parameters**

- **name\_or\_id** Name or ID of the host aggregate.
- **host\_name** Host to add.

Raises OpenStackCloudException on operation error.

add\_ip\_list(server, ips, wait=False, timeout=60, fixed\_address=None)

Attach a list of IPs to a server.

#### **Parameters**

- server a server object
- ips list of floating IP addresses or a single address
- wait (optional) Wait for the address to appear as assigned to the server. Defaults to False.
- timeout (optional) Seconds to wait, defaults to 60. See the wait parameter.
- fixed\_address (optional) Fixed address of the server to attach the IP to

Returns The updated server munch. Munch

Raises OpenStackCloudException, on operation error.

add\_router\_interface(router, subnet\_id=None, port\_id=None)

Attach a subnet to an internal router interface.

Either a subnet ID or port ID must be specified for the internal interface. Supplying both will result in an error.

#### **Parameters**

- **router** (*dict*) The dict object of the router being changed
- subnet\_id (string) The ID of the subnet to use for the interface
- **port\_id** (*string*) The ID of the port to use for the interface

**Returns** A munch.Munch with the router ID (ID), subnet ID (subnet\_id), port ID (port\_id) and tenant ID (tenant\_id).

Raises OpenStackCloudException on operation error.

#### add\_server\_security\_groups(server, security\_groups)

Add security groups to a server.

Add existing security groups to an existing server. If the security groups are already present on the server this will continue unaffected.

Returns False if server or security groups are undefined, True otherwise.

Raises OpenStackCloudException, on operation error.

add\_user\_to\_group(name\_or\_id, group\_name\_or\_id)

Add a user to a group.

#### **Parameters**

- name\_or\_id (string) User name or ID
- group\_name\_or\_id (string) Group name or ID

**Raises** OpenStackCloudException if something goes wrong during the Open-Stack API call

#### add\_volume\_type\_access(name\_or\_id, project\_id)

Grant access on a volume\_type to a project.

#### Parameters

- name\_or\_id ID or name of a volume\_type
- project\_id A project id

NOTE: the call works even if the project does not exist.

Raises OpenStackCloudException on operation error.

attach\_port\_to\_machine(name\_or\_id, port\_name\_or\_id)

Attach a virtual port to the bare metal machine.

#### **Parameters**

- name\_or\_id (string) A machine name or UUID.
- **port\_name\_or\_id** (*string*) A port name or UUID. Note that this is a Network service port, not a bare metal NIC.

#### Returns Nothing.

#### attach\_volume(server, volume, device=None, wait=True, timeout=None)

Attach a volume to a server.

This will attach a volume, described by the passed in volume dict (as returned by get\_volume()), to the server described by the passed in server dict (as returned by get\_server()) on the named device on the server.

If the volume is already attached to the server, or generally not available, then an exception is raised. To re-attach to a server, but under a different device, the user must detach it first.

#### **Parameters**

- **server** The server dict to attach to.
- **volume** The volume dict to attach.
- **device** The device name where the volume will attach.
- wait If true, waits for volume to be attached.
- timeout Seconds to wait for volume attachment. None is forever.

**Returns** a volume attachment object.

Raises OpenStackCloudTimeout if wait time exceeded.

Raises OpenStackCloudException on operation error.

available\_floating\_ip(network=None, server=None)

Get a floating IP from a network or a pool.

Return the first available floating IP or allocate a new one.

- **network** Name or ID of the network.
- server Server the IP is for if known

Returns a (normalized) structure with a floating IP address description.

bind\_accelerator\_request(uuid, properties)

Bind an accelerator to VM.

#### Parameters

- **uuid** The uuid of the accelerator\_request to be binded.
- properties The info of VM that will bind the accelerator.

**Returns** True if bind succeeded, False otherwise.

## connect\_as(\*\*kwargs)

Make a new OpenStackCloud object with new auth context.

Take the existing settings from the current cloud and construct a new OpenStackCloud object with some of the auth settings overridden. This is useful for getting an object to perform tasks with as another user, or in the context of a different project.

```
conn = openstack.connect(cloud='example')
# Work normally
servers = conn.list_servers()
conn2 = conn.connect_as(username='different-user', password='')
# Work as different-user
servers = conn2.list_servers()
```

**Parameters kwargs** keyword arguments can contain anything that would normally go in an auth dict. They will override the same settings from the parent cloud as appropriate. Entries that do not want to be overridden can be ommitted.

## connect\_as\_project(project)

Make a new OpenStackCloud object with a new project.

Take the existing settings from the current cloud and construct a new OpenStackCloud object with the project settings overridden. This is useful for getting an object to perform tasks with as another user, or in the context of a different project.

```
cloud = openstack.connect(cloud='example')
# Work normally
servers = cloud.list_servers()
cloud2 = cloud.connect_as_project('different-project')
# Work in different-project
servers = cloud2.list_servers()
```

**Parameters project** Either a project name or a project dict as returned by *list\_projects*.

## create\_accelerator\_request(attrs)

Create an accelerator\_request.

Parameters attrs The info of accelerator\_request to be created.

Returns A munch. Munch of the created accelerator\_request.

## create\_aggregate(name, availability\_zone=None)

Create a new host aggregate.

## Parameters

- name Name of the host aggregate being created
- availability\_zone Availability zone to assign hosts

**Returns** a dict representing the new host aggregate.

Raises OpenStackCloudException on operation error.

create\_baymodel(name, image\_id=None, keypair\_id=None, coe=None, \*\*kwargs)
Create a cluster template.

## **Parameters**

- **name** (*string*) Name of the cluster template.
- **image\_id** (*string*) Name or ID of the image to use.
- keypair\_id (string) Name or ID of the keypair to use.
- **coe** (*string*) Name of the coe for the cluster template. Other arguments will be passed in kwargs.

Returns a dict containing the cluster template description

**Raises** OpenStackCloudException if something goes wrong during the Open-Stack API call

create\_cluster\_template(name, image\_id=None, keypair\_id=None, coe=None, \*\*kwargs)
Create a cluster template.

#### **Parameters**

- **name** (*string*) Name of the cluster template.
- **image\_id** (*string*) Name or ID of the image to use.
- **keypair\_id** (*string*) Name or ID of the keypair to use.
- **coe** (*string*) Name of the coe for the cluster template. Other arguments will be passed in kwargs.

Returns a dict containing the cluster template description

**Raises** OpenStackCloudException if something goes wrong during the Open-Stack API call

create\_coe\_cluster(name, cluster\_template\_id, \*\*kwargs)

Create a COE cluster based on given cluster template.

## **Parameters**

- **name** (*string*) Name of the cluster.
- **image\_id** (*string*) ID of the cluster template to use. Other arguments will be passed in kwargs.

Returns a dict containing the cluster description

**Raises** OpenStackCloudException if something goes wrong during the Open-Stack API call

Create a cluster template.

# Parameters

- **name** (*string*) Name of the cluster template.
- **image\_id** (*string*) Name or ID of the image to use.
- **keypair\_id** (*string*) Name or ID of the keypair to use.
- **coe** (*string*) Name of the coe for the cluster template. Other arguments will be passed in kwargs.

Returns a dict containing the cluster template description

**Raises** OpenStackCloudException if something goes wrong during the Open-Stack API call

#### create\_container(name, public=False)

Create an object-store container.

#### **Parameters**

- **name** (*str*) Name of the container to create.
- **public** (*bool*) Whether to set this container to be public. Defaults to False.

# create\_device\_profile(attrs)

Create a device\_profile.

**Parameters attrs** The info of device\_profile to be created.

Returns A munch.Munch of the created device\_profile.

# create\_directory\_marker\_object(container, name, \*\*headers)

Create a zero-byte directory marker object

**Note:** This method is not needed in most cases. Modern swift does not require directory marker objects. However, some swift installs may need these.

When using swift Static Web and Web Listings to serve static content one may need to create a zero-byte object to represent each directory. Doing so allows Web Listings to generate an index of the objects inside of it, and allows Static Web to render index.html files that are inside the directory.

- **container** The name of the container.
- **name** Name for the directory marker object within the container.
- **headers** These will be passed through to the object creation API as HTTP Headers.

#### create\_domain(name, description=None, enabled=True)

Create a domain.

## Parameters

- **name** The name of the domain.
- **description** A description of the domain.
- **enabled** Is the domain enabled or not (default True).

Returns a munch. Munch containing the domain representation.

## Raises OpenStackCloudException if the domain cannot be created.

Create a Keystone endpoint.

## Parameters

- service\_name\_or\_id Service name or id for this endpoint.
- **url** URL of the endpoint
- **interface** Interface type of the endpoint
- public\_url Endpoint public URL.
- **internal\_url** Endpoint internal URL.
- admin\_url Endpoint admin URL.
- **region** Endpoint region.
- **enabled** Whether the endpoint is enabled

Returns a list of munch. Munch containing the endpoint description

**Raises** OpenStackCloudException if the service cannot be found or if something goes wrong during the OpenStack API call.

## create\_firewall\_group(\*\*kwargs)

Creates firewall group. The keys egress\_firewall\_policy and ingress\_firewall\_policy are looked up and mapped as egress\_firewall\_policy\_id and ingress\_firewall\_policy\_id respectively. Port name or ids list is transformed to port ids list before the POST request.

- admin\_state\_up (bool) State of firewall group. Will block all traffic if set to False. Defaults to True.
- description Human-readable description.
- egress\_firewall\_policy Name or id of egress firewall policy.
- ingress\_firewall\_policy Name or id of ingress firewall policy.
- **name** Human-readable name.
- **ports** (*list[str]*) List of associated ports (name or id)
- project\_id Project id.
- **shared** Visibility to other projects. Defaults to False.

- Raises BadRequestException if parameters are malformed
- Raises DuplicateResource on multiple matches
- **Raises** ResourceNotFound if (ingress-, egress-) firewall policy or a port is not found.

Returns created firewall group

Return type FirewallGroup

#### create\_firewall\_policy(\*\*kwargs)

Create firewall policy.

#### Parameters

- **audited** (*bool*) Status of audition of firewall policy. Set to False each time the firewall policy or the associated firewall rules are changed. Has to be explicitly set to True.
- **description** Human-readable description.
- firewall\_rules (list[str]) List of associated firewall rules.
- **name** Human-readable name.
- project\_id Project id.
- **shared** (*bool*) Visibility to other projects. Defaults to False.

Raises BadRequestException if parameters are malformed

Raises ResourceNotFound if a resource from firewall\_list not found

**Returns** created firewall policy

Return type FirewallPolicy

## create\_firewall\_rule(\*\*kwargs)

Creates firewall rule.

- **action** Action performed on traffic. Valid values: allow, deny Defaults to deny.
- description Human-readable description.
- destination\_firewall\_group\_id ID of destination firewall group.
- destination\_ip\_address IPv4-, IPv6 address or CIDR.
- **destination\_port** Port or port range (e.g. 80:90)
- **enabled** (*bool*) Status of firewall rule. You can disable rules without disassociating them from firewall policies. Defaults to True.
- ip\_version (int) IP Version. Valid values: 4, 6 Defaults to 4.
- **name** Human-readable name.
- project\_id Project id.
- **protocol** IP protocol. Valid values: icmp, tcp, udp, null

- **shared** (*bool*) Visibility to other projects. Defaults to False.
- **source\_firewall\_group\_id** ID of source firewall group.
- source\_ip\_address IPv4-, IPv6 address or CIDR.
- **source\_port** Port or port range (e.g. 80:90)

Raises BadRequestException if parameters are malformed

Returns created firewall rule

## Return type FirewallRule

**create\_flavor**(*name*, *ram*, *vcpus*, *disk*, *flavorid='auto'*, *ephemeral=0*, *swap=0*, *rxtx\_factor=1.0*, *is\_public=True*)

Create a new flavor.

#### Parameters

- name Descriptive name of the flavor
- ram Memory in MB for the flavor
- vcpus Number of VCPUs for the flavor
- disk Size of local disk in GB
- **flavorid** ID for the flavor (optional)
- ephemeral Ephemeral space size in GB
- swap Swap space in MB
- rxtx\_factor RX/TX factor
- is\_public Make flavor accessible to the public

Returns A munch.Munch describing the new flavor.

Raises OpenStackCloudException on operation error.

**create\_floating\_ip**(*network=None*, *server=None*, *fixed\_address=None*, *nat\_destination=None*, *port=None*, *wait=False*, *timeout=60*)

Allocate a new floating IP from a network or a pool.

- network Name or ID of the network that the floating IP should come from.
- **server** (optional) Server dict for the server to create the IP for and to which it should be attached.
- **fixed\_address** (optional) Fixed IP to attach the floating ip to.
- **nat\_destination** (optional) Name or ID of the network that the fixed IP to attach the floating IP to should be on.
- **port** (optional) The port ID that the floating IP should be attached to. Specifying a port conflicts with specifying a server, fixed\_address or nat\_destination.
- wait (optional) Whether to wait for the IP to be active. Defaults to False. Only applies if a server is provided.

• **timeout** (optional) How long to wait for the IP to be active. Defaults to 60. Only applies if a server is provided.

Returns a floating IP address

Raises OpenStackCloudException, on operation error.

## create\_group(name, description, domain=None)

Create a group.

## Parameters

- **name** (*string*) Group name.
- **description** (*string*) Group description.
- **domain** (*string*) Domain name or ID for the group.

**Returns** A munch. Munch containing the group description.

**Raises** OpenStackCloudException: if something goes wrong during the Open-Stack API call.

Upload an image.

- **name** (*str*) Name of the image to create. If it is a pathname of an image, the name will be constructed from the extensionless basename of the path.
- **filename** (*str*) The path to the file to upload, if needed. (optional, defaults to None)
- **container** (*str*) Name of the container in swift where images should be uploaded for import if the cloud requires such a thing. (optiona, defaults to images)
- **md5** (*str*) md5 sum of the image file. If not given, an md5 will be calculated.
- **sha256** (*str*) sha256 sum of the image file. If not given, an md5 will be calculated.
- **disk\_format** (*str*) The disk format the image is in. (optional, defaults to the os-client-config config value for this cloud)
- **container\_format** (*str*) The container format the image is in. (optional, defaults to the os-client-config config value for this cloud)
- **tags** (*list*) List of tags for this image. Each tag is a string of at most 255 chars.
- **disable\_vendor\_agent** (*bool*) Whether or not to append metadata flags to the image to inform the cloud in question to not expect a vendor agent to be runing. (optional, defaults to True)
- **wait** (*boo1*) If true, waits for image to be created. Defaults to true however, be aware that one of the upload methods is always synchronous.

- timeout Seconds to wait for image creation. None is forever.
- **allow\_duplicates** If true, skips checks that enforce unique image name. (optional, defaults to False)
- **meta** A dict of key/value pairs to use for metadata that bypasses automatic type conversion.
- **volume** Name or ID or volume object of a volume to create an image from. Mutually exclusive with (optional, defaults to None)

Additional kwargs will be passed to the image creation as additional metadata for the image and will have all values converted to string except for min\_disk, min\_ram, size and virtual\_size which will be converted to int.

If you are sure you have all of your data types correct or have an advanced need to be explicit, use meta. If you are just a normal consumer, using kwargs is likely the right choice.

If a value is in meta and kwargs, meta wins.

Returns A munch. Munch of the Image object

Raises OpenStackCloudException if there are problems uploading

#### create\_image\_snapshot(name, server, wait=False, timeout=3600, \*\*metadata)

Create an image by snapshotting an existing server.

**...note::** On most clouds this is a cold snapshot - meaning that the server in question will be shutdown before taking the snapshot. It is possible that its a live snapshot - but there is no way to know as a user, so caveat emptor.

#### **Parameters**

- **name** Name of the image to be created
- server Server name or ID or dict representing the server to be snapshotted
- wait If true, waits for image to be created.
- timeout Seconds to wait for image creation. None is forever.
- metadata Metadata to give newly-created image entity

**Returns** A munch. Munch of the Image object

Raises OpenStackCloudException if there are problems uploading

#### create\_keypair(name, public\_key=None)

Create a new keypair.

#### **Parameters**

- **name** Name of the keypair being created.
- **public\_key** Public key for the new keypair.

#### Raises OpenStackCloudException on operation error.

Create a network.

#### **Parameters**

- **name** (*string*) Name of the network being created.
- **shared** (*bool*) Set the network as shared.
- admin\_state\_up (bool) Set the network administrative state to up.
- **external** (*bool*) Whether this network is externally accessible.
- provider (dict) A dict of network provider options. Example:

```
{ 'network_type': 'vlan', 'segmentation_id': 'vlan1' }
```

- **project\_id** (*string*) Specify the project ID this network will be created on (admin-only).
- **availability\_zone\_hints** (*types.ListType*) A list of availability zone hints.
- port\_security\_enabled (bool) Enable / Disable port security
- **mtu\_size** (*int*) maximum transmission unit value to address fragmentation. Minimum value is 68 for IPv4, and 1280 for IPv6.
- **dns\_domain** (*string*) Specify the DNS domain associated with this network.

Returns The network object.

Raises OpenStackCloudException on operation error.

Create a file object.

Automatically uses large-object segments if needed.

- **container** The name of the container to store the file in. This container will be created if it does not exist already.
- **name** Name for the object within the container.
- **filename** The path to the local file whose contents will be uploaded. Mutually exclusive with data.
- data The content to upload to the object. Mutually exclusive with filename.
- **md5** A hexadecimal md5 of the file. (Optional), if it is known and can be passed here, it will save repeating the expensive md5 process. It is assumed to be accurate.
- sha256 A hexadecimal sha256 of the file. (Optional) See md5.
- **segment\_size** Break the uploaded object into segments of this many bytes. (Optional) Shade will attempt to discover the maximum value for this from the server if it is not specified, or will use a reasonable default.

- **headers** These will be passed through to the object creation API as HTTP Headers.
- **use\_slo** If the object is large enough to need to be a Large Object, use a static rather than dynamic object. Static Objects will delete segment objects when the manifest object is deleted. (optional, defaults to True)
- **generate\_checksums** Whether to generate checksums on the client side that get added to headers for later prevention of double uploads of identical data. (optional, defaults to True)
- **metadata** This dict will get changed into headers that set metadata of the object

Raises OpenStackCloudException on operation error.

create\_port(network\_id, \*\*kwargs)

Create a port

#### **Parameters**

- network\_id The ID of the network. (Required)
- name A symbolic name for the port. (Optional)
- **admin\_state\_up** The administrative status of the port, which is up (true, default) or down (false). (Optional)
- mac\_address The MAC address. (Optional)
- **fixed\_ips** List of ip\_addresses and subnet\_ids. See subnet\_id and ip\_address. (Optional) For example:

- **subnet\_id** If you specify only a subnet ID, OpenStack Networking allocates an available IP from that subnet to the port. (Optional) If you specify both a subnet ID and an IP address, OpenStack Networking tries to allocate the specified address to the port.
- **ip\_address** If you specify both a subnet ID and an IP address, OpenStack Networking tries to allocate the specified address to the port.
- security\_groups List of security group UUIDs. (Optional)
- **allowed\_address\_pairs** Allowed address pairs list (Optional) For example:

```
{
"ip_address": "23.23.23.1",
"mac_address": "fa:16:3e:c4:cd:3f"
```

```
}, ...
```

• **extra\_dhcp\_opts** Extra DHCP options. (Optional). For example:

```
{
    "opt_name": "opt name1",
    "opt_value": "value1"
}, ...
```

- **device\_owner** The ID of the entity that uses this port. For example, a DHCP agent. (Optional)
- **device\_id** The ID of the device that uses this port. For example, a virtual server. (Optional)
- vnic\_type (binding) The type of the created port. (Optional)
- **port\_security\_enabled** The security port state created on the network. (Optional)
- qos\_policy\_id The ID of the QoS policy to apply for port.

**Returns** a munch. Munch describing the created port.

Raises OpenStackCloudException on operation error.

create\_project(name, domain\_id, description=None, enabled=True, \*\*kwargs)
Create a project.

create\_qos\_bandwidth\_limit\_rule(policy\_name\_or\_id, max\_kbps, \*\*kwargs)

Create a QoS bandwidth limit rule.

#### Parameters

- **policy\_name\_or\_id** (*string*) Name or ID of the QoS policy to which rule should be associated.
- max\_kbps (int) Maximum bandwidth limit value (in kilobits per second).
- max\_burst\_kbps (int) Maximum burst value (in kilobits).
- **direction** (*string*) Ingress or egress. The direction in which the traffic will be limited.

**Returns** The QoS bandwidth limit rule.

Raises OpenStackCloudException on operation error.

create\_qos\_dscp\_marking\_rule(policy\_name\_or\_id, dscp\_mark)

Create a QoS DSCP marking rule.

#### Parameters

• **policy\_name\_or\_id** (*string*) Name or ID of the QoS policy to which rule should be associated.

• **dscp\_mark** (*int*) DSCP mark value

Returns The QoS DSCP marking rule.

Raises OpenStackCloudException on operation error.

create\_qos\_minimum\_bandwidth\_rule(policy\_name\_or\_id, min\_kbps, \*\*kwargs)

Create a QoS minimum bandwidth limit rule.

# Parameters

- **policy\_name\_or\_id** (*string*) Name or ID of the QoS policy to which rule should be associated.
- min\_kbps (int) Minimum bandwidth value (in kilobits per second).
- **direction** (*string*) Ingress or egress. The direction in which the traffic will be available.

Returns The QoS minimum bandwidth rule.

Raises OpenStackCloudException on operation error.

# create\_qos\_policy(\*\*kwargs)

Create a QoS policy.

# Parameters

- name (string) Name of the QoS policy being created.
- description (string) Description of created QoS policy.
- **shared** (*bool*) Set the QoS policy as shared.
- **default** (*bool*) Set the QoS policy as default for project.
- **project\_id** (*string*) Specify the project ID this QoS policy will be created on (admin-only).

**Returns** The QoS policy object.

Raises OpenStackCloudException on operation error.

create\_recordset(zone, name, recordset\_type, records, description=None, ttl=None)

Create a recordset.

# Parameters

- **zone** Name, ID or *openstack.dns.v2.zone.Zone* instance of the zone managing the recordset.
- name Name of the recordset
- **recordset\_type** Type of the recordset
- **records** List of the recordset definitions
- **description** Description of the recordset
- ttl TTL value of the recordset

**Returns** a dict representing the created recordset.

Raises OpenStackCloudException on operation error.

#### create\_role(name, \*\*kwargs)

Create a Keystone role.

## Parameters

- **name** (*string*) The name of the role.
- domain\_id domain id (v3)

Returns a munch. Munch containing the role description

Raises OpenStackCloudException if the role cannot be created

Create a logical router.

#### **Parameters**

- **name** (*string*) The router name.
- admin\_state\_up (bool) The administrative state of the router.
- ext\_gateway\_net\_id (*string*) Network ID for the external gateway.
- enable\_snat (bool) Enable Source NAT (SNAT) attribute.
- **ext\_fixed\_ips** List of dictionaries of desired IP and/or subnet on the external network. Example:

- project\_id (string) Project ID for the router.
- **availability\_zone\_hints** (*types.ListType*) A list of availability zone hints.

Returns The router object.

Raises OpenStackCloudException on operation error.

create\_security\_group(name, description, project\_id=None, stateful=None)

Create a new security group

- **name** (*string*) A name for the security group.
- **description** (*string*) Describes the security group.
- **project\_id** (*string*) Specify the project ID this security group will be created on (admin-only).
- **stateful** (*string*) Whether the security group is stateful or not.

Returns A munch. Munch representing the new security group.

Raises OpenStackCloudException on operation error.

**Raises** OpenStackCloudUnavailableFeature if security groups are not supported on this cloud.

create\_security\_group\_rule(secgroup\_name\_or\_id, port\_range\_min=None,

port\_range\_max=None, protocol=None, remote\_ip\_prefix=None, remote\_group\_id=None, remote\_address\_group\_id=None, direction='ingress', ethertype='IPv4', project\_id=None, description=None)

Create a new security group rule

#### **Parameters**

- **secgroup\_name\_or\_id** (*string*) The security group name or ID to associate with this security group rule. If a non-unique group name is given, an exception is raised.
- **port\_range\_min** (*int*) The minimum port number in the range that is matched by the security group rule. If the protocol is TCP or UDP, this value must be less than or equal to the port\_range\_max attribute value. If nova is used by the cloud provider for security groups, then a value of None will be transformed to -1.
- **port\_range\_max** (*int*) The maximum port number in the range that is matched by the security group rule. The port\_range\_min attribute constrains the port\_range\_max attribute. If nova is used by the cloud provider for security groups, then a value of None will be transformed to -1.
- **protocol** (*string*) The protocol that is matched by the security group rule. Valid values are None, tcp, udp, and icmp.
- **remote\_ip\_prefix** (*string*) The remote IP prefix to be associated with this security group rule. This attribute matches the specified IP prefix as the source IP address of the IP packet.
- **remote\_group\_id** (*string*) The remote group ID to be associated with this security group rule.
- **remote\_address\_group\_id** (*string*) The remote address group ID to be associated with this security group rule.
- **direction** (*string*) Ingress or egress: The direction in which the security group rule is applied. For a compute instance, an ingress security group rule is applied to incoming (ingress) traffic for that instance. An egress rule is applied to traffic leaving the instance.
- **ethertype** (*string*) Must be IPv4 or IPv6, and addresses represented in CIDR must match the ingress or egress rules.
- **project\_id** (*string*) Specify the project ID this security group will be created on (admin-only).
- description (string) Description of the rule, max 255 characters.

Returns A munch. Munch representing the new security group rule.

Raises OpenStackCloudException on operation error.

create\_server(name, image=None, flavor=None, auto\_ip=True, ips=None, ip\_pool=None, root\_volume=None, terminate\_volume=False, wait=False, timeout=180, reuse\_ips=True, network=None, boot\_from\_volume=False, volume\_size='50', boot\_volume=None, volumes=None, nat\_destination=None, group=None, \*\*kwargs)

Create a virtual server instance.

- **name** Something to name the server.
- **image** Image dict, name or ID to boot with. image is required unless boot\_volume is given.
- **flavor** Flavor dict, name or ID to boot onto.
- **auto\_ip** Whether to take actions to find a routable IP for the server. (defaults to True)
- **ips** List of IPs to attach to the server (defaults to None)
- **ip\_pool** Name of the network or floating IP pool to get an address from. (defaults to None)
- **root\_volume** Name or ID of a volume to boot from (defaults to None deprecated, use boot\_volume)
- **boot\_volume** Name or ID of a volume to boot from (defaults to None)
- **terminate\_volume** If booting from a volume, whether it should be deleted when the server is destroyed. (defaults to False)
- volumes (optional) A list of volumes to attach to the server
- **meta** (optional) A dict of arbitrary key/value metadata to store for this server. Both keys and values must be <=255 characters.
- **files** (optional, deprecated) A dict of files to overwrite on the server upon boot. Keys are file names (i.e. /etc/passwd) and values are the file contents (either as a string or as a file-like object). A maximum of five entries is allowed, and each file must be 10k or less.
- **reservation\_id** a UUID for the set of servers being requested.
- **min\_count** (optional extension) The minimum number of servers to launch.
- **max\_count** (optional extension) The maximum number of servers to launch.
- security\_groups A list of security group names
- **userdata** user data to pass to be exposed by the metadata server this can be a file type object as well or a string.
- **key\_name** (optional extension) name of previously created keypair to inject into the instance.
- availability\_zone Name of the availability zone for instance placement.
- **block\_device\_mapping** (optional) A dict of block device mappings for this server.

- **block\_device\_mapping\_v2** (optional) A dict of block device mappings for this server.
- **nics** (optional extension) an ordered list of nics to be added to this server, with information about connected networks, fixed IPs, port etc.
- **scheduler\_hints** (optional extension) arbitrary key-value pairs specified by the client to help boot an instance
- **config\_drive** (optional extension) value for config drive either boolean, or volume-id
- **disk\_config** (optional extension) control how the disk is partitioned when the server is created. possible values are AUTO or MANUAL.
- admin\_pass (optional extension) add a user supplied admin password.
- wait (optional) Wait for the address to appear as assigned to the server. Defaults to False.
- timeout (optional) Seconds to wait, defaults to 60. See the wait parameter.
- **reuse\_ips** (optional) Whether to attempt to reuse pre-existing floating ips should a floating IP be needed (defaults to True)
- **network** (optional) Network dict or name or ID to attach the server to. Mutually exclusive with the nics parameter. Can also be a list of network names or IDs or network dicts.
- **boot\_from\_volume** Whether to boot from volume. boot\_volume implies True, but boot\_from\_volume=True with no boot\_volume is valid and will create a volume from the image and use that.
- **volume\_size** When booting an image from volume, how big should the created volume be? Defaults to 50.
- **nat\_destination** Which network should a created floating IP be attached to, if its not possible to infer from the clouds configuration. (Optional, defaults to None)
- **group** ServerGroup dict, name or id to boot the server in. If a group is provided in both scheduler\_hints and in the group param, the group param will win. (Optional, defaults to None)

Returns A munch. Munch representing the created server.

Raises OpenStackCloudException on operation error.

create\_server\_group(name, policies=[], policy=None)

Create a new server group.

#### Parameters

- **name** Name of the server group being created
- **policies** List of policies for the server group.

**Returns** a dict representing the new server group.

Raises OpenStackCloudException on operation error.

#### create\_service(name, enabled=True, \*\*kwargs)

Create a service.

#### **Parameters**

- name Service name.
- **type** Service type. (type or service\_type required.)
- **service\_type** Service type. (type or service\_type required.)
- description Service description (optional).
- **enabled** Whether the service is enabled (v3 only)
- **Returns** a munch.Munch containing the services description, i.e. the following attributes:: id: <service id> name: <service name> type: <service type> service\_type: <service type> description: <service description>
- **Raises** OpenStackCloudException if something goes wrong during the Open-Stack API call.

Create a stack.

#### Parameters

- **name** (*string*) Name of the stack.
- **tags** List of tag(s) of the stack. (optional)
- **template\_file** (*string*) Path to the template.
- template\_url (string) URL of template.
- template\_object (string) URL to retrieve template object.
- **files** (*dict*) dict of additional file content to include.
- rollback (boolean) Enable rollback on create failure.
- wait (boolean) Whether to wait for the delete to finish.
- timeout (*int*) Stack create timeout in seconds.
- environment\_files Paths to environment files to apply.

Other arguments will be passed as stack parameters which will take precedence over any parameters specified in the environments.

Only one of template\_file, template\_url, template\_object should be specified.

**Returns** a dict containing the stack description

**Raises** OpenStackCloudException if something goes wrong during the Open-Stack API call

Create a subnet on a specified network.

#### **Parameters**

- **network\_name\_or\_id** (*string*) The unique name or ID of the attached network. If a non-unique name is supplied, an exception is raised.
- **cidr** (*string*) The CIDR.
- **ip\_version** (*int*) The IP version, which is 4 or 6.
- **enable\_dhcp** (*bool*) Set to True if DHCP is enabled and False if disabled. Default is False.
- **subnet\_name** (*string*) The name of the subnet.
- **tenant\_id** (*string*) The ID of the tenant who owns the network. Only administrative users can specify a tenant ID other than their own.
- **allocation\_pools** A list of dictionaries of the start and end addresses for the allocation pools. For example:

```
{
    "start": "192.168.199.2",
    "end": "192.168.199.254"
}
```

- **gateway\_ip** (*string*) The gateway IP address. When you specify both allocation\_pools and gateway\_ip, you must ensure that the gateway IP does not overlap with the specified allocation pools.
- **disable\_gateway\_ip** (*bool*) Set to True if gateway IP address is disabled and False if enabled. It is not allowed with gateway\_ip. Default is False.
- dns\_nameservers A list of DNS name servers for the subnet. For example:

[ "8.8.8.7", "8.8.8.8"]

• **host\_routes** A list of host route dictionaries for the subnet. For example:

```
{
    "destination": "0.0.0.0/0",
    "nexthop": "123.456.78.9"
},
{
    "destination": "192.168.0.0/24",
    "nexthop": "192.168.0.1"
}
```

• **ipv6\_ra\_mode** (*string*) IPv6 Router Advertisement mode. Valid values are: dhcpv6-stateful, dhcpv6-stateless, or slaac.

- **ipv6\_address\_mode** (*string*) IPv6 address mode. Valid values are: dhcpv6-stateful, dhcpv6-stateless, or slaac.
- **prefixlen** (*string*) The prefix length to use for subnet allocation from a subnet pool.
- **use\_default\_subnetpool** (*bool*) Use the default subnetpool for ip\_version to obtain a CIDR. It is required to pass None to the cidr argument when enabling this option.
- **kwargs** Key value pairs to be passed to the Neutron API.

**Returns** The new subnet object.

Raises OpenStackCloudException on operation error.

Create a user.

create\_volume(size, wait=True, timeout=None, image=None, bootable=None, \*\*kwargs)
Create a volume.

## **Parameters**

- **size** Size, in GB of the volume to create.
- **name** (optional) Name for the volume.
- **description** (optional) Name for the volume.
- wait If true, waits for volume to be created.
- timeout Seconds to wait for volume creation. None is forever.
- image (optional) Image name, ID or object from which to create the volume
- **bootable** (optional) Make this volume bootable. If set, wait will also be set to true.
- kwargs Keyword arguments as expected for cinder client.

Returns The created volume object.

Raises OpenStackCloudTimeout if wait time exceeded.

**Raises** OpenStackCloudException on operation error.

**create\_volume\_backup**(volume\_id, name=None, description=None, force=False, wait=True, timeout=None, incremental=False, snapshot\_id=None)

Create a volume backup.

- **volume\_id** the ID of the volume to backup.
- name name of the backup, one will be generated if one is not provided
- **description** description of the backup, one will be generated if one is not provided
- **force** If set to True the backup will be created even if the volume is attached to an instance, if False it will not

- wait If true, waits for volume backup to be created.
- timeout Seconds to wait for volume backup creation. None is forever.
- **incremental** If set to true, the backup will be incremental.
- **snapshot\_id** The UUID of the source snapshot to back up.

Returns The created volume backup object.

Raises OpenStackCloudTimeout if wait time exceeded.

Raises OpenStackCloudException on operation error.

create\_volume\_snapshot(volume\_id, force=False, wait=True, timeout=None, \*\*kwargs)
Create a volume.

#### **Parameters**

- volume\_id the ID of the volume to snapshot.
- **force** If set to True the snapshot will be created even if the volume is attached to an instance, if False it will not
- name name of the snapshot, one will be generated if one is not provided
- **description** description of the snapshot, one will be generated if one is not provided
- wait If true, waits for volume snapshot to be created.
- timeout Seconds to wait for volume snapshot creation. None is forever.

Returns The created volume object.

Raises OpenStackCloudTimeout if wait time exceeded.

Raises OpenStackCloudException on operation error.

#### create\_zone(name, zone\_type=None, email=None, description=None, ttl=None,

masters=None)

Create a new zone.

# Parameters

- **name** Name of the zone being created.
- **zone\_type** Type of the zone (primary/secondary)
- **email** Email of the zone owner (only applies if zone\_type is primary)
- description Description of the zone
- ttl TTL (Time to live) value in seconds
- masters Master nameservers (only applies if zone\_type is secondary)

**Returns** a dict representing the created zone.

Raises OpenStackCloudException on operation error.

# property current\_location

Return a munch. Munch explaining the current cloud location.

#### property current\_project

Return a munch. Munch describing the current project

#### property current\_project\_id

Get the current project ID.

Returns the project\_id of the current token scope. None means that the token is domain scoped or unscoped.

#### Raises

- **keystoneauth1.exceptions.auth.AuthorizationFailure** if a new token fetch fails.
- keystoneauth1.exceptions.auth\_plugins.MissingAuthPlugin if a plugin is not available.

#### property current\_user\_id

Get the id of the currently logged-in user from the token.

#### delete\_accelerator\_request(name\_or\_id, filters)

Delete a accelerator\_request.

#### Parameters

- name\_or\_id The name or UUID of the accelerator request to be deleted.
- filters dict of filter conditions to push down

**Returns** True if delete succeeded, False otherwise.

#### delete\_aggregate(name\_or\_id)

Delete a host aggregate.

Parameters name\_or\_id Name or ID of the host aggregate to delete.

Returns True if delete succeeded, False otherwise.

Raises OpenStackCloudException on operation error.

#### delete\_autocreated\_image\_objects(container=None, segment\_prefix=None)

Delete all objects autocreated for image uploads.

This method should generally not be needed, as shade should clean up the objects it uses for object-based image creation. If something goes wrong and it is found that there are leaked objects, this method can be used to delete any objects that shade has created on the users behalf in service of image uploads.

#### Parameters

- **container** (*str*) Name of the container. Defaults to images.
- **segment\_prefix** (*str*) Prefix for the image segment names to delete. If not given, all image upload segments present are deleted.

## delete\_baymodel(name\_or\_id)

Delete a cluster template.

Parameters name\_or\_id Name or unique ID of the cluster template.

**Returns** True if the delete succeeded, False if the cluster template was not found.

Raises OpenStackCloudException on operation error.

#### delete\_cluster\_template(name\_or\_id)

Delete a cluster template.

Parameters name\_or\_id Name or unique ID of the cluster template.

Returns True if the delete succeeded, False if the cluster template was not found.

Raises OpenStackCloudException on operation error.

## delete\_coe\_cluster(name\_or\_id)

Delete a COE cluster.

Parameters name\_or\_id Name or unique ID of the cluster.

Returns True if the delete succeeded, False if the cluster was not found.

Raises OpenStackCloudException on operation error.

#### delete\_coe\_cluster\_template(name\_or\_id)

Delete a cluster template.

Parameters name\_or\_id Name or unique ID of the cluster template.

Returns True if the delete succeeded, False if the cluster template was not found.

Raises OpenStackCloudException on operation error.

#### delete\_compute\_quotas(name\_or\_id)

Delete quota for a project

Parameters name\_or\_id project name or id

**Raises** OpenStackCloudException if its not a valid project or the nova client call failed

Returns dict with the quotas

#### delete\_container(name)

Delete an object-store container.

Parameters name (str) Name of the container to delete.

#### delete\_device\_profile(name\_or\_id, filters)

Delete a device\_profile.

#### Parameters

- name\_or\_id The name or uuid of the device profile to be deleted.
- filters dict of filter conditions to push down

## Returns True if delete succeeded, False otherwise.

#### delete\_domain(domain\_id=None, name\_or\_id=None)

Delete a domain.

- **domain\_id** ID of the domain to delete.
- name\_or\_id Name or ID of the domain to delete.

Returns True if delete succeeded, False otherwise.

**Raises** OpenStackCloudException if something goes wrong during the Open-Stack API call.

#### delete\_endpoint(id)

Delete a Keystone endpoint.

Parameters id Id of the endpoint to delete.

Returns True if delete succeeded, False otherwise.

**Raises** OpenStackCloudException if something goes wrong during the Open-Stack API call.

#### delete\_firewall\_group(name\_or\_id, filters=None)

Deletes firewall group. Prints debug message in case to-be-deleted resource was not found.

#### **Parameters**

- name\_or\_id firewall group name or id
- filters (dict) optional filters

Raises DuplicateResource on multiple matches

**Returns** True if resource is successfully deleted, False otherwise.

Return type bool

#### delete\_firewall\_policy(name\_or\_id, filters=None)

Deletes firewall policy. Prints debug message in case to-be-deleted resource was not found.

#### **Parameters**

- name\_or\_id firewall policy name or id
- filters (dict) optional filters

**Raises** DuplicateResource on multiple matches

Returns True if resource is successfully deleted, False otherwise.

Return type bool

## delete\_firewall\_rule(name\_or\_id, filters=None)

Deletes firewall rule. Prints debug message in case to-be-deleted resource was not found.

# Parameters

- name\_or\_id firewall rule name or id
- filters (dict) optional filters

**Raises** DuplicateResource on multiple matches

Returns True if resource is successfully deleted, False otherwise.

## Return type bool

# delete\_flavor(name\_or\_id)

Delete a flavor

Parameters name\_or\_id ID or name of the flavor to delete.

Returns True if delete succeeded, False otherwise.

Raises OpenStackCloudException on operation error.

## delete\_floating\_ip(floating\_ip\_id, retry=1)

Deallocate a floating IP from a project.

# Parameters

- **floating\_ip\_id** a floating IP address ID.
- **retry** number of times to retry. Optional, defaults to 1, which is in addition to the initial delete call. A value of 0 will also cause no checking of results to occur.
- **Returns** True if the IP address has been deleted, False if the IP address was not found.

Raises OpenStackCloudException, on operation error.

## delete\_group(name\_or\_id, \*\*kwargs)

Delete a group

#### **Parameters**

- **name\_or\_id** ID or name of the group to delete.
- **domain\_id** domain id.

Returns True if delete succeeded, False otherwise.

**Raises** OpenStackCloudException: if something goes wrong during the Open-Stack API call.

delete\_image(name\_or\_id, wait=False, timeout=3600, delete\_objects=True)

Delete an existing image.

## **Parameters**

- **name\_or\_id** Name of the image to be deleted.
- wait If True, waits for image to be deleted.
- timeout Seconds to wait for image deletion. None is forever.
- delete\_objects If True, also deletes uploaded swift objects.

Returns True if delete succeeded, False otherwise.

Raises OpenStackCloudException if there are problems deleting.

#### delete\_keypair(name)

Delete a keypair.

Parameters name Name of the keypair to delete.

Returns True if delete succeeded, False otherwise.

Raises OpenStackCloudException on operation error.

# delete\_network(name\_or\_id)

Delete a network.

Parameters name\_or\_id Name or ID of the network being deleted.

Returns True if delete succeeded, False otherwise.

Raises OpenStackCloudException on operation error.

#### delete\_network\_quotas(name\_or\_id)

Delete network quotas for a project

Parameters name\_or\_id project name or id

**Raises** OpenStackCloudException if its not a valid project or the network client call failed

## Returns dict with the quotas

delete\_object(container, name, meta=None)

Delete an object from a container.

## **Parameters**

- container (string) Name of the container holding the object.
- name (string) Name of the object to delete.
- **meta** (*dict*) Metadata for the object in question. (optional, will be fetched if not provided)

**Returns** True if delete succeeded, False if the object was not found.

Raises OpenStackCloudException on operation error.

## delete\_port(name\_or\_id)

Delete a port

Parameters name\_or\_id ID or name of the port to delete.

Returns True if delete succeeded, False otherwise.

Raises OpenStackCloudException on operation error.

#### delete\_project(name\_or\_id, domain\_id=None)

Delete a project.

#### **Parameters**

- name\_or\_id (string) Project name or ID.
- **domain\_id** (*string*) Domain ID containing the project(identity v3 only).

Returns True if delete succeeded, False if the project was not found.

**Raises** OpenStackCloudException if something goes wrong during the Open-Stack API call

delete\_qos\_bandwidth\_limit\_rule(policy\_name\_or\_id, rule\_id)

Delete a QoS bandwidth limit rule.

#### Parameters

- **policy\_name\_or\_id** (*string*) Name or ID of the QoS policy to which rule is associated.
- **rule\_id** (*string*) ID of rule to update.

Raises OpenStackCloudException on operation error.

# delete\_qos\_dscp\_marking\_rule(policy\_name\_or\_id, rule\_id)

Delete a QoS DSCP marking rule.

## **Parameters**

- **policy\_name\_or\_id** (*string*) Name or ID of the QoS policy to which rule is associated.
- **rule\_id** (*string*) ID of rule to update.

Raises OpenStackCloudException on operation error.

## delete\_qos\_minimum\_bandwidth\_rule(policy\_name\_or\_id, rule\_id)

Delete a QoS minimum bandwidth rule.

## **Parameters**

- **policy\_name\_or\_id** (*string*) Name or ID of the QoS policy to which rule is associated.
- **rule\_id** (*string*) ID of rule to delete.

Raises OpenStackCloudException on operation error.

## delete\_qos\_policy(name\_or\_id)

Delete a QoS policy.

Parameters name\_or\_id Name or ID of the policy being deleted.

Returns True if delete succeeded, False otherwise.

Raises OpenStackCloudException on operation error.

#### delete\_recordset(zone, name\_or\_id)

Delete a recordset.

#### **Parameters**

- **zone** Name, ID or *openstack.dns.v2.zone.Zone* instance of the zone managing the recordset.
- name\_or\_id Name or ID of the recordset being deleted.

Returns True if delete succeeded, False otherwise.

Raises OpenStackCloudException on operation error.

# delete\_role(name\_or\_id, \*\*kwargs)

Delete a Keystone role.

#### Parameters

- **id** (*string*) Name or id of the role to delete.
- **domain\_id** domain id (v3)

Returns True if delete succeeded, False otherwise.

**Raises** OpenStackCloudException if something goes wrong during the Open-Stack API call.

#### delete\_router(name\_or\_id)

Delete a logical router.

If a name, instead of a unique UUID, is supplied, it is possible that we could find more than one matching router since names are not required to be unique. An error will be raised in this case.

Parameters name\_or\_id Name or ID of the router being deleted.

Returns True if delete succeeded, False otherwise.

**Raises** OpenStackCloudException on operation error.

## delete\_security\_group(name\_or\_id)

Delete a security group

**Parameters name\_or\_id** (*string*) The name or unique ID of the security group.

Returns True if delete succeeded, False otherwise.

Raises OpenStackCloudException on operation error.

**Raises** OpenStackCloudUnavailableFeature if security groups are not supported on this cloud.

# delete\_security\_group\_rule(rule\_id)

Delete a security group rule

Parameters rule\_id (string) The unique ID of the security group rule.

Returns True if delete succeeded, False otherwise.

Raises OpenStackCloudException on operation error.

**Raises** OpenStackCloudUnavailableFeature if security groups are not supported on this cloud.

**delete\_server**(*name\_or\_id*, *wait=False*, *timeout=180*, *delete\_ips=False*, *delete\_ip\_retry=1*) Delete a server instance.

#### Parameters

- name\_or\_id name or ID of the server to delete
- wait (bool) If true, waits for server to be deleted.
- timeout (int) Seconds to wait for server deletion.
- **delete\_ips** (*bool*) If true, deletes any floating IPs associated with the instance.
- **delete\_ip\_retry** (*int*) Number of times to retry deleting any floating ips, should the first try be unsuccessful.

Returns True if delete succeeded, False otherwise if the server does not exist.

Raises OpenStackCloudException on operation error.

#### delete\_server\_group(name\_or\_id)

Delete a server group.

Parameters name\_or\_id Name or ID of the server group to delete

Returns True if delete succeeded, False otherwise

Raises OpenStackCloudException on operation error.

#### delete\_server\_metadata(name\_or\_id, metadata\_keys)

Delete metadata from a server instance.

# Parameters

- **name\_or\_id** (*str*) The name or ID of the server instance to update.
- metadata\_keys A list with the keys to be deleted from the server instance.

Raises OpenStackCloudException on operation error.

#### delete\_service(name\_or\_id)

Delete a Keystone service.

Parameters name\_or\_id Service name or id.

Returns True if delete succeeded, False otherwise.

**Raises** OpenStackCloudException if something goes wrong during the Open-Stack API call

delete\_stack(name\_or\_id, wait=False)

Delete a stack

# Parameters

- name\_or\_id (string) Stack name or ID.
- wait (boolean) Whether to wait for the delete to finish

Returns True if delete succeeded, False if the stack was not found.

**Raises** OpenStackCloudException if something goes wrong during the Open-Stack API call

## delete\_subnet(name\_or\_id)

Delete a subnet.

If a name, instead of a unique UUID, is supplied, it is possible that we could find more than one matching subnet since names are not required to be unique. An error will be raised in this case.

Parameters name\_or\_id Name or ID of the subnet being deleted.

Returns True if delete succeeded, False otherwise.

Raises OpenStackCloudException on operation error.

#### delete\_unattached\_floating\_ips(retry=1)

Safely delete unattached floating ips.

If the cloud can safely purge any unattached floating ips without race conditions, do so.

Safely here means a specific thing. It means that you are not running this while another process that might do a two step create/attach is running. You can safely run this method while another process is creating servers and attaching floating IPs to them if either that process is using add\_auto\_ip from shade, or is creating the floating IPs by passing in a server to the create\_floating\_ip call.

- **Parameters retry** number of times to retry. Optional, defaults to 1, which is in addition to the initial delete call. A value of 0 will also cause no checking of results to occur.
- Returns Number of Floating IPs deleted, False if none

Raises OpenStackCloudException, on operation error.

**delete\_volume**(*name\_or\_id=None*, *wait=True*, *timeout=None*, *force=False*)

Delete a volume.

# Parameters

- **name\_or\_id** Name or unique ID of the volume.
- wait If true, waits for volume to be deleted.
- timeout Seconds to wait for volume deletion. None is forever.
- **force** Force delete volume even if the volume is in deleting or error\_deleting state.

Raises OpenStackCloudTimeout if wait time exceeded.

Raises OpenStackCloudException on operation error.

# delete\_volume\_backup(name\_or\_id=None, force=False, wait=False, timeout=None) Delete a volume backup.

#### **Parameters**

- **name\_or\_id** Name or unique ID of the volume backup.
- **force** Allow delete in state other than error or available.
- wait If true, waits for volume backup to be deleted.
- timeout Seconds to wait for volume backup deletion. None is forever.
- Raises OpenStackCloudTimeout if wait time exceeded.

Raises OpenStackCloudException on operation error.

## delete\_volume\_quotas(name\_or\_id)

Delete volume quotas for a project

Parameters name\_or\_id project name or id

**Raises** OpenStackCloudException if its not a valid project or the cinder client call failed

Returns dict with the quotas

delete\_volume\_snapshot(name\_or\_id=None, wait=False, timeout=None)

Delete a volume snapshot.

- name\_or\_id Name or unique ID of the volume snapshot.
- wait If true, waits for volume snapshot to be deleted.
- timeout Seconds to wait for volume snapshot deletion. None is forever.

Raises OpenStackCloudTimeout if wait time exceeded.

Raises OpenStackCloudException on operation error.

#### delete\_zone(name\_or\_id)

Delete a zone.

Parameters name\_or\_id Name or ID of the zone being deleted.

Returns True if delete succeeded, False otherwise.

Raises OpenStackCloudException on operation error.

detach\_ip\_from\_server(server\_id, floating\_ip\_id)

Detach a floating IP from a server.

#### **Parameters**

- server\_id ID of a server.
- **floating\_ip\_id** Id of the floating IP to detach.
- **Returns** True if the IP has been detached, or False if the IP wasnt attached to any server.

Raises OpenStackCloudException, on operation error.

detach\_port\_from\_machine(name\_or\_id, port\_name\_or\_id)

Detach a virtual port from the bare metal machine.

#### Parameters

- name\_or\_id (string) A machine name or UUID.
- **port\_name\_or\_id** (*string*) A port name or UUID. Note that this is a Network service port, not a bare metal NIC.

Returns Nothing.

detach\_volume(server, volume, wait=True, timeout=None)

Detach a volume from a server.

#### **Parameters**

- **server** The server dict to detach from.
- **volume** The volume dict to detach.
- wait If true, waits for volume to be detached.
- timeout Seconds to wait for volume detachment. None is forever.

Raises OpenStackCloudTimeout if wait time exceeded.

Raises OpenStackCloudException on operation error.

**download\_image**(*name\_or\_id*, *output\_path=None*, *output\_file=None*, *chunk\_size=1024*) Download an image by name or ID

#### **Parameters**

• name\_or\_id (str) Name or ID of the image.

- **output\_path** the output path to write the image to. Either this or output\_file must be specified
- **output\_file** a file object (or file-like object) to write the image data to. Only write() will be called on this object. Either this or output\_path must be specified
- **chunk\_size** (*int*) size in bytes to read from the wire and buffer at one time. Defaults to 1024
- **Raises** OpenStackCloudException in the event download\_image is called without exactly one of either output\_path or output\_file
- **Raises** OpenStackCloudResourceNotFound if no images are found matching the name or ID provided

## endpoint\_for(service\_type, interface=None, region\_name=None)

Return the endpoint for a given service.

Respects config values for Connection, including \*\_endpoint\_override. For direct values from the catalog regardless of overrides, see *get\_endpoint\_from\_catalog()* 

#### Parameters

- **service\_type** Service Type of the endpoint to search for.
- **interface** Interface of the endpoint to search for. Optional, defaults to the configured value for interface for this Connection.
- **region\_name** Region Name of the endpoint to search for. Optional, defaults to the configured value for region\_name for this Connection.

Returns The endpoint of the service, or None if not found.

#### get\_aggregate(name\_or\_id, filters=None)

Get an aggregate by name or ID.

## Parameters

- name\_or\_id Name or ID of the aggregate.
- **filters** (*dict*) A dictionary of meta data to use for further filtering. Elements of this dictionary may, themselves, be dictionaries. Example:

```
{
    'availability_zone': 'nova',
    'metadata': {
        'cpu_allocation_ratio': '1.0'
    }
}
```

Returns An aggregate dict or None if no matching aggregate is found.

get\_baymodel(name\_or\_id, filters=None, detail=False)

Get a cluster template by name or ID.

# Parameters

• **name\_or\_id** Name or ID of the cluster template.

• **filters** A dictionary of meta data to use for further filtering. Elements of this dictionary may, themselves, be dictionaries. Example:

OR A string containing a jmespath expression for further filtering. Example:: [?last\_name=='Smith'] | [?other.gender]=='Female']

Returns A cluster template dict or None if no matching cluster template is found.

```
get_cluster_template(name_or_id, filters=None, detail=False)
```

Get a cluster template by name or ID.

# **Parameters**

- name\_or\_id Name or ID of the cluster template.
- **filters** A dictionary of meta data to use for further filtering. Elements of this dictionary may, themselves, be dictionaries. Example:

```
{
    'last_name': 'Smith',
    'other': {
        'gender': 'Female'
    }
}
```

OR A string containing a jmespath expression for further filtering. Example:: [?last\_name=='Smith'] | [?other.gender]=='Female']

Returns A cluster template dict or None if no matching cluster template is found.

```
get_coe_cluster(name_or_id, filters=None)
```

Get a COE cluster by name or ID.

# Parameters

- name\_or\_id Name or ID of the cluster.
- **filters** A dictionary of meta data to use for further filtering. Elements of this dictionary may, themselves, be dictionaries. Example:

```
'last_name': 'Smith',
'other': {
        'gender': 'Female'
}
```

OR A string containing a jmespath expression for further filtering. Example:: [?last\_name=='Smith'] | [?other.gender]=='Female']

Returns A cluster dict or None if no matching cluster is found.

```
get_coe_cluster_certificate(cluster_id)
```

Get details about the CA certificate for a cluster by name or ID.

Parameters cluster\_id ID of the cluster.

**Returns** Details about the CA certificate for the given cluster.

get\_coe\_cluster\_template(name\_or\_id, filters=None, detail=False)

Get a cluster template by name or ID.

## Parameters

- name\_or\_id Name or ID of the cluster template.
- **filters** A dictionary of meta data to use for further filtering. Elements of this dictionary may, themselves, be dictionaries. Example:

```
{
    'last_name': 'Smith',
    'other': {
        'gender': 'Female'
    }
}
```

OR A string containing a jmespath expression for further filtering. Example:: [?last\_name=='Smith'] | [?other.gender]=='Female']

Returns A cluster template dict or None if no matching cluster template is found.

# get\_compute\_limits(name\_or\_id=None)

Get absolute compute limits for a project

**Parameters name\_or\_id** (optional) project name or ID to get limits for if different from the current project

Raises OpenStackCloudException if its not a valid project

Returns AbsoluteLimits object.

get\_compute\_quotas(name\_or\_id)

Get quota for a project

Parameters name\_or\_id project name or id

Raises OpenStackCloudException if its not a valid project

Returns Munch object with the quotas

get\_compute\_usage(name\_or\_id, start=None, end=None)

Get usage for a specific project

- name\_or\_id project name or id
- **start** datetime.datetime or string. Start date in UTC Defaults to 2010-07-06T12:00:00Z (the date the OpenStack project was started)
- end datetime.datetime or string. End date in UTC. Defaults to now

Raises OpenStackCloudException if its not a valid project

Returns Munch object with the usage

## get\_container(name, skip\_cache=False)

Get metadata about a container.

# Parameters

- **name** (*str*) Name of the container to get metadata for.
- **skip\_cache** (*bool*) Ignore the cache of container metadata for this container. Defaults to False.

#### get\_container\_access(name)

Get the control list from a container.

Parameters name (str) Name of the container.

## get\_default\_network()

Return the network that is configured to be the default interface.

Returns A network dict if one is found

get\_domain(domain\_id=None, name\_or\_id=None, filters=None)

Get exactly one Keystone domain.

#### **Parameters**

- **domain\_id** domain id.
- **name\_or\_id** domain name or id.
- **filters** (*dict*) A dict containing additional filters to use. Keys to search on are id, name, enabled and description.
- **Returns** a munch.Munch containing the domain description, or None if not found. Each munch.Munch contains the following attributes:: - id: <domain id> - name: <domain name> - description: <domain description>
- **Raises** OpenStackCloudException: if something goes wrong during the Open-Stack API call.

#### get\_endpoint(id, filters=None)

Get exactly one Keystone endpoint.

## **Parameters**

- id endpoint id.
- **filters** a dict containing additional filters to use. e.g. {region: regiona.geo-1}
- **Returns** a munch.Munch containing the endpoint description. i.e. a munch.Munch containing the following attributes:: - id: <endpoint id> - region: <endpoint region> - public\_url: <endpoint public url> - internal\_url: <endpoint internal url> (optional) - admin\_url: <endpoint admin url> (optional)

# get\_external\_ipv4\_floating\_networks()

Return the networks that are configured to route northbound.

Returns A list of network munch.Munch if one is found

#### get\_external\_ipv4\_networks()

Return the networks that are configured to route northbound.

Returns A list of network munch. Munch if one is found

# get\_external\_ipv6\_networks()

Return the networks that are configured to route northbound.

Returns A list of network munch. Munch if one is found

#### get\_external\_networks()

Return the networks that are configured to route northbound.

This should be avoided in favor of the specific ipv4/ipv6 method, but is here for backwards compatibility.

Returns A list of network munch. Munch if one is found

#### get\_firewall\_group(name\_or\_id, filters=None)

Retrieves firewall group.

## **Parameters**

- name\_or\_id firewall group name or id
- filters (dict) optional filters

Raises DuplicateResource on multiple matches

Returns firewall group or None if not found

Return type FirewallGroup

#### get\_firewall\_policy(name\_or\_id, filters=None)

Retrieves a single firewall policy.

#### **Parameters**

- name\_or\_id firewall policy name or id
- filters (dict) optional filters

Raises DuplicateResource on multiple matches

Returns firewall policy or None if not found

Return type FirewallPolicy

## get\_firewall\_rule(name\_or\_id, filters=None)

Retrieves a single firewall rule.

## **Parameters**

- name\_or\_id firewall rule name or id
- filters (dict) optional filters

**Raises** DuplicateResource on multiple matches **Returns** firewall rule dict or None if not found **Return type** FirewallRule get\_flavor(name\_or\_id, filters=None, get\_extra=True)

Get a flavor by name or ID.

#### **Parameters**

- name\_or\_id Name or ID of the flavor.
- **filters** A dictionary of meta data to use for further filtering. Elements of this dictionary may, themselves, be dictionaries. Example:

```
{
    'last_name': 'Smith',
    'other': {
        'gender': 'Female'
    }
}
```

OR A string containing a jmespath expression for further filtering. Example:: [?last\_name=='Smith'] | [?other.gender]=='Female']

• **get\_extra** Whether or not the list\_flavors call should get the extra flavor specs.

Returns A flavor munch. Munch or None if no matching flavor is found.

# get\_flavor\_by\_id(id, get\_extra=False)

Get a flavor by ID

#### **Parameters**

- **id** ID of the flavor.
- **get\_extra** Whether or not the list\_flavors call should get the extra flavor specs.

Returns A flavor munch. Munch.

## get\_flavor\_by\_ram(ram, include=None, get\_extra=True)

Get a flavor based on amount of RAM available.

Finds the flavor with the least amount of RAM that is at least as much as the specified amount. If *include* is given, further filter based on matching flavor name.

#### **Parameters**

- **ram** (*int*) Minimum amount of RAM.
- **include** (*string*) If given, will return a flavor whose name contains this string as a substring.

#### get\_floating\_ip(id, filters=None)

Get a floating IP by ID

- id ID of the floating IP.
- **filters** A dictionary of meta data to use for further filtering. Elements of this dictionary may, themselves, be dictionaries. Example:

```
'last_name': 'Smith',
'other': {
    'gender': 'Female'
}
```

OR A string containing a jmespath expression for further filtering. Example:: [?last\_name=='Smith'] | [?other.gender]=='Female']

Returns A floating IP munch. Munch or None if no matching floating IP is found.

# get\_floating\_ip\_by\_id(id)

Get a floating ip by ID

Parameters id ID of the floating ip.

Returns A floating ip munch. Munch.

## get\_group(name\_or\_id, filters=None, \*\*kwargs)

Get exactly one Keystone group.

## Parameters

- **id** Group name or id.
- **filters** A dict containing additional filters to use.
- domain\_id domain id.

Returns A munch. Munch containing the group description.

**Raises** OpenStackCloudException: if something goes wrong during the Open-Stack API call.

# get\_image(name\_or\_id, filters=None)

Get an image by name or ID.

#### **Parameters**

- name\_or\_id Name or ID of the image.
- **filters** A dictionary of meta data to use for further filtering. Elements of this dictionary may, themselves, be dictionaries. Example:

```
{
  'last_name': 'Smith',
  'other': {
      'gender': 'Female'
  }
}
```

OR A string containing a jmespath expression for further filtering. Example:: [?last\_name=='Smith'] | [?other.gender]=='Female']

Returns An image munch. Munch or None if no matching image is found

## get\_image\_by\_id(id)

Get a image by ID

Parameters id ID of the image.

Returns An image openstack.image.v2.image.Image object.

# get\_internal\_ipv4\_networks()

Return the networks that are configured to not route northbound.

Returns A list of network munch. Munch if one is found

# get\_internal\_ipv6\_networks()

Return the networks that are configured to not route northbound.

Returns A list of network munch.Munch if one is found

## get\_internal\_networks()

Return the networks that are configured to not route northbound.

This should be avoided in favor of the specific ipv4/ipv6 method, but is here for backwards compatibility.

Returns A list of network munch. Munch if one is found

#### get\_keypair(name\_or\_id, filters=None)

Get a keypair by name or ID.

#### Parameters

- name\_or\_id Name or ID of the keypair.
- **filters** A dictionary of meta data to use for further filtering. Elements of this dictionary may, themselves, be dictionaries. Example:

```
{
'last_name': 'Smith',
'other': {
'gender': 'Female'
}
}
```

OR A string containing a jmespath expression for further filtering. Example:: [?last\_name=='Smith'] | [?other.gender]=='Female']

Returns A keypair munch. Munch or None if no matching keypair is found.

# get\_machine(name\_or\_id)

Get Machine by name or uuid

Search the baremetal host out by utilizing the supplied id value which can consist of a name or UUID.

Parameters name\_or\_id A node name or UUID that will be looked up.

Returns munch. Munch representing the node found or None if no nodes are found.

## get\_machine\_by\_mac(mac)

Get machine by port MAC address

Parameters mac Port MAC address to query in order to return a node.

**Returns** munch.Munch representing the node found or None if the node is not found.

## get\_nat\_destination()

Return the network that is configured to be the NAT destination.

Returns A network dict if one is found

# get\_nat\_source()

Return the network that is configured to be the NAT destination.

**Returns** A network dict if one is found

#### get\_network(name\_or\_id, filters=None)

Get a network by name or ID.

#### **Parameters**

- **name\_or\_id** Name or ID of the network.
- **filters** A dictionary of meta data to use for further filtering. Elements of this dictionary may, themselves, be dictionaries. Example:

```
'last_name': 'Smith',
'other': {
        'gender': 'Female'
}
```

OR A string containing a jmespath expression for further filtering. Example:: [?last\_name=='Smith'] | [?other.gender]=='Female']

Returns A network munch. Munch or None if no matching network is found.

## get\_network\_by\_id(id)

Get a network by ID

Parameters id ID of the network.

Returns A network munch. Munch.

#### get\_network\_extensions()

Get Cloud provided network extensions

**Returns** set of Neutron extension aliases

#### get\_network\_quotas(name\_or\_id, details=False)

Get network quotas for a project

# **Parameters**

- name\_or\_id project name or id
- **details** if set to True it will return details about usage of quotas by given project

Raises OpenStackCloudException if its not a valid project

Returns Munch object with the quotas

get\_nic\_by\_mac(mac)

Get bare metal NIC by its hardware address (usually MAC).

Get the headers and body of an object

# **Parameters**

- **container** (*string*) name of the container.
- **obj** (*string*) name of the object.
- query\_string (string) query args for uri. (delimiter, prefix, etc.)
- **resp\_chunk\_size** (*int*) chunk size of data to read. Only used if the results are being written to a file or stream is True. (optional, defaults to 1k)
- **outfile** Write the object to a file instead of returning the contents. If this option is given, body in the return tuple will be None. outfile can either be a file path given as a string, or a File like object.
- **Returns** Tuple (headers, body) of the object, or None if the object is not found (404).

Raises OpenStackCloudException on operation error.

## get\_object\_raw(container, obj, query\_string=None, stream=False)

Get a raw response object for an object.

# **Parameters**

- **container** (*string*) name of the container.
- **obj** (*string*) name of the object.
- query\_string (string) query args for uri. (delimiter, prefix, etc.)
- **stream** (*bool*) Whether to stream the response or not.

Returns A requests. Response

Raises OpenStackCloudException on operation error.

# get\_object\_segment\_size(segment\_size)

Get a segment size that will work given capabilities

# get\_port(name\_or\_id, filters=None)

Get a port by name or ID.

- name\_or\_id Name or ID of the port.
- **filters** A dictionary of meta data to use for further filtering. Elements of this dictionary may, themselves, be dictionaries. Example:

```
'last_name': 'Smith',
'other': {
        'gender': 'Female'
}
```

OR A string containing a jmespath expression for further filtering. Example:: [?last\_name=='Smith'] | [?other.gender]=='Female']

Returns A port munch. Munch or None if no matching port is found.

# get\_port\_by\_id(id)

Get a port by ID

Parameters id ID of the port.

Returns A port munch. Munch.

# get\_project(name\_or\_id, filters=None, domain\_id=None)

Get exactly one project.

# Parameters

- name\_or\_id project name or ID.
- filters a dict containing additional filters to use.
- **domain\_id** domain ID (identity v3 only).

Returns a list of munch. Munch containing the project description.

**Raises** OpenStackCloudException: if something goes wrong during the Open-Stack API call.

# get\_qos\_bandwidth\_limit\_rule(policy\_name\_or\_id, rule\_id)

Get a QoS bandwidth limit rule by name or ID.

# Parameters

- **policy\_name\_or\_id** (*string*) Name or ID of the QoS policy to which rule should be associated.
- **rule\_id** ID of the rule.
- **Returns** A bandwidth limit rule munch.Munch or None if no matching rule is found.

# get\_qos\_dscp\_marking\_rule(policy\_name\_or\_id, rule\_id)

Get a QoS DSCP marking rule by name or ID.

- **policy\_name\_or\_id** (*string*) Name or ID of the QoS policy to which rule should be associated.
- **rule\_id** ID of the rule.
- **Returns** A bandwidth limit rule munch.Munch or None if no matching rule is found.

#### get\_qos\_minimum\_bandwidth\_rule(policy\_name\_or\_id, rule\_id)

Get a QoS minimum bandwidth rule by name or ID.

#### **Parameters**

- **policy\_name\_or\_id** (*string*) Name or ID of the QoS policy to which rule should be associated.
- **rule\_id** ID of the rule.

**Returns** A bandwidth limit rule munch.Munch or None if no matching rule is found.

# get\_qos\_policy(name\_or\_id, filters=None)

Get a QoS policy by name or ID.

## **Parameters**

- name\_or\_id Name or ID of the policy.
- **filters** A dictionary of meta data to use for further filtering. Elements of this dictionary may, themselves, be dictionaries. Example:

```
{
    'last_name': 'Smith',
    'other': {
        'gender': 'Female'
    }
}
```

OR A string containing a jmespath expression for further filtering. Example:: [?last\_name=='Smith'] | [?other.gender]=='Female']

Returns A policy munch. Munch or None if no matching network is found.

# get\_qos\_rule\_type\_details(rule\_type, filters=None)

Get a QoS rule type details by rule type name.

**Parameters rule\_type** (*string*) Name of the QoS rule type.

**Returns** A rule type details munch. Munch or None if no matching rule type is found.

#### get\_recordset(zone, name\_or\_id)

Get a recordset by name or ID.

## **Parameters**

- **zone** Name, ID or *openstack.dns.v2.zone.Zone* instance of the zone managing the recordset.
- name\_or\_id Name or ID of the recordset

Returns A recordset dict or None if no matching recordset is found.

#### get\_role(name\_or\_id, filters=None, \*\*kwargs)

Get exactly one Keystone role.

- id role name or id.
- **filters** a dict containing additional filters to use.
- domain\_id domain id (v3)

## Returns

a single munch.Munch containing the role description. Each munch.Munch contains the following attributes:

```
id: <role id>
name: <role name>
description: <role description>
```

**Raises** OpenStackCloudException: if something goes wrong during the Open-Stack API call.

## get\_router(name\_or\_id, filters=None)

Get a router by name or ID.

# **Parameters**

- name\_or\_id Name or ID of the router.
- **filters** A dictionary of meta data to use for further filtering. Elements of this dictionary may, themselves, be dictionaries. Example:

```
{
    'last_name': 'Smith',
    'other': {
        'gender': 'Female'
    }
}
```

OR A string containing a jmespath expression for further filtering. Example:: [?last\_name=='Smith'] | [?other.gender]=='Female']

Returns A router munch. Munch or None if no matching router is found.

```
get_security_group(name_or_id, filters=None)
```

Get a security group by name or ID.

- name\_or\_id Name or ID of the security group.
- **filters** A dictionary of meta data to use for further filtering. Elements of this dictionary may, themselves, be dictionaries. Example:

```
'last_name': 'Smith',
'other': {
        'gender': 'Female'
}
```

OR A string containing a jmespath expression for further filtering. Example:: [?last\_name=='Smith'] | [?other.gender]=='Female']

**Returns** A security group munch. Munch or None if no matching security group is found.

## get\_security\_group\_by\_id(id)

Get a security group by ID

Parameters id ID of the security group.

**Returns** A security group munch.Munch.

# 

Get a server by name or ID.

#### Parameters

- name\_or\_id Name or ID of the server.
- **filters** A dictionary of meta data to use for further filtering. Elements of this dictionary may, themselves, be dictionaries. Example:

```
{
    'last_name': 'Smith',
    'other': {
        'gender': 'Female'
    }
}
```

OR A string containing a jmespath expression for further filtering. Example:: [?last\_name=='Smith'] | [?other.gender]=='Female']

- **detailed** Whether or not to add detailed additional information. Defaults to False.
- **bare** Whether to skip adding any additional information to the server record. Defaults to False, meaning the addresses dict will be populated as needed from neutron. Setting to True implies detailed = False.
- **all\_projects** Whether to get server from all projects or just the current auth scoped project.

Returns A server munch. Munch or None if no matching server is found.

# get\_server\_by\_id(id)

Get a server by ID.

Parameters id ID of the server.

Returns A server object or None if no matching server is found.

#### get\_server\_console(server, length=None)

Get the console log for a server.

#### Parameters

• **server** The server to fetch the console log for. Can be either a server dict or the Name or ID of the server.

- **length** (*int*) The number of lines you would like to retrieve from the end of the log. (optional, defaults to all)
- **Returns** A string containing the text of the console log or an empty string if the cloud does not support console logs.
- **Raises** OpenStackCloudException if an invalid server argument is given or if something else unforseen happens

#### get\_server\_group(name\_or\_id=None, filters=None)

Get a server group by name or ID.

## Parameters

- name\_or\_id Name or ID of the server group.
- **filters** A dictionary of meta data to use for further filtering. Elements of this dictionary may, themselves, be dictionaries. Example:

```
'policy': 'affinity',
}
```

OR A string containing a jmespath expression for further filtering. Example:: [?last\_name=='Smith'] | [?other.gender]=='Female']

**Returns** A server groups dict or None if no matching server group is found.

#### get\_service(name\_or\_id, filters=None)

Get exactly one Keystone service.

#### **Parameters**

- name\_or\_id Name or id of the desired service.
- **filters** a dict containing additional filters to use. e.g. {type: network}
- **Returns** a munch.Munch containing the services description, i.e. the following attributes:: id: <service id> name: <service name> type: <service type> description: <service description>
- **Raises** OpenStackCloudException if something goes wrong during the Open-Stack API call or if multiple matches are found.

#### get\_stack(name\_or\_id, filters=None, resolve\_outputs=True)

Get exactly one stack.

#### Parameters

- name\_or\_id Name or ID of the desired stack.
- **filters** a dict containing additional filters to use. e.g. {stack\_status: CRE-ATE\_COMPLETE}
- resolve\_outputs If True, then outputs for this stack will be resolved

**Returns** a *openstack.orchestration.v1.stack.Stack* containing the stack description

**Raises** OpenStackCloudException if something goes wrong during the Open-Stack API call or if multiple matches are found. get\_subnet(name\_or\_id, filters=None)

Get a subnet by name or ID.

#### **Parameters**

- name\_or\_id Name or ID of the subnet.
- **filters** A dictionary of meta data to use for further filtering. Elements of this dictionary may, themselves, be dictionaries. Example:

```
{
    'last_name': 'Smith',
    'other': {
        'gender': 'Female'
    }
}
```

Returns A subnet munch. Munch or None if no matching subnet is found.

#### get\_subnet\_by\_id(id)

Get a subnet by ID

Parameters id ID of the subnet.

Returns A subnet munch. Munch.

```
get_user(name_or_id, filters=None, **kwargs)
```

Get exactly one user.

#### **Parameters**

- name\_or\_id (*string*) user name or ID.
- domain\_id Domain ID. (v3)
- filters a dict containing additional filters to use. OR A string containing a jmespath expression for further filtering. Example:: [?last\_name=='Smith']
   [?other.gender]=='Female']

Returns a single munch. Munch containing the user description.

**Raises** OpenStackCloudException: if something goes wrong during the Open-Stack API call.

## get\_user\_by\_id(user\_id, normalize=True)

Get a user by ID.

#### Parameters

- user\_id (string) user ID
- normalize (bool) Flag to control dict normalization

#### Returns a single munch. Munch containing the user description

## get\_volume(name\_or\_id, filters=None)

Get a volume by name or ID.

#### **Parameters**

• **name\_or\_id** Name or ID of the volume.

• **filters** A dictionary of meta data to use for further filtering. Elements of this dictionary may, themselves, be dictionaries. Example:

```
'last_name': 'Smith',
'other': {
        'gender': 'Female'
}
```

OR A string containing a jmespath expression for further filtering. Example:: [?last\_name=='Smith'] | [?other.gender]=='Female']

Returns A volume munch. Munch or None if no matching volume is found.

# get\_volume\_attach\_device(volume, server\_id)

Return the device name a volume is attached to for a server.

This can also be used to verify if a volume is attached to a particular server.

#### **Parameters**

- volume Volume dict
- server\_id ID of server to check

Returns Device name if attached, None if volume is not attached.

## get\_volume\_backup(name\_or\_id, filters=None)

Get a volume backup by name or ID.

Returns A backup munch. Munch or None if no matching backup is found.

#### get\_volume\_by\_id(id)

Get a volume by ID

Parameters id ID of the volume.

Returns A volume munch. Munch.

# get\_volume\_limits(name\_or\_id=None)

Get volume limits for a project

**Parameters name\_or\_id** (optional) project name or ID to get limits for if different from the current project

Raises OpenStackCloudException if its not a valid project

Returns Munch object with the limits

# get\_volume\_quotas(name\_or\_id)

Get volume quotas for a project

Parameters name\_or\_id project name or id

Raises OpenStackCloudException if its not a valid project

Returns Munch object with the quotas

```
get_volume_snapshot(name_or_id, filters=None)
```

Get a volume by name or ID.

## Parameters

- name\_or\_id Name or ID of the volume snapshot.
- **filters** A dictionary of meta data to use for further filtering. Elements of this dictionary may, themselves, be dictionaries. Example:

```
{
  'last_name': 'Smith',
  'other': {
      'gender': 'Female'
  }
}
```

OR A string containing a jmespath expression for further filtering. Example:: [?last\_name=='Smith'] | [?other.gender]=='Female']

Returns A volume munch. Munch or None if no matching volume is found.

# get\_volume\_snapshot\_by\_id(snapshot\_id)

Takes a snapshot\_id and gets a dict of the snapshot that maches that ID.

Note: This is more efficient than get\_volume\_snapshot.

param: snapshot\_id: ID of the volume snapshot.

## get\_volume\_type(name\_or\_id, filters=None)

Get a volume type by name or ID.

## **Parameters**

- **name\_or\_id** Name or ID of the volume.
- **filters** A dictionary of meta data to use for further filtering. Elements of this dictionary may, themselves, be dictionaries. Example:

```
'last_name': 'Smith',
'other': {
    'gender': 'Female'
}
```

OR A string containing a jmespath expression for further filtering. Example:: [?last\_name=='Smith'] | [?other.gender]=='Female']

Returns A volume munch. Munch or None if no matching volume is found.

```
get_volume_type_access(name_or_id)
```

Return a list of volume\_type\_access.

Parameters name\_or\_id Name or ID of the volume type.

Raises OpenStackCloudException on operation error.

## get\_zone(name\_or\_id, filters=None)

Get a zone by name or ID.

## Parameters

- name\_or\_id Name or ID of the zone
- filters A dictionary of meta data to use for further filtering

Returns A zone dict or None if no matching zone is found.

## global\_request(global\_request\_id)

Make a new Connection object with a global request id set.

Take the existing settings from the current Connection and construct a new Connection object with the global\_request\_id overridden.

```
from oslo_context import context
cloud = openstack.connect(cloud='example')
# Work normally
servers = cloud.list_servers()
cloud2 = cloud.global_request(context.generate_request_id())
# cloud2 sends all requests with global_request_id set
servers = cloud2.list_servers()
```

Additionally, this can be used as a context manager:

```
from oslo_context import context
c = openstack.connect(cloud='example')
# Work normally
servers = c.list_servers()
with c.global_request(context.generate_request_id()) as c2:
    # c2 sends all requests with global_request_id set
    servers = c2.list_servers()
```

## Parameters global\_request\_id The global\_request\_id to send.

Grant a role to a user.

- name\_or\_id (string) The name or id of the role.
- **user** (*string*) The name or id of the user.
- group (string) The name or id of the group. (v3)
- **project** (*string*) The name or id of the project.
- **domain** (*string*) The id of the domain. (v3)
- system (bool) The name of the system. (v3)
- wait (bool) Wait for role to be granted

• **timeout** (*int*) Timeout to wait for role to be granted

NOTE: domain is a required argument when the grant is on a project, user or group specified by name. In that situation, they are all considered to be in that domain. If different domains are in use in the same role grant, it is required to specify those by ID.

NOTE: for wait and timeout, sometimes granting roles is not instantaneous.

NOTE: precedence is given first to project, then domain, then system

Returns True if the role is assigned, otherwise False

## Raises OpenStackCloudException if the role cannot be granted

# 

Adds firewall rule to the firewall\_rules list of a firewall policy. Short-circuits and returns the firewall policy early if the firewall rule id is already present in the firewall\_rules list. This method doesnt do re-ordering. If you want to move a firewall rule or down the list, you have to remove and re-add it.

## Parameters

- name\_or\_id firewall policy name or id
- rule\_name\_or\_id firewall rule name or id
- insert\_after rule name or id that should precede added rule
- insert\_before rule name or id that should succeed added rule
- filters (dict) optional filters

Raises DuplicateResource on multiple matches

**Raises** ResourceNotFound if firewall policy or any of the firewall rules (inserted, after, before) is not found.

Returns updated firewall policy

Return type FirewallPolicy

### inspect\_machine(name\_or\_id, wait=False, timeout=3600)

Inspect a Barmetal machine

Engages the Ironic node inspection behavior in order to collect metadata about the baremetal machine.

### **Parameters**

- **name\_or\_id** String representing machine name or UUID value in order to identify the machine.
- **wait** Boolean value controlling if the method is to wait for the desired state to be reached or a failure to occur.
- **timeout** Integer value, defautling to 3600 seconds, for the wait state to reach completion.

**Returns** munch.Munch representing the current state of the machine upon exit of the method.

is\_object\_stale(container, name, filename, file\_md5=None, file\_sha256=None)

Check to see if an object matches the hashes of a file.

# Parameters

- container Name of the container.
- **name** Name of the object.
- **filename** Path to the file.
- **file\_md5** Pre-calculated md5 of the file contents. Defaults to None which means calculate locally.
- **file\_sha256** Pre-calculated sha256 of the file contents. Defaults to None which means calculate locally.

## is\_user\_in\_group(name\_or\_id, group\_name\_or\_id)

Check to see if a user is in a group.

## **Parameters**

- name\_or\_id (string) User name or ID
- group\_name\_or\_id (string) Group name or ID

Returns True if user is in the group, False otherwise

**Raises** OpenStackCloudException if something goes wrong during the Open-Stack API call

# list\_accelerator\_requests(filters=None)

List all accelerator\_requests.

Parameters filters (optional) dict of filter conditions to push down

**Returns** A list of accelerator request info.

## list\_aggregates(filters={})

List all available host aggregates.

Returns A list of aggregate dicts.

# list\_containers(full\_listing=True, prefix=None)

List containers.

# Parameters full\_listing Ignored. Present for backwards compat

Returns list of Munch of the container objects

Raises OpenStackCloudException on operation error.

# list\_deployables(filters=None)

List all available deployables.

Parameters filters (optional) dict of filter conditions to push down

Returns A list of deployable info.

# list\_device\_profiles(filters=None)

List all device\_profiles.

Parameters filters (optional) dict of filter conditions to push down

Returns A list of device profile info.

## list\_devices(filters=None)

List all devices.

Parameters filters (optional) dict of filter conditions to push down

**Returns** A list of device info.

## list\_domains(\*\*filters)

List Keystone domains.

Returns a list of munch. Munch containing the domain description.

**Raises** OpenStackCloudException: if something goes wrong during the Open-Stack API call.

## list\_endpoints()

List Keystone endpoints.

Returns a list of munch. Munch containing the endpoint description

**Raises** OpenStackCloudException: if something goes wrong during the Open-Stack API call.

## list\_firewall\_groups(filters=None)

Lists firewall groups.

Parameters filters (dict) optional filters

Returns list of firewall groups

Return type list[FirewallGroup]

## list\_firewall\_policies(filters=None)

Lists firewall policies.

**Parameters filters** (*dict*) optional filters

**Returns** list of firewall policies

**Return type** list[FirewallPolicy]

# list\_firewall\_rules(filters=None)

Lists firewall rules.

Parameters filters (dict) optional filters

Returns list of firewall rules

Return type list[FirewallRule]

# list\_flavor\_access(flavor\_id)

List access from a private flavor for a project/tenant.

**Parameters flavor\_id** (*string*) ID of the private flavor.

Returns a list of munch. Munch containing the access description

Raises OpenStackCloudException on operation error.

## list\_floating\_ip\_pools()

List all available floating IP pools.

NOTE: This function supports the nova-net view of the world. nova-net has been deprecated, so its highly recommended to switch to using neutron. *get\_external\_ipv4\_floating\_networks* is what you should almost certainly be using.

Returns A list of floating IP pool munch. Munch.

### list\_floating\_ips(filters=None)

List all available floating IPs.

Parameters filters (optional) dict of filter conditions to push down

Returns A list of floating IP munch. Munch.

#### list\_hypervisors(filters={})

List all hypervisors

**Returns** A list of hypervisor munch. Munch.

#### list\_keypairs(filters=None)

List all available keypairs.

Returns A list of munch. Munch containing keypair info.

### list\_machines()

List Machines.

Returns list of munch. Munch representing machines.

### list\_magnum\_services()

List all Magnum services. :returns: a list of dicts containing the service details.

Raises OpenStackCloudException on operation error.

#### list\_networks(filters=None)

List all available networks.

Parameters filters (optional) dict of filter conditions to push down

Returns A list of munch. Munch containing network info.

### list\_nics()

Return a list of all bare metal ports.

## list\_nics\_for\_machine(uuid)

Returns a list of ports present on the machine node.

**Parameters uuid** String representing machine UUID value in order to identify the machine.

Returns A list of ports.

### **list\_objects**(*container*, *full\_listing=True*, *prefix=None*)

List objects.

#### Parameters

• container Name of the container to list objects in.

- full\_listing Ignored. Present for backwards compat
- prefix (string) only objects with this prefix will be returned. (optional)

Returns list of Munch of the objects

Raises OpenStackCloudException on operation error.

#### list\_ports(filters=None)

List all available ports.

Parameters filters (optional) dict of filter conditions to push down

**Returns** A list of port munch. Munch.

### list\_ports\_attached\_to\_machine(name\_or\_id)

List virtual ports attached to the bare metal machine.

Parameters name\_or\_id (string) A machine name or UUID.

Returns List of munch. Munch representing the ports.

list\_qos\_bandwidth\_limit\_rules(policy\_name\_or\_id, filters=None)

List all available QoS bandwidth limit rules.

### Parameters

- **policy\_name\_or\_id** (*string*) Name or ID of the QoS policy from from rules should be listed.
- filters (optional) dict of filter conditions to push down

**Returns** A list of munch. Munch containing rule info.

Raises OpenStackCloudResourceNotFound if QoS policy will not be found.

### list\_qos\_dscp\_marking\_rules(policy\_name\_or\_id, filters=None)

List all available QoS DSCP marking rules.

### **Parameters**

- **policy\_name\_or\_id** (*string*) Name or ID of the QoS policy from from rules should be listed.
- **filters** (optional) dict of filter conditions to push down

**Returns** A list of munch. Munch containing rule info.

Raises OpenStackCloudResourceNotFound if QoS policy will not be found.

list\_qos\_minimum\_bandwidth\_rules(policy\_name\_or\_id, filters=None)

List all available QoS minimum bandwidth rules.

### **Parameters**

- **policy\_name\_or\_id** (*string*) Name or ID of the QoS policy from from rules should be listed.
- **filters** (optional) dict of filter conditions to push down

Returns A list of munch. Munch containing rule info.

Raises OpenStackCloudResourceNotFound if QoS policy will not be found.

### list\_qos\_policies(filters=None)

List all available QoS policies.

Parameters filters (optional) dict of filter conditions to push down

**Returns** A list of policies munch. Munch.

## list\_qos\_rule\_types(filters=None)

List all available QoS rule types.

Parameters filters (optional) dict of filter conditions to push down

**Returns** A list of rule types munch. Munch.

## list\_recordsets(zone)

List all available recordsets.

**Parameters zone** Name, ID or *openstack.dns.v2.zone.Zone* instance of the zone managing the recordset.

Returns A list of recordsets.

# list\_role\_assignments(filters=None)

List Keystone role assignments

Parameters filters (dict) Dict of filter conditions. Acceptable keys are:

- user (string) User ID to be used as query filter.
- group (string) Group ID to be used as query filter.
- project (string) Project ID to be used as query filter.
- domain (string) Domain ID to be used as query filter.
- system (string) System name to be used as query filter.
- role (string) Role ID to be used as query filter.
- os\_inherit\_extension\_inherited\_to (string) Return inherited role assignments for either projects or domains
- effective (boolean) Return effective role assignments.
- include\_subtree (boolean) Include subtree

user and group are mutually exclusive, as are domain and project.

## Returns

a list of openstack.identity.v3.role\_assignment.RoleAssignment objects. Contains the following attributes:

```
- id: <role id>
- user|group: <user or group id>
- project|domain: <project or domain id>
```

**Raises** OpenStackCloudException: if something goes wrong during the Open-Stack API call.

## list\_roles(\*\*kwargs)

List Keystone roles.

Parameters domain\_id domain id for listing roles

**Returns** a list of munch. Munch containing the role description.

**Raises** OpenStackCloudException: if something goes wrong during the Open-Stack API call.

### list\_router\_interfaces(router, interface\_type=None)

List all interfaces for a router.

## Parameters

- router (dict) A router dict object.
- **interface\_type** (*string*) One of None, internal, or external. Controls whether all, internal interfaces or external interfaces are returned.

Returns A list of port munch. Munch objects.

### list\_routers(filters=None)

List all available routers.

Parameters filters (optional) dict of filter conditions to push down

**Returns** A list of router munch. Munch.

### list\_security\_groups(filters=None)

List all available security groups.

Parameters filters (optional) dict of filter conditions to push down

**Returns** A list of security group munch. Munch.

## list\_server\_groups()

List all available server groups.

**Returns** A list of server group dicts.

#### list\_server\_security\_groups(server)

List all security groups associated with the given server.

Returns A list of security group dictionary objects.

**list\_servers**(*detailed=False*, *all\_projects=False*, *bare=False*, *filters=None*)

List all available servers.

- **detailed** Whether or not to add detailed additional information. Defaults to False.
- **all\_projects** Whether to list servers from all projects or just the current auth scoped project.
- **bare** Whether to skip adding any additional information to the server record. Defaults to False, meaning the addresses dict will be populated as needed from neutron. Setting to True implies detailed = False.
- filters Additional query parameters passed to the API server.

**Returns** A list of server munch. Munch.

### list\_services()

List all Keystone services.

Returns a list of munch. Munch containing the services description

**Raises** OpenStackCloudException if something goes wrong during the Open-Stack API call.

# list\_share\_availability\_zones()

List all availability zones for the Shared File Systems service.

Returns A list of Shared File Systems Availability Zones.

#### list\_subnets(filters=None)

List all available subnets.

Parameters filters (optional) dict of filter conditions to push down

Returns A list of subnet munch. Munch.

## list\_volume\_backups(detailed=True, search\_opts=None)

List all volume backups.

## Parameters

- **detailed** (*bool*) Also list details for each entry
- **search\_opts** (*dict*) Search options A dictionary of meta data to use for further filtering. Example:

```
'name': 'my-volume-backup',
'status': 'available',
'volume_id': 'e126044c-7b4c-43be-a32a-c9cbbc9ddb56',
'all_tenants': 1
```

**Returns** A list of volume backups munch. Munch.

**list\_volume\_snapshots**(*detailed=True*, *search\_opts=None*)

List all volume snapshots.

Returns A list of volume snapshots munch. Munch.

#### list\_zones(filters=None)

List all available zones.

Returns A list of zones dicts.

**node\_set\_provision\_state**(*name\_or\_id*, *state*, *configdrive=None*, *wait=False*, *timeout=3600*)

Set Node Provision State

Enables a user to provision a Machine and optionally define a config drive to be utilized.

- **name\_or\_id** (*string*) The Name or UUID value representing the baremetal node.
- **state** (*string*) The desired provision state for the baremetal node.
- **configdrive** (*string*) An optional URL or file or path representing the configdrive. In the case of a directory, the client API will create a properly formatted configuration drive file and post the file contents to the API for deployment.
- **wait** (*boolean*) A boolean value, defaulted to false, to control if the method will wait for the desire end state to be reached before returning.
- **timeout** (*integer*) Integer value, defaulting to 3600 seconds, representing the amount of time to wait for the desire end state to be reached.

Raises OpenStackCloudException on operation error.

**Returns** munch. Munch representing the current state of the machine upon exit of the method.

## patch\_machine(name\_or\_id, patch)

Patch Machine Information

This method allows for an interface to manipulate node entries within Ironic.

## **Parameters**

- name\_or\_id (*string*) A machine name or UUID to be updated.
- **patch** The JSON Patch document is a list of dictonary objects that comply with RFC 6902 which can be found at https://tools.ietf.org/html/rfc6902.

Example patch construction:

```
patch=[]
patch.append({
    'op': 'remove',
    'path': '/instance_info'
})
patch.append({
    'op': 'replace',
    'path': '/name',
    'value': 'newname'
})
patch.append({
    'op': 'add',
    'path': '/driver_info/username',
    'value': 'administrator'
})
```

Raises OpenStackCloudException on operation error.

Returns munch. Munch representing the newly updated node.

### pformat(resource)

Wrapper around pformat that groks munch objects

# pprint(resource)

Wrapper around pprint that groks munch objects

Cleanup the project resources.

Cleanup all resources in all services, which provide cleanup methods.

## Parameters

- dry\_run (bool) Cleanup or only list identified resources.
- **wait\_timeout** (*int*) Maximum amount of time given to each service to comlete the cleanup.
- **status\_queue** (*queue*) a threading queue object used to get current process status. The queue contain processed resources.
- **filters** (*dict*) Additional filters for the cleanup (only resources matching all filters will be deleted, if there are no other dependencies).
- **resource\_evaluation\_fn** A callback function, which will be invoked for each resurce and must return True/False depending on whether resource need to be deleted or not.

## range\_search(data, filters)

Perform integer range searches across a list of dictionaries.

Given a list of dictionaries, search across the list using the given dictionary keys and a range of integer values for each key. Only dictionaries that match ALL search filters across the entire original data set will be returned.

It is not a requirement that each dictionary contain the key used for searching. Those without the key will be considered non-matching.

The range values must be string values and is either a set of digits representing an integer for matching, or a range operator followed by a set of digits representing an integer for matching. If a range operator is not given, exact value matching will be used. Valid operators are one of: <,>,<=,>=

## Parameters

- data List of dictionaries to be searched.
- **filters** Dict describing the one or more range searches to perform. If more than one search is given, the result will be the members of the original data set that match ALL searches. An example of filtering by multiple ranges:

```
{"vcpus": "<=5", "ram": "<=2048", "disk": "1"}
```

**Returns** A list subset of the original data set.

Raises OpenStackCloudException on invalid range expressions.

## register\_machine(nics, wait=False, timeout=3600, lock\_timeout=600, \*\*kwargs)

Register Baremetal with Ironic

Allows for the registration of Baremetal nodes with Ironic and population of pertinant node information or configuration to be passed to the Ironic API for the node.

This method also creates ports for a list of MAC addresses passed in to be utilized for boot and potentially network configuration.

If a failure is detected creating the network ports, any ports created are deleted, and the node is removed from Ironic.

### **Parameters**

• **nics** An array of MAC addresses that represent the network interfaces for the node to be created.

Example:

```
[
  {'mac': 'aa:bb:cc:dd:ee:01'},
  {'mac': 'aa:bb:cc:dd:ee:02'}
]
```

- wait Boolean value, defaulting to false, to wait for the node to reach the available state where the node can be provisioned. It must be noted, when set to false, the method will still wait for locks to clear before sending the next required command.
- **timeout** Integer value, defautling to 3600 seconds, for the wait state to reach completion.
- **lock\_timeout** Integer value, defaulting to 600 seconds, for locks to clear.
- **kwargs** Key value pairs to be passed to the Ironic API, including uuid, name, chassis\_uuid, driver\_info, parameters.

Raises OpenStackCloudException on operation error.

Returns Returns a munch. Munch representing the new baremetal node.

### remove\_flavor\_access(flavor\_id, project\_id)

Revoke access from a private flavor for a project/tenant.

### **Parameters**

- **flavor\_id** (*string*) ID of the private flavor.
- **project\_id** (*string*) ID of the project/tenant.

Raises OpenStackCloudException on operation error.

remove\_host\_from\_aggregate(name\_or\_id, host\_name)

Remove a host from an aggregate.

### **Parameters**

- **name\_or\_id** Name or ID of the host aggregate.
- **host\_name** Host to remove.

Raises OpenStackCloudException on operation error.

## remove\_machine\_from\_maintenance(name\_or\_id)

Remove Baremetal Machine from Maintenance State

Similarly to set\_machine\_maintenance\_state, this method removes a machine from maintenance state. It must be noted that this method simpily calls set\_machine\_maintenace\_state for the name\_or\_id requested and sets the state to False.

**Parameters name\_or\_id** (*string*) The Name or UUID value representing the baremetal node.

Raises OpenStackCloudException on operation error.

Returns None

remove\_router\_interface(router, subnet\_id=None, port\_id=None)

Detach a subnet from an internal router interface.

At least one of subnet\_id or port\_id must be supplied.

If you specify both subnet and port ID, the subnet ID must correspond to the subnet ID of the first IP address on the port specified by the port ID. Otherwise an error occurs.

## **Parameters**

- router (dict) The dict object of the router being changed
- subnet\_id (string) The ID of the subnet to use for the interface
- **port\_id** (*string*) The ID of the port to use for the interface

**Returns** None on success

Raises OpenStackCloudException on operation error.

# remove\_rule\_from\_policy(name\_or\_id, rule\_name\_or\_id, filters=None)

Remove firewall rule from firewall policys firewall\_rules list. Short-circuits and returns firewall policy early if firewall rule is already absent from the firewall\_rules list.

## Parameters

- name\_or\_id firewall policy name or id
- rule\_name\_or\_id firewall rule name or id
- filters (dict) optional filters

**Raises** DuplicateResource on multiple matches

Raises ResourceNotFound if firewall policy is not found

**Returns** updated firewall policy

Return type FirewallPolicy

## remove\_server\_security\_groups(server, security\_groups)

Remove security groups from a server

Remove existing security groups from an existing server. If the security groups are not present on the server this will continue unaffected.

Returns False if server or security groups are undefined, True otherwise.

Raises OpenStackCloudException, on operation error.

### remove\_user\_from\_group(name\_or\_id, group\_name\_or\_id)

Remove a user from a group.

### **Parameters**

- name\_or\_id (string) User name or ID
- group\_name\_or\_id (string) Group name or ID

**Raises** OpenStackCloudException if something goes wrong during the Open-Stack API call

remove\_volume\_type\_access(name\_or\_id, project\_id)

Revoke access on a volume\_type to a project.

#### **Parameters**

- name\_or\_id ID or name of a volume\_type
- project\_id A project id

Raises OpenStackCloudException on operation error.

Revoke a role from a user.

## **Parameters**

- name\_or\_id (string) The name or id of the role.
- user (string) The name or id of the user.
- group (string) The name or id of the group. (v3)
- **project** (*string*) The name or id of the project.
- **domain** (*string*) The id of the domain. (v3)
- **system** (*bool*) The name of the system. (v3)
- wait (bool) Wait for role to be revoked
- **timeout** (*int*) Timeout to wait for role to be revoked

NOTE: for wait and timeout, sometimes revoking roles is not instantaneous.

NOTE: project is required for keystone v2

NOTE: precedence is given first to project, then domain, then system

Returns True if the role is revoke, otherwise False

### Raises OpenStackCloudException if the role cannot be removed

#### search\_aggregates(name\_or\_id=None, filters=None)

Seach host aggregates.

### Parameters

- **name** aggregate name or id.
- **filters** a dict containing additional filters to use.

Returns a list of dicts containing the aggregates

**Raises** OpenStackCloudException: if something goes wrong during the Open-Stack API call.

# search\_baymodels(name\_or\_id=None, filters=None, detail=False)

Search cluster templates.

## Parameters

- name\_or\_id cluster template name or ID.
- filters a dict containing additional filters to use.
- **detail** a boolean to control if we need summarized or detailed output.

Returns a list of dict containing the cluster templates

**Raises** OpenStackCloudException: if something goes wrong during the Open-Stack API call.

search\_cluster\_templates(name\_or\_id=None, filters=None, detail=False)

Search cluster templates.

## Parameters

- name\_or\_id cluster template name or ID.
- **filters** a dict containing additional filters to use.
- detail a boolean to control if we need summarized or detailed output.

Returns a list of dict containing the cluster templates

**Raises** OpenStackCloudException: if something goes wrong during the Open-Stack API call.

search\_coe\_cluster\_templates(name\_or\_id=None, filters=None, detail=False)

Search cluster templates.

## Parameters

- name\_or\_id cluster template name or ID.
- filters a dict containing additional filters to use.
- **detail** a boolean to control if we need summarized or detailed output.

Returns a list of dict containing the cluster templates

**Raises** OpenStackCloudException: if something goes wrong during the Open-Stack API call.

## search\_coe\_clusters(name\_or\_id=None, filters=None)

Search COE cluster.

### **Parameters**

- name\_or\_id cluster name or ID.
- **filters** a dict containing additional filters to use.
- **detail** a boolean to control if we need summarized or detailed output.

Returns a list of dict containing the cluster

**Raises** OpenStackCloudException: if something goes wrong during the Open-Stack API call.

search\_containers(name=None, filters=None)

Search containers.

**Parameters** 

- **name** (*string*) container name.
- filters a dict containing additional filters to use. OR A string containing a jmespath expression for further filtering. Example:: [?last\_name=='Smith']
   [?other.gender]=='Female']

**Returns** a list of munch. Munch containing the containers.

**Raises** OpenStackCloudException: if something goes wrong during the Open-Stack API call.

search\_domains(filters=None, name\_or\_id=None)

Search Keystone domains.

## **Parameters**

- name\_or\_id domain name or id
- **filters** (*dict*) A dict containing additional filters to use. Keys to search on are id, name, enabled and description.
- **Returns** a list of munch.Munch containing the domain description. Each munch. Munch contains the following attributes:: - id: <domain id> - name: <domain name> - description: <domain description>
- **Raises** OpenStackCloudException: if something goes wrong during the Open-Stack API call.

## search\_endpoints(id=None, filters=None)

List Keystone endpoints.

# Parameters

- id endpoint id.
- **filters** a dict containing additional filters to use. e.g. {region: regiona.geo-1}
- **Returns** a list of munch.Munch containing the endpoint description. Each dict contains the following attributes:: id: <endpoint id> region: <endpoint region> public\_url: <endpoint public url> internal\_url: <endpoint internal url> (optional) admin\_url: <endpoint admin url> (optional)
- **Raises** OpenStackCloudException: if something goes wrong during the Open-Stack API call.

search\_groups(name\_or\_id=None, filters=None, \*\*kwargs)

Search Keystone groups.

### **Parameters**

• **name** Group name or id.

- **filters** A dict containing additional filters to use.
- **domain\_id** domain id.

Returns A list of munch. Munch containing the group description.

**Raises** OpenStackCloudException: if something goes wrong during the Open-Stack API call.

search\_networks(name\_or\_id=None, filters=None)

Search networks

## **Parameters**

- name\_or\_id Name or ID of the desired network.
- **filters** a dict containing additional filters to use. e.g. {router:external: True}

Returns a list of munch.Munch containing the network description.

**Raises** OpenStackCloudException if something goes wrong during the Open-Stack API call.

search\_objects(container, name=None, filters=None)

Search objects.

### Parameters

- name (string) object name.
- filters a dict containing additional filters to use. OR A string containing a jmespath expression for further filtering. Example:: [?last\_name=='Smith']
   [?other.gender]=='Female']

**Returns** a list of munch. Munch containing the objects.

**Raises** OpenStackCloudException: if something goes wrong during the Open-Stack API call.

### search\_ports(name\_or\_id=None, filters=None)

Search ports

### **Parameters**

- **name\_or\_id** Name or ID of the desired port.
- **filters** a dict containing additional filters to use. e.g. {device\_id: 2711c67a-b4a7-43dd-ace7-6187b791c3f0}

Returns a list of munch. Munch containing the port description.

**Raises** OpenStackCloudException if something goes wrong during the Open-Stack API call.

search\_projects(name\_or\_id=None, filters=None, domain\_id=None)

Backwards compatibility method for search\_projects

search\_projects originally had a parameter list that was name\_or\_id, filters and list had domain\_id first. This method exists in this form to allow code written with positional parameter to still work. But really, use keyword arguments. search\_qos\_bandwidth\_limit\_rules(policy\_name\_or\_id, rule\_id=None, filters=None)

Search QoS bandwidth limit rules

## Parameters

- **policy\_name\_or\_id** (*string*) Name or ID of the QoS policy to which rules should be associated.
- **rule\_id** (*string*) ID of searched rule.
- **filters** a dict containing additional filters to use. e.g. {max\_kbps: 1000}

**Returns** a list of munch. Munch containing the bandwidth limit rule descriptions.

**Raises** OpenStackCloudException if something goes wrong during the Open-Stack API call.

search\_qos\_dscp\_marking\_rules(policy\_name\_or\_id, rule\_id=None, filters=None)
Search QoS DSCP marking rules

## **Parameters**

- **policy\_name\_or\_id** (*string*) Name or ID of the QoS policy to which rules should be associated.
- **rule\_id** (*string*) ID of searched rule.
- **filters** a dict containing additional filters to use. e.g. {dscp\_mark: 32}

**Returns** a list of munch. Munch containing the dscp marking rule descriptions.

**Raises** OpenStackCloudException if something goes wrong during the Open-Stack API call.

search\_qos\_minimum\_bandwidth\_rules(policy\_name\_or\_id, rule\_id=None, filters=None)
Search QoS minimum bandwidth rules

## Parameters

- **policy\_name\_or\_id** (*string*) Name or ID of the QoS policy to which rules should be associated.
- **rule\_id** (*string*) ID of searched rule.
- **filters** a dict containing additional filters to use. e.g. {min\_kbps: 1000}

**Returns** a list of munch. Munch containing the bandwidth limit rule descriptions.

**Raises** OpenStackCloudException if something goes wrong during the Open-Stack API call.

search\_qos\_policies(name\_or\_id=None, filters=None)

Search QoS policies

## Parameters

- name\_or\_id Name or ID of the desired policy.
- **filters** a dict containing additional filters to use. e.g. {shared: True}

**Returns** a list of munch. Munch containing the network description.

**Raises** OpenStackCloudException if something goes wrong during the Open-Stack API call.

search\_roles(name\_or\_id=None, filters=None, \*\*kwargs)

Seach Keystone roles.

### **Parameters**

- **name** (*string*) role name or id.
- filters (dict) a dict containing additional filters to use.
- domain\_id domain id (v3)

#### Returns

a list of munch.Munch containing the role description. Each munch.Munch contains the following attributes:

```
- id: <role id>
- name: <role name>
- description: <role description>
```

**Raises** OpenStackCloudException: if something goes wrong during the Open-Stack API call.

### search\_routers(name\_or\_id=None, filters=None)

Search routers

## Parameters

- name\_or\_id Name or ID of the desired router.
- **filters** a dict containing additional filters to use. e.g. {admin\_state\_up: True}

**Returns** a list of munch. Munch containing the router description.

**Raises** OpenStackCloudException if something goes wrong during the Open-Stack API call.

### search\_server\_groups(name\_or\_id=None, filters=None)

Seach server groups.

#### Parameters

- **name** server group name or ID.
- filters a dict containing additional filters to use.

Returns a list of dicts containing the server groups

**Raises** OpenStackCloudException: if something goes wrong during the Open-Stack API call.

## search\_services(name\_or\_id=None, filters=None)

Search Keystone services.

### Parameters

• **name\_or\_id** Name or id of the desired service.

• **filters** a dict containing additional filters to use. e.g. {type: network}.

**Returns** a list of munch. Munch containing the services description

**Raises** OpenStackCloudException if something goes wrong during the Open-Stack API call.

#### search\_stacks(name\_or\_id=None, filters=None)

Search stacks.

### **Parameters**

- **name\_or\_id** Name or ID of the desired stack.
- **filters** a dict containing additional filters to use. e.g. {stack\_status: CRE-ATE\_COMPLETE}

**Returns** a list of munch. Munch containing the stack description.

**Raises** OpenStackCloudException if something goes wrong during the Open-Stack API call.

search\_subnets(name\_or\_id=None, filters=None)

Search subnets

# Parameters

- name\_or\_id Name or ID of the desired subnet.
- **filters** a dict containing additional filters to use. e.g. {enable\_dhcp: True}

Returns a list of munch. Munch containing the subnet description.

**Raises** OpenStackCloudException if something goes wrong during the Open-Stack API call.

search\_users(name\_or\_id=None, filters=None, \*\*kwargs)

Search users.

### **Parameters**

- name\_or\_id (*string*) user name or ID.
- domain\_id Domain ID. (v3)
- filters a dict containing additional filters to use. OR A string containing a jmespath expression for further filtering. Example:: [?last\_name=='Smith']
   [?other.gender]=='Female']

**Returns** a list of munch. Munch containing the users

**Raises** OpenStackCloudException: if something goes wrong during the Open-Stack API call.

#### set\_aggregate\_metadata(name\_or\_id, metadata)

Set aggregate metadata, replacing the existing metadata.

### **Parameters**

• name\_or\_id Name of the host aggregate to update

• **metadata** Dict containing metadata to replace (Use {key: None} to remove a key)

**Returns** a dict representing the new host aggregate.

Raises OpenStackCloudException on operation error.

## set\_compute\_quotas(name\_or\_id, \*\*kwargs)

Set a quota in a project

## Parameters

- name\_or\_id project name or id
- kwargs key/value pairs of quota name and quota value

Raises OpenStackCloudException if the resource to set the quota does not exist.

## set\_container\_access(name, access, refresh=False)

Set the access control list on a container.

### **Parameters**

- **name** (*str*) Name of the container.
- **access** (*str*) ACL string to set on the container. Can also be public or private which will be translated into appropriate ACL strings.
- **refresh** Flag to trigger refresh of the container properties

## set\_flavor\_specs(flavor\_id, extra\_specs)

Add extra specs to a flavor

### Parameters

- **flavor\_id** (*string*) ID of the flavor to update.
- **extra\_specs** (*dict*) Dictionary of key-value pairs.

Raises OpenStackCloudException on operation error.

## Raises OpenStackCloudResourceNotFound if flavor ID is not found.

## set\_machine\_maintenance\_state(name\_or\_id, state=True, reason=None)

Set Baremetal Machine Maintenance State

Sets Baremetal maintenance state and maintenance reason.

## Parameters

- **name\_or\_id** (*string*) The Name or UUID value representing the baremetal node.
- **state** (*boolean*) The desired state of the node. True being in maintenance where as False means the machine is not in maintenance mode. This value defaults to True if not explicitly set.
- **reason** (*string*) An optional freeform string that is supplied to the baremetal API to allow for notation as to why the node is in maintenance state.

Raises OpenStackCloudException on operation error.

### Returns None

### set\_machine\_power\_off(name\_or\_id)

De-activate baremetal machine power

This is a method that sets the node power state to off.

- **Params string name\_or\_id** A string representing the baremetal node to have power turned to an off state.
- Raises OpenStackCloudException on operation error.

## Returns

### set\_machine\_power\_on(name\_or\_id)

Activate baremetal machine power

This is a method that sets the node power state to on.

**Params string name\_or\_id** A string representing the baremetal node to have power turned to an on state.

Raises OpenStackCloudException on operation error.

Returns None

### set\_machine\_power\_reboot(name\_or\_id)

De-activate baremetal machine power

This is a method that sets the node power state to reboot, which in essence changes the machine power state to off, and that back to on.

**Params string name\_or\_id** A string representing the baremetal node to have power turned to an off state.

Raises OpenStackCloudException on operation error.

#### Returns None

#### set\_network\_quotas(name\_or\_id, \*\*kwargs)

Set a network quota in a project

### **Parameters**

- **name\_or\_id** project name or id
- kwargs key/value pairs of quota name and quota value

Raises OpenStackCloudException if the resource to set the quota does not exist.

## set\_server\_metadata(name\_or\_id, metadata)

Set metadata in a server instance.

## **Parameters**

- name\_or\_id (str) The name or ID of the server instance to update.
- **metadata** (*dict*) A dictionary with the key=value pairs to set in the server instance. It only updates the key=value pairs provided. Existing ones will remain untouched.

Raises OpenStackCloudException on operation error.

## set\_volume\_bootable(name\_or\_id, bootable=True)

Set a volumes bootable flag.

### **Parameters**

- name\_or\_id Name, unique ID of the volume or a volume dict.
- **bootable** (*bool*) Whether the volume should be bootable. (Defaults to True)

Raises OpenStackCloudTimeout if wait time exceeded.

**Raises** OpenStackCloudException on operation error.

#### set\_volume\_quotas(name\_or\_id, \*\*kwargs)

Set a volume quota in a project

## **Parameters**

- name\_or\_id project name or id
- **kwargs** key/value pairs of quota name and quota value

Raises OpenStackCloudException if the resource to set the quota does not exist.

## sign\_coe\_cluster\_certificate(cluster\_id, csr)

Sign client key and generate the CA certificate for a cluster

# Parameters

- cluster\_id UUID of the cluster.
- **csr** Certificate Signing Request (CSR) for authenticating client key. The CSR will be used by Magnum to generate a signed certificate that client will use to communicate with the cluster.

**Returns** a dict representing the signed certs.

Raises OpenStackCloudException on operation error.

stream\_object(container, obj, query\_string=None, resp\_chunk\_size=1024)

Download the content via a streaming iterator.

#### **Parameters**

- **container** (*string*) name of the container.
- **obj** (*string*) name of the object.
- query\_string (string) query args for uri. (delimiter, prefix, etc.)
- **resp\_chunk\_size** (*int*) chunk size of data to read. Only used if the results are

Returns An iterator over the content or None if the object is not found.

Raises OpenStackCloudException on operation error.

### unbind\_accelerator\_request(uuid, properties)

Unbind an accelerator from VM.

#### **Parameters**

• **uuid** The uuid of the accelerator\_request to be unbinded.

• properties The info of VM that will unbind the accelerator.

Returns True if unbind succeeded, False otherwise.

### unregister\_machine(nics, uuid, wait=None, timeout=600)

Unregister Baremetal from Ironic

Removes entries for Network Interfaces and baremetal nodes from an Ironic API

#### Parameters

- **nics** An array of strings that consist of MAC addresses to be removed.
- uuid (string) The UUID of the node to be deleted.
- wait DEPRECATED, do not use.
- **timeout** Integer value, representing seconds with a default value of 600, which controls the maximum amount of time to block until a lock is released on machine.

Raises OpenStackCloudException on operation failure.

## unset\_flavor\_specs(flavor\_id, keys)

Delete extra specs from a flavor

#### Parameters

- **flavor\_id** (*string*) ID of the flavor to update.
- **keys** List of spec keys to delete.

Raises OpenStackCloudException on operation error.

Raises OpenStackCloudResourceNotFound if flavor ID is not found.

### update\_aggregate(name\_or\_id, \*\*kwargs)

Update a host aggregate.

### **Parameters**

- name\_or\_id Name or ID of the aggregate being updated.
- **name** New aggregate name
- availability\_zone Availability zone to assign to hosts

**Returns** a dict representing the updated host aggregate.

**Raises** OpenStackCloudException on operation error.

### update\_baymodel(name\_or\_id, operation, \*\*kwargs)

Update a cluster template.

### **Parameters**

- name\_or\_id Name or ID of the cluster template being updated.
- **operation** Operation to perform add, remove, replace. Other arguments will be passed with kwargs.

**Returns** a dict representing the updated cluster template.

Raises OpenStackCloudException on operation error.

### update\_cluster\_template(name\_or\_id, operation, \*\*kwargs)

Update a cluster template.

## Parameters

- name\_or\_id Name or ID of the cluster template being updated.
- **operation** Operation to perform add, remove, replace. Other arguments will be passed with kwargs.

**Returns** a dict representing the updated cluster template.

Raises OpenStackCloudException on operation error.

update\_coe\_cluster(name\_or\_id, operation, \*\*kwargs)

Update a COE cluster.

## Parameters

- **name\_or\_id** Name or ID of the COE cluster being updated.
- **operation** Operation to perform add, remove, replace. Other arguments will be passed with kwargs.

**Returns** a dict representing the updated cluster.

Raises OpenStackCloudException on operation error.

update\_coe\_cluster\_template(name\_or\_id, operation, \*\*kwargs)

Update a cluster template.

### **Parameters**

- **name\_or\_id** Name or ID of the cluster template being updated.
- **operation** Operation to perform add, remove, replace. Other arguments will be passed with kwargs.

**Returns** a dict representing the updated cluster template.

Raises OpenStackCloudException on operation error.

### update\_container(name, headers)

Update the metadata in a container.

### **Parameters**

- **name** (*str*) Name of the container to create.
- headers (dict) Key/Value headers to set on the container.

### update\_firewall\_group(name\_or\_id, filters=None, \*\*kwargs)

Updates firewall group. To unset egress- or ingress firewall policy, set egress\_firewall\_policy or ingress\_firewall\_policy to None. You can also set egress\_firewall\_policy\_id and ingress\_firewall\_policy\_id directly, which will skip the policy lookups.

- name\_or\_id firewall group name or id
- filters (dict) optional filters

- **kwargs** firewall group update parameters See create\_firewall\_group docstring for valid parameters.
- Raises BadRequestException if parameters are malformed
- Raises DuplicateResource on multiple matches
- **Raises** ResourceNotFound if firewall group, a firewall policy (egress, ingress) or port is not found
- Returns updated firewall group

Return type FirewallGroup

update\_firewall\_policy(name\_or\_id, filters=None, \*\*kwargs)

Updates firewall policy.

## **Parameters**

- name\_or\_id firewall policy name or id
- filters (dict) optional filters
- **kwargs** firewall policy update parameters See create\_firewall\_policy docstring for valid parameters.

Raises BadRequestException if parameters are malformed

Raises DuplicateResource on multiple matches

Raises ResourceNotFound if resource is not found

**Returns** updated firewall policy

**Return type** FirewallPolicy

### update\_firewall\_rule(name\_or\_id, filters=None, \*\*kwargs)

Updates firewall rule.

## Parameters

- **name\_or\_id** firewall rule name or id
- filters (dict) optional filters
- **kwargs** firewall rule update parameters. See create\_firewall\_rule docstring for valid parameters.
- Raises BadRequestException if parameters are malformed

Raises NotFoundException if resource is not found

Returns updated firewall rule

## Return type FirewallRule

update\_group(name\_or\_id, name=None, description=None, \*\*kwargs)

Update an existing group

- **name** (*string*) New group name.
- **description** (*string*) New group description.

• domain\_id domain id.

**Returns** A munch. Munch containing the group description.

**Raises** OpenStackCloudException: if something goes wrong during the Open-Stack API call.

### update\_machine(name\_or\_id, \*\*attrs)

Update a machine with new configuration information

A user-friendly method to perform updates of a machine, in whole or part.

## Parameters

- name\_or\_id (string) A machine name or UUID to be updated.
- **attrs** Attributes to updated on the machine.

Raises OpenStackCloudException on operation error.

**Returns** munch.Munch containing a machine sub-dictonary consisting of the updated data returned from the API update operation, and a list named changes which contains all of the API paths that received updates.

### update\_network(name\_or\_id, \*\*kwargs)

Update a network.

### **Parameters**

- name\_or\_id (*string*) Name or ID of the network being updated.
- **name** (*string*) New name of the network.
- **shared** (*boo1*) Set the network as shared.
- admin\_state\_up (bool) Set the network administrative state to up.
- **external** (*bool*) Whether this network is externally accessible.
- **provider** (*dict*) A dict of network provider options. Example:

{ 'network\_type': 'vlan', 'segmentation\_id': 'vlan1' }

- **mtu\_size** (*int*) New maximum transmission unit value to address fragmentation. Minimum value is 68 for IPv4, and 1280 for IPv6.
- port\_security\_enabled (bool) Enable or disable port security.
- **dns\_domain** (*string*) Specify the DNS domain associated with this network.

Returns The updated network object.

Raises OpenStackCloudException on operation error.

update\_object(container, name, metadata=None, \*\*headers)

Update the metadata of an object

- container The name of the container the object is in
- **name** Name for the object within the container.

- **metadata** This dict will get changed into headers that set metadata of the object
- **headers** These will be passed through to the object update API as HTTP Headers.

Raises OpenStackCloudException on operation error.

# update\_port(name\_or\_id, \*\*kwargs)

Update a port

Note: to unset an attribute use None value. To leave an attribute untouched just omit it.

## Parameters

- name\_or\_id name or ID of the port to update. (Required)
- **name** A symbolic name for the port. (Optional)
- **admin\_state\_up** The administrative status of the port, which is up (true) or down (false). (Optional)
- **fixed\_ips** List of ip\_addresses and subnet\_ids. (Optional) If you specify only a subnet ID, OpenStack Networking allocates an available IP from that subnet to the port. If you specify both a subnet ID and an IP address, OpenStack Networking tries to allocate the specified address to the port. For example:

```
{
    "ip_address": "10.29.29.13",
    "subnet_id": "a78484c4-c380-4b47-85aa-
    ↔21c51a2d8cbd"
    }, ...
]
```

- security\_groups List of security group UUIDs. (Optional)
- **allowed\_address\_pairs** Allowed address pairs list (Optional) For example:

```
{
    "ip_address": "23.23.23.1",
    "mac_address": "fa:16:3e:c4:cd:3f"
}, ...
]
```

• **extra\_dhcp\_opts** Extra DHCP options. (Optional). For example:

- **device\_owner** The ID of the entity that uses this port. For example, a DHCP agent. (Optional)
- **device\_id** The ID of the resource this port is attached to.
- vnic\_type (binding) The type of the created port. (Optional)
- **port\_security\_enabled** The security port state created on the network. (Optional)
- qos\_policy\_id The ID of the QoS policy to apply for port.

**Returns** a munch. Munch describing the updated port.

Raises OpenStackCloudException on operation error.

update\_qos\_bandwidth\_limit\_rule(policy\_name\_or\_id, rule\_id, \*\*kwargs)

Update a QoS bandwidth limit rule.

## **Parameters**

- **policy\_name\_or\_id** (*string*) Name or ID of the QoS policy to which rule is associated.
- **rule\_id** (*string*) ID of rule to update.
- max\_kbps (int) Maximum bandwidth limit value (in kilobits per second).
- max\_burst\_kbps (int) Maximum burst value (in kilobits).
- **direction** (*string*) Ingress or egress. The direction in which the traffic will be limited.

Returns The updated QoS bandwidth limit rule.

Raises OpenStackCloudException on operation error.

update\_qos\_dscp\_marking\_rule(policy\_name\_or\_id, rule\_id, \*\*kwargs)

Update a QoS DSCP marking rule.

## Parameters

- **policy\_name\_or\_id** (*string*) Name or ID of the QoS policy to which rule is associated.
- **rule\_id** (*string*) ID of rule to update.
- **dscp\_mark** (*int*) DSCP mark value

Returns The updated QoS bandwidth limit rule.

Raises OpenStackCloudException on operation error.

update\_qos\_minimum\_bandwidth\_rule(policy\_name\_or\_id, rule\_id, \*\*kwargs)

Update a QoS minimum bandwidth rule.

- **policy\_name\_or\_id** (*string*) Name or ID of the QoS policy to which rule is associated.
- **rule\_id** (*string*) ID of rule to update.
- min\_kbps (int) Minimum bandwidth value (in kilobits per second).

• **direction** (*string*) Ingress or egress. The direction in which the traffic will be available.

Returns The updated QoS minimum bandwidth rule.

Raises OpenStackCloudException on operation error.

## update\_qos\_policy(name\_or\_id, \*\*kwargs)

Update an existing QoS policy.

## Parameters

- name\_or\_id (string) Name or ID of the QoS policy to update.
- policy\_name (string) The new name of the QoS policy.
- description (string) The new description of the QoS policy.
- **shared** (*bool*) If True, the QoS policy will be set as shared.
- default (bool) If True, the QoS policy will be set as default for project.

Returns The updated QoS policy object.

Raises OpenStackCloudException on operation error.

## update\_recordset(zone, name\_or\_id, \*\*kwargs)

Update a recordset.

## **Parameters**

- **zone** Name, ID or *openstack.dns.v2.zone.Zone* instance of the zone managing the recordset.
- name\_or\_id Name or ID of the recordset being updated.
- records List of the recordset definitions
- **description** Description of the recordset
- ttl TTL (Time to live) value in seconds of the recordset

Returns a dict representing the updated recordset.

Raises OpenStackCloudException on operation error.

## update\_role(name\_or\_id, name, \*\*kwargs)

Update a Keystone role.

## Parameters

- **name\_or\_id** Name or id of the role to update
- **name** (*string*) The new role name
- domain\_id domain id

**Returns** a munch. Munch containing the role description

## Raises OpenStackCloudException if the role cannot be created

Update an existing logical router.

### **Parameters**

- name\_or\_id (string) The name or UUID of the router to update.
- **name** (*string*) The new router name.
- admin\_state\_up (bool) The administrative state of the router.
- **ext\_gateway\_net\_id** (*string*) The network ID for the external gateway.
- enable\_snat (bool) Enable Source NAT (SNAT) attribute.
- **ext\_fixed\_ips** List of dictionaries of desired IP and/or subnet on the external network. Example:

```
{
    "subnet_id": "8ca37218-28ff-41cb-9b10-
    ↔039601ea7e6b",
    "ip_address": "192.168.10.2"
    }
]
```

• **routes** (*list*) A list of dictionaries with destination and nexthop parameters. To clear all routes pass an empty list ([]).

Example:

```
{
    "destination": "179.24.1.0/24",
    "nexthop": "172.24.3.99"
}
```

Returns The router object.

Raises OpenStackCloudException on operation error.

update\_security\_group(name\_or\_id, \*\*kwargs)

Update a security group

### **Parameters**

- name\_or\_id (string) Name or ID of the security group to update.
- **name** (*string*) New name for the security group.
- **description** (*string*) New description for the security group.

Returns A munch. Munch describing the updated security group.

Raises OpenStackCloudException on operation error.

update\_server(name\_or\_id, detailed=False, bare=False, \*\*kwargs)

Update a server.

### **Parameters**

• **name\_or\_id** Name of the server to be updated.

- **detailed** Whether or not to add detailed additional information. Defaults to False.
- **bare** Whether to skip adding any additional information to the server record. Defaults to False, meaning the addresses dict will be populated as needed from neutron. Setting to True implies detailed = False.
- **name** New name for the server
- description New description for the server

Returns a dictionary representing the updated server.

Raises OpenStackCloudException on operation error.

update\_stack(name\_or\_id, template\_file=None, template\_url=None, template\_object=None, files=None, rollback=True, tags=None, wait=False, timeout=3600, environment\_files=None, \*\*parameters)

Update a stack.

## Parameters

- name\_or\_id (*string*) Name or ID of the stack to update.
- **template\_file** (*string*) Path to the template.
- template\_url (*string*) URL of template.
- template\_object (*string*) URL to retrieve template object.
- **files** (*dict*) dict of additional file content to include.
- **rollback** (*boolean*) Enable rollback on update failure.
- wait (boolean) Whether to wait for the delete to finish.
- **timeout** (*int*) Stack update timeout in seconds.
- environment\_files Paths to environment files to apply.

Other arguments will be passed as stack parameters which will take precedence over any parameters specified in the environments.

Only one of template\_file, template\_url, template\_object should be specified.

**Returns** a dict containing the stack description

**Raises** OpenStackCloudException if something goes wrong during the Open-Stack API calls

Update an existing subnet.

- name\_or\_id (string) Name or ID of the subnet to update.
- **subnet\_name** (*string*) The new name of the subnet.
- **enable\_dhcp** (*bool*) Set to True if DHCP is enabled and False if disabled.

- **gateway\_ip** (*string*) The gateway IP address. When you specify both allocation\_pools and gateway\_ip, you must ensure that the gateway IP does not overlap with the specified allocation pools.
- **disable\_gateway\_ip** (*bool*) Set to True if gateway IP address is disabled and False if enabled. It is not allowed with gateway\_ip. Default is False.
- **allocation\_pools** A list of dictionaries of the start and end addresses for the allocation pools. For example:

```
[
{
"start": "192.168.199.2",
"end": "192.168.199.254"
}
```

• dns\_nameservers A list of DNS name servers for the subnet. For example:

```
[ "8.8.8.7", "8.8.8.8"]
```

• **host\_routes** A list of host route dictionaries for the subnet. For example:

```
{
    "destination": "0.0.0.0/0",
    "nexthop": "123.456.78.9"
},
{
    "destination": "192.168.0.0/24",
    "nexthop": "192.168.0.1"
}
```

Returns The updated subnet object.

Raises OpenStackCloudException on operation error.

update\_zone(name\_or\_id, \*\*kwargs)

Update a zone.

### **Parameters**

- name\_or\_id Name or ID of the zone being updated.
- **email** Email of the zone owner (only applies if zone\_type is primary)
- description Description of the zone
- ttl TTL (Time to live) value in seconds
- masters Master nameservers (only applies if zone\_type is secondary)

**Returns** a dict representing the updated zone.

Raises OpenStackCloudException on operation error.

# validate\_machine(name\_or\_id, for\_deploy=True)

Validate parameters of the machine.

## Parameters

- **name\_or\_id** (*string*) The Name or UUID value representing the baremetal node.
- **for\_deploy** (*boo1*) If True, validate readiness for deployment, otherwise validate only the power management properties.

Raises ValidationException

## wait\_for\_baremetal\_node\_lock(node, timeout=30)

Wait for a baremetal node to have no lock.

DEPRECATED, use wait\_for\_node\_reservation on the *baremetal* proxy.

Raises OpenStackCloudException upon client failure.

Returns None

Wait for a server to reach ACTIVE status.

# **Transitioning from Profile**

Support exists for users coming from older releases of OpenStack SDK who have been using the Profile interface.

# **Transition from Profile**

**Note:** This section describes migrating code from a previous interface of openstacksdk and can be ignored by people writing new code.

If you have code that currently uses the Profile object and/or an authenticator instance from an object based on openstack.auth.base.BaseAuthPlugin, that code should be updated to use the *CloudRegion* object instead.

Important: Profile is going away. Existing code using it should be migrated as soon as possible.

# Writing Code that Works with Both

These examples should all work with both the old and new interface, with one caveat. With the old interface, the CloudConfig object comes from the os-client-config library, and in the new interface that has been moved into the SDK. In order to write code that works with both the old and new interfaces, use the following code to import the config namespace:

```
try:
    from openstack import config as occ
except ImportError:
    from os_client_config import config as occ
```

The examples will assume that the config module has been imported in that manner.

**Note:** Yes, there is an easier and less verbose way to do all of these. These are verbose to handle both the old and new interfaces in the same codebase.

# **Replacing authenticator**

There is no direct replacement for openstack.auth.base.BaseAuthPlugin. openstacksdk uses the keystoneauth library for authentication and HTTP interactions. keystoneauth has auth plugins that can be used to control how authentication is done. The auth\_type config parameter can be set to choose the correct authentication method to be used.

## **Replacing Profile**

The right way to replace the use of openstack.profile.Profile depends a bit on what youre trying to accomplish. Common patterns are listed below, but in general the approach is either to pass a cloud name to the *openstack.connection.Connection* constructor, or to construct a *openstack.config.cloud\_region.CloudRegion* object and pass it to the constructor.

All of the examples on this page assume that you want to support old and new interfaces simultaneously. There are easier and less verbose versions of each that are available if you can just make a clean transition.

## Getting a Connection to a named cloud from clouds.yaml

If you want is to construct a *openstack.connection.Connection* based on parameters configured in a clouds.yaml file, or from environment variables:

```
import openstack.connection
conn = connection.from_config(cloud_name='name-of-cloud-you-want')
```

# Getting a Connection from python arguments avoiding clouds.yaml

If, on the other hand, you want to construct a *openstack.connection.Connection*, but are in a context where reading config from a clouds.yaml file is undesirable, such as inside of a Service:

- create a *openstack.config.loader.OpenStackConfig* object, telling it to not load yaml files. Optionally pass an app\_name and app\_version which will be added to user-agent strings.
- get a openstack.config.cloud\_region.CloudRegion object from it
- get a openstack.connection.Connection

```
try:
    from openstack import config as occ
except ImportError:
    from os_client_config import config as occ
from openstack import connection
    load_yaml_files=False,
    app_name='spectacular-app',
    app_version='1.0')
    region_name='my-awesome-region',
    auth_type='password',
    auth=dict(
        auth_url='https://auth.example.com',
        username='amazing-user',
        user_domain_name='example-domain',
        project_name='astounding-project',
        user_project_name='example-domain',
        password='super-secret-password',
conn = connection.from_config(cloud_config=cloud_region)
```

**Note:** app\_name and app\_version are completely optional, and auth\_type defaults to password. They are shown here for clarity as to where they should go if they want to be set.

# Getting a Connection from python arguments and optionally clouds.yaml

If you want to make a connection from python arguments and want to allow one of them to optionally be cloud to allow selection of a named cloud, its essentially the same as the previous example, except without load\_yaml\_files=False.

```
try:
    from openstack import config as occ
except ImportError:
    from os_client_config import config as occ
from openstack import connection
```

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```
loader = occ.OpenStackConfig(
    app_name='spectacular-app',
    app_version='1.0')
cloud_region = loader.get_one_cloud(
    region_name='my-awesome-region',
    auth_type='password',
    auth_type='password',
    auth=dict(
        auth_url='https://auth.example.com',
        username='amazing-user',
        user_domain_name='example.comi',
        project_name='astounding-project',
        user_project_name='example-domain',
        password='super-secret-password',
        ))
conn = connection.from_config(cloud_config=cloud_region)
```

# Parameters to get\_one\_cloud

The most important things to note are:

- auth\_type specifies which kind of authentication plugin to use. It controls how authentication is done, as well as what parameters are required.
- auth is a dictionary containing the parameters needed by the auth plugin. The most common information it needs are user, project, domain, auth\_url and password.
- The rest of the keyword arguments to openstack.config.loader.OpenStackConfig. get\_one\_cloud are either parameters needed by the keystoneauth Session object, which control how HTTP connections are made, or parameters needed by the keystoneauth Adapter object, which control how services are found in the Keystone Catalog.

For keystoneauth Adapter parameters, since there is one *openstack.connection.Connection* object but many services, per-service parameters are formed by using the official service\_type of the service in question. For instance, to override the endpoint for the compute service, the parameter compute\_endpoint\_override would be used.

**region\_name** in **openstack.profile.Profile** was a per-service parameter. This is no longer a valid concept. An *openstack.connection.Connection* is a connection to a region of a cloud. If you are in an extreme situation where you have one service in one region and a different service in a different region, you must use two different *openstack.connection.Connection* objects.

**Note:** service\_type, although a parameter for keystoneauth1.adapter.Adapter, is not a valid parameter for get\_one\_cloud. service\_type is the key by which services are referred, so saying compute\_service\_type=henry doesnt have any meaning.

Once you have a *Connection* instance, services are accessed through instances of *Proxy* or subclasses of it that exist as attributes on the *Connection*.

# **Service Proxies**

The following service proxies exist on the *Connection*. The service proxies are all always present on the *Connection* object, but the combination of your CloudRegion and the catalog of the cloud in question control which services can be used.

# **Accelerator API**

# **The Accelerator Class**

The accelerator high-level interface is available through the accelerator member of a *Connection* object. The accelerator member will only be added if the service is detected.

# **Device Operations**

statsa\_prefix=None, prometheus\_counter=None, prometheus\_histogram=None, influxdb\_config=None, influxdb\_client=None, \*args, \*\*kwargs)

### devices(\*\*query)

Retrieve a generator of devices.

- **Parameters query** (*kwargs*) Optional query parameters to be sent to restrict the devices to be returned. Available parameters include:
  - hostname: The hostname of the device.
  - type: The type of the device.
  - vendor: The vendor ID of the device.
  - sort: A list of sorting keys separated by commas. Each sorting key can optionally be attached with a sorting direction modifier which can be asc or desc.
  - limit: Requests a specified size of returned items from the query. Returns a number of items up to the specified limit value.
  - marker: Specifies the ID of the last-seen item. Use the limit parameter to make an initial limited request and use the ID of the last-seen item from the response as the marker parameter value in a subsequent limited request.

Returns A generator of device instances.

### get\_device(uuid, fields=None)

Get a single device.

**Parameters uuid** The value can be the UUID of a device.

Returns One Device

Raises ResourceNotFound when no device matching the criteria could be found.

# **Deployable Operations**

**class** openstack.accelerator.v2.\_proxy.**Proxy**(*session*, *statsd\_client=None*,

statsd\_prefix=None,
prometheus\_counter=None,
prometheus\_histogram=None,
influxdb\_config=None,
influxdb\_client=None, \*args, \*\*kwargs)

# deployables(\*\*query)

Retrieve a generator of deployables.

**Parameters query** (*kwargs*) Optional query parameters to be sent to restrict the deployables to be returned.

Returns A generator of deployable instances.

### get\_deployable(uuid, fields=None)

Get a single deployable.

Parameters uuid The value can be the UUID of a deployable.

### Returns One Deployable

**Raises** ResourceNotFound when no deployable matching the criteria could be found.

### update\_deployable(uuid, patch)

Reconfig the FPGA with new bitstream.

### **Parameters**

- **uuid** The value can be the UUID of a deployable
- **patch** The information to reconfig.

Returns The results of FPGA reconfig.

# **Device Profile Operations**

class openstack.accelerator.v2.\_proxy.Proxy(session, statsd\_client=None,

statsd\_prefix=None,
prometheus\_counter=None,
prometheus\_histogram=None,
influxdb\_config=None,
influxdb\_client=None, \*args, \*\*kwargs)

# device\_profiles(\*\*query)

Retrieve a generator of device profiles.

**Parameters query** (*kwargs*) Optional query parameters to be sent to restrict the device profiles to be returned.

Returns A generator of device profile instances.

### create\_device\_profile(\*\*attrs)

Create a device\_profile.

Parameters attrs (kwargs) a list of device\_profiles.

**Returns** The list of created device profiles

## delete\_device\_profile(device\_profile, ignore\_missing=True)

Delete a device profile

### **Parameters**

- **device\_profile** The value can be either the ID of a device profile or a *DeviceProfile* instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the device profile does not exist. When set to True, no exception will be set when attempting to delete a nonexistent device profile.

### Returns None

get\_device\_profile(uuid, fields=None)

Get a single device profile.

Parameters uuid The value can be the UUID of a device profile.

**Returns** One :class: ~openstack.accelerator.v2.device\_profile.DeviceProfile

**Raises** ResourceNotFound when no device profile matching the criteria could be found.

# **Accelerator Request Operations**

statsd\_prefix=None,
prometheus\_counter=None,
prometheus\_histogram=None,
influxdb\_config=None,
influxdb\_client=None, \*args, \*\*kwargs)

### accelerator\_requests(\*\*query)

Retrieve a generator of accelerator requests.

**Parameters query** (*kwargs*) Optional query parameters to be sent to restrict the accelerator requests to be returned.

**Returns** A generator of accelerator request instances.

### create\_accelerator\_request(\*\*attrs)

Create an ARQs for a single device profile.

**Parameters attrs** (*kwargs*) request body.

**Returns** The created accelerator request instance.

### **delete\_accelerator\_request**(*accelerator\_request*, *ignore\_missing=True*)

Delete a device profile

# **Parameters**

- **device\_profile** The value can be either the ID of a device profile or a *DeviceProfile* instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the device profile does not exist. When set to True, no exception will be set when attempting to delete a nonexistent accelerator request.

### Returns None

# get\_accelerator\_request(uuid, fields=None)

Get a single accelerator request.

Parameters uuid The value can be the UUID of a accelerator request.

Returns One: class: ~openstack.accelerator.v2.accelerator\_request.AcceleratorRequest

**Raises** ResourceNotFound when no accelerator request matching the criteria could be found.

# update\_accelerator\_request(uuid, properties)

Bind/Unbind an accelerator to VM.

### Parameters

- uuid The uuid of the accelerator\_request to be bound/unbound.
- properties The info of VM that will bind/unbind the accelerator.

**Returns** True if bind/unbind succeeded, False otherwise.

# **Baremetal API**

For details on how to use baremetal, see Using OpenStack Baremetal

# **The Baremetal Class**

The baremetal high-level interface is available through the baremetal member of a *Connection* object. The baremetal member will only be added if the service is detected.

# **Node Operations**

class openstack.baremetal.v1.\_proxy.Proxy(session, statsd\_client=None,

statsd\_prefix=None, prometheus\_counter=None, prometheus\_histogram=None, influxdb\_config=None, influxdb\_client=None, \*args, \*\*kwargs)

**nodes** (*details=False*, \*\*query) Retrieve a generator of nodes.

- **details** A boolean indicating whether the detailed information for every node should be returned.
- **query** (*dict*) Optional query parameters to be sent to restrict the nodes returned. Available parameters include:
  - associated: Only return those which are, or are not, associated with an instance\_id.
  - conductor\_group: Only return those in the specified conductor\_group.
  - driver: Only return those with the specified driver.
  - fault: Only return those with the specified fault type.
  - fields: A list containing one or more fields to be returned in the response. This may lead to some performance gain because other fields of the resource are not refreshed.
  - instance\_id: Only return the node with this specific instance UUID or an empty set if not found.
  - is\_maintenance: Only return those with maintenance set to True or False.
  - limit: Requests at most the specified number of nodes be returned from the query.
  - marker: Specifies the ID of the last-seen node. Use the limit parameter to make an initial limited request and use the ID of the last-seen node from the response as the marker value in a subsequent limited request.
  - provision\_state: Only return those nodes with the specified provision\_state.
  - resource\_class: Only return those with the specified resource\_class.
  - sort\_dir: Sorts the response by the requested sort direction. A valid value is asc (ascending) or desc (descending). Default is asc. You can specify multiple pairs of sort key and sort direction query parameters. If you omit the sort direction in a pair, the API uses the natural sorting direction of the server attribute that is provided as the sort\_key.
  - sort\_key: Sorts the response by the this attribute value. Default is id. You can specify multiple pairs of sort key and sort direction query pa rameters. If you omit the sort direction in a pair, the API uses the natural sorting direction of the server attribute that is provided as the sort\_key.

### Returns A generator of Node

### create\_node(\*\*attrs)

Create a new node from attributes.

**Parameters** attrs (dict) Keyword arguments that will be used to create a *Node*.

**Returns** The results of node creation.

Return type Node.

## find\_node(name\_or\_id, ignore\_missing=True)

Find a single node.

### Parameters

- **name\_or\_id** (*str*) The name or ID of a node.
- **ignore\_missing** (*bool*) When set to False, an exception of ResourceNotFound will be raised when the node does not exist. When set to *True*', None will be returned when attempting to find a nonexistent node.

Returns One Node object or None.

#### get\_node(node, fields=None)

Get a specific node.

#### Parameters

- node The value can be the name or ID of a node or a *Node* instance.
- **fields** Limit the resource fields to fetch.

# Returns One Node

**Raises** ResourceNotFound when no node matching the name or ID could be found.

#### update\_node(node, retry\_on\_conflict=True, \*\*attrs)

Update a node.

### Parameters

- node The value can be the name or ID of a node or a *Node* instance.
- **retry\_on\_conflict** (*bool*) Whether to retry HTTP CONFLICT error. Most of the time it can be retried, since it is caused by the node being locked. However, when setting **instance\_id**, this is a normal code and should not be retried.
- **attrs** (*dict*) The attributes to update on the node represented by the node parameter.

Returns The updated node.

#### Return type Node

patch\_node(node, patch, reset\_interfaces=None, retry\_on\_conflict=True)

Apply a JSON patch to the node.

- node The value can be the name or ID of a node or a *Node* instance.
- patch JSON patch to apply.
- **reset\_interfaces** (*bool*) whether to reset the node hardware interfaces to their defaults. This works only when changing drivers. Added in API microversion 1.45.
- **retry\_on\_conflict** (*bool*) Whether to retry HTTP CONFLICT error. Most of the time it can be retried, since it is caused by the node being locked.

However, when setting instance\_id, this is a normal code and should not be retried.

See Update Node for details.

Returns The updated node.

Return type Node

Run an action modifying nodes provision state.

This call is asynchronous, it will return success as soon as the Bare Metal service acknowledges the request.

### **Parameters**

- **node** The value can be the name or ID of a node or a *Node* instance.
- **target** Provisioning action, e.g. active, provide. See the Bare Metal service documentation for available actions.
- **config\_drive** Config drive to pass to the node, only valid for active` and ``rebuild targets. You can use functions from openstack. baremetal.configdrive to build it.
- clean\_steps Clean steps to execute, only valid for clean target.
- **rescue\_password** Password for the rescue operation, only valid for rescue target.
- wait Whether to wait for the node to get into the expected state. The expected state is determined from a combination of the current provision state and target.
- **timeout** If wait is set to True, specifies how much (in seconds) to wait for the expected state to be reached. The value of None (the default) means no client-side timeout.
- **deploy\_steps** Deploy steps to execute, only valid for active and rebuild target.

### Returns The updated Node

**Raises** ValueError if config\_drive, clean\_steps, deploy\_steps or rescue\_password are provided with an invalid target.

Wait for the nodes to reach the expected state.

- nodes List of nodes name, ID or Node instance.
- **expected\_state** The expected provisioning state to reach.

- **timeout** If wait is set to **True**, specifies how much (in seconds) to wait for the expected state to be reached. The value of **None** (the default) means no client-side timeout.
- **abort\_on\_failed\_state** If True (the default), abort waiting if any node reaches a failure state which does not match the expected one. Note that the failure state for enroll -> manageable transition is enroll again.
- **fail** If set to False this call will not raise on timeouts and provisioning failures.
- **Returns** If *fail* is True (the default), the list of *Node* instances that reached the requested state. If *fail* is False, a *WaitResult* named tuple.
- **Raises** ResourceFailure if a node reaches an error state and abort\_on\_failed\_state is True.

Raises ResourceTimeout on timeout.

### set\_node\_power\_state(node, target, wait=False, timeout=None)

Run an action modifying nodes power state.

This call is asynchronous, it will return success as soon as the Bare Metal service acknowledges the request.

### Parameters

- node The value can be the name or ID of a node or a *Node* instance.
- target Target power state, one of *PowerAction* or a string.
- wait Whether to wait for the node to get into the expected state.
- **timeout** If wait is set to True, specifies how much (in seconds) to wait for the expected state to be reached. The value of None (the default) means no client-side timeout.

wait\_for\_node\_power\_state(node, expected\_state, timeout=None)

Wait for the node to reach the power state.

### **Parameters**

- node The value can be the name or ID of a node or a *Node* instance.
- **timeout** How much (in seconds) to wait for the target state to be reached. The value of None (the default) means no timeout.

# Returns The updated Node

# wait\_for\_node\_reservation(node, timeout=None)

Wait for a lock on the node to be released.

Bare metal nodes in ironic have a reservation lock that is used to represent that a conductor has locked the node while performing some sort of action, such as changing configuration as a result of a machine state change.

This lock can occur during power syncronization, and prevents updates to objects attached to the node, such as ports.

Note that nothing prevents a conductor from acquiring the lock again after this call returns, so it should be treated as best effort.

Returns immediately if there is no reservation on the node.

### **Parameters**

- **node** The value can be the name or ID of a node or a *Node* instance.
- **timeout** How much (in seconds) to wait for the lock to be released. The value of None (the default) means no timeout.

Returns The updated Node

validate\_node(node, required=('boot', 'deploy', 'power'))

Validate required information on a node.

### **Parameters**

- node The value can be either the name or ID of a node or a *Node* instance.
- **required** List of interfaces that are required to pass validation. The default value is the list of minimum required interfaces for provisioning.

Returns dict mapping interface names to ValidationResult objects.

**Raises** ValidationException if validation fails for a required interface.

### set\_node\_maintenance(node, reason=None)

Enable maintenance mode on the node.

### Parameters

- **node** The value can be either the name or ID of a node or a *Node* instance.
- **reason** Optional reason for maintenance.

Returns This Node instance.

### unset\_node\_maintenance(node)

Disable maintenance mode on the node.

**Parameters node** The value can be either the name or ID of a node or a *Node* instance.

Returns This Node instance.

# delete\_node(node, ignore\_missing=True)

Delete a node.

# Parameters

- **node** The value can be either the name or ID of a node or a *Node* instance.
- **ignore\_missing** (*bool*) When set to False, an exception ResourceNotFound will be raised when the node could not be found. When set to True, no exception will be raised when attempting to delete a non-existent node.

**Returns** The instance of the node which was deleted.

### Return type Node.

# **Port Operations**

class openstack.baremetal.v1.\_proxy.Proxy(session, statsd\_client=None,

statsd\_prefix=None,
prometheus\_counter=None,
prometheus\_histogram=None,
influxdb\_config=None, influxdb\_client=None,
\*args, \*\*kwargs)

ports(details=False, \*\*query)

Retrieve a generator of ports.

### **Parameters**

- **details** A boolean indicating whether the detailed information for every port should be returned.
- **query** (*dict*) Optional query parameters to be sent to restrict the ports returned. Available parameters include:
  - address: Only return ports with the specified physical hardware address, typically a MAC address.
  - driver: Only return those with the specified driver.
  - fields: A list containing one or more fields to be returned in the response. This may lead to some performance gain because other fields of the resource are not refreshed.
  - limit: Requests at most the specified number of ports be returned from the query.
  - marker: Specifies the ID of the last-seen port. Use the limit parameter to make an initial limited request and use the ID of the last-seen port from the response as the marker value in a subsequent limited request.
  - node:only return the ones associated with this specific node (name or UUID), or an empty set if not found.
  - node\_id:only return the ones associated with this specific node UUID, or an empty set if not found.
  - portgroup: only return the ports associated with this specific Portgroup (name or UUID), or an empty set if not found. Added in API microversion 1.24.
  - sort\_dir: Sorts the response by the requested sort direction. A valid value is asc (ascending) or desc (descending). Default is asc. You can specify multiple pairs of sort key and sort direction query parameters. If you omit the sort direction in a pair, the API uses the natural sorting direction of the server attribute that is provided as the sort\_key.
  - sort\_key: Sorts the response by the this attribute value. Default is id. You can specify multiple pairs of sort key and sort direction query parameters. If you omit the sort direction in a pair, the API uses the natural sorting direction of the server attribute that is provided as the sort\_key.

**Returns** A generator of port instances.

#### create\_port(\*\*attrs)

Create a new port from attributes.

**Parameters** attrs (dict) Keyword arguments that will be used to create a Port.

**Returns** The results of port creation.

Return type Port.

#### find\_port(name\_or\_id, ignore\_missing=True)

Find a single port.

### **Parameters**

- name\_or\_id (str) The ID of a port.
- **ignore\_missing** (*bool*) When set to False, an exception of ResourceNotFound will be raised when the port does not exist. When set to *True*', None will be returned when attempting to find a nonexistent port.

Returns One Port object or None.

# get\_port(port, fields=None)

Get a specific port.

### **Parameters**

- **port** The value can be the ID of a port or a *Port* instance.
- **fields** Limit the resource fields to fetch.

## Returns One Port

**Raises** ResourceNotFound when no port matching the name or ID could be found.

# update\_port(port, \*\*attrs)

Update a port.

#### **Parameters**

- port Either the ID of a port or an instance of Port.
- **attrs** (*dict*) The attributes to update on the port represented by the port parameter.

Returns The updated port.

### Return type Port

# patch\_port(port, patch)

Apply a JSON patch to the port.

### **Parameters**

- port The value can be the ID of a port or a Port instance.
- patch JSON patch to apply.

Returns The updated port.

### Return type Port

# delete\_port(port, ignore\_missing=True)

Delete a port.

# Parameters

- **port** The value can be either the ID of a port or a *Port* instance.
- **ignore\_missing** (*bool*) When set to False, an exception ResourceNotFound will be raised when the port could not be found. When set to True, no exception will be raised when attempting to delete a non-existent port.

**Returns** The instance of the port which was deleted.

Return type Port.

# **Port Group Operations**

class openstack.baremetal.v1.\_proxy.Proxy(session, statsd\_client=None,

statsd\_prefix=None,
prometheus\_counter=None,
prometheus\_histogram=None,
influxdb\_config=None, influxdb\_client=None,
\*args, \*\*kwargs)

# port\_groups(details=False, \*\*query)

Retrieve a generator of port groups.

- **details** A boolean indicating whether the detailed information for every port group should be returned.
- **query** (*dict*) Optional query parameters to be sent to restrict the port groups returned. Available parameters include:
  - address: Only return portgroups with the specified physical hardware address, typically a MAC address.
  - fields: A list containing one or more fields to be returned in the response. This may lead to some performance gain because other fields of the resource are not refreshed.
  - limit: Requests at most the specified number of portgroups returned from the query.
  - marker: Specifies the ID of the last-seen portgroup. Use the limit parameter to make an initial limited request and use the ID of the last-seen portgroup from the response as the marker value in a subsequent limited request.
  - node:only return the ones associated with this specific node (name or UUID), or an empty set if not found.
  - sort\_dir: Sorts the response by the requested sort direction. A valid value is asc (ascending) or desc (descending). Default is asc. You can specify multiple pairs of sort key and sort direction query parameters. If

you omit the sort direction in a pair, the API uses the natural sorting direction of the server attribute that is provided as the sort\_key.

 sort\_key: Sorts the response by the this attribute value. Default is id. You can specify multiple pairs of sort key and sort direction query parameters. If you omit the sort direction in a pair, the API uses the natural sorting direction of the server attribute that is provided as the sort\_key.

Returns A generator of port group instances.

### create\_port\_group(\*\*attrs)

Create a new portgroup from attributes.

**Parameters attrs** (*dict*) Keyword arguments that will be used to create a *PortGroup*.

**Returns** The results of portgroup creation.

Return type PortGroup.

find\_port\_group(name\_or\_id, ignore\_missing=True)

Find a single port group.

### **Parameters**

- **name\_or\_id** (*str*) The name or ID of a portgroup.
- **ignore\_missing** (*bool*) When set to False, an exception of ResourceNotFound will be raised when the port group does not exist. When set to *True'*, None will be returned when attempting to find a nonexistent port group.

Returns One PortGroup object or None.

### get\_port\_group(port\_group, fields=None)

Get a specific port group.

### **Parameters**

- **port\_group** The value can be the name or ID of a chassis or a *PortGroup* instance.
- **fields** Limit the resource fields to fetch.

### Returns One PortGroup

**Raises** ResourceNotFound when no port group matching the name or ID could be found.

# update\_port\_group(port\_group, \*\*attrs)

Update a port group.

### **Parameters**

- **port\_group** Either the name or the ID of a port group or an instance of *PortGroup*.
- **attrs** (*dict*) The attributes to update on the port group represented by the port\_group parameter.

**Returns** The updated port group.

### Return type PortGroup

### patch\_port\_group(port\_group, patch)

Apply a JSON patch to the port\_group.

# Parameters

- **port\_group** The value can be the ID of a port group or a *PortGroup* instance.
- patch JSON patch to apply.

Returns The updated port group.

#### Return type PortGroup

#### delete\_port\_group(port\_group, ignore\_missing=True)

Delete a port group.

### **Parameters**

- **port\_group** The value can be either the name or ID of a port group or a *PortGroup* instance.
- **ignore\_missing** (*bool*) When set to False, an exception ResourceNotFound will be raised when the port group could not be found. When set to True, no exception will be raised when attempting to delete a non-existent port group.

**Returns** The instance of the port group which was deleted.

Return type PortGroup.

# **Driver Operations**

```
class openstack.baremetal.v1._proxy.Proxy(session, statsd_client=None,
```

statsd\_prefix=None,
prometheus\_counter=None,
prometheus\_histogram=None,
influxdb\_config=None, influxdb\_client=None,
\*args, \*\*kwargs)

### drivers(details=False, \*\*query)

Retrieve a generator of drivers.

### **Parameters**

- **details** (*bool*) A boolean indicating whether the detailed information for every driver should be returned.
- **query** (*kwargs*) Optional query parameters to be sent to limit the resources being returned.

**Returns** A generator of driver instances.

### get\_driver(driver)

Get a specific driver.

Parameters driver The value can be the name of a driver or a Driver instance.

Returns One Driver

Raises ResourceNotFound when no driver matching the name could be found.

# **Chassis Operations**

class openstack.baremetal.v1.\_proxy.Proxy(session, statsd\_client=None,

statsd\_prefix=None,
prometheus\_counter=None,
prometheus\_histogram=None,
influxdb\_config=None, influxdb\_client=None,
\*args, \*\*kwargs)

### **chassis**(*details=False*, \*\*query)

Retrieve a generator of chassis.

### **Parameters**

- **details** A boolean indicating whether the detailed information for every chassis should be returned.
- **query** (*dict*) Optional query parameters to be sent to restrict the chassis to be returned. Available parameters include:
  - fields: A list containing one or more fields to be returned in the response. This may lead to some performance gain because other fields of the resource are not refreshed.
  - limit: Requests at most the specified number of items be returned from the query.
  - marker: Specifies the ID of the last-seen chassis. Use the limit parameter to make an initial limited request and use the ID of the last-seen chassis from the response as the marker value in a subsequent limited request.
  - sort\_dir: Sorts the response by the requested sort direction. A valid value is asc (ascending) or desc (descending). Default is asc. You can specify multiple pairs of sort key and sort direction query parameters. If you omit the sort direction in a pair, the API uses the natural sorting direction of the server attribute that is provided as the sort\_key.
  - sort\_key: Sorts the response by the this attribute value. Default is id. You can specify multiple pairs of sort key and sort direction query parameters. If you omit the sort direction in a pair, the API uses the natural sorting direction of the server attribute that is provided as the sort\_key.

**Returns** A generator of chassis instances.

### create\_chassis(\*\*attrs)

Create a new chassis from attributes.

**Parameters attrs** (dict) Keyword arguments that will be used to create a Chassis.

Returns The results of chassis creation.

Return type Chassis.

## find\_chassis(name\_or\_id, ignore\_missing=True)

Find a single chassis.

### Parameters

- name\_or\_id (str) The ID of a chassis.
- **ignore\_missing** (*bool*) When set to False, an exception of ResourceNotFound will be raised when the chassis does not exist. When set to *True*', None will be returned when attempting to find a nonexistent chassis.

Returns One Chassis object or None.

### get\_chassis(chassis, fields=None)

Get a specific chassis.

### Parameters

- chassis The value can be the ID of a chassis or a Chassis instance.
- **fields** Limit the resource fields to fetch.

### Returns One Chassis

**Raises** ResourceNotFound when no chassis matching the name or ID could be found.

### update\_chassis(chassis, \*\*attrs)

Update a chassis.

### **Parameters**

- chassis Either the ID of a chassis, or an instance of Chassis.
- **attrs** (*dict*) The attributes to update on the chassis represented by the chassis parameter.

**Returns** The updated chassis.

### **Return type** *Chassis*

patch\_chassis(chassis, patch)

Apply a JSON patch to the chassis.

### Parameters

- chassis The value can be the ID of a chassis or a Chassis instance.
- patch JSON patch to apply.

**Returns** The updated chassis.

### Return type Chassis

### delete\_chassis(chassis, ignore\_missing=True)

Delete a chassis.

### **Parameters**

• chassis The value can be either the ID of a chassis or a Chassis instance.

• **ignore\_missing** (*bool*) When set to False, an exception ResourceNotFound will be raised when the chassis could not be found. When set to True, no exception will be raised when attempting to delete a non-existent chassis.

Returns The instance of the chassis which was deleted.

Return type Chassis.

# **VIF Operations**

class openstack.baremetal.v1.\_proxy.Proxy(session, statsd\_client=None,

statsd\_prefix=None,
prometheus\_counter=None,
prometheus\_histogram=None,
influxdb\_config=None, influxdb\_client=None,
\*args, \*\*kwargs)

attach\_vif\_to\_node(node, vif\_id, retry\_on\_conflict=True)

Attach a VIF to the node.

The exact form of the VIF ID depends on the network interface used by the node. In the most common case it is a Network service port (NOT a Bare Metal port) ID. A VIF can only be attached to one node at a time.

# Parameters

- **node** The value can be either the name or ID of a node or a *Node* instance.
- vif\_id (string) Backend-specific VIF ID.
- **retry\_on\_conflict** Whether to retry HTTP CONFLICT errors. This can happen when either the VIF is already used on a node or the node is locked. Since the latter happens more often, the default value is True.

# Returns None

Raises NotSupported if the server does not support the VIF API.

# detach\_vif\_from\_node(node, vif\_id, ignore\_missing=True)

Detach a VIF from the node.

The exact form of the VIF ID depends on the network interface used by the node. In the most common case it is a Network service port (NOT a Bare Metal port) ID.

# Parameters

- **node** The value can be either the name or ID of a node or a *Node* instance.
- vif\_id (string) Backend-specific VIF ID.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the VIF does not exist. Otherwise, False is returned.

Returns True if the VIF was detached, otherwise False.

Raises NotSupported if the server does not support the VIF API.

# list\_node\_vifs(node)

List IDs of VIFs attached to the node.

The exact form of the VIF ID depends on the network interface used by the node. In the most common case it is a Network service port (NOT a Bare Metal port) ID.

**Parameters node** The value can be either the name or ID of a node or a *Node* instance.

**Returns** List of VIF IDs as strings.

Raises NotSupported if the server does not support the VIF API.

# **Allocation Operations**

```
class openstack.baremetal.v1._proxy.Proxy(session, statsd_client=None,
```

statsd\_prefix=None,
prometheus\_counter=None,
prometheus\_histogram=None,
influxdb\_config=None, influxdb\_client=None,
\*args, \*\*kwargs)

### allocations(\*\*query)

Retrieve a generator of allocations.

- **Parameters query** (*dict*) Optional query parameters to be sent to restrict the allocation to be returned. Available parameters include:
  - fields: A list containing one or more fields to be returned in the response. This may lead to some performance gain because other fields of the resource are not refreshed.
  - limit: Requests at most the specified number of items be returned from the query.
  - marker: Specifies the ID of the last-seen allocation. Use the limit parameter to make an initial limited request and use the ID of the last-seen allocation from the response as the marker value in a subsequent limited request.
  - sort\_dir: Sorts the response by the requested sort direction. A valid value is asc (ascending) or desc (descending). Default is asc. You can specify multiple pairs of sort key and sort direction query parameters. If you omit the sort direction in a pair, the API uses the natural sorting direction of the server attribute that is provided as the sort\_key.
  - sort\_key: Sorts the response by the this attribute value. Default is id. You can specify multiple pairs of sort key and sort direction query parameters. If you omit the sort direction in a pair, the API uses the natural sorting direction of the server attribute that is provided as the sort\_key.

Returns A generator of allocation instances.

### create\_allocation(\*\*attrs)

Create a new allocation from attributes.

**Parameters attrs** (dict) Keyword arguments that will be used to create a Allocation.

Returns The results of allocation creation.

### Return type Allocation.

#### get\_allocation(allocation, fields=None)

Get a specific allocation.

# Parameters

- **allocation** The value can be the name or ID of an allocation or a *Allocation* instance.
- **fields** Limit the resource fields to fetch.

#### Returns One Allocation

**Raises** ResourceNotFound when no allocation matching the name or ID could be found.

#### update\_allocation(allocation, \*\*attrs)

Update an allocation.

# Parameters

- **allocation** The value can be the name or ID of an allocation or a *Allocation* instance.
- **attrs** (*dict*) The attributes to update on the allocation represented by the allocation parameter.

**Returns** The updated allocation.

**Return type** Allocation

### patch\_allocation(allocation, patch)

Apply a JSON patch to the allocation.

### Parameters

- **allocation** The value can be the name or ID of an allocation or a *Allocation* instance.
- patch JSON patch to apply.

**Returns** The updated allocation.

# Return type Allocation

#### **delete\_allocation**(*allocation*, *ignore\_missing=True*)

Delete an allocation.

### **Parameters**

- **allocation** The value can be the name or ID of an allocation or a *Allocation* instance.
- **ignore\_missing** (*bool*) When set to False, an exception ResourceNotFound will be raised when the allocation could not be found. When set to True, no exception will be raised when attempting to delete a non-existent allocation.

**Returns** The instance of the allocation which was deleted.

# Return type Allocation.

wait\_for\_allocation(allocation, timeout=None, ignore\_error=False)

Wait for the allocation to become active.

# Parameters

- **allocation** The value can be the name or ID of an allocation or a *Allocation* instance.
- **timeout** How much (in seconds) to wait for the allocation. The value of None (the default) means no client-side timeout.
- **ignore\_error** If True, this call will raise an exception if the allocation reaches the **error** state. Otherwise the error state is considered successful and the call returns.

**Returns** The instance of the allocation.

# Return type Allocation.

Raises ResourceFailure if allocation fails and ignore\_error is False.

Raises ResourceTimeout on timeout.

# **Volume Connector Operations**

class openstack.baremetal.v1.\_proxy.Proxy(session, statsd\_client=None,

statsd\_prefix=None,
prometheus\_counter=None,
prometheus\_histogram=None,
influxdb\_config=None, influxdb\_client=None,
\*args, \*\*kwargs)

# volume\_connectors(details=False, \*\*query)

Retrieve a generator of volume\_connector.

- **details** A boolean indicating whether the detailed information for every volume\_connector should be returned.
- **query** (*dict*) Optional query parameters to be sent to restrict the volume\_connectors returned. Available parameters include:
  - fields: A list containing one or more fields to be returned in the response. This may lead to some performance gain because other fields of the resource are not refreshed.
  - limit: Requests at most the specified number of volume\_connector be returned from the query.
  - marker: Specifies the ID of the last-seen volume\_connector. Use the limit parameter to make an initial limited request and use the ID of the last-seen volume\_connector from the response as the marker value in subsequent limited request.

- node:only return the ones associated with this specific node (name or UUID), or an empty set if not found.
- sort\_dir:Sorts the response by the requested sort direction. A valid value is asc (ascending) or desc (descending). Default is asc. You can specify multiple pairs of sort key and sort direction query parameters. If you omit the sort direction in a pair, the API uses the natural sorting direction of the server attribute that is provided as the sort\_key.
- sort\_key: Sorts the response by the this attribute value. Default is id. You can specify multiple pairs of sort key and sort direction query parameters. If you omit the sort direction in a pair, the API uses the natural sorting direction of the server attribute that is provided as the sort\_key.

Returns A generator of volume\_connector instances.

### create\_volume\_connector(\*\*attrs)

Create a new volume\_connector from attributes.

**Parameters attrs** (dict) Keyword arguments that will be used to create a *VolumeConnector*.

**Returns** The results of volume\_connector creation.

Return type VolumeConnector.

### find\_volume\_connector(vc\_id, ignore\_missing=True)

Find a single volume connector.

#### Parameters

- **vc\_id** (*str*) The ID of a volume connector.
- **ignore\_missing** (*bool*) When set to False, an exception of ResourceNotFound will be raised when the volume connector does not exist. When set to *True*', None will be returned when attempting to find a nonexistent volume connector.

Returns One VolumeConnector object or None.

### get\_volume\_connector(volume\_connector, fields=None)

Get a specific volume\_connector.

### Parameters

- **volume\_connector** The value can be the ID of a volume\_connector or a *VolumeConnector* instance.
- fields Limit the resource fields to fetch."

**Returns** One :class: ~openstack.baremetal.v1.volume\_connector.VolumeConnector

**Raises** ResourceNotFound when no volume\_connector matching the name or ID could be found.'

### update\_volume\_connector(volume\_connector, \*\*attrs)

Update a volume\_connector.

- **volume\_connector** Either the ID of a volume\_connector or an instance of *VolumeConnector*.
- **attrs** (*dict*) The attributes to update on the volume\_connector represented by the volume\_connector parameter.

Returns The updated volume\_connector.

Return type VolumeConnector

### patch\_volume\_connector(volume\_connector, patch)

Apply a JSON patch to the volume\_connector.

### Parameters

- **volume\_connector** The value can be the ID of a volume\_connector or a *VolumeConnector* instance.
- patch JSON patch to apply.

Returns The updated volume\_connector.

### **Return type**

### delete\_volume\_connector(volume\_connector, ignore\_missing=True)

Delete an volume\_connector.

### **Parameters**

- **volume\_connector** The value can be either the ID of a volume\_connector.VolumeConnector or a *VolumeConnector* instance.
- **ignore\_missing** (*bool*) When set to False, an exception ResourceNotFound will be raised when the volume\_connector could not be found. When set to True, no exception will be raised when attempting to delete a non-existent volume\_connector.

**Returns** The instance of the volume\_connector which was deleted.

Return type VolumeConnector.

# **Volume Target Operations**

class openstack.baremetal.v1.\_proxy.Proxy(session, statsd\_client=None,

statsd\_prefix=None,
prometheus\_counter=None,
prometheus\_histogram=None,
influxdb\_config=None, influxdb\_client=None,
\*args, \*\*kwargs)

volume\_targets(details=False, \*\*query)

Retrieve a generator of volume\_target.

# Parameters

• **details** A boolean indicating whether the detailed information for every volume\_target should be returned.

- **query** (*dict*) Optional query parameters to be sent to restrict the volume\_targets returned. Available parameters include:
  - fields: A list containing one or more fields to be returned in the response. This may lead to some performance gain because other fields of the resource are not refreshed.
  - limit: Requests at most the specified number of volume\_connector be returned from the query.
  - marker: Specifies the ID of the last-seen volume\_target. Use the limit parameter to make an initial limited request and use the ID of the lastseen volume\_target from the response as the marker value in subsequent limited request.
  - node:only return the ones associated with this specific node (name or UUID), or an empty set if not found.
  - sort\_dir:Sorts the response by the requested sort direction. A valid value is asc (ascending) or desc (descending). Default is asc. You can specify multiple pairs of sort key and sort direction query parameters. If you omit the sort direction in a pair, the API uses the natural sorting direction of the server attribute that is provided as the sort\_key.
  - sort\_key: Sorts the response by the this attribute value. Default is id. You can specify multiple pairs of sort key and sort direction query parameters. If you omit the sort direction in a pair, the API uses the natural sorting direction of the server attribute that is provided as the sort\_key.

**Returns** A generator of volume\_target instances.

## create\_volume\_target(\*\*attrs)

Create a new volume\_target from attributes.

**Parameters attrs** (*dict*) Keyword arguments that will be used to create a *VolumeTarget*.

**Returns** The results of volume\_target creation.

Return type VolumeTarget.

### find\_volume\_target(vt\_id, ignore\_missing=True)

Find a single volume target.

# Parameters

- **vt\_id** (*str*) The ID of a volume target.
- **ignore\_missing** (*bool*) When set to False, an exception of ResourceNotFound will be raised when the volume connector does not exist. When set to *True*', None will be returned when attempting to find a nonexistent volume target.

Returns One VolumeTarget object or None.

### get\_volume\_target(volume\_target, fields=None)

Get a specific volume\_target.

- **volume\_target** The value can be the ID of a volume\_target or a *VolumeTarget* instance.
- **fields** Limit the resource fields to fetch.'

### Returns One VolumeTarget

**Raises** ResourceNotFound when no volume\_target matching the name or ID could be found.'

### update\_volume\_target(volume\_target, \*\*attrs)

Update a volume\_target.

### Parameters

- **volume\_target** Either the ID of a volume\_target or an instance of *VolumeTarget*.
- **attrs** (*dict*) The attributes to update on the volume\_target represented by the volume\_target parameter.

**Returns** The updated volume\_target.

# Return type VolumeTarget

# patch\_volume\_target(volume\_target, patch)

Apply a JSON patch to the volume\_target.

### **Parameters**

- **volume\_target** The value can be the ID of a volume\_target or a *VolumeTarget* instance.
- **patch** JSON patch to apply.

**Returns** The updated volume\_target.

### **Return type**

# delete\_volume\_target(volume\_target, ignore\_missing=True)

Delete an volume\_target.

### Parameters

- **volume\_target** The value can be either the ID of a volume\_target.VolumeTarget or a *VolumeTarget* instance.
- **ignore\_missing** (*bool*) When set to False, an exception ResourceNotFound will be raised when the volume\_target could not be found. When set to True, no exception will be raised when attempting to delete a non-existent volume\_target.

**Returns** The instance of the volume\_target which was deleted.

Return type VolumeTarget.

# **Deploy Template Operations**

class openstack.baremetal.v1.\_proxy.Proxy(session, statsd\_client=None,

statsd\_prefix=None,
prometheus\_counter=None,
prometheus\_histogram=None,
influxdb\_config=None, influxdb\_client=None,
\*args, \*\*kwargs)

### deploy\_templates(details=False, \*\*query)

Retrieve a generator of deploy\_templates.

#### Parameters

- **details** A boolean indicating whether the detailed information for every deploy\_templates should be returned.
- **query** (*dict*) Optional query parameters to be sent to restrict the deploy\_templates to be returned.

**Returns** A generator of Deploy templates instances.

### create\_deploy\_template(\*\*attrs)

Create a new deploy\_template from attributes.

**Parameters attrs** (dict) Keyword arguments that will be used to create a *DeployTemplate*.

Returns The results of deploy\_template creation.

Return type DeployTemplate.

### update\_deploy\_template(deploy\_template, \*\*attrs)

Update a deploy\_template.

## Parameters

- **deploy\_template** Either the ID of a deploy\_template, or an instance of *DeployTemplate*.
- **attrs** (*dict*) The attributes to update on the deploy\_template represented by the deploy\_template parameter.

Returns The updated deploy\_template.

**Return type** *DeployTemplate* 

### delete\_deploy\_template(deploy\_template, ignore\_missing=True)

Delete a deploy\_template.

- **:param deploy\_template:The value can be** either the ID of a deploy\_template or a *DeployTemplate* instance.
  - **Parameters ignore\_missing** (*bool*) When set to False, an exception:class:~*openstack.exceptions.ResourceNotFound* will be raised when the deploy\_template could not be found. When set to True, no exception will be raised when attempting to delete a non-existent deploy\_template.

Returns The instance of the deploy\_template which was deleted.

# Return type DeployTemplate.

# get\_deploy\_template(deploy\_template, fields=None)

Get a specific deployment template.

# Parameters

- **deploy\_template** The value can be the name or ID of a deployment template *DeployTemplate* instance.
- **fields** Limit the resource fields to fetch.

## Returns One DeployTemplate

**Raises** ResourceNotFound when no deployment template matching the name or ID could be found.

### patch\_deploy\_template(deploy\_template, patch)

Apply a JSON patch to the deploy\_templates.

## **Parameters**

- **deploy\_templates** The value can be the ID of a deploy\_template or a *DeployTemplate* instance.
- patch JSON patch to apply.

**Returns** The updated deploy\_template.

Return type DeployTemplate

# Utilities

# **Building config drives**

Helpers for building configdrive compatible with the Bare Metal service.

# **Baremetal Introspection API**

# **The Baremetal Introspection Proxy**

The baremetal introspection high-level interface is available through the baremetal\_introspection member of a *Connection* object. The baremetal\_introspection member will only be added if the service is detected.

# **Introspection Process Operations**

class openstack.baremetal\_introspection.v1.\_proxy.Proxy(session, statsd\_client=None,

statsd\_prefix=None,
prometheus\_counter=None,
prometheus\_histogram=None,
influxdb\_config=None,
influxdb\_client=None, \*args,
\*\*kwargs)

### introspections(\*\*query)

Retrieve a generator of introspection records.

- **Parameters query** (*dict*) Optional query parameters to be sent to restrict the records to be returned. Available parameters include:
  - fields: A list containing one or more fields to be returned in the response. This may lead to some performance gain because other fields of the resource are not refreshed.
  - limit: Requests at most the specified number of items be returned from the query.
  - marker: Specifies the ID of the last-seen introspection. Use the limit parameter to make an initial limited request and use the ID of the last-seen introspection from the response as the marker value in a subsequent limited request.
  - sort\_dir: Sorts the response by the requested sort direction. A valid value is asc (ascending) or desc (descending). Default is asc. You can specify multiple pairs of sort key and sort direction query parameters. If you omit the sort direction in a pair, the API uses the natural sorting direction of the server attribute that is provided as the sort\_key.
  - sort\_key: Sorts the response by the this attribute value. Default is id. You can specify multiple pairs of sort key and sort direction query parameters. If you omit the sort direction in a pair, the API uses the natural sorting direction of the server attribute that is provided as the sort\_key.

Returns A generator of Introspection objects

### start\_introspection(node, manage\_boot=None)

Create a new introspection from attributes.

### Parameters

- **node** The value can be either the name or ID of a node or a *Node* instance.
- **manage\_boot** (*bool*) Whether to manage boot parameters for the node. Defaults to the server default (which is *True*).

Returns Introspection instance.

### get\_introspection(introspection)

Get a specific introspection.

**Parameters introspection** The value can be the name or ID of an introspection (matching bare metal node name or ID) or an *Introspection* instance.

### Returns Introspection instance.

**Raises** ResourceNotFound when no introspection matching the name or ID could be found.

get\_introspection\_data(introspection, processed=True)

Get introspection data.

# **Parameters**

- **introspection** The value can be the name or ID of an introspection (matching bare metal node name or ID) or an *Introspection* instance.
- **processed** Whether to fetch the final processed data (the default) or the raw unprocessed data as received from the ramdisk.

**Returns** introspection data from the most recent successful run.

Return type dict

#### abort\_introspection(introspection, ignore\_missing=True)

Abort an introspection.

Note that the introspection is not aborted immediately, you may use *wait\_for\_introspection* with *ignore\_error=True*.

### **Parameters**

- **introspection** The value can be the name or ID of an introspection (matching bare metal node name or ID) or an *Introspection* instance.
- **ignore\_missing** (*bool*) When set to False, an exception ResourceNotFound will be raised when the introspection could not be found. When set to True, no exception will be raised when attempting to abort a non-existent introspection.

#### Returns nothing

### wait\_for\_introspection(introspection, timeout=None, ignore\_error=False)

Wait for the introspection to finish.

#### Parameters

- **introspection** The value can be the name or ID of an introspection (matching bare metal node name or ID) or an *Introspection* instance.
- **timeout** How much (in seconds) to wait for the introspection. The value of None (the default) means no client-side timeout.
- **ignore\_error** If True, this call will raise an exception if the introspection reaches the **error** state. Otherwise the error state is considered successful and the call returns.

Returns Introspection instance.

**Raises** ResourceFailure if introspection fails and ignore\_error is False.

Raises ResourceTimeout on timeout.

# **Block Storage API**

For details on how to use block\_storage, see Using OpenStack Block Storage

# The BlockStorage Class

The block\_storage high-level interface is available through the block\_storage member of a *Connection* object. The block\_storage member will only be added if the service is detected.

### **Volume Operations**

# get\_volume(volume)

Get a single volume

Parameters volume The value can be the ID of a volume or a Volume instance.

influxdb\_client=None, \*args, \*\*kwargs)

Returns One Volume

**Raises** ResourceNotFound when no resource can be found.

### volumes(details=True, \*\*query)

Retrieve a generator of volumes

### **Parameters**

- **details** (*bool*) When set to False no extended attributes will be returned. The default, True, will cause objects with additional attributes to be returned.
- **query** (*kwargs*) Optional query parameters to be sent to limit the volumes being returned. Available parameters include:
  - name: Name of the volume as a string.
  - all\_projects: Whether return the volumes in all projects
  - status: Value of the status of the volume so that you can filter on available for example.

Returns A generator of volume objects.

#### create\_volume(\*\*attrs)

Create a new volume from attributes

**Parameters attrs** (*dict*) Keyword arguments which will be used to create a *Volume*, comprised of the properties on the Volume class.

Returns The results of volume creation

### Return type Volume

delete\_volume(volume, ignore\_missing=True, force=False)

Delete a volume

# Parameters

- volume The value can be either the ID of a volume or a Volume instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the volume does not exist. When set to True, no exception will be set when attempting to delete a nonexistent volume.
- **force** (*bool*) Whether to try forcing volume deletion.

Returns None

# **Backup Operations**

backups(details=True, \*\*query)

Retrieve a generator of backups

### Parameters

- **details** (*bool*) When set to False no additional details will be returned. The default, True, will cause objects with additional attributes to be returned.
- **query** (*dict*) Optional query parameters to be sent to limit the resources being returned:
  - offset: pagination marker
  - limit: pagination limit
  - sort\_key: Sorts by an attribute. A valid value is name, status, container\_format, disk\_format, size, id, created\_at, or updated\_at. Default is created\_at. The API uses the natural sorting direction of the sort\_key attribute value.
  - sort\_dir: Sorts by one or more sets of attribute and sort direction combinations. If you omit the sort direction in a set, default is desc.

Returns A generator of backup objects.

### get\_backup(backup)

Get a backup

Parameters backup The value can be the ID of a backup or a *Backup* instance.

Returns Backup instance

### Return type Backup

## create\_backup(\*\*attrs)

Create a new Backup from attributes with native API

**Parameters attrs** (*dict*) Keyword arguments which will be used to create a *Backup* comprised of the properties on the Backup class.

Returns The results of Backup creation

### Return type Backup

delete\_backup(backup, ignore\_missing=True, force=False)

Delete a CloudBackup

#### **Parameters**

- backup The value can be the ID of a backup or a Backup instance
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the zone does not exist. When set to True, no exception will be set when attempting to delete a nonexistent zone.
- **force** (*bool*) Whether to try forcing backup deletion

# Returns None

# restore\_backup(backup, volume\_id, name)

Restore a Backup to volume

### **Parameters**

- **backup** The value can be the ID of a backup or a *Backup* instance
- **volume\_id** The ID of the volume to restore the backup to.
- **name** The name for new volume creation to restore.

Returns Updated backup instance

Return type Backup

# **Type Operations**

class openstack.block\_storage.v2.\_proxy.Proxy(session, statsd\_client=None,

statsd\_prefix=None,
prometheus\_counter=None,
prometheus\_histogram=None,
influxdb\_config=None,
influxdb\_client=None, \*args, \*\*kwargs)

### get\_type(type)

Get a single type

**Parameters type** The value can be the ID of a type or a *Type* instance.

Returns One Type

Raises ResourceNotFound when no resource can be found.

### types(\*\*query)

Retrieve a generator of volume types

Returns A generator of volume type objects.

### create\_type(\*\*attrs)

Create a new type from attributes

**Parameters attrs** (*dict*) Keyword arguments which will be used to create a *Type*, comprised of the properties on the Type class.

Returns The results of type creation

Return type Type

delete\_type(type, ignore\_missing=True)

Delete a type

#### **Parameters**

- type The value can be either the ID of a type or a Type instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the type does not exist. When set to True, no exception will be set when attempting to delete a nonexistent type.

#### Returns None

### **Snapshot Operations**

### get\_snapshot(snapshot)

Get a single snapshot

**Parameters snapshot** The value can be the ID of a snapshot or a *Snapshot* instance.

influxdb\_client=None, \*args, \*\*kwargs)

Returns One Snapshot

Raises ResourceNotFound when no resource can be found.

snapshots(details=True, \*\*query)

Retrieve a generator of snapshots

- **details** (*bool*) When set to False *Snapshot* objects will be returned. The default, True, will cause *SnapshotDetail* objects to be returned.
- **query** (*kwargs*) Optional query parameters to be sent to limit the snapshots being returned. Available parameters include:
  - name: Name of the snapshot as a string.

- all\_projects: Whether return the snapshots in all projects.
- volume\_id: volume id of a snapshot.
- status: Value of the status of the snapshot so that you can filter on available for example.

Returns A generator of snapshot objects.

### create\_snapshot(\*\*attrs)

Create a new snapshot from attributes

**Parameters attrs** (*dict*) Keyword arguments which will be used to create a *Snapshot*, comprised of the properties on the Snapshot class.

Returns The results of snapshot creation

### Return type Snapshot

delete\_snapshot(snapshot, ignore\_missing=True)

Delete a snapshot

# Parameters

- **snapshot** The value can be either the ID of a snapshot or a *Snapshot* instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the snapshot does not exist. When set to True, no exception will be set when attempting to delete a nonexistent snapshot.

## Returns None

# **Stats Operations**

# backend\_pools(\*\*query)

Returns a generator of cinder Back-end storage pools

**Parameters query** (*kwargs*) Optional query parameters to be sent to limit the resources being returned.

:returns A generator of cinder Back-end storage pools objects

# **QuotaSet Operations**

prometheus\_counter=None, prometheus\_histogram=None, influxdb\_config=None, influxdb\_client=None, \*args, \*\*kwargs)

get\_quota\_set(project, usage=False, \*\*query)

Show QuotaSet information for the project

#### Parameters

- **project** ID or instance of **Project** of the project for which the quota should be retrieved
- **usage** (*bool*) When set to True quota usage and reservations would be filled.
- query (dict) Additional query parameters to use.

#### Returns One QuotaSet

Raises ResourceNotFound when no resource can be found.

### get\_quota\_set\_defaults(project)

Show QuotaSet defaults for the project

**Parameters project** ID or instance of Project of the project for which the quota should be retrieved

Returns One QuotaSet

Raises ResourceNotFound when no resource can be found.

#### revert\_quota\_set(project, \*\*query)

Reset Quota for the project/user.

#### **Parameters**

- **project** ID or instance of **Project** of the project for which the quota should be resetted.
- query (dict) Additional parameters to be used.

# Returns None

update\_quota\_set(quota\_set, query=None, \*\*attrs)

Update a QuotaSet.

#### **Parameters**

- **quota\_set** Either the ID of a quota\_set or a *QuotaSet* instance.
- query (dict) Optional parameters to be used with update call.

Attrs kwargs The attributes to update on the QuotaSet represented by quota\_set.

Returns The updated QuotaSet

Return type QuotaSet

# **Block Storage API**

For details on how to use block\_storage, see Using OpenStack Block Storage

# The BlockStorage Class

The block\_storage high-level interface is available through the block\_storage member of a *Connection* object. The block\_storage member will only be added if the service is detected.

# **Volume Operations**

prometheus\_counter=None,
prometheus\_histogram=None,
influxdb\_config=None,
influxdb\_client=None, \*args, \*\*kwargs)

### get\_volume(volume)

Get a single volume

Parameters volume The value can be the ID of a volume or a Volume instance.

Returns One Volume

Raises ResourceNotFound when no resource can be found.

### volumes(details=True, \*\*query)

Retrieve a generator of volumes

### Parameters

- **details** (*bool*) When set to False no extended attributes will be returned. The default, True, will cause objects with additional attributes to be returned.
- **query** (*kwargs*) Optional query parameters to be sent to limit the volumes being returned. Available parameters include:
  - name: Name of the volume as a string.
  - all\_projects: Whether return the volumes in all projects
  - status: Value of the status of the volume so that you can filter on available for example.

Returns A generator of volume objects.

### create\_volume(\*\*attrs)

Create a new volume from attributes

**Parameters attrs** (*dict*) Keyword arguments which will be used to create a *Volume*, comprised of the properties on the Volume class.

Returns The results of volume creation

# Return type Volume

delete\_volume(volume, ignore\_missing=True, force=False)

Delete a volume

# **Parameters**

- volume The value can be either the ID of a volume or a Volume instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the volume does not exist. When set to True, no exception will be set when attempting to delete a nonexistent volume.
- **force** (*bool*) Whether to try forcing volume deletion.

Returns None

# **Backup Operations**

# backups(details=True, \*\*query)

Retrieve a generator of backups

### Parameters

- **details** (*bool*) When set to False no additional details will be returned. The default, True, will cause objects with additional attributes to be returned.
- **query** (*dict*) Optional query parameters to be sent to limit the resources being returned:
  - offset: pagination marker
  - limit: pagination limit
  - sort\_key: Sorts by an attribute. A valid value is name, status, container\_format, disk\_format, size, id, created\_at, or updated\_at. Default is created\_at. The API uses the natural sorting direction of the sort\_key attribute value.
  - sort\_dir: Sorts by one or more sets of attribute and sort direction combinations. If you omit the sort direction in a set, default is desc.
  - project\_id: Project ID to query backups for.

Returns A generator of backup objects.

# get\_backup(backup)

Get a backup

Parameters backup The value can be the ID of a backup or a Backup instance.

**Returns** Backup instance

Return type Backup

# create\_backup(\*\*attrs)

Create a new Backup from attributes with native API

**Parameters attrs** (*dict*) Keyword arguments which will be used to create a *Backup* comprised of the properties on the Backup class.

Returns The results of Backup creation

#### Return type Backup

**delete\_backup**(*backup*, *ignore\_missing=True*, *force=False*)

Delete a CloudBackup

### **Parameters**

- **backup** The value can be the ID of a backup or a *Backup* instance
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the zone does not exist. When set to True, no exception will be set when attempting to delete a nonexistent zone.
- **force** (*bool*) Whether to try forcing backup deletion

Returns None

restore\_backup(backup, volume\_id=None, name=None)

Restore a Backup to volume

# Parameters

- backup The value can be the ID of a backup or a Backup instance
- **volume\_id** The ID of the volume to restore the backup to.
- **name** The name for new volume creation to restore.

Returns Updated backup instance

Return type Backup

# **Type Operations**

class openstack.block\_storage.v3.\_proxy.Proxy(session, statsd\_client=None,

statsd\_prefix=None,
prometheus\_counter=None,
prometheus\_histogram=None,
influxdb\_config=None,
influxdb\_client=None, \*args, \*\*kwargs)

# get\_type(type)

Get a single type

**Parameters type** The value can be the ID of a type or a *Type* instance.

# Returns One Type

Raises ResourceNotFound when no resource can be found.

### types(\*\*query)

Retrieve a generator of volume types

Returns A generator of volume type objects.

### create\_type(\*\*attrs)

Create a new type from attributes

**Parameters attrs** (*dict*) Keyword arguments which will be used to create a *Type*, comprised of the properties on the Type class.

Returns The results of type creation

# Return type Type

#### delete\_type(type, ignore\_missing=True)

Delete a type

### **Parameters**

- **type** The value can be either the ID of a type or a *Type* instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the type does not exist. When set to True, no exception will be set when attempting to delete a nonexistent type.

Returns None

# **Snapshot Operations**

```
class openstack.block_storage.v3._proxy.Proxy(session, statsd_client=None,
```

statsd\_prefix=None,
prometheus\_counter=None,
prometheus\_histogram=None,
influxdb\_config=None,
influxdb\_client=None, \*args, \*\*kwargs)

### get\_snapshot(snapshot)

Get a single snapshot

**Parameters snapshot** The value can be the ID of a snapshot or a *Snapshot* instance.

Returns One Snapshot

Raises ResourceNotFound when no resource can be found.

### snapshots(details=True, \*\*query)

Retrieve a generator of snapshots

#### **Parameters**

• **details** (*bool*) When set to False :class: ~*open-stack.block\_storage.v3.snapshot.Snapshot* objects will be returned. The default, True, will cause more attributes to be returned.

- **query** (*kwargs*) Optional query parameters to be sent to limit the snapshots being returned. Available parameters include:
  - name: Name of the snapshot as a string.
  - all\_projects: Whether return the snapshots in all projects.
  - project\_id: Filter the snapshots by project.
  - volume\_id: volume id of a snapshot.
  - status: Value of the status of the snapshot so that you can filter on available for example.
- Returns A generator of snapshot objects.

### create\_snapshot(\*\*attrs)

Create a new snapshot from attributes

**Parameters attrs** (*dict*) Keyword arguments which will be used to create a *Snapshot*, comprised of the properties on the Snapshot class.

Returns The results of snapshot creation

Return type Snapshot

**delete\_snapshot**(*snapshot*, *ignore\_missing=True*, *force=False*)

Delete a snapshot

# Parameters

- **snapshot** The value can be either the ID of a snapshot or a *Snapshot* instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the snapshot does not exist. When set to True, no exception will be set when attempting to delete a nonexistent snapshot.
- **force** (*bool*) Whether to try forcing snapshot deletion.

### Returns None

# **Stats Operations**

statsa\_prefix=None, prometheus\_counter=None, prometheus\_histogram=None, influxdb\_config=None, influxdb\_client=None, \*args, \*\*kwargs)

### backend\_pools(\*\*query)

Returns a generator of cinder Back-end storage pools

**Parameters query** (*kwargs*) Optional query parameters to be sent to limit the resources being returned.

:returns A generator of cinder Back-end storage pools objects

# **QuotaSet Operations**

prometheus\_counter=None, prometheus\_histogram=None, influxdb\_config=None, influxdb\_client=None, \*args, \*\*kwargs)

get\_quota\_set(project, usage=False, \*\*query)

Show QuotaSet information for the project

#### Parameters

- **project** ID or instance of **Project** of the project for which the quota should be retrieved
- **usage** (*bool*) When set to True quota usage and reservations would be filled.
- query (dict) Additional query parameters to use.

#### Returns One QuotaSet

Raises ResourceNotFound when no resource can be found.

### get\_quota\_set\_defaults(project)

Show QuotaSet defaults for the project

**Parameters project** ID or instance of Project of the project for which the quota should be retrieved

### Returns One QuotaSet

Raises ResourceNotFound when no resource can be found.

#### revert\_quota\_set(project, \*\*query)

Reset Quota for the project/user.

### **Parameters**

- **project** ID or instance of **Project** of the project for which the quota should be resetted.
- query (dict) Additional parameters to be used.

# Returns None

### update\_quota\_set(quota\_set, query=None, \*\*attrs)

Update a QuotaSet.

### Parameters

- **quota\_set** Either the ID of a quota\_set or a *QuotaSet* instance.
- query (dict) Optional parameters to be used with update call.

Attrs kwargs The attributes to update on the QuotaSet represented by quota\_set.

Returns The updated QuotaSet

Return type QuotaSet

# **Cluster API**

# **The Cluster Class**

The cluster high-level interface is available through the cluster member of a *Connection* object. The cluster member will only be added if the service is detected.

# **Build Info Operations**

# get\_build\_info()

Get build info for service engine and API

Returns A dictionary containing the API and engine revision string.

# **Profile Type Operations**

statsd\_prefix=None,
prometheus\_counter=None,
prometheus\_histogram=None,
influxdb\_config=None, influxdb\_client=None,
\*args, \*\*kwargs)

# profile\_types(\*\*query)

Get a generator of profile types.

**Returns** A generator of objects that are of type *ProfileType* 

# get\_profile\_type(profile\_type)

Get the details about a profile type.

**Parameters profile\_type** The name of the profile\_type to retrieve or an object of *ProfileType*.

Returns A ProfileType object.

**Raises** ResourceNotFound when no profile\_type matching the name could be found.

# **Profile Operations**

class openstack.clustering.v1.\_proxy.Proxy(session, statsd\_client=None,

statsd\_prefix=None,
prometheus\_counter=None,
prometheus\_histogram=None,
influxdb\_config=None, influxdb\_client=None,
\*args, \*\*kwargs)

### create\_profile(\*\*attrs)

Create a new profile from attributes.

**Parameters attrs** (*dict*) Keyword arguments that will be used to create a *Profile*, it is comprised of the properties on the Profile class.

**Returns** The results of profile creation.

### Return type Profile.

### delete\_profile(profile, ignore\_missing=True)

Delete a profile.

#### Parameters

- **profile** The value can be either the name or ID of a profile or a *Profile* instance.
- **ignore\_missing** (*bool*) When set to False, an exception ResourceNotFound will be raised when the profile could not be found. When set to True, no exception will be raised when attempting to delete a non-existent profile.

# Returns None

find\_profile(name\_or\_id, ignore\_missing=True)

Find a single profile.

### Parameters

- **name\_or\_id** (*str*) The name or ID of a profile.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.

# Returns One Profile object or None

```
get_profile(profile)
```

Get a single profile.

**Parameters profile** The value can be the name or ID of a profile or a *Profile* instance.

### Returns One Profile

Raises ResourceNotFound when no profile matching the criteria could be found.

# profiles(\*\*query)

Retrieve a generator of profiles.

- **Parameters query** (*kwargs*) Optional query parameters to be sent to restrict the profiles to be returned. Available parameters include:
  - name: The name of a profile.
  - type: The type name of a profile.
  - metadata: A list of key-value pairs that are associated with a profile.
  - sort: A list of sorting keys separated by commas. Each sorting key can optionally be attached with a sorting direction modifier which can be asc or desc.
  - limit: Requests a specified size of returned items from the query. Returns a number of items up to the specified limit value.
  - marker: Specifies the ID of the last-seen item. Use the limit parameter to make an initial limited request and use the ID of the last-seen item from the response as the marker parameter value in a subsequent limited request.
  - global\_project: A boolean value indicating whether profiles from all projects will be returned.

Returns A generator of profile instances.

# update\_profile(profile, \*\*attrs)

Update a profile.

# Parameters

- profile Either the name or the ID of the profile, or an instance of *Profile*.
- **attrs** The attributes to update on the profile represented by the value parameter.

Returns The updated profile.

Return type Profile

# validate\_profile(\*\*attrs)

Validate a profile spec.

**Parameters attrs** (*dict*) Keyword arguments that will be used to create a ProfileValidate, it is comprised of the properties on the Profile class.

**Returns** The results of profile validation.

Return type ProfileValidate.

# **Policy Type Operations**

class openstack.clustering.v1.\_proxy.Proxy(session, statsd\_client=None,

statsd\_prefix=None,
prometheus\_counter=None,
prometheus\_histogram=None,
influxdb\_config=None, influxdb\_client=None,
\*args, \*\*kwargs)

# policy\_types(\*\*query)

Get a generator of policy types.

**Returns** A generator of objects that are of type *PolicyType* 

# get\_policy\_type(policy\_type)

Get the details about a policy type.

**Parameters policy\_type** The name of a poicy\_type or an object of *PolicyType*.

**Returns** A *PolicyType* object.

**Raises** ResourceNotFound when no policy\_type matching the name could be found.

# **Policy Operations**

class openstack.clustering.v1.\_proxy.Proxy(session, statsd\_client=None,

statsd\_prefix=None,
prometheus\_counter=None,
prometheus\_histogram=None,
influxdb\_config=None, influxdb\_client=None,
\*args, \*\*kwargs)

# create\_policy(\*\*attrs)

Create a new policy from attributes.

**Parameters attrs** (*dict*) Keyword arguments that will be used to create a *Policy*, it is comprised of the properties on the Policy class.

Returns The results of policy creation.

Return type Policy.

### delete\_policy(policy, ignore\_missing=True)

Delete a policy.

- **policy** The value can be either the name or ID of a policy or a *Policy* instance.
- **ignore\_missing** (*bool*) When set to False, an exception ResourceNotFound will be raised when the policy could not be found. When set to True, no exception will be raised when attempting to delete a non-existent policy.

# Returns None

find\_policy(name\_or\_id, ignore\_missing=True)

Find a single policy.

# Parameters

- name\_or\_id (str) The name or ID of a policy.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the specified policy does not exist. When set to True, None will be returned when attempting to find a nonexistent policy.

**Returns** A policy object or None.

Return type Policy

### get\_policy(policy)

Get a single policy.

**Parameters policy** The value can be the name or ID of a policy or a *Policy* instance.

Returns A policy object.

```
Return type Policy
```

Raises ResourceNotFound when no policy matching the criteria could be found.

### policies(\*\*query)

Retrieve a generator of policies.

**Parameters query** (*kwargs*) Optional query parameters to be sent to restrict the policies to be returned. Available parameters include:

- name: The name of a policy.
- type: The type name of a policy.
- sort: A list of sorting keys separated by commas. Each sorting key can optionally be attached with a sorting direction modifier which can be asc or desc.
- limit: Requests a specified size of returned items from the query. Returns a number of items up to the specified limit value.
- marker: Specifies the ID of the last-seen item. Use the limit parameter to make an initial limited request and use the ID of the last-seen item from the response as the marker parameter value in a subsequent limited request.
- global\_project: A boolean value indicating whether policies from all projects will be returned.

Returns A generator of policy instances.

# update\_policy(policy, \*\*attrs)

Update a policy.

### Parameters

• **policy** Either the name or the ID of a policy, or an instance of *Policy*.

• **attrs** The attributes to update on the policy represented by the value parameter.

Returns The updated policy.

**Return type** *Policy* 

validate\_policy

# **Cluster Operations**

class openstack.clustering.v1.\_proxy.Proxy(session, statsd\_client=None,

statsd\_prefix=None,
prometheus\_counter=None,
prometheus\_histogram=None,
influxdb\_config=None, influxdb\_client=None,
\*args, \*\*kwargs)

# create\_cluster(\*\*attrs)

Create a new cluster from attributes.

**Parameters attrs** (*dict*) Keyword arguments that will be used to create a *Cluster*, it is comprised of the properties on the Cluster class.

**Returns** The results of cluster creation.

Return type Cluster.

**delete\_cluster**(*cluster*, *ignore\_missing=True*, *force\_delete=False*)

Delete a cluster.

# Parameters

- **cluster** The value can be either the name or ID of a cluster or a Cluster instance.
- **ignore\_missing** (*bool*) When set to False, an exception ResourceNotFound will be raised when the cluster could not be found. When set to True, no exception will be raised when attempting to delete a non-existent cluster.
- **force\_delete** (*bool*) When set to **True**, the cluster deletion will be forced immediately.

**Returns** The instance of the Cluster which was deleted.

# Return type Cluster.

find\_cluster(name\_or\_id, ignore\_missing=True)

Find a single cluster.

- **name\_or\_id** (*str*) The name or ID of a cluster.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.

Returns One Cluster object or None

### get\_cluster(cluster)

Get a single cluster.

**Parameters cluster** The value can be the name or ID of a cluster or a *Cluster* instance.

Returns One Cluster

Raises ResourceNotFound when no cluster matching the criteria could be found.

# clusters(\*\*query)

Retrieve a generator of clusters.

- **Parameters query** (*kwargs*) Optional query parameters to be sent to restrict the clusters to be returned. Available parameters include:
  - name: The name of a cluster.
  - status: The current status of a cluster.
  - sort: A list of sorting keys separated by commas. Each sorting key can optionally be attached with a sorting direction modifier which can be asc or desc.
  - limit: Requests a specified size of returned items from the query. Returns a number of items up to the specified limit value.
  - marker: Specifies the ID of the last-seen item. Use the limit parameter to make an initial limited request and use the ID of the last-seen item from the response as the marker parameter value in a subsequent limited request.
  - global\_project: A boolean value indicating whether clusters from all projects will be returned.

Returns A generator of cluster instances.

### update\_cluster(cluster, \*\*attrs)

Update a cluster.

# Parameters

- **cluster** Either the name or the ID of the cluster, or an instance of *Cluster*.
- **attrs** The attributes to update on the cluster represented by the cluster parameter.

Returns The updated cluster.

# Return type Cluster

### add\_nodes\_to\_cluster(cluster, nodes)

Add nodes to a cluster.

### **Parameters**

- **cluster** Either the name or the ID of the cluster, or an instance of *Cluster*.
- **nodes** List of nodes to be added to the cluster.

Returns A dict containing the action initiated by this operation.

# remove\_nodes\_from\_cluster(cluster, nodes, \*\*params)

Remove nodes from a cluster.

### **Parameters**

- **cluster** Either the name or the ID of the cluster, or an instance of *Cluster*.
- nodes List of nodes to be removed from the cluster.
- **params** (*kwargs*) Optional query parameters to be sent to restrict the nodes to be returned. Available parameters include:
  - destroy\_after\_deletion: A boolean value indicating whether the deleted nodes to be destroyed right away.
- **Returns** A dict containing the action initiated by this operation.

### replace\_nodes\_in\_cluster(cluster, nodes)

Replace the nodes in a cluster with specified nodes.

# **Parameters**

- **cluster** Either the name or the ID of the cluster, or an instance of *Cluster*.
- nodes List of nodes to be deleted/added to the cluster.

**Returns** A dict containing the action initiated by this operation.

#### scale\_out\_cluster(cluster, count=None)

Inflate the size of a cluster.

# Parameters

- **cluster** Either the name or the ID of the cluster, or an instance of *Cluster*.
- count Optional parameter specifying the number of nodes to be added.

**Returns** A dict containing the action initiated by this operation.

#### scale\_in\_cluster(cluster, count=None)

Shrink the size of a cluster.

### **Parameters**

- **cluster** Either the name or the ID of the cluster, or an instance of *Cluster*.
- count Optional parameter specifying the number of nodes to be removed.

**Returns** A dict containing the action initiated by this operation.

# resize\_cluster(cluster, \*\*params)

Resize of cluster.

#### **Parameters**

- **cluster** Either the name or the ID of the cluster, or an instance of *Cluster*.
- params (dict) A dictionary providing the parameters for the resize action.

**Returns** A dict containing the action initiated by this operation.

# attach\_policy\_to\_cluster(cluster, policy, \*\*params)

Attach a policy to a cluster.

# **Parameters**

- **cluster** Either the name or the ID of the cluster, or an instance of *Cluster*.
- **policy** Either the name or the ID of a policy.
- **params** (*dict*) A dictionary containing the properties for the policy to be attached.
- **Returns** A dict containing the action initiated by this operation.

# detach\_policy\_from\_cluster(cluster, policy)

Detach a policy from a cluster.

# **Parameters**

- **cluster** Either the name or the ID of the cluster, or an instance of *Cluster*.
- **policy** Either the name or the ID of a policy.

Returns A dict containing the action initiated by this operation.

# update\_cluster\_policy(cluster, policy, \*\*params)

Change properties of a policy which is bound to the cluster.

# Parameters

- **cluster** Either the name or the ID of the cluster, or an instance of *Cluster*.
- **policy** Either the name or the ID of a policy.
- params (dict) A dictionary containing the new properties for the policy.

**Returns** A dict containing the action initiated by this operation.

# collect\_cluster\_attrs(cluster, path, \*\*query)

Collect attribute values across a cluster.

# Parameters

- **cluster** The value can be either the ID of a cluster or a *Cluster* instance.
- path A Json path string specifying the attribute to collect.
- **query** Optional query parameters to be sent to limit the resources being returned.

**Returns** A dictionary containing the list of attribute values.

# check\_cluster(cluster, \*\*params)

Check a cluster.

### **Parameters**

- **cluster** The value can be either the ID of a cluster or a *Cluster* instance.
- params (dict) A dictionary providing the parameters for the check action.

Returns A dictionary containing the action ID.

### recover\_cluster(cluster, \*\*params)

recover a cluster.

# Parameters

- **cluster** The value can be either the ID of a cluster or a *Cluster* instance.
- params (dict) A dictionary providing the parameters for the recover action.

Returns A dictionary containing the action ID.

perform\_operation\_on\_cluster(cluster, operation, \*\*params)

Perform an operation on the specified cluster.

# **Parameters**

- **cluster** The value can be either the ID of a cluster or a *Cluster* instance.
- **operation** A string specifying the operation to be performed.
- **params** (*dict*) A dictionary providing the parameters for the operation.

Returns A dictionary containing the action ID.

# cluster\_policies(cluster, \*\*query)

Retrieve a generator of cluster-policy bindings.

### Parameters

- **cluster** The value can be the name or ID of a cluster or a *Cluster* instance.
- **query** (*kwargs*) Optional query parameters to be sent to restrict the policies to be returned. Available parameters include:
  - enabled: A boolean value indicating whether the policy is enabled on the cluster.

**Returns** A generator of cluster-policy binding instances.

### get\_cluster\_policy(cluster\_policy, cluster)

Get a cluster-policy binding.

### **Parameters**

- **cluster\_policy** The value can be the name or ID of a policy or a *Policy* instance.
- **cluster** The value can be the name or ID of a cluster or a *Cluster* instance.

Returns a cluster-policy binding object.

# Return type CLusterPolicy

**Raises** ResourceNotFound when no cluster-policy binding matching the criteria could be found.

# **Node Operations**

class openstack.clustering.v1.\_proxy.Proxy(session, statsd\_client=None,

statsd\_prefix=None,
prometheus\_counter=None,
prometheus\_histogram=None,
influxdb\_config=None, influxdb\_client=None,
\*args, \*\*kwargs)

# create\_node(\*\*attrs)

Create a new node from attributes.

**Parameters** attrs (*dict*) Keyword arguments that will be used to create a *Node*, it is comprised of the properties on the Node class.

**Returns** The results of node creation.

# Return type Node.

delete\_node(node, ignore\_missing=True, force\_delete=False)

Delete a node.

# Parameters

- node The value can be either the name or ID of a node or a Node instance.
- **ignore\_missing** (*bool*) When set to False, an exception ResourceNotFound will be raised when the node could not be found. When set to True, no exception will be raised when attempting to delete a non-existent node.
- **force\_delete** (*bool*) When set to True, the node deletion will be forced immediately.

Returns The instance of the Node which was deleted.

Return type Node.

find\_node(name\_or\_id, ignore\_missing=True)

Find a single node.

# Parameters

- **name\_or\_id** (*str*) The name or ID of a node.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the specified node does not exist. when set to True, None will be returned when attempting to find a nonexistent policy

Returns One Node object or None.

get\_node(node, details=False)

Get a single node.

- node The value can be the name or ID of a node or a *Node* instance.
- **details** An optional argument that indicates whether the server should return more details when retrieving the node data.

### Returns One Node

**Raises** ResourceNotFound when no node matching the name or ID could be found.

#### nodes(\*\*query)

Retrieve a generator of nodes.

- **Parameters query** (*kwargs*) Optional query parameters to be sent to restrict the nodes to be returned. Available parameters include:
  - cluster\_id: A string including the name or ID of a cluster to which the resulted node(s) is a member.
  - name: The name of a node.
  - status: The current status of a node.
  - sort: A list of sorting keys separated by commas. Each sorting key can optionally be attached with a sorting direction modifier which can be asc or desc.
  - limit: Requests at most the specified number of items be returned from the query.
  - marker: Specifies the ID of the last-seen node. Use the limit parameter to make an initial limited request and use the ID of the last-seen node from the response as the marker parameter value in a subsequent limited request.
  - global\_project: A boolean value indicating whether nodes from all projects will be returned.

Returns A generator of node instances.

#### update\_node(node, \*\*attrs)

Update a node.

# **Parameters**

- node Either the name or the ID of the node, or an instance of Node.
- **attrs** The attributes to update on the node represented by the node parameter.

Returns The updated node.

### Return type Node

# check\_node(node, \*\*params)

Check the health of the specified node.

# **Parameters**

- **node** The value can be either the ID of a node or a *Node* instance.
- params (dict) A dictionary providing the parametes to the check action.

Returns A dictionary containing the action ID.

#### recover\_node(node, \*\*params)

Recover the specified node into healthy status.

# Parameters

- **node** The value can be either the ID of a node or a *Node* instance.
- params (dict) A dict supplying parameters to the recover action.

Returns A dictionary containing the action ID.

adopt\_node(preview=False, \*\*attrs)

Adopting an existing resource as a node.

# Parameters

- **preview** A boolean indicating whether this is a preview operation which means only the profile to be used is returned rather than creating a node object using that profile.
- **attrs** (*dict*) Keyword parameters for node adoption. Valid parameters include:
  - type: (Required) A string containing the profile type and version to be used for node adoption. For example, os.nova.sever-1.0.
  - identity: (Required) A string including the name or ID of an OpenStack resource to be adopted as a Senlin node.
  - name: (Optional) The name of node to be created. Omitting this parameter will have the node named automatically.
  - snapshot: (Optional) A boolean indicating whether a snapshot of the target resource should be created if possible. Default is False.
  - metadata: (Optional) A dictionary of arbitrary key-value pairs to be associated with the adopted node.
  - overrides: (Optional) A dictionary of key-value pairs to be used to override attributes derived from the target resource.
- **Returns** The result of node adoption. If *preview* is set to False (default), returns a *Node* object, otherwise a Dict is returned containing the profile to be used for the new node.

### perform\_operation\_on\_node(node, operation, \*\*params)

Perform an operation on the specified node.

# **Parameters**

- node The value can be either the ID of a node or a *Node* instance.
- **operation** A string specifying the operation to be performed.
- **params** (*dict*) A dictionary providing the parameters for the operation.

**Returns** A dictionary containing the action ID.

# **Receiver Operations**

class openstack.clustering.v1.\_proxy.Proxy(session, statsd\_client=None,

statsd\_prefix=None,
prometheus\_counter=None,
prometheus\_histogram=None,
influxdb\_config=None, influxdb\_client=None,
\*args, \*\*kwargs)

# create\_receiver(\*\*attrs)

Create a new receiver from attributes.

**Parameters attrs** (*dict*) Keyword arguments that will be used to create a *Receiver*, it is comprised of the properties on the Receiver class.

Returns The results of receiver creation.

Return type Receiver.

# update\_receiver(receiver, \*\*attrs)

Update a receiver.

### **Parameters**

- **receiver** The value can be either the name or ID of a receiver or a *Receiver* instance.
- **attrs** The attributes to update on the receiver parameter. Valid attribute names include name, action and params.

**Returns** The updated receiver.

Return type Receiver

# delete\_receiver(receiver, ignore\_missing=True)

Delete a receiver.

### **Parameters**

- **receiver** The value can be either the name or ID of a receiver or a *Receiver* instance.
- **ignore\_missing** (*bool*) When set to False, an exception ResourceNotFound will be raised when the receiver could not be found. When set to True, no exception will be raised when attempting to delete a non-existent receiver.

# Returns None

find\_receiver(name\_or\_id, ignore\_missing=True)

Find a single receiver.

- **name\_or\_id** (*str*) The name or ID of a receiver.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the specified receiver does not exist. When set to True, None will be returned when attempting to find a nonexistent receiver.

Returns A receiver object or None.

### Return type Receiver

#### get\_receiver(receiver)

Get a single receiver.

**Parameters receiver** The value can be the name or ID of a receiver or a *Receiver* instance.

Returns A receiver object.

#### Return type Receiver

**Raises** ResourceNotFound when no receiver matching the criteria could be found.

### receivers(\*\*query)

Retrieve a generator of receivers.

**Parameters query** (*kwargs*) Optional query parameters for restricting the receivers to be returned. Available parameters include:

- name: The name of a receiver object.
- type: The type of receiver objects.
- cluster\_id: The ID of the associated cluster.
- action: The name of the associated action.
- sort: A list of sorting keys separated by commas. Each sorting key can optionally be attached with a sorting direction modifier which can be asc or desc.
- global\_project: A boolean value indicating whether receivers
- from all projects will be returned.

**Returns** A generator of receiver instances.

# **Action Operations**

class openstack.clustering.v1.\_proxy.Proxy(session, statsd\_client=None,

statsd\_prefix=None,
prometheus\_counter=None,
prometheus\_histogram=None,
influxdb\_config=None, influxdb\_client=None,
\*args, \*\*kwargs)

### get\_action(action)

Get a single action.

**Parameters action** The value can be the name or ID of an action or a *Action* instance.

**Returns** an action object.

**Return type** Action

Raises ResourceNotFound when no action matching the criteria could be found.

# actions(\*\*query)

Retrieve a generator of actions.

- **Parameters query** (*kwargs*) Optional query parameters to be sent to restrict the actions to be returned. Available parameters include:
  - name: name of action for query.
  - target: ID of the target object for which the actions should be returned.
  - action: built-in action types for query.
  - sort: A list of sorting keys separated by commas. Each sorting key can optionally be attached with a sorting direction modifier which can be asc or desc.
  - limit: Requests a specified size of returned items from the query. Returns a number of items up to the specified limit value.
  - marker: Specifies the ID of the last-seen item. Use the limit parameter to make an initial limited request and use the ID of the last-seen item from the response as the marker parameter value in a subsequent limited request.

Returns A generator of action instances.

# **Event Operations**

class openstack.clustering.v1.\_proxy.Proxy(session, statsd\_client=None,

statsd\_prefix=None,
prometheus\_counter=None,
prometheus\_histogram=None,
influxdb\_config=None, influxdb\_client=None,
\*args, \*\*kwargs)

### get\_event(event)

Get a single event.

**Parameters event** The value can be the name or ID of an event or a *Event* instance.

Returns an event object.

Return type Event

Raises ResourceNotFound when no event matching the criteria could be found.

# events(\*\*query)

Retrieve a generator of events.

- **Parameters query** (*kwargs*) Optional query parameters to be sent to restrict the events to be returned. Available parameters include:
  - obj\_name: name string of the object associated with an event.
  - obj\_type: type string of the object related to an event. The value can be cluster, node, policy etc.

- obj\_id: ID of the object associated with an event.
- cluster\_id: ID of the cluster associated with the event, if any.
- action: name of the action associated with an event.
- sort: A list of sorting keys separated by commas. Each sorting key can optionally be attached with a sorting direction modifier which can be asc or desc.
- limit: Requests a specified size of returned items from the query. Returns a number of items up to the specified limit value.
- marker: Specifies the ID of the last-seen item. Use the limit parameter to make an initial limited request and use the ID of the last-seen item from the response as the marker parameter value in a subsequent limited request.
- global\_project: A boolean specifying whether events from all projects should be returned. This option is subject to access control checking.

**Returns** A generator of event instances.

# **Helper Operations**

wait\_for\_status(res, status, failures=None, interval=2, wait=120)

Wait for a resource to be in a particular status.

# Parameters

- **res** The resource to wait on to reach the specified status. The resource must have a status attribute.
- **status** Desired status.
- failures (list) Statuses that would be interpreted as failures.
- **interval** Number of seconds to wait before to consecutive checks. Default to 2.
- wait Maximum number of seconds to wait before the change. Default to 120.

Returns The resource is returned on success.

- **Raises** ResourceTimeout if transition to the desired status failed to occur in specified seconds.
- **Raises** ResourceFailure if the resource has transited to one of the failure statuses.

Raises AttributeError if the resource does not have a status attribute.

# wait\_for\_delete(res, interval=2, wait=120)

Wait for a resource to be deleted.

# **Parameters**

- **res** The resource to wait on to be deleted.
- **interval** Number of seconds to wait before to consecutive checks. Default to 2.
- wait Maximum number of seconds to wait before the change. Default to 120.

**Returns** The resource is returned on success.

**Raises** ResourceTimeout if transition to delete failed to occur in the specified seconds.

# **Service Operations**

# services(\*\*query)

Get a generator of services.

Returns A generator of objects that are of type Service

# **Compute API**

For details on how to use compute, see Using OpenStack Compute

# **The Compute Class**

The compute high-level interface is available through the compute member of a *Connection* object. The compute member will only be added if the service is detected.

# **Server Operations**

### create\_server(\*\*attrs)

Create a new server from attributes

**Parameters attrs** (*dict*) Keyword arguments which will be used to create a *Server*, comprised of the properties on the Server class.

Returns The results of server creation

Return type Server

**delete\_server**(*server*, *ignore\_missing=True*, *force=False*)

Delete a server

#### **Parameters**

- server The value can be either the ID of a server or a Server instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the server does not exist. When set to True, no exception will be set when attempting to delete a nonexistent server
- **force** (*bool*) When set to True, the server deletion will be forced immediately.

Returns None

find\_server(name\_or\_id, ignore\_missing=True)

Find a single server

#### **Parameters**

- **name\_or\_id** The name or ID of a server.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.

Returns One Server or None

# get\_server(server)

Get a single server

Parameters server The value can be the ID of a server or a Server instance.

Returns One Server

**Raises** ResourceNotFound when no resource can be found.

servers(details=True, all\_projects=False, \*\*query)

Retrieve a generator of servers

### **Parameters**

- **details** (*bool*) When set to False instances with only basic data will be returned. The default, True, will cause instances with full data to be returned.
- **query** (*kwargs*) Optional query parameters to be sent to limit the servers being returned. Available parameters can be seen under https://docs.openstack.org/api-ref/compute/#list-servers

**Returns** A generator of server instances.

### update\_server(server, \*\*attrs)

Update a server

Parameters server Either the ID of a server or a Server instance.

Attrs kwargs The attributes to update on the server represented by server.

Returns The updated server

Return type Server

**create\_server\_image**(*server*, *name*, *metadata=None*, *wait=False*, *timeout=120*) Create an image from a server

# **Parameters**

- **server** Either the ID of a server or a *Server* instance.
- **name** (*str*) The name of the image to be created.
- metadata (dict) A dictionary of metadata to be set on the image.

Returns Image object.

backup\_server(server, name, backup\_type, rotation)

### Backup a server

# Parameters

- server Either the ID of a server or a Server instance.
- **name** The name of the backup image.
- **backup\_type** The type of the backup, for example, daily.
- **rotation** The rotation of the back up image, the oldest image will be removed when image count exceed the rotation count.

### Returns None

### get\_server\_metadata(server)

Return a dictionary of metadata for a server

- **Parameters server** Either the ID of a server or a *Server* or ServerDetail instance.
- **Returns** A *Server* with the servers metadata. All keys and values are Unicode text.

Return type Server

### set\_server\_metadata(server, \*\*metadata)

Update metadata for a server

- server Either the ID of a server or a Server instance.
- **metadata** (*kwargs*) Key/value pairs to be updated in the servers metadata. No other metadata is modified by this call. All keys and values are stored as Unicode.

**Returns** A *Server* with only the servers metadata. All keys and values are Unicode text.

### Return type Server

# delete\_server\_metadata(server, keys=None)

Delete metadata for a server

Note: This method will do a HTTP DELETE request for every key in keys.

### Parameters

- server Either the ID of a server or a Server instance.
- **keys** (*list*) The keys to delete. If left empty complete metadata will be removed.

### Return type None

# wait\_for\_server(server, status='ACTIVE', failures=None, interval=2, wait=120) Wait for a community by in a mathematical status

Wait for a server to be in a particular status.

# Parameters

- server (Server:) The Server to wait on to reach the specified status.
- **status** (*str*) Desired status.
- **failures** (list) Statuses that would be interpreted as failures.
- **interval** (*int*) Number of seconds to wait before to consecutive checks. Default to 2.
- **wait** (*int*) Maximum number of seconds to wait before the change. Default to 120.

**Returns** The resource is returned on success.

- **Raises** ResourceTimeout if transition to the desired status failed to occur in specified seconds.
- **Raises** ResourceFailure if the resource has transited to one of the failure statuses.

**Raises** AttributeError if the resource does not have a status attribute.

# **Network Actions**

# fetch\_server\_security\_groups(server)

Fetch security groups with details for a server.

Parameters server Either the ID of a server or a Server instance.

Returns updated Server instance

### add\_security\_group\_to\_server(server, security\_group)

Add a security group to a server

### Parameters

- server Either the ID of a server or a Server instance.
- **security\_group** Either the ID, Name of a security group or a *SecurityGroup* instance.

### Returns None

### remove\_security\_group\_from\_server(server, security\_group)

Remove a security group from a server

#### **Parameters**

- server Either the ID of a server or a Server instance.
- **security\_group** Either the ID of a security group or a *SecurityGroup* instance.

### Returns None

#### add\_fixed\_ip\_to\_server(server, network\_id)

Adds a fixed IP address to a server instance.

### **Parameters**

- server Either the ID of a server or a Server instance.
- **network\_id** The ID of the network from which a fixed IP address is about to be allocated.

Returns None

### remove\_fixed\_ip\_from\_server(server, address)

Removes a fixed IP address from a server instance.

### **Parameters**

- server Either the ID of a server or a Server instance.
- address The fixed IP address to be disassociated from the server.

### Returns None

#### add\_floating\_ip\_to\_server(server, address, fixed\_address=None)

Adds a floating IP address to a server instance.

#### **Parameters**

- server Either the ID of a server or a Server instance.
- **address** The floating IP address to be added to the server.
- **fixed\_address** The fixed IP address to be associated with the floating IP address. Used when the server is connected to multiple networks.

### remove\_floating\_ip\_from\_server(server, address)

Removes a floating IP address from a server instance.

### **Parameters**

- server Either the ID of a server or a Server instance.
- address The floating IP address to be disassociated from the server.

Returns None

# Starting, Stopping, etc.

# reboot\_server(server, reboot\_type)

Reboot a server

### Parameters

- **server** Either the ID of a server or a *Server* instance.
- **reboot\_type** (*str*) The type of reboot to perform. HARD and SOFT are the current options.

Returns None

### pause\_server(server)

Pauses a server and changes its status to PAUSED.

Parameters server Either the ID of a server or a Server instance.

Returns None

#### unpause\_server(server)

Unpauses a paused server and changes its status to ACTIVE.

Parameters server Either the ID of a server or a Server instance.

Returns None

### suspend\_server(server)

Suspends a server and changes its status to SUSPENDED.

Parameters server Either the ID of a server or a Server instance.

Returns None

#### resume\_server(server)

Resumes a suspended server and changes its status to ACTIVE.

Parameters server Either the ID of a server or a Server instance.

### lock\_server(server, locked\_reason=None)

Locks a server.

### **Parameters**

- server Either the ID of a server or a Server instance.
- **locked\_reason** The reason behind locking the server. Limited to 255 characters in length.

### Returns None

### unlock\_server(server)

Unlocks a locked server.

Parameters server Either the ID of a server or a Server instance.

Returns None

**rescue\_server**(*server*, *admin\_pass=None*, *image\_ref=None*)

Puts a server in rescue mode and changes it status to RESCUE.

### **Parameters**

- **server** Either the ID of a server or a *Server* instance.
- **admin\_pass** The password for the rescued server. If you omit this parameter, the operation generates a new password.
- **image\_ref** The image reference to use to rescue your server. This can be the image ID or its full URL. If you omit this parameter, the base image reference will be used.

### Returns None

### unrescue\_server(server)

Unrescues a server and changes its status to ACTIVE.

Parameters server Either the ID of a server or a Server instance.

Returns None

evacuate\_server(server, host=None, admin\_pass=None, force=None)

Evacuates a server from a failed host to a new host.

### **Parameters**

- **server** Either the ID of a server or a *Server* instance.
- **host** An optional parameter specifying the name or ID of the host to which the server is evacuated.
- **admin\_pass** An optional parameter specifying the administrative password to access the evacuated or rebuilt server.
- **force** Force an evacuation by not verifying the provided destination host by the scheduler. (New in API version 2.29).

### start\_server(server)

Starts a stopped server and changes its state to ACTIVE.

### Parameters server Either the ID of a server or a Server instance.

Returns None

# stop\_server(server)

Stops a running server and changes its state to SHUTOFF.

Parameters server Either the ID of a server or a Server instance.

Returns None

### shelve\_server(server)

Shelves a server.

All associated data and resources are kept but anything still in memory is not retained. Policy defaults enable only users with administrative role or the owner of the server to perform this operation. Cloud provides could change this permission though.

Parameters server Either the ID of a server or a Server instance.

Returns None

### unshelve\_server(server)

Unselves or restores a shelved server.

Policy defaults enable only users with administrative role or the owner of the server to perform this operation. Cloud provides could change this permission though.

Parameters server Either the ID of a server or a Server instance.

Returns None

#### migrate\_server(server)

Migrate a server from one host to another

Parameters server Either the ID of a server or a Server instance.

Returns None

live\_migrate\_server(server, host=None, force=False, block\_migration=None)

Live migrate a server from one host to target host

- server Either the ID of a server or a Server instance.
- **host** (*str*) The host to which to migrate the server. If the Nova service is too old, the host parameter implies force=True which causes the Nova scheduler to be bypassed. On such clouds, a ValueError will be thrown if host is given without force.
- **force** (*bool*) Force a live-migration by not verifying the provided destination host by the scheduler. This is unsafe and not recommended.
- **block\_migration** Perform a block live migration to the destination host by the scheduler. Can be auto, True or False. Some clouds are too old to support auto, in which case a ValueError will be thrown. If omitted, the value will be auto on clouds that support it, and False on clouds that do not.

### Returns None

### get\_server\_console\_output(server, length=None)

Return the console output for a server.

# Parameters

- server Either the ID of a server or a Server instance.
- **length** Optional number of line to fetch from the end of console log. All lines will be returned if this is not specified.

**Returns** The console output as a dict. Control characters will be escaped to create a valid JSON string.

# **Modifying a Server**

\*args, \*\*kwargs)

# change\_server\_password(server, new\_password)

Change the administrator password

### **Parameters**

- server Either the ID of a server or a Server instance.
- **new\_password** (*str*) The new password to be set.

Returns None

#### get\_server\_password(server)

Get the administrator password

Parameters server Either the ID of a server or a Server instance.

**Returns** encrypted password.

# reset\_server\_state(server, state)

Reset the state of server

# Parameters

- server The server can be either the ID of a server or a Server.
- **state** The state of the server to be set, *active* or *error* are valid.

### Returns None

rebuild\_server(server, image, \*\*attrs)

Rebuild a server

- server Either the ID of a server or a Server instance.
- **name** (*str*) The name of the server

- admin\_password (str) The administrator password
- **preserve\_ephemeral** (*bool*) Indicates whether the server is rebuilt with the preservation of the ephemeral partition. *Default: False*
- image (str) The id of an image to rebuild with. Default: None
- access\_ipv4 (str) The IPv4 address to rebuild with. Default: None
- access\_ipv6 (str) The IPv6 address to rebuild with. Default: None
- metadata (dict) A dictionary of metadata to rebuild with. Default: None
- **personality** A list of dictionaries, each including a **path** and **contents** key, to be injected into the rebuilt server at launch. *Default: None*

Returns The rebuilt Server instance.

# resize\_server(server, flavor)

Resize a server

#### **Parameters**

- server Either the ID of a server or a Server instance.
- **flavor** Either the ID of a flavor or a *Flavor* instance.

# Returns None

# confirm\_server\_resize(server)

Confirm a server resize

Parameters server Either the ID of a server or a Server instance.

Returns None

### revert\_server\_resize(server)

Revert a server resize

Parameters server Either the ID of a server or a Server instance.

Returns None

# **Image Operations**

prometheus\_histogram=None, influxdb\_config=None, influxdb\_client=None, \*args, \*\*kwargs)

delete\_image(image, ignore\_missing=True)

Delete an image

# Parameters

• **image** The value can be either the ID of an image or a *Image* instance.

• **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the image does not exist. When set to True, no exception will be set when attempting to delete a nonexistent image.

# Returns None

find\_image(name\_or\_id, ignore\_missing=True)

Find a single image

# Parameters

- **name\_or\_id** The name or ID of a image.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.

# Returns One Image or None

# get\_image(image)

Get a single image

Parameters image The value can be the ID of an image or a Image instance.

Returns One Image

Raises ResourceNotFound when no resource can be found.

# images(details=True, \*\*query)

Return a generator of images

### Parameters

- **details** (*bool*) When True, returns *Image* objects with all available properties, otherwise only basic properties are returned. *Default: "True"*
- **query** (*kwargs*) Optional query parameters to be sent to limit the resources being returned.

Returns A generator of image objects

### get\_image\_metadata(image)

Return a dictionary of metadata for an image

Parameters image Either the ID of an image or a Image instance.

**Returns** A *Image* with only the images metadata. All keys and values are Unicode text.

### Return type Image

### set\_image\_metadata(image, \*\*metadata)

Update metadata for an image

- **image** Either the ID of an image or a *Image* instance.
- **metadata** (*kwargs*) Key/value pairs to be updated in the images metadata. No other metadata is modified by this call. All keys and values are stored as Unicode.

**Returns** A *Image* with only the images metadata. All keys and values are Unicode text.

Return type Image

# delete\_image\_metadata(image, keys=None)

Delete metadata for an image

Note: This method will do a HTTP DELETE request for every key in keys.

# Parameters

- **image** Either the ID of an image or a *Image* instance.
- **keys** (*list*) The keys to delete. If left empty complete metadata will be removed.

# Return type None

# **Flavor Operations**

**find\_flavor**(*name\_or\_id*, *ignore\_missing=True*, *get\_extra\_specs=False*, \*\*query) Find a single flavor

# **Parameters**

- **name\_or\_id** The name or ID of a flavor.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.
- **get\_extra\_specs** (*bool*) When set to True and extra\_specs not present in the response will invoke additional API call to fetch extra\_specs.
- **query** (*kwargs*) Optional query parameters to be sent to limit the flavors being returned.

Returns One Flavor or None

# create\_flavor(\*\*attrs)

Create a new flavor from attributes

**Parameters attrs** (*dict*) Keyword arguments which will be used to create a *Flavor*, comprised of the properties on the Flavor class.

**Returns** The results of flavor creation

# Return type Flavor

# delete\_flavor(flavor, ignore\_missing=True)

Delete a flavor

# **Parameters**

- **flavor** The value can be either the ID of a flavor or a *Flavor* instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the flavor does not exist. When set to True, no exception will be set when attempting to delete a nonexistent flavor.

# Returns None

### get\_flavor(flavor, get\_extra\_specs=False)

Get a single flavor

### **Parameters**

- **flavor** The value can be the ID of a flavor or a *Flavor* instance.
- **get\_extra\_specs** (*bool*) When set to **True** and extra\_specs not present in the response will invoke additional API call to fetch extra\_specs.

# Returns One Flavor

Raises ResourceNotFound when no resource can be found.

**flavors**(*details=True*, *get\_extra\_specs=False*, \*\*query)

Return a generator of flavors

# Parameters

- **details** (*bool*) When True, returns *Flavor* objects, with additional attributes filled.
- **get\_extra\_specs** (*bool*) When set to True and extra\_specs not present in the response will invoke additional API call to fetch extra\_specs.
- **query** (*kwargs*) Optional query parameters to be sent to limit the flavors being returned.

Returns A generator of flavor objects

# flavor\_add\_tenant\_access(flavor, tenant)

Adds tenant/project access to flavor.

### **Parameters**

- **flavor** Either the ID of a flavor or a *Flavor* instance.
- **tenant** (*str*) The UUID of the tenant.

### Returns One Flavor

# flavor\_remove\_tenant\_access(flavor, tenant)

Removes tenant/project access to flavor.

### **Parameters**

- **flavor** Either the ID of a flavor or a *Flavor* instance.
- **tenant** (*str*) The UUID of the tenant.

Returns One Flavor

# get\_flavor\_access(flavor)

Lists tenants who have access to private flavor

# Parameters flavor Either the ID of a flavor or a Flavor instance.

**Returns** List of dicts with flavor\_id and tenant\_id attributes.

# fetch\_flavor\_extra\_specs(flavor)

Lists Extra Specs of a flavor

# Parameters flavor Either the ID of a flavor or a Flavor instance.

Returns One Flavor

# create\_flavor\_extra\_specs(flavor, extra\_specs)

Lists Extra Specs of a flavor

# **Parameters**

- **flavor** Either the ID of a flavor or a *Flavor* instance.
- **extra\_specs** (*dict*) dict of extra specs

# Returns One Flavor

# get\_flavor\_extra\_specs\_property(flavor, prop)

Get specific Extra Spec property of a flavor

# **Parameters**

- **flavor** Either the ID of a flavor or a *Flavor* instance.
- **prop** (*str*) Property name.

Returns String value of the requested property.

### update\_flavor\_extra\_specs\_property(flavor, prop, val)

Update specific Extra Spec property of a flavor

# Parameters

- **flavor** Either the ID of a flavor or a *Flavor* instance.
- **prop** (*str*) Property name.
- **val** (*str*) Property value.

Returns String value of the requested property.

# delete\_flavor\_extra\_specs\_property(flavor, prop)

Delete specific Extra Spec property of a flavor

### Parameters

- **flavor** Either the ID of a flavor or a *Flavor* instance.
- **prop** (*str*) Property name.

# **Service Operations**

**class** openstack.compute.v2.\_proxy.**Proxy**(*session*, *statsd\_client=None*, *statsd\_prefix=None*,

prometheus\_counter=None, prometheus\_histogram=None, influxdb\_config=None, influxdb\_client=None, \*args, \*\*kwargs)

update\_service\_forced\_down(service, host=None, binary=None, forced=True)

Update service forced\_down information

## Parameters

- service Either the ID of a service or a Service instance.
- **host** (*str*) The host where service runs.
- **binary** (*str*) The name of service.
- **forced** (*bool*) Whether or not this service was forced down manually by an administrator after the service was fenced.

Returns Updated service instance

Return type class: ~openstack.compute.v2.service.Service

disable\_service(service, host=None, binary=None, disabled\_reason=None)

Disable a service

### Parameters

- **service** Either the ID of a service or a Service instance.
- **host** (*str*) The host where service runs.
- **binary** (*str*) The name of service.
- disabled\_reason (str) The reason of force down a service.

Returns Updated service instance

**Return type** class: ~openstack.compute.v2.service.Service

enable\_service(service, host=None, binary=None)

Enable a service

#### Parameters

- **service** Either the ID of a service or a Service instance.
- **host** (*str*) The host where service runs.
- **binary** (*str*) The name of service.

**Returns** Updated service instance

### Return type class: ~openstack.compute.v2.service.Service

services(\*\*query)

Return a generator of service

Params dict query Query parameters

Returns A generator of service

**Return type** class: ~openstack.compute.v2.service.Service

#### find\_service(name\_or\_id, ignore\_missing=True, \*\*attrs)

Find a service from name or id to get the corresponding info

# Parameters

- name\_or\_id The name or id of a service
- attrs (dict) Additional attributes like host
- **Returns** One: class:~*openstack.compute.v2.hypervisor.Hypervisor* object or None

# delete\_service(service, ignore\_missing=True)

Delete a service

### **Parameters**

- service The value can be either the ID of a service or a Service instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the volume attachment does not exist. When set to True, no exception will be set when attempting to delete a nonexistent volume attachment.

# Returns None

#### update\_service(service, \*\*attrs)

Update a service

Parameters server Either the ID of a service or a Service instance.

Attrs kwargs The attributes to update on the service represented by service.

Returns The updated service

Return type Service

# **Volume Attachment Operations**

**class** openstack.compute.v2.\_proxy.**Proxy**(session, statsd\_client=None, statsd\_prefix=None,

prometheus\_counter=None,
prometheus\_histogram=None,
influxdb\_config=None, influxdb\_client=None,
\*args, \*\*kwargs)

#### create\_volume\_attachment(server, \*\*attrs)

Create a new volume attachment from attributes

#### Parameters

- server The server can be either the ID of a server or a Server instance.
- **attrs** (*dict*) Keyword arguments which will be used to create a VolumeAttachment, comprised of the properties on the VolumeAttachment class.

Returns The results of volume attachment creation

# Return type VolumeAttachment

update\_volume\_attachment(volume\_attachment, server, \*\*attrs)

update a volume attachment

# Parameters

- **volume\_attachment** The value can be either the ID of a volume attachment or a **VolumeAttachment** instance.
- **server** This parameter need to be specified when VolumeAttachment ID is given as value. It can be either the ID of a server or a *Server* instance that the attachment belongs to.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the volume attachment does not exist. When set to True, no exception will be set when attempting to delete a nonexistent volume attachment.

#### Returns None

#### delete\_volume\_attachment(volume\_attachment, server, ignore\_missing=True)

Delete a volume attachment

#### **Parameters**

- **volume\_attachment** The value can be either the ID of a volume attachment or a VolumeAttachment instance.
- **server** This parameter need to be specified when VolumeAttachment ID is given as value. It can be either the ID of a server or a *Server* instance that the attachment belongs to.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the volume attachment does not exist. When set to True, no exception will be set when attempting to delete a nonexistent volume attachment.

#### Returns None

#### get\_volume\_attachment(volume\_attachment, server, ignore\_missing=True)

Get a single volume attachment

# Parameters

- **volume\_attachment** The value can be the ID of a volume attachment or a VolumeAttachment instance.
- **server** This parameter need to be specified when VolumeAttachment ID is given as value. It can be either the ID of a server or a *Server* instance that the attachment belongs to.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the volume attachment does not exist. When set to True, no exception will be set when attempting to delete a nonexistent volume attachment.

Returns One VolumeAttachment

Raises ResourceNotFound when no resource can be found.

### volume\_attachments(server)

Return a generator of volume attachments

Parameters server The server can be either the ID of a server or a Server.

Returns A generator of VolumeAttachment objects

Return type VolumeAttachment

# **Keypair Operations**

# create\_keypair(\*\*attrs)

Create a new keypair from attributes

**Parameters attrs** (*dict*) Keyword arguments which will be used to create a *Keypair*, comprised of the properties on the Keypair class.

Returns The results of keypair creation

Return type Keypair

delete\_keypair(keypair, ignore\_missing=True, user\_id=None)

Delete a keypair

# Parameters

- **keypair** The value can be either the ID of a keypair or a *Keypair* instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the keypair does not exist. When set to True, no exception will be set when attempting to delete a nonexistent keypair.
- **user\_id** (*str*) Optional user\_id owning the keypair

#### Returns None

get\_keypair(keypair, user\_id=None)

Get a single keypair

# Parameters

- **keypair** The value can be the ID of a keypair or a *Keypair* instance.
- **user\_id** (*str*) Optional user\_id owning the keypair

## Returns One Keypair

Raises ResourceNotFound when no resource can be found.

find\_keypair(name\_or\_id, ignore\_missing=True, user\_id=None)

Find a single keypair

# **Parameters**

- name\_or\_id The name or ID of a keypair.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.
- user\_id (str) Optional user\_id owning the keypair

#### Returns One Keypair or None

## keypairs(\*\*query)

Return a generator of keypairs

**Parameters query** (*kwargs*) Optional query parameters to be sent to limit the resources being returned.

Returns A generator of keypair objects

Return type Keypair

# **Server IPs**

**class** openstack.compute.v2.\_proxy.**Proxy**(*session*, *statsd\_client=None*, *statsd\_prefix=None*,

prometheus\_counter=None,
prometheus\_histogram=None,
influxdb\_config=None, influxdb\_client=None,
\*args, \*\*kwargs)

server\_ips(server, network\_label=None)
Return a generator of server IPs

#### **Parameters**

- server The server can be either the ID of a server or a Server.
- **network\_label** The name of a particular network to list IP addresses from.

**Returns** A generator of ServerIP objects

Return type ServerIP

# **Server Group Operations**

## create\_server\_group(\*\*attrs)

Create a new server group from attributes

**Parameters attrs** (*dict*) Keyword arguments which will be used to create a ServerGroup, comprised of the properties on the ServerGroup class.

Returns The results of server group creation

## Return type ServerGroup

### delete\_server\_group(server\_group, ignore\_missing=True)

Delete a server group

## Parameters

- **server\_group** The value can be either the ID of a server group or a ServerGroup instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the server group does not exist. When set to True, no exception will be set when attempting to delete a nonexistent server group.

## Returns None

find\_server\_group(name\_or\_id, ignore\_missing=True)

Find a single server group

# Parameters

- **name\_or\_id** The name or ID of a server group.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.

Returns One ServerGroup object or None

# get\_server\_group(server\_group)

Get a single server group

**Parameters server\_group** The value can be the ID of a server group or a ServerGroup instance.

Returns A ServerGroup object.

**Raises** ResourceNotFound when no resource can be found.

# server\_groups(\*\*query)

Return a generator of server groups

**Parameters query** (*kwargs*) Optional query parameters to be sent to limit the resources being returned.

**Returns** A generator of ServerGroup objects

Return type ServerGroup

# **Server Interface Operations**

class openstack.compute.v2.\_proxy.Proxy(session, statsd\_client=None, statsd\_prefix=None,

prometheus\_counter=None, prometheus\_histogram=None, influxdb\_config=None, influxdb\_client=None, \*args, \*\*kwargs)

create\_server\_interface(server, \*\*attrs)

Create a new server interface from attributes

#### **Parameters**

- **server** The server can be either the ID of a server or a *Server* instance that the interface belongs to.
- **attrs** (*dict*) Keyword arguments which will be used to create a *ServerInterface*, comprised of the properties on the ServerInterface class.

Returns The results of server interface creation

## Return type ServerInterface

**delete\_server\_interface**(*server\_interface*, *server=None*, *ignore\_missing=True*)

Delete a server interface

#### **Parameters**

- **server\_interface** The value can be either the ID of a server interface or a *ServerInterface* instance.
- **server** This parameter need to be specified when ServerInterface ID is given as value. It can be either the ID of a server or a *Server* instance that the interface belongs to.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the server interface does not exist. When set to True, no exception will be set when attempting to delete a nonexistent server interface.

#### **Returns** None

#### get\_server\_interface(server\_interface, server=None)

Get a single server interface

### Parameters

- **server\_interface** The value can be the ID of a server interface or a *ServerInterface* instance.
- **server** This parameter need to be specified when ServerInterface ID is given as value. It can be either the ID of a server or a *Server* instance that the interface belongs to.

#### Returns One ServerInterface

**Raises** ResourceNotFound when no resource can be found.

# server\_interfaces(server, \*\*query)

Return a generator of server interfaces

## Parameters

- server The server can be either the ID of a server or a Server.
- **query** Optional query parameters to be sent to limit the resources being returned.

Returns A generator of ServerInterface objects

Return type ServerInterface

# **Availability Zone Operations**

 $\verb"class" openstack.compute.v2._proxy.Proxy(session, statsd_client=None, statsd_prefix=None, statsd_prefi$ 

prometheus\_counter=None,
prometheus\_histogram=None,
influxdb\_config=None, influxdb\_client=None,
\*args, \*\*kwargs)

# availability\_zones(details=False)

Return a generator of availability zones

**Parameters details** (*bool*) Return extra details about the availability zones. This defaults to *False* as it generally requires extra permission.

Returns A generator of availability zone

Return type AvailabilityZone

# **Limits Operations**

**class** openstack.compute.v2.\_proxy.**Proxy**(*session*, *statsd\_client=None*, *statsd\_prefix=None*,

prometheus\_counter=None,
prometheus\_histogram=None,
influxdb\_config=None, influxdb\_client=None,
\*args, \*\*kwargs)

# get\_limits(\*\*query)

Retrieve limits that are applied to the projects account

Returns A Limits object, including both AbsoluteLimits and RateLimits

Return type Limits

# **Hypervisor Operations**

**class** openstack.compute.v2.\_proxy.**Proxy**(session, statsd\_client=None, statsd\_prefix=None,

prometheus\_counter=None, prometheus\_histogram=None, influxdb\_config=None, influxdb\_client=None, \*args, \*\*kwargs)

**hypervisors**(*details=False*, \*\*query)

Return a generator of hypervisor

## Parameters

- **details** (*bool*) When set to the default, False, *Hypervisor* instances will be returned with only basic information populated.
- **query** (*kwargs*) Optional query parameters to be sent to limit the resources being returned.

Returns A generator of hypervisor

Return type class: ~openstack.compute.v2.hypervisor.Hypervisor

find\_hypervisor(name\_or\_id, ignore\_missing=True, details=True)

Find a hypervisor from name or id to get the corresponding info

Parameters name\_or\_id The name or id of a hypervisor

**Returns** One: class:~*openstack.compute.v2.hypervisor.Hypervisor* object or None

### get\_hypervisor(hypervisor)

Get a single hypervisor

**Parameters hypervisor** The value can be the ID of a hypervisor or a *Hypervisor* instance.

Returns A Hypervisor object.

Raises ResourceNotFound when no resource can be found.

#### get\_hypervisor\_uptime(hypervisor)

Get uptime information for hypervisor

**Parameters hypervisor** The value can be the ID of a hypervisor or a *Hypervisor* instance.

Returns A Hypervisor object.

Raises ResourceNotFound when no resource can be found.

# **Extension Operations**

**class** openstack.compute.v2.\_proxy.**Proxy**(*session*, *statsd\_client=None*, *statsd\_prefix=None*,

prometheus\_counter=None, prometheus\_histogram=None, influxdb\_config=None, influxdb\_client=None, \*args, \*\*kwargs)

find\_extension(name\_or\_id, ignore\_missing=True)

Find a single extension

## **Parameters**

- **name\_or\_id** The name or ID of an extension.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.

Returns One Extension or None

## extensions()

Retrieve a generator of extensions

Returns A generator of extension instances.

Return type Extension

# **QuotaSet Operations**

**class** openstack.compute.v2.\_proxy.**Proxy**(*session*, *statsd\_client=None*, *statsd\_prefix=None*,

prometheus\_counter=None,
prometheus\_histogram=None,
influxdb\_config=None, influxdb\_client=None,
\*args, \*\*kwargs)

get\_quota\_set(project, usage=False, \*\*query)

Show QuotaSet information for the project

# Parameters

- **project** ID or instance of **Project** of the project for which the quota should be retrieved
- **usage** (*bool*) When set to True quota usage and reservations would be filled.
- query (dict) Additional query parameters to use.

Returns One QuotaSet

Raises ResourceNotFound when no resource can be found.

# get\_quota\_set\_defaults(project)

Show QuotaSet defaults for the project

**Parameters project** ID or instance of Project of the project for which the quota should be retrieved

Returns One QuotaSet

Raises ResourceNotFound when no resource can be found.

## revert\_quota\_set(project, \*\*query)

Reset Quota for the project/user.

# Parameters

- **project** ID or instance of **Project** of the project for which the quota should be resetted.
- query (dict) Additional parameters to be used.

## Returns None

update\_quota\_set(quota\_set, query=None, \*\*attrs)

Update a QuotaSet.

# Parameters

- quota\_set Either the ID of a quota\_set or a QuotaSet instance.
- query (dict) Optional parameters to be used with update call.

Attrs kwargs The attributes to update on the QuotaSet represented by quota\_set.

Returns The updated QuotaSet

Return type QuotaSet

# **Server Migration Operations**

abort\_server\_migration(server\_migration, server, ignore\_missing=True)

Abort an in-progress server migration

# Parameters

- **server\_migration** The value can be either the ID of a server migration or a *ServerMigration* instance.
- **server** This parameter needs to be specified when ServerMigration ID is given as value. It can be either the ID of a server or a *Server* instance that the migration belongs to.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the volume attachment does not exist. When set to True, no exception will be set when attempting to delete a nonexistent volume attachment.

#### Returns None

force\_complete\_server\_migration(server\_migration, server=None)

Force complete an in-progress server migration

## Parameters

- **server\_migration** The value can be either the ID of a server migration or a *ServerMigration* instance.
- **server** This parameter needs to be specified when ServerMigration ID is given as value. It can be either the ID of a server or a *Server* instance that the migration belongs to.

#### Returns None

#### get\_server\_migration(server\_migration, server, ignore\_missing=True)

Get a single volume attachment

#### Parameters

- **server\_migration** The value can be the ID of a server migration or a *ServerMigration* instance.
- **server** This parameter need to be specified when ServerMigration ID is given as value. It can be either the ID of a server or a *Server* instance that the migration belongs to.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the server migration does not exist. When set to True, no exception will be set when attempting to delete a nonexistent server migration.

#### Returns One ServerMigration

Raises ResourceNotFound when no resource can be found.

#### server\_migrations(server)

Return a generator of migrations for a server.

Parameters server The server can be either the ID of a server or a Server.

Returns A generator of ServerMigration objects

Return type ServerMigration

# **Migration Operations**

## migrations()

Return a generator of migrations for all servers.

**Returns** A generator of Migration objects

Return type Migration

# **Database API**

For details on how to use database, see Using OpenStack Database

# **The Database Class**

The database high-level interface is available through the database member of a *Connection* object. The database member will only be added if the service is detected.

# **Database Operations**

#### create\_database(instance, \*\*attrs)

Create a new database from attributes

### Parameters

- instance This can be either the ID of an instance or a Instance
- **attrs** (*dict*) Keyword arguments which will be used to create a *Database*, comprised of the properties on the Database class.

Returns The results of server creation

#### **Return type** *Database*

#### delete\_database(database, instance=None, ignore\_missing=True)

Delete a database

### Parameters

- **database** The value can be either the ID of a database or a *Database* instance.
- **instance** This parameter needs to be specified when an ID is given as *database*. It can be either the ID of an instance or a *Instance*
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the database does not exist. When set to True, no exception will be set when attempting to delete a nonexistent database.

#### Returns None

#### find\_database(name\_or\_id, instance, ignore\_missing=True)

Find a single database

## **Parameters**

- **name\_or\_id** The name or ID of a database.
- instance This can be either the ID of an instance or a Instance

• **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.

Returns One Database or None

## databases(instance, \*\*query)

Return a generator of databases

## Parameters

- **instance** This can be either the ID of an instance or a *Instance* instance that the interface belongs to.
- **query** (*kwargs*) Optional query parameters to be sent to limit the resources being returned.

**Returns** A generator of database objects

## **Return type** *Database*

## get\_database(database, instance=None)

Get a single database

### Parameters

- **instance** This parameter needs to be specified when an ID is given as *database*. It can be either the ID of an instance or a *Instance*
- **database** The value can be the ID of a database or a *Database* instance.

# Returns One Database

Raises ResourceNotFound when no resource can be found.

# **Flavor Operations**

class openstack.database.v1.\_proxy.Proxy(session, statsd\_client=None, statsd\_prefix=None,

prometheus\_counter=None,
prometheus\_histogram=None,
influxdb\_config=None, influxdb\_client=None,
\*args, \*\*kwargs)

# find\_flavor(name\_or\_id, ignore\_missing=True)

Find a single flavor

# Parameters

- name\_or\_id The name or ID of a flavor.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.

# Returns One Flavor or None

# get\_flavor(flavor)

Get a single flavor

Parameters flavor The value can be the ID of a flavor or a Flavor instance.

Returns One Flavor

Raises ResourceNotFound when no resource can be found.

flavors(\*\*query)

Return a generator of flavors

**Parameters query** (*kwargs*) Optional query parameters to be sent to limit the resources being returned.

Returns A generator of flavor objects

Return type Flavor

## **Instance Operations**

class openstack.database.v1.\_proxy.Proxy(session, statsd\_client=None, statsd\_prefix=None,

prometheus\_counter=None,
prometheus\_histogram=None,
influxdb\_config=None, influxdb\_client=None,
\*args, \*\*kwargs)

## create\_instance(\*\*attrs)

Create a new instance from attributes

**Parameters attrs** (*dict*) Keyword arguments which will be used to create a *Instance*, comprised of the properties on the Instance class.

Returns The results of server creation

**Return type** *Instance* 

#### delete\_instance(instance, ignore\_missing=True)

Delete an instance

### Parameters

- **instance** The value can be either the ID of an instance or a *Instance* instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the instance does not exist. When set to True, no exception will be set when attempting to delete a nonexistent instance.

# Returns None

#### find\_instance(name\_or\_id, ignore\_missing=True)

Find a single instance

# **Parameters**

- **name\_or\_id** The name or ID of a instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.

Returns One Instance or None

get\_instance(instance)

Get a single instance

**Parameters instance** The value can be the ID of an instance or a *Instance* instance.

Returns One Instance

Raises ResourceNotFound when no resource can be found.

# instances(\*\*query)

Return a generator of instances

**Parameters query** (*kwargs*) Optional query parameters to be sent to limit the resources being returned.

Returns A generator of instance objects

Return type Instance

update\_instance(instance, \*\*attrs)

Update a instance

Parameters instance Either the id of a instance or a Instance instance.

Attrs kwargs The attributes to update on the instance represented by value.

Returns The updated instance

Return type Instance

# **User Operations**

## create\_user(instance, \*\*attrs)

Create a new user from attributes

#### Parameters

- instance This can be either the ID of an instance or a Instance
- **attrs** (*dict*) Keyword arguments which will be used to create a *User*, comprised of the properties on the User class.

\*args, \*\*kwargs)

Returns The results of server creation

#### Return type User

**delete\_user**(*user*, *instance=None*, *ignore\_missing=True*)

Delete a user

### **Parameters**

- **user** The value can be either the ID of a user or a *User* instance.
- **instance** This parameter needs to be specified when an ID is given as *user*. It can be either the ID of an instance or a *Instance*
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the user does not exist. When set to True, no exception will be set when attempting to delete a nonexistent user.

### Returns None

find\_user(name\_or\_id, instance, ignore\_missing=True)

Find a single user

## Parameters

- name\_or\_id The name or ID of a user.
- instance This can be either the ID of an instance or a Instance
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.

## Returns One User or None

## users(instance, \*\*query)

Return a generator of users

## **Parameters**

- **instance** This can be either the ID of an instance or a *Instance*
- **query** (*kwargs*) Optional query parameters to be sent to limit the resources being returned.

Returns A generator of user objects

#### Return type User

#### get\_user(user, instance=None)

Get a single user

#### Parameters

- **user** The value can be the ID of a user or a *User* instance.
- **instance** This parameter needs to be specified when an ID is given as *database*. It can be either the ID of an instance or a *Instance*

#### Returns One User

Raises ResourceNotFound when no resource can be found.

# **DNS API**

For details on how to use dns, see Using OpenStack DNS

# The DNS Class

The dns high-level interface is available through the dns member of a *Connection* object. The dns member will only be added if the service is detected.

#### **DNS Zone Operations**

# zones(\*\*query)

Retrieve a generator of zones

**Parameters query** (*dict*) Optional query parameters to be sent to limit the resources being returned.

- name: Zone Name field.
- *type*: Zone Type field.
- email: Zone email field.
- status: Status of the zone.
- ttl: TTL field filter.abs
- *description*: Zone description field filter.

Returns A generator of zone Zone instances.

#### create\_zone(\*\*attrs)

Create a new zone from attributes

**Parameters attrs** (*dict*) Keyword arguments which will be used to create a *Zone*, comprised of the properties on the Zone class.

Returns The results of zone creation.

Return type Zone

get\_zone(zone)

Get a zone

Parameters zone The value can be the ID of a zone or a Zone instance.

Returns Zone instance.

Return type Zone

### delete\_zone(zone, ignore\_missing=True)

Delete a zone

### **Parameters**

- zone The value can be the ID of a zone or a *Zone* instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the zone does not exist. When set to True, no exception will be set when attempting to delete a nonexistent zone.

**Returns** Zone been deleted

## Return type Zone

find\_zone(name\_or\_id, ignore\_missing=True, \*\*attrs)

Find a single zone

#### **Parameters**

- name\_or\_id The name or ID of a zone
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the zone does not exist. When set to True, no exception will be set when attempting to delete a nonexistent zone.

#### **Returns** Zone

abandon\_zone(zone, \*\*attrs)

Abandon Zone

**Parameters zone** The value can be the ID of a zone to be abandoned or a *ZoneExport* instance.

Returns None

## xfr\_zone(zone, \*\*attrs)

Trigger update of secondary Zone

**Parameters zone** The value can be the ID of a zone to be abandoned or a *ZoneExport* instance.

Returns None

# **Recordset Operations**

recordsets(zone=None, \*\*query)

Retrieve a generator of recordsets

#### **Parameters**

• **zone** The optional value can be the ID of a zone or a *Zone* instance. If it is not given all recordsets for all zones of the tenant would be retrieved

- **query** (*dict*) Optional query parameters to be sent to limit the resources being returned.
  - name: Recordset Name field.
  - type: Type field.
  - status: Status of the recordset.
  - ttl: TTL field filter.
  - description: Recordset description field filter.

Returns A generator of zone (Recordset) instances

#### create\_recordset(zone, \*\*attrs)

Create a new recordset in the zone

#### **Parameters**

- **zone** The value can be the ID of a zone or a *Zone* instance.
- **attrs** (*dict*) Keyword arguments which will be used to create a *Recordset*, comprised of the properties on the Recordset class.

Returns The results of zone creation

Return type Recordset

#### update\_recordset(recordset, \*\*attrs)

Update Recordset attributes

**Parameters attrs** (*dict*) Keyword arguments which will be used to create a *Recordset*, comprised of the properties on the Recordset class.

**Returns** The results of zone creation

Return type Recordset

# get\_recordset(recordset, zone)

Get a recordset

#### **Parameters**

- zone The value can be the ID of a zone or a Zone instance.
- recordset The value can be the ID of a recordset or a Recordset instance.

Returns Recordset instance

Return type Recordset

#### delete\_recordset(recordset, zone=None, ignore\_missing=True)

Delete a zone

#### **Parameters**

- recordset The value can be the ID of a recordset or a Recordset instance.
- **zone** The value can be the ID of a zone or a *Zone* instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the zone does not exist. When set to True, no exception will be set when attempting to delete a nonexistent zone.

Returns Recordset instance been deleted

Return type Recordset

# **Zone Import Operations**

#### zone\_imports(\*\*query)

Retrieve a generator of zone imports

**Parameters query** (*dict*) Optional query parameters to be sent to limit the resources being returned.

- *zone\_id*: Zone I field.
- *message*: Message field.
- status: Status of the zone import record.

Returns A generator of zone Zone Import instances.

#### create\_zone\_import(\*\*attrs)

Create a new zone import from attributes

**Parameters attrs** (*dict*) Keyword arguments which will be used to create a *ZoneImport*, comprised of the properties on the ZoneImport class.

Returns The results of zone creation.

Return type ZoneImport

### get\_zone\_import(zone\_import)

Get a zone import record

**Parameters zone** The value can be the ID of a zone import or a *ZoneImport* instance.

Returns ZoneImport instance.

Return type ZoneImport

## delete\_zone\_import(zone\_import, ignore\_missing=True)

Delete a zone import

#### **Parameters**

- **zone\_import** The value can be the ID of a zone import or a *ZoneImport* instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the zone does not exist. When set to True, no exception will be set when attempting to delete a nonexistent zone.

Returns None

# **Zone Export Operations**

#### zone\_exports(\*\*query)

Retrieve a generator of zone exports

**Parameters query** (*dict*) Optional query parameters to be sent to limit the resources being returned.

- *zone\_id*: Zone I field.
- message: Message field.
- status: Status of the zone import record.

**Returns** A generator of zone *ZoneExport* instances.

#### create\_zone\_export(zone, \*\*attrs)

Create a new zone export from attributes

### **Parameters**

- **zone** The value can be the ID of a zone to be exported or a *ZoneExport* instance.
- **attrs** (*dict*) Keyword arguments which will be used to create a *ZoneExport*, comprised of the properties on the ZoneExport class.

Returns The results of zone creation.

Return type ZoneExport

#### get\_zone\_export(zone\_export)

Get a zone export record

**Parameters zone** The value can be the ID of a zone import or a *ZoneExport* instance.

Returns ZoneExport instance.

Return type ZoneExport

#### get\_zone\_export\_text(zone\_export)

Get a zone export record as text

**Parameters zone** The value can be the ID of a zone import or a *ZoneExport* instance.

Returns ZoneExport instance.

#### Return type ZoneExport

#### delete\_zone\_export(zone\_export, ignore\_missing=True)

Delete a zone export

#### **Parameters**

- **zone\_export** The value can be the ID of a zone import or a *ZoneExport* instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the zone does not exist. When set to True, no exception will be set when attempting to delete a nonexistent zone.

Returns None

# **FloatingIP Operations**

# floating\_ips(\*\*query)

Retrieve a generator of recordsets

**Parameters query** (*dict*) Optional query parameters to be sent to limit the resources being returned.

- name: Recordset Name field.
- *type*: Type field.
- *status*: Status of the recordset.
- *ttl*: TTL field filter.
- *description*: Recordset description field filter.

Returns A generator of floatingips (FloatingIP) instances

# get\_floating\_ip(floating\_ip)

Get a Floating IP

**Parameters floating\_ip** The value can be the ID of a floating ip or a *FloatingIP* instance. The ID is in format region\_name:floatingip\_id

Returns FloatingIP instance.

# Return type FloatingIP

# update\_floating\_ip(floating\_ip, \*\*attrs)

Update floating ip attributes

# Parameters

- **floating\_ip** The id or an instance of FloatingIP.
- **attrs** (*dict*) attributes for update on FloatingIP.

Return type FloatingIP

# **Zone Transfer Operations**

### zone\_transfer\_requests(\*\*query)

Retrieve a generator of zone transfer requests

**Parameters query** (*dict*) Optional query parameters to be sent to limit the resources being returned.

• *status*: Status of the recordset.

Returns A generator of transfer requests (ZoneTransferRequest) instances

#### get\_zone\_transfer\_request(request)

Get a ZoneTransfer Request info

**Parameters request** The value can be the ID of a transfer request or a *ZoneTransferRequest* instance.

Returns Zone transfer request instance.

Return type ZoneTransferRequest

### create\_zone\_transfer\_request(zone, \*\*attrs)

Create a new ZoneTransfer Request from attributes

### **Parameters**

- **zone** The value can be the ID of a zone to be transferred or a *ZoneExport* instance.
- **attrs** (*dict*) Keyword arguments which will be used to create a *ZoneTransferRequest*, comprised of the properties on the ZoneTransfer-Request class.

**Returns** The results of zone transfer request creation.

#### Return type ZoneTransferRequest

#### update\_zone\_transfer\_request(request, \*\*attrs)

Update ZoneTransfer Request attributes

### **Parameters**

- **floating\_ip** The id or an instance of *ZoneTransferRequest*.
- attrs (dict) attributes for update on ZoneTransferRequest.

Return type ZoneTransferRequest

#### delete\_zone\_transfer\_request(request, ignore\_missing=True)

Delete a ZoneTransfer Request

#### Parameters

• **request** The value can be the ID of a zone transfer request or a *ZoneTransferRequest* instance.

• **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the zone does not exist. When set to True, no exception will be set when attempting to delete a nonexistent zone.

## Returns None

### zone\_transfer\_accepts(\*\*query)

Retrieve a generator of zone transfer accepts

- **Parameters query** (*dict*) Optional query parameters to be sent to limit the resources being returned.
  - status: Status of the recordset.
- Returns A generator of transfer accepts (ZoneTransferAccept) instances

## get\_zone\_transfer\_accept(accept)

- Get a ZoneTransfer Accept info
  - **Parameters request** The value can be the ID of a transfer accept or a *ZoneTransferAccept* instance.
  - Returns Zone transfer request instance.

Return type ZoneTransferAccept

#### create\_zone\_transfer\_accept(\*\*attrs)

Create a new ZoneTransfer Accept from attributes

**Parameters attrs** (*dict*) Keyword arguments which will be used to create a *ZoneTransferAccept*, comprised of the properties on the ZoneTransferAccept class.

**Returns** The results of zone transfer request creation.

Return type ZoneTransferAccept

# **Identity API v2**

For details on how to use identity, see Using OpenStack Identity

# The Identity v2 Class

The identity high-level interface is available through the identity member of a *Connection* object. The identity member will only be added if the service is detected.

# **Extension Operations**

## extensions()

Retrieve a generator of extensions

Returns A generator of extension instances.

Return type Extension

## get\_extension(extension)

Get a single extension

**Parameters extension** The value can be the ID of an extension or a *Extension* instance.

Returns One Extension

Raises ResourceNotFound when no extension can be found.

# **User Operations**

# create\_user(\*\*attrs)

Create a new user from attributes

**Parameters attrs** (*dict*) Keyword arguments which will be used to create a *User*, comprised of the properties on the User class.

Returns The results of user creation

# Return type User

delete\_user(user, ignore\_missing=True)

Delete a user

## **Parameters**

- user The value can be either the ID of a user or a User instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the user does not exist. When set to True, no exception will be set when attempting to delete a nonexistent user.

Returns None

## find\_user(name\_or\_id, ignore\_missing=True)

Find a single user

## **Parameters**

- name\_or\_id The name or ID of a user.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.

## Returns One User or None

#### get\_user(user)

Get a single user

Parameters user The value can be the ID of a user or a User instance.

Returns One User

Raises ResourceNotFound when no resource can be found.

# users(\*\*query)

Retrieve a generator of users

**Parameters query** (*kwargs*) Optional query parameters to be sent to limit the resources being returned.

Returns A generator of user instances.

Return type User

### update\_user(user, \*\*attrs)

#### Update a user

Parameters user Either the ID of a user or a User instance.

Attrs kwargs The attributes to update on the user represented by value.

Returns The updated user

Return type User

# **Role Operations**

# create\_role(\*\*attrs)

Create a new role from attributes

**Parameters attrs** (*dict*) Keyword arguments which will be used to create a *Role*, comprised of the properties on the Role class.

Returns The results of role creation

Return type Role

### delete\_role(role, ignore\_missing=True)

Delete a role

### **Parameters**

- **role** The value can be either the ID of a role or a *Role* instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the role does not exist. When set to True, no exception will be set when attempting to delete a nonexistent role.

### Returns None

## find\_role(name\_or\_id, ignore\_missing=True)

Find a single role

#### **Parameters**

- **name\_or\_id** The name or ID of a role.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.

Returns One Role or None

## get\_role(role)

Get a single role

Parameters role The value can be the ID of a role or a *Role* instance.

Returns One Role

Raises ResourceNotFound when no resource can be found.

# roles(\*\*query)

Retrieve a generator of roles

**Parameters query** (*kwargs*) Optional query parameters to be sent to limit the resources being returned.

Returns A generator of role instances.

#### Return type Role

#### update\_role(role, \*\*attrs)

Update a role

Parameters role Either the ID of a role or a *Role* instance.

Attrs kwargs The attributes to update on the role represented by value.

Returns The updated role

Return type Role

# **Tenant Operations**

class openstack.identity.v2.\_proxy.Proxy(session, statsd\_client=None, statsd\_prefix=None,

prometheus\_counter=None,
prometheus\_histogram=None,
influxdb\_config=None, influxdb\_client=None,
\*args, \*\*kwargs)

create\_tenant(\*\*attrs)

Create a new tenant from attributes

**Parameters attrs** (*dict*) Keyword arguments which will be used to create a *Tenant*, comprised of the properties on the Tenant class.

Returns The results of tenant creation

Return type Tenant

**delete\_tenant**(*tenant*, *ignore\_missing=True*)

Delete a tenant

#### **Parameters**

- tenant The value can be either the ID of a tenant or a *Tenant* instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the tenant does not exist. When set to True, no exception will be set when attempting to delete a nonexistent tenant.

#### Returns None

find\_tenant(name\_or\_id, ignore\_missing=True)

Find a single tenant

#### **Parameters**

- name\_or\_id The name or ID of a tenant.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.

#### Returns One Tenant or None

#### get\_tenant(tenant)

Get a single tenant

Parameters tenant The value can be the ID of a tenant or a Tenant instance.

Returns One Tenant

Raises ResourceNotFound when no resource can be found.

#### tenants(\*\*query)

Retrieve a generator of tenants

**Parameters query** (*kwargs*) Optional query parameters to be sent to limit the resources being returned.

**Returns** A generator of tenant instances.

 Return type Tenant

 update\_tenant(tenant, \*\*attrs)

 Update a tenant

 Parameters tenant Either the ID of a tenant or a Tenant instance.

 Attrs kwargs The attributes to update on the tenant represented by value.

 Returns The updated tenant

 Return type Tenant

# **Identity API v3**

For details on how to use identity, see Using OpenStack Identity

# The Identity v3 Class

The identity high-level interface is available through the identity member of a *Connection* object. The identity member will only be added if the service is detected.

# **Credential Operations**

class openstack.identity.v3.\_proxy.Proxy(session, statsd\_client=None, statsd\_prefix=None,

prometheus\_counter=None,
prometheus\_histogram=None,
influxdb\_config=None, influxdb\_client=None,
\*args, \*\*kwargs)

# create\_credential(\*\*attrs)

Create a new credential from attributes

**Parameters attrs** (*dict*) Keyword arguments which will be used to create a *Credential*, comprised of the properties on the Credential class.

Returns The results of credential creation

#### Return type Credential

# delete\_credential(credential, ignore\_missing=True)

Delete a credential

# Parameters

- **credential** The value can be either the ID of a credential or a *Credential* instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the credential does not exist. When set to True, no exception will be set when attempting to delete a nonexistent credential.

# Returns None

## find\_credential(name\_or\_id, ignore\_missing=True)

Find a single credential

### **Parameters**

- name\_or\_id The name or ID of a credential.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.

Returns One Credential or None

### get\_credential(credential)

Get a single credential

**Parameters credential** The value can be the ID of a credential or a *Credential* instance.

Returns One Credential

Raises ResourceNotFound when no resource can be found.

## credentials(\*\*query)

Retrieve a generator of credentials

**Parameters query** (*kwargs*) Optional query parameters to be sent to limit the resources being returned.

Returns A generator of credentials instances.

#### Return type Credential

#### update\_credential(credential, \*\*attrs)

Update a credential

Parameters credential Either the ID of a credential or a Credential instance.

Attrs kwargs The attributes to update on the credential represented by value.

**Returns** The updated credential

Return type Credential

# **Domain Operations**

influxdb\_config=None, influxdb\_client=None, \*args, \*\*kwargs)

### create\_domain(\*\*attrs)

Create a new domain from attributes

**Parameters attrs** (*dict*) Keyword arguments which will be used to create a *Domain*, comprised of the properties on the Domain class.

**Returns** The results of domain creation

### Return type Domain

## delete\_domain(domain, ignore\_missing=True)

Delete a domain

# Parameters

- domain The value can be either the ID of a domain or a *Domain* instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the domain does not exist. When set to True, no exception will be set when attempting to delete a nonexistent domain.

#### Returns None

#### find\_domain(name\_or\_id, ignore\_missing=True)

Find a single domain

#### **Parameters**

- **name\_or\_id** The name or ID of a domain.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.

Returns One Domain or None

# get\_domain(domain)

Get a single domain

Parameters domain The value can be the ID of a domain or a Domain instance.

Returns One Domain

Raises ResourceNotFound when no resource can be found.

# domains(\*\*query)

Retrieve a generator of domains

**Parameters query** (*kwargs*) Optional query parameters to be sent to limit the resources being returned.

Returns A generator of domain instances.

Return type Domain

# update\_domain(domain, \*\*attrs)

Update a domain

Parameters domain Either the ID of a domain or a Domain instance.

Attrs kwargs The attributes to update on the domain represented by value.

**Returns** The updated domain

Return type Domain

# **Endpoint Operations**

class openstack.identity.v3.\_proxy.Proxy(session, statsd\_client=None, statsd\_prefix=None,

prometheus\_counter=None,
prometheus\_histogram=None,
influxdb\_config=None, influxdb\_client=None,
\*args, \*\*kwargs)

## create\_endpoint(\*\*attrs)

Create a new endpoint from attributes

**Parameters attrs** (*dict*) Keyword arguments which will be used to create a *Endpoint*, comprised of the properties on the Endpoint class.

Returns The results of endpoint creation

Return type Endpoint

delete\_endpoint(endpoint, ignore\_missing=True)

Delete an endpoint

#### **Parameters**

- **endpoint** The value can be either the ID of an endpoint or a *Endpoint* instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the endpoint does not exist. When set to True, no exception will be set when attempting to delete a nonexistent endpoint.

#### **Returns** None

find\_endpoint(name\_or\_id, ignore\_missing=True)

Find a single endpoint

### Parameters

- name\_or\_id The name or ID of a endpoint.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.

### Returns One Endpoint or None

#### get\_endpoint(endpoint)

Get a single endpoint

**Parameters endpoint** The value can be the ID of an endpoint or a *Endpoint* instance.

# Returns One Endpoint

Raises ResourceNotFound when no resource can be found.

# endpoints(\*\*query)

Retrieve a generator of endpoints

**Parameters query** (*kwargs*) Optional query parameters to be sent to limit the resources being returned.

Returns A generator of endpoint instances.

Return type Endpoint

update\_endpoint(endpoint, \*\*attrs)

Update a endpoint

Parameters endpoint Either the ID of a endpoint or a *Endpoint* instance.

Attrs kwargs The attributes to update on the endpoint represented by value.

Returns The updated endpoint

Return type Endpoint

## **Group Operations**

#### create\_group(\*\*attrs)

Create a new group from attributes

**Parameters attrs** (*dict*) Keyword arguments which will be used to create a *Group*, comprised of the properties on the Group class.

Returns The results of group creation

Return type Group

delete\_group(group, ignore\_missing=True)

Delete a group

#### **Parameters**

- group The value can be either the ID of a group or a Group instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the group does not exist. When set to True, no exception will be set when attempting to delete a nonexistent group.

#### Returns None

find\_group(name\_or\_id, ignore\_missing=True, \*\*kwargs)

Find a single group

#### **Parameters**

- **name\_or\_id** The name or ID of a group.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.

Returns One Group or None

### get\_group(group)

Get a single group

Parameters group The value can be the ID of a group or a Group instance.

Returns One Group

Raises ResourceNotFound when no resource can be found.

#### groups(\*\*query)

Retrieve a generator of groups

**Parameters query** (*kwargs*) Optional query parameters to be sent to limit the resources being returned.

**Returns** A generator of group instances.

Return type Group

# update\_group(group, \*\*attrs)

Update a group

Parameters group Either the ID of a group or a Group instance.

Attrs kwargs The attributes to update on the group represented by value.

Returns The updated group

Return type Group

#### add\_user\_to\_group(user, group)

Add user to group

#### **Parameters**

- **user** Either the ID of a user or a *User* instance.
- group Either the ID of a group or a Group instance.

#### Returns None

remove\_user\_from\_group(user, group)

Remove user to group

# **Parameters**

- **user** Either the ID of a user or a *User* instance.
- group Either the ID of a group or a Group instance.

Returns None

#### check\_user\_in\_group(user, group)

Check whether user belongsto group

#### **Parameters**

- **user** Either the ID of a user or a *User* instance.
- **group** Either the ID of a group or a *Group* instance.

**Returns** A boolean representing current relation

# **Policy Operations**

class openstack.identity.v3.\_proxy.Proxy(session, statsd\_client=None, statsd\_prefix=None,

prometheus\_counter=None,
prometheus\_histogram=None,
influxdb\_config=None, influxdb\_client=None,
\*args, \*\*kwargs)

#### create\_policy(\*\*attrs)

Create a new policy from attributes

**Parameters attrs** (*dict*) Keyword arguments which will be used to create a *Policy*, comprised of the properties on the Policy class.

Returns The results of policy creation

Return type Policy

**delete\_policy**(*policy*, *ignore\_missing=True*)

Delete a policy

#### Parameters

- **policy** The value can be either the ID of a policy or a *Policy* instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the policy does not exist. When set to True, no exception will be set when attempting to delete a nonexistent policy.

#### Returns None

find\_policy(name\_or\_id, ignore\_missing=True)

Find a single policy

#### Parameters

- **name\_or\_id** The name or ID of a policy.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.

#### Returns One Policy or None

#### get\_policy(policy)

Get a single policy

Parameters policy The value can be the ID of a policy or a *Policy* instance.

### Returns One Policy

Raises ResourceNotFound when no resource can be found.

## policies(\*\*query)

Retrieve a generator of policies

**Parameters query** (*kwargs*) Optional query parameters to be sent to limit the resources being returned.

Returns A generator of policy instances.

# Return type Policy update\_policy(policy, \*\*attrs) Update a policy Parameters policy Either the ID of a policy or a Policy instance. Attrs kwargs The attributes to update on the policy represented by value. Returns The updated policy Return type Policy

# **Project Operations**

class openstack.identity.v3.\_proxy.Proxy(session, statsd\_client=None, statsd\_prefix=None,

prometheus\_counter=None,
prometheus\_histogram=None,
influxdb\_config=None, influxdb\_client=None,
\*args, \*\*kwargs)

# create\_project(\*\*attrs)

Create a new project from attributes

**Parameters attrs** (*dict*) Keyword arguments which will be used to create a *Project*, comprised of the properties on the Project class.

**Returns** The results of project creation

# Return type Project

# delete\_project(project, ignore\_missing=True)

Delete a project

### **Parameters**

- **project** The value can be either the ID of a project or a *Project* instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the project does not exist. When set to True, no exception will be set when attempting to delete a nonexistent project.

#### Returns None

find\_project(name\_or\_id, ignore\_missing=True, \*\*attrs)

Find a single project

# Parameters

- name\_or\_id The name or ID of a project.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.

Returns One Project or None

get\_project(project)

Get a single project

Parameters project The value can be the ID of a project or a Project instance.

Returns One Project

Raises ResourceNotFound when no resource can be found.

# projects(\*\*query)

Retrieve a generator of projects

**Parameters query** (*kwargs*) Optional query parameters to be sent to limit the resources being returned.

Returns A generator of project instances.

Return type Project

update\_project(project, \*\*attrs)

Update a project

Parameters project Either the ID of a project or a Project instance.

Attrs kwargs The attributes to update on the project represented by value.

Returns The updated project

Return type Project

# **Region Operations**

# create\_region(\*\*attrs)

Create a new region from attributes

**Parameters attrs** (*dict*) Keyword arguments which will be used to create a Region, comprised of the properties on the Region class.

**Returns** The results of region creation.

Return type Region

delete\_region(region, ignore\_missing=True)

Delete a region

# Parameters

- **region** The value can be either the ID of a region or a Region instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the region does not exist. When set to True, no exception will be thrown when attempting to delete a nonexistent region.

Returns None

find\_region(name\_or\_id, ignore\_missing=True)

Find a single region

# Parameters

- **name\_or\_id** The name or ID of a region.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the region does not exist. When set to True, None will be returned when attempting to find a nonexistent region.

#### Returns One Region or None

# get\_region(region)

Get a single region

Parameters region The value can be the ID of a region or a Region instance.

Returns One Region

Raises ResourceNotFound when no matching region can be found.

# regions(\*\*query)

Retrieve a generator of regions

**Parameters query** (*kwargs*) Optional query parameters to be sent to limit the regions being returned.

Returns A generator of region instances.

#### Return type Region

# update\_region(region, \*\*attrs)

#### Update a region

Parameters region Either the ID of a region or a Region instance.

Attrs kwargs The attributes to update on the region represented by value.

Returns The updated region.

Return type Region

# **Role Operations**

# create\_role(\*\*attrs)

Create a new role from attributes

**Parameters attrs** (*dict*) Keyword arguments which will be used to create a Role, comprised of the properties on the Role class.

**Returns** The results of role creation.

Return type Role

### delete\_role(role, ignore\_missing=True)

Delete a role

### **Parameters**

- **role** The value can be either the ID of a role or a Role instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the role does not exist. When set to True, no exception will be thrown when attempting to delete a nonexistent role.

### Returns None

find\_role(name\_or\_id, ignore\_missing=True, \*\*kwargs)

Find a single role

#### Parameters

- **name\_or\_id** The name or ID of a role.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the role does not exist. When set to True, None will be returned when attempting to find a nonexistent role.

Returns One Role or None

# get\_role(role)

Get a single role

Parameters role The value can be the ID of a role or a Role instance.

Returns One Role

Raises ResourceNotFound when no matching role can be found.

# roles(\*\*query)

Retrieve a generator of roles

**Parameters query** (*kwargs*) Optional query parameters to be sent to limit the resources being returned. The options are: domain\_id, name.

Returns A generator of role instances.

#### Return type Role

#### update\_role(role, \*\*attrs)

Update a role

#### **Parameters**

- **role** Either the ID of a role or a Role instance.
- **kwargs** (*dict*) The attributes to update on the role represented by value. Only name can be updated

Returns The updated role.

# Return type Role

# **Role Assignment Operations**

Retrieve a generator of roles assigned to user/group

# **Parameters**

- domain Either the ID of a domain or a *Domain* instance.
- **project** Either the ID of a project or a *Project* instance.
- **system** Either the system name or a System instance.
- group Either the ID of a group or a Group instance.
- **user** Either the ID of a user or a *User* instance.

**Returns** A generator of role instances.

#### **Return type** Role

# role\_assignments(\*\*query)

Retrieve a generator of role assignments

**Parameters query** (*kwargs*) Optional query parameters to be sent to limit the resources being returned. The options are: group\_id, role\_id, scope\_domain\_id, scope\_project\_id, user\_id, include\_names, include\_subtree.

# Returns RoleAssignment

#### assign\_domain\_role\_to\_user(domain, user, role)

Assign role to user on a domain

# **Parameters**

- domain Either the ID of a domain or a *Domain* instance.
- user Either the ID of a user or a User instance.
- **role** Either the ID of a role or a Role instance.

# Returns None

#### unassign\_domain\_role\_from\_user(domain, user, role)

Unassign role from user on a domain

# **Parameters**

- domain Either the ID of a domain or a *Domain* instance.
- **user** Either the ID of a user or a *User* instance.
- role Either the ID of a role or a Role instance.

#### Returns None

# validate\_user\_has\_domain\_role(domain, user, role)

Validates that a user has a role on a domain

#### **Parameters**

- domain Either the ID of a domain or a *Domain* instance.
- **user** Either the ID of a user or a *User* instance.
- **role** Either the ID of a role or a **Role** instance.

Returns True if user has role in domain

# assign\_domain\_role\_to\_group(domain, group, role)

Assign role to group on a domain

# **Parameters**

- **domain** Either the ID of a domain or a *Domain* instance.
- group Either the ID of a group or a Group instance.
- **role** Either the ID of a role or a **Role** instance.

# Returns None

# unassign\_domain\_role\_from\_group(domain, group, role)

Unassign role from group on a domain

# **Parameters**

- domain Either the ID of a domain or a *Domain* instance.
- group Either the ID of a group or a Group instance.
- **role** Either the ID of a role or a Role instance.

# Returns None

### validate\_group\_has\_domain\_role(domain, group, role)

Validates that a group has a role on a domain

#### Parameters

- domain Either the ID of a domain or a *Domain* instance.
- **group** Either the ID of a group or a *Group* instance.
- **role** Either the ID of a role or a Role instance.

Returns True if group has role on domain

# assign\_project\_role\_to\_user(project, user, role)

Assign role to user on a project

### **Parameters**

- **project** Either the ID of a project or a *Project* instance.
- **user** Either the ID of a user or a *User* instance.
- **role** Either the ID of a role or a Role instance.

# Returns None

### unassign\_project\_role\_from\_user(project, user, role)

Unassign role from user on a project

#### **Parameters**

- **project** Either the ID of a project or a *Project* instance.
- **user** Either the ID of a user or a *User* instance.
- **role** Either the ID of a role or a **Role** instance.

#### Returns None

#### validate\_user\_has\_project\_role(project, user, role)

Validates that a user has a role on a project

#### **Parameters**

- **project** Either the ID of a project or a *Project* instance.
- **user** Either the ID of a user or a *User* instance.
- **role** Either the ID of a role or a **Role** instance.

Returns True if user has role in project

# assign\_project\_role\_to\_group(project, group, role)

Assign role to group on a project

#### **Parameters**

- **project** Either the ID of a project or a *Project* instance.
- group Either the ID of a group or a *Group* instance.
- **role** Either the ID of a role or a **Role** instance.

# Returns None

#### unassign\_project\_role\_from\_group(project, group, role)

Unassign role from group on a project

# Parameters

- **project** Either the ID of a project or a *Project* instance.
- group Either the ID of a group or a *Group* instance.
- **role** Either the ID of a role or a Role instance.

#### Returns None

# validate\_group\_has\_project\_role(project, group, role)

Validates that a group has a role on a project

# **Parameters**

- **project** Either the ID of a project or a *Project* instance.
- **group** Either the ID of a group or a *Group* instance.
- **role** Either the ID of a role or a Role instance.

# Returns True if group has role in project

# assign\_system\_role\_to\_user(user, role, system)

Assign a role to user on a system

#### **Parameters**

- **user** Either the ID of a user or a *User* instance.
- **role** Either the ID of a role or a Role instance.
- **system** The system name

### Returns None

# unassign\_system\_role\_from\_user(user, role, system)

Unassign a role from user on a system

# **Parameters**

- **user** Either the ID of a user or a *User* instance.
- **role** Either the ID of a role or a Role instance.
- **system** The system name

# Returns None

# validate\_user\_has\_system\_role(user, role, system)

Validates that a user has a role on a system

# **Parameters**

- **user** Either the ID of a user or a *User* instance.
- **role** Either the ID of a role or a Role instance.
- system The system name

Returns True if user has role in system

# assign\_system\_role\_to\_group(group, role, system)

Assign a role to group on a system

#### **Parameters**

- group Either the ID of a group or a Group instance.
- **role** Either the ID of a role or a Role instance.
- **system** The system name

#### Returns None

# unassign\_system\_role\_from\_group(group, role, system)

Unassign a role from group on a system

# Parameters

- group Either the ID of a group or a Group instance.
- **role** Either the ID of a role or a **Role** instance.
- **system** The system name

# Returns None

# validate\_group\_has\_system\_role(group, role, system)

Validates that a group has a role on a system

### **Parameters**

- group Either the ID of a group or a Group instance.
- **role** Either the ID of a role or a **Role** instance.
- system The system name

Returns True if group has role on system

# **Service Operations**

```
class openstack.identity.v3._proxy.Proxy(session, statsd_client=None, statsd_prefix=None,
```

prometheus\_counter=None,
prometheus\_histogram=None,
influxdb\_config=None, influxdb\_client=None,
\*args, \*\*kwargs)

# create\_service(\*\*attrs)

Create a new service from attributes

**Parameters attrs** (*dict*) Keyword arguments which will be used to create a *Service*, comprised of the properties on the Service class.

Returns The results of service creation

#### **Return type** Service

# delete\_service(service, ignore\_missing=True)

Delete a service

### **Parameters**

- service The value can be either the ID of a service or a Service instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the service does not exist. When set to True, no exception will be set when attempting to delete a nonexistent service.

#### Returns None

find\_service(name\_or\_id, ignore\_missing=True)

Find a single service

### **Parameters**

- **name\_or\_id** The name or ID of a service.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.

Returns One Service or None

#### get\_service(service)

Get a single service

Parameters service The value can be the ID of a service or a Service instance.

Returns One Service

Raises ResourceNotFound when no resource can be found.

#### services(\*\*query)

Retrieve a generator of services

**Parameters query** (*kwargs*) Optional query parameters to be sent to limit the resources being returned.

Returns A generator of service instances.

Return type Service

update\_service(service, \*\*attrs)

Update a service

Parameters service Either the ID of a service or a Service instance.

Attrs kwargs The attributes to update on the service represented by value.

Returns The updated service

**Return type** Service

# **Trust Operations**

# create\_trust(\*\*attrs)

Create a new trust from attributes

**Parameters attrs** (*dict*) Keyword arguments which will be used to create a *Trust*, comprised of the properties on the Trust class.

**Returns** The results of trust creation

Return type Trust

delete\_trust(trust, ignore\_missing=True)

Delete a trust

### Parameters

- trust The value can be either the ID of a trust or a Trust instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the credential does not exist. When set to True, no exception will be set when attempting to delete a nonexistent credential.

Returns None

# find\_trust(name\_or\_id, ignore\_missing=True)

Find a single trust

### Parameters

- name\_or\_id The name or ID of a trust.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.

Returns One Trust or None

#### get\_trust(trust)

Get a single trust

Parameters trust The value can be the ID of a trust or a Trust instance.

Returns One Trust

Raises ResourceNotFound when no resource can be found.

# trusts(\*\*query)

Retrieve a generator of trusts

**Parameters query** (*kwargs*) Optional query parameters to be sent to limit the resources being returned.

Returns A generator of trust instances.

Return type Trust

# **User Operations**

user\_projects(user, \*\*query)

# Retrieve a generator of projects to which the user has authorization to access.

# Parameters

- user Either the user id or an instance of User
- **query** (*kwargs*) Optional query parameters to be sent to limit the resources being returned.

Returns A generator of project instances.

# Return type UserProject

# create\_user(\*\*attrs)

Create a new user from attributes

**Parameters attrs** (*dict*) Keyword arguments which will be used to create a *User*, comprised of the properties on the User class.

Returns The results of user creation

# Return type User

delete\_user(user, ignore\_missing=True)

Delete a user

### Parameters

- **user** The value can be either the ID of a user or a *User* instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the user does not exist. When set to True, no exception will be set when attempting to delete a nonexistent user.

#### Returns None

find\_user(name\_or\_id, ignore\_missing=True, \*\*attrs)

Find a single user

#### **Parameters**

- name\_or\_id The name or ID of a user.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.

Returns One User or None

#### get\_user(user)

Get a single user

Parameters user The value can be the ID of a user or a User instance.

Returns One User

Raises ResourceNotFound when no resource can be found.

# users(\*\*query)

Retrieve a generator of users

**Parameters query** (*kwargs*) Optional query parameters to be sent to limit the resources being returned.

**Returns** A generator of user instances.

#### Return type User

### update\_user(user, \*\*attrs)

Update a user

Parameters user Either the ID of a user or a User instance.

Attrs kwargs The attributes to update on the user represented by value.

**Returns** The updated user

Return type User

# Image API v1

For details on how to use image, see Using OpenStack Image

# The Image v1 Class

The image high-level interface is available through the image member of a *Connection* object. The image member will only be added if the service is detected.

**class** openstack.image.v1.\_proxy.**Proxy**(*session*, *statsd\_client=None*, *statsd\_prefix=None*,

prometheus\_counter=None,
prometheus\_histogram=None,
influxdb\_config=None, influxdb\_client=None, \*args,
\*\*kwargs)

### upload\_image(\*\*attrs)

Upload a new image from attributes

**Parameters attrs** (*dict*) Keyword arguments which will be used to create a *Image*, comprised of the properties on the Image class.

Returns The results of image creation

Return type Image

delete\_image(image, ignore\_missing=True)

Delete an image

#### **Parameters**

- **image** The value can be either the ID of an image or a *Image* instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the image does not exist. When set to True, no exception will be set when attempting to delete a nonexistent image.

#### Returns None

find\_image(name\_or\_id, ignore\_missing=True)

Find a single image

# **Parameters**

- **name\_or\_id** The name or ID of a image.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.

# Returns One Image or None

```
get_image(image)
```

Get a single image

Parameters image The value can be the ID of an image or a Image instance.

Returns One Image

Raises ResourceNotFound when no resource can be found.

images(\*\*query)

Return a generator of images

**Parameters query** (*kwargs*) Optional query parameters to be sent to limit the resources being returned.

Returns A generator of image objects

Return type Image

update\_image(image, \*\*attrs)

Update a image

Parameters image Either the ID of a image or a Image instance.

Attrs kwargs The attributes to update on the image represented by value.

Returns The updated image

Return type Image

# Image API v2

For details on how to use image, see Using OpenStack Image

# The Image v2 Class

The image high-level interface is available through the image member of a *Connection* object. The image member will only be added if the service is detected.

# **Image Operations**

Import data to an existing image

Interoperable image import process are introduced in the Image API v2.6. It mainly allow image importing from an external url and let Image Service download it by itself without sending binary data at image creation.

- **image** The value can be the ID of a image or a *Image* instance.
- **method** Method to use for importing the image. A valid value is glancedirect or web-download.

- **uri** Required only if using the web-download import method. This url is where the data is made available to the Image service.
- **store** Used when enabled\_backends is activated in glance. The value can be the id of a store or a *Store* instance.
- **stores** List of stores to be used when enabled\_backends is activated in glance. List values can be the id of a store or a *Store* instance.
- **all\_stores** Upload to all available stores. Mutually exclusive with store and stores.
- **all\_stores\_must\_succeed** When set to True, if an error occurs during the upload in at least one store, the worfklow fails, the data is deleted from stores where copying is done (not staging), and the state of the image is unchanged. When set to False, the workflow will fail (data deleted from stores, ) only if the import fails on all stores specified by the user. In case of a partial success, the locations added to the image will be the stores where the data has been correctly uploaded. Default is True.

# Returns None

stage\_image(image, filename=None, data=None)

Stage binary image data

# Parameters

- **image** The value can be the ID of a image or a *Image* instance.
- **filename** Optional name of the file to read data from.
- data Optional data to be uploaded as an image.

**Returns** The results of image creation

# Return type Image

upload\_image(container\_format=None, disk\_format=None, data=None, \*\*attrs)
Create and upload a new image from attributes

#### **Parameters**

- **container\_format** Format of the container. A valid value is ami, ari, aki, bare, ovf, ova, or docker.
- **disk\_format** The format of the disk. A valid value is ami, ari, aki, vhd, vmdk, raw, qcow2, vdi, or iso.
- **data** The data to be uploaded as an image.
- **attrs** (*dict*) Keyword arguments which will be used to create a *Image*, comprised of the properties on the Image class.

Returns The results of image creation

#### Return type Image

**download\_image**(*image*, *stream=False*, *output=None*, *chunk\_size=1024*)

Download an image

This will download an image to memory when stream=False, or allow streaming downloads using an iterator when stream=True. For examples of working with streamed responses, see *Downloading an Image with stream=True*.

# Parameters

- **image** The value can be either the ID of an image or a *Image* instance.
- **stream** (*bool*) When True, return a requests.Response instance allowing you to iterate over the response data stream instead of storing its entire contents in memory. See requests.Response.iter\_content() for more details. *NOTE*: If you do not consume the entirety of the response you must explicitly call requests.Response.close() or otherwise risk inefficiencies with the requests librarys handling of connections.

When False, return the entire contents of the response.

- **output** Either a file object or a path to store data into.
- **chunk\_size** (*int*) size in bytes to read from the wire and buffer at one time. Defaults to 1024
- **Returns** When output is not given the bytes comprising the given Image when stream is False, otherwise a requests.Response instance. When output is given a *Image* instance.

# delete\_image(image, ignore\_missing=True)

Delete an image

# Parameters

- **image** The value can be either the ID of an image or a *Image* instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the image does not exist. When set to True, no exception will be set when attempting to delete a nonexistent image.

#### Returns None

#### find\_image(name\_or\_id, ignore\_missing=True)

Find a single image

#### Parameters

- **name\_or\_id** The name or ID of a image.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.

### Returns One Image or None

#### get\_image(image)

Get a single image

Parameters image The value can be the ID of a image or a Image instance.

Returns One Image

Raises ResourceNotFound when no resource can be found.

#### images(\*\*query)

Return a generator of images

**Parameters query** (*kwargs*) Optional query parameters to be sent to limit the resources being returned.

Returns A generator of image objects

#### Return type Image

update\_image(image, \*\*attrs)

Update a image

Parameters image Either the ID of a image or a Image instance.

Attrs kwargs The attributes to update on the image represented by value.

Returns The updated image

Return type Image

#### deactivate\_image(image)

Deactivate an image

Parameters image Either the ID of a image or a Image instance.

Returns None

# reactivate\_image(image)

Deactivate an image

Parameters image Either the ID of a image or a Image instance.

Returns None

# add\_tag(image, tag)

Add a tag to an image

#### **Parameters**

- **image** The value can be the ID of a image or a *Image* instance that the member will be created for.
- **tag** (*str*) The tag to be added

#### Returns None

# remove\_tag(image, tag)

Remove a tag to an image

# **Parameters**

- **image** The value can be the ID of a image or a *Image* instance that the member will be created for.
- tag (str) The tag to be removed

# Returns None

Upload an image.

- **name** (*str*) Name of the image to create. If it is a pathname of an image, the name will be constructed from the extensionless basename of the path.
- **filename** (*str*) The path to the file to upload, if needed. (optional, defaults to None)
- **data** Image data (string or file-like object). It is mutually exclusive with filename
- **container** (*str*) Name of the container in swift where images should be uploaded for import if the cloud requires such a thing. (optional, defaults to images)
- **md5** (*str*) md5 sum of the image file. If not given, an md5 will be calculated.
- **sha256** (*str*) sha256 sum of the image file. If not given, an md5 will be calculated.
- **disk\_format** (*str*) The disk format the image is in. (optional, defaults to the os-client-config config value for this cloud)
- **container\_format** (*str*) The container format the image is in. (optional, defaults to the os-client-config config value for this cloud)
- **tags** (*list*) List of tags for this image. Each tag is a string of at most 255 chars.
- **disable\_vendor\_agent** (*bool*) Whether or not to append metadata flags to the image to inform the cloud in question to not expect a vendor agent to be runing. (optional, defaults to True)
- **allow\_duplicates** If true, skips checks that enforce unique image name. (optional, defaults to False)
- **meta** A dict of key/value pairs to use for metadata that bypasses automatic type conversion.
- **wait** (*bool*) If true, waits for image to be created. Defaults to true however, be aware that one of the upload methods is always synchronous.
- timeout Seconds to wait for image creation. None is forever.
- **validate\_checksum** (*boo1*) If true and cloud returns checksum, compares return value with the one calculated or passed into this call. If value does not match raises exception. Default is false
- **use\_import** (*bool*) Use the interoperable image import mechanism to import the image. This defaults to false because it is harder on the target cloud so should only be used when needed, such as when the user needs the cloud

to transform image format. If the cloud has disabled direct uploads, this will default to true.

- **stores** List of stores to be used when enabled\_backends is activated in glance. List values can be the id of a store or a *Store* instance. Implies use\_import equals True.
- **all\_stores** Upload to all available stores. Mutually exclusive with store and stores. Implies use\_import equals True.
- **all\_stores\_must\_succeed** When set to True, if an error occurs during the upload in at least one store, the worfklow fails, the data is deleted from stores where copying is done (not staging), and the state of the image is unchanged. When set to False, the workflow will fail (data deleted from stores, ) only if the import fails on all stores specified by the user. In case of a partial success, the locations added to the image will be the stores where the data has been correctly uploaded. Default is True. Implies use\_import equals True.

Additional kwargs will be passed to the image creation as additional metadata for the image and will have all values converted to string except for min\_disk, min\_ram, size and virtual\_size which will be converted to int.

If you are sure you have all of your data types correct or have an advanced need to be explicit, use meta. If you are just a normal consumer, using kwargs is likely the right choice.

If a value is in meta and kwargs, meta wins.

Returns A munch. Munch of the Image object

Raises SDKException if there are problems uploading

# **Member Operations**

**class** openstack.image.v2.\_proxy.**Proxy**(session, statsd\_client=None, statsd\_prefix=None,

prometheus\_counter=None,
prometheus\_histogram=None,
influxdb\_config=None, influxdb\_client=None, \*args,
\*\*kwargs)

### add\_member(image, \*\*attrs)

Create a new member from attributes

### Parameters

- **image** The value can be the ID of a image or a *Image* instance that the member will be created for.
- **attrs** (*dict*) Keyword arguments which will be used to create a *Member*, comprised of the properties on the Member class.

Returns The results of member creation

#### Return type Member

remove\_member(member, image=None, ignore\_missing=True)

Delete a member

# **Parameters**

- member The value can be either the ID of a member or a *Member* instance.
- **image** The value can be either the ID of an image or a *Image* instance that the member is part of. This is required if member is an ID.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the member does not exist. When set to True, no exception will be set when attempting to delete a nonexistent member.

# Returns None

find\_member(name\_or\_id, image, ignore\_missing=True)

Find a single member

# **Parameters**

- name\_or\_id The name or ID of a member.
- **image** This is the image that the member belongs to, the value can be the ID of a image or a *Image* instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.

### Returns One Member or None

# get\_member(member, image)

Get a single member on an image

#### **Parameters**

- member The value can be the ID of a member or a *Member* instance.
- **image** This is the image that the member belongs to. The value can be the ID of a image or a *Image* instance.

#### Returns One Member

Raises ResourceNotFound when no resource can be found.

#### members(image, \*\*query)

Return a generator of members

#### **Parameters**

- **image** This is the image that the member belongs to, the value can be the ID of a image or a *Image* instance.
- **query** (*kwargs*) Optional query parameters to be sent to limit the resources being returned.

Returns A generator of member objects

#### Return type Member

#### update\_member(member, image, \*\*attrs)

Update the member of an image

- **member** Either the ID of a member or a *Member* instance.
- **image** This is the image that the member belongs to. The value can be the ID of a image or a *Image* instance.

Attrs kwargs The attributes to update on the member represented by value.

**Returns** The updated member

Return type Member

# **Task Operations**

tasks(\*\*query)

Return a generator of tasks

**Parameters query** (*kwargs*) Optional query parameters to be sent to limit the resources being returned.

Returns A generator of task objects

Return type Task

#### get\_task(task)

Get task details

Parameters task The value can be the ID of a task or a Task instance.

Returns One Task

**Raises** ResourceNotFound when no resource can be found.

# create\_task(\*\*attrs)

Create a new task from attributes

**Parameters attrs** (*dict*) Keyword arguments which will be used to create a *Task*, comprised of the properties on the Task class.

**Returns** The results of task creation

Return type Task

wait\_for\_task(task, status='success', failures=None, interval=2, wait=120)

Wait for a task to be in a particular status.

- **task** The resource to wait on to reach the specified status. The resource must have a status attribute.
- **status** Desired status.
- failures (list) Statuses that would be interpreted as failures.

- **interval** Number of seconds to wait before to consecutive checks. Default to 2.
- wait Maximum number of seconds to wait before the change. Default to 120.

Returns The resource is returned on success.

- **Raises** ResourceTimeout if transition to the desired status failed to occur in specified seconds.
- **Raises** ResourceFailure if the resource has transited to one of the failure statuses.

**Raises** AttributeError if the resource does not have a status attribute.

# **Schema Operations**

**class** openstack.image.v2.\_proxy.**Proxy**(*session*, *statsd\_client=None*, *statsd\_prefix=None*,

prometheus\_counter=None,
prometheus\_histogram=None,
influxdb\_config=None, influxdb\_client=None, \*args,
\*\*kwargs)

# get\_images\_schema()

Get images schema

Returns One Schema

Raises ResourceNotFound when no resource can be found.

# get\_image\_schema()

Get single image schema

Returns One Schema

Raises ResourceNotFound when no resource can be found.

#### get\_members\_schema()

Get image members schema

Returns One Schema

Raises ResourceNotFound when no resource can be found.

#### get\_member\_schema()

Get image member schema

Returns One Schema

Raises ResourceNotFound when no resource can be found.

#### get\_tasks\_schema()

Get image tasks schema

Returns One Schema

Raises ResourceNotFound when no resource can be found.

get\_task\_schema()

Get image task schema

Returns One Schema

 ${\bf Raises}\ {\tt ResourceNotFound}\ {\tt when}\ {\tt no}\ {\tt resource}\ {\tt can}\ {\tt be}\ {\tt found}.$ 

# **Service Info Discovery Operations**

prometheus\_histogram=None, influxdb\_config=None, influxdb\_client=None, \*args, \*\*kwargs)

# stores(\*\*query)

Return a generator of supported image stores

**Returns** A generator of store objects

Return type Store

# get\_import\_info()

Get a info about image constraints

Returns One Import

Raises ResourceNotFound when no resource can be found.

# KeyManager API

For details on how to use key\_management, see Using OpenStack Key Manager

# The KeyManager Class

The key\_management high-level interface is available through the key\_manager member of a *Connection* object. The key\_manager member will only be added if the service is detected.

# **Secret Operations**

```
class openstack.key_manager.v1._proxy.Proxy(session, statsd_client=None,
```

statsd\_prefix=None,
prometheus\_counter=None,
prometheus\_histogram=None,
influxdb\_config=None,
influxdb\_client=None, \*args, \*\*kwargs)

create\_secret(\*\*attrs)

Create a new secret from attributes

**Parameters attrs** (*dict*) Keyword arguments which will be used to create a *Secret*, comprised of the properties on the Order class.

Returns The results of secret creation

### Return type Secret

delete\_secret(secret, ignore\_missing=True)

Delete a secret

# Parameters

- secret The value can be either the ID of a secret or a Secret instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the secret does not exist. When set to True, no exception will be set when attempting to delete a nonexistent secret.

#### Returns None

find\_secret(name\_or\_id, ignore\_missing=True)

Find a single secret

#### **Parameters**

- **name\_or\_id** The name or ID of a secret.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.

Returns One Secret or None

### get\_secret(secret)

Get a single secret

Parameters secret The value can be the ID of a secret or a Secret instance.

Returns One Secret

Raises ResourceNotFound when no resource can be found.

# secrets(\*\*query)

Return a generator of secrets

**Parameters query** (*kwargs*) Optional query parameters to be sent to limit the resources being returned.

**Returns** A generator of secret objects

#### Return type Secret

### update\_secret(secret, \*\*attrs)

Update a secret

Parameters secret Either the id of a secret or a Secret instance.

Attrs kwargs The attributes to update on the secret represented by value.

**Returns** The updated secret

Return type Secret

# **Container Operations**

class openstack.key\_manager.v1.\_proxy.Proxy(session, statsd\_client=None,

statsd\_prefix=None,
prometheus\_counter=None,
prometheus\_histogram=None,
influxdb\_config=None,
influxdb\_client=None, \*args, \*\*kwargs)

# create\_container(\*\*attrs)

Create a new container from attributes

**Parameters attrs** (*dict*) Keyword arguments which will be used to create a *Container*, comprised of the properties on the Container class.

Returns The results of container creation

#### Return type Container

#### delete\_container(container, ignore\_missing=True)

Delete a container

#### **Parameters**

- **container** The value can be either the ID of a container or a *Container* instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the container does not exist. When set to True, no exception will be set when attempting to delete a nonexistent container.

### Returns None

find\_container(name\_or\_id, ignore\_missing=True)

Find a single container

#### **Parameters**

- **name\_or\_id** The name or ID of a container.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.

# Returns One Container or None

# get\_container(container)

Get a single container

**Parameters container** The value can be the ID of a container or a *Container* instance.

#### Returns One Container

Raises ResourceNotFound when no resource can be found.

# containers(\*\*query)

Return a generator of containers

**Parameters query** (*kwargs*) Optional query parameters to be sent to limit the resources being returned.

Returns A generator of container objects

Return type Container

update\_container(container, \*\*attrs)

Update a container

Parameters container Either the id of a container or a Container instance.

Attrs kwargs The attributes to update on the container represented by value.

Returns The updated container

Return type Container

# **Order Operations**

# create\_order(\*\*attrs)

Create a new order from attributes

**Parameters attrs** (*dict*) Keyword arguments which will be used to create a *Order*, comprised of the properties on the Order class.

Returns The results of order creation

Return type Order

delete\_order(order, ignore\_missing=True)

Delete an order

#### Parameters

- order The value can be either the ID of a order or a Order instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the order does not exist. When set to True, no exception will be set when attempting to delete a nonexistent order.

#### Returns None

find\_order(name\_or\_id, ignore\_missing=True)

Find a single order

# **Parameters**

• **name\_or\_id** The name or ID of a order.

• **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.

Returns One Order or None

get\_order(order)

Get a single order

Parameters order The value can be the ID of an order or a Order instance.

Returns One Order

Raises ResourceNotFound when no resource can be found.

# orders(\*\*query)

Return a generator of orders

**Parameters query** (*kwargs*) Optional query parameters to be sent to limit the resources being returned.

Returns A generator of order objects

Return type Order

# update\_order(order, \*\*attrs)

Update a order

Parameters order Either the id of a order or a Order instance.

Attrs kwargs The attributes to update on the order represented by value.

Returns The updated order

Return type Order

# Load Balancer v2 API

# The LoadBalancer Class

The load\_balancer high-level interface is available through the load\_balancer member of a *Connection* object. The load\_balancer member will only be added if the service is detected.

# **Load Balancer Operations**

create\_load\_balancer(\*\*attrs)

Create a new load balancer from attributes

**Parameters attrs** (*dict*) Keyword arguments which will be used to create a *LoadBalancer*, comprised of the properties on the LoadBalancer class.

Returns The results of load balancer creation

### Return type LoadBalancer

# get\_load\_balancer(\*attrs)

Get a load balancer

**Parameters load\_balancer** The value can be the ID of a load balancer or *LoadBalancer* instance.

Returns One LoadBalancer

### get\_load\_balancer\_statistics(load\_balancer)

Get the load balancer statistics

**Parameters load\_balancer** The value can be the ID of a load balancer or *LoadBalancer* instance.

**Returns** One LoadBalancerStats

# load\_balancers(\*\*query)

Retrieve a generator of load balancers

**Returns** A generator of load balancer instances

# **delete\_load\_balancer**(*load\_balancer*, *ignore\_missing=True*, *cascade=False*)

Delete a load balancer

# **Parameters**

- **load\_balancer** The load\_balancer can be either the ID or a *LoadBalancer* instance
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the load balancer does not exist. When set to True, no exception will be set when attempting to delete a nonexistent load balancer.
- **cascade** (*bool*) If true will delete all child objects of the load balancer.

#### Returns None

#### find\_load\_balancer(name\_or\_id, ignore\_missing=True)

Find a single load balancer

# Parameters

- name\_or\_id The name or ID of a load balancer
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the load balancer does not exist. When set to True, no exception will be set when attempting to delete a nonexistent load balancer.

#### Returns None

# update\_load\_balancer(load\_balancer, \*\*attrs)

Update a load balancer

- **load\_balancer** The load\_balancer can be either the ID or a *LoadBalancer* instance
- **attrs** (*dict*) The attributes to update on the load balancer represented by load\_balancer.

Returns The updated load\_balancer

Return type LoadBalancer

# failover\_load\_balancer(load\_balancer, \*\*attrs)

Failover a load balancer

**Parameters load\_balancer** The value can be the ID of a load balancer or *LoadBalancer* instance.

Returns None

# **Listener Operations**

class openstack.load\_balancer.v2.\_proxy.Proxy(session, statsd\_client=None,

statsd\_prefix=None,
prometheus\_counter=None,

prometheus\_conner=None, prometheus\_histogram=None, influxdb\_config=None, influxdb\_client=None, \*args, \*\*kwargs)

# create\_listener(\*\*attrs)

Create a new listener from attributes

**Parameters attrs** (*dict*) Keyword arguments which will be used to create a *Listener*, comprised of the properties on the Listener class.

Returns The results of listener creation

Return type Listener

delete\_listener(listener, ignore\_missing=True)

Delete a listener

# **Parameters**

- **listener** The value can be either the ID of a listener or a *Listener* instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the listner does not exist. When set to True, no exception will be set when attempting to delete a nonexistent listener.

# Returns None

find\_listener(name\_or\_id, ignore\_missing=True)

Find a single listener

# Parameters

• **name\_or\_id** The name or ID of a listener.

• **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.

Returns One Listener or None

# get\_listener(listener)

Get a single listener

**Parameters listener** The value can be the ID of a listener or a *Listener* instance.

Returns One Listener

Raises ResourceNotFound when no resource can be found.

# get\_listener\_statistics(listener)

- Get the listener statistics
  - **Parameters listener** The value can be the ID of a listener or a *Listener* instance.

Returns One ListenerStats

Raises ResourceNotFound when no resource can be found.

# listeners(\*\*query)

Return a generator of listeners

**Parameters query** (*dict*) Optional query parameters to be sent to limit the resources being returned. Valid parameters are:

**Returns** A generator of listener objects

Return type Listener

#### update\_listener(listener, \*\*attrs)

Update a listener

# **Parameters**

- listener Either the id of a listener or a Listener instance.
- **attrs** (*dict*) The attributes to update on the listener represented by listener.

Returns The updated listener

Return type Listener

# **Pool Operations**

class openstack.load\_balancer.v2.\_proxy.Proxy(session, statsd\_client=None,

statsd\_prefix=None,
prometheus\_counter=None,
prometheus\_histogram=None,
influxdb\_config=None,
influxdb\_client=None, \*args, \*\*kwargs)

#### create\_pool(\*\*attrs)

Create a new pool from attributes

**Parameters attrs** (*dict*) Keyword arguments which will be used to create a *Pool*, comprised of the properties on the Pool class.

Returns The results of Pool creation

#### Return type Pool

get\_pool(\*attrs)

Get a pool

**Parameters pool** Value is either a pool ID or a *Pool* instance.

Returns One Pool

### pools(\*\*query)

Retrieve a generator of pools

#### **Returns** A generator of Pool instances

#### delete\_pool(pool, ignore\_missing=True)

Delete a pool

#### **Parameters**

- **pool** The pool is either a pool ID or a *Pool* instance
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the pool does not exist. When set to True, no exception will be set when attempting to delete a nonexistent pool.

#### Returns None

find\_pool(name\_or\_id, ignore\_missing=True)

Find a single pool

### Parameters

- **name\_or\_id** The name or ID of a pool
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the pool does not exist. When set to True, no exception will be set when attempting to delete a nonexistent pool.

# Returns None

update\_pool(pool, \*\*attrs)

Update a pool

### **Parameters**

- **pool** Either the id of a pool or a *Pool* instance.
- **attrs** (*dict*) The attributes to update on the pool represented by pool.

**Returns** The updated pool

#### Return type *Pool*

# **Member Operations**

influxdb\_config=None, influxdb\_client=None, \*args, \*\*kwargs)

# create\_member(pool, \*\*attrs)

Create a new member from attributes

# Parameters

- **pool** The pool can be either the ID of a pool or a *Pool* instance that the member will be created in.
- **attrs** (*dict*) Keyword arguments which will be used to create a *Member*, comprised of the properties on the Member class.

Returns The results of member creation

# Return type Member

delete\_member(member, pool, ignore\_missing=True)

Delete a member

#### **Parameters**

- member The member can be either the ID of a member or a Member instance.
- **pool** The pool can be either the ID of a pool or a *Pool* instance that the member belongs to.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the member does not exist. When set to True, no exception will be set when attempting to delete a nonexistent member.

# Returns None

find\_member(name\_or\_id, pool, ignore\_missing=True)

Find a single member

# Parameters

- **name\_or\_id** (*str*) The name or ID of a member.
- **pool** The pool can be either the ID of a pool or a *Pool* instance that the member belongs to.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.

# Returns One Member or None

get\_member(member, pool)

Get a single member

- **member** The member can be the ID of a member or a *Member* instance.
- **pool** The pool can be either the ID of a pool or a *Pool* instance that the member belongs to.

Returns One Member

Raises ResourceNotFound when no resource can be found.

members(pool, \*\*query)

Return a generator of members

# Parameters

- **pool** The pool can be either the ID of a pool or a *Pool* instance that the member belongs to.
- **query** (*dict*) Optional query parameters to be sent to limit the resources being returned. Valid parameters are:

Returns A generator of member objects

Return type Member

update\_member(member, pool, \*\*attrs)

Update a member

#### **Parameters**

- **member** Either the ID of a member or a *Member* instance.
- **pool** The pool can be either the ID of a pool or a *Pool* instance that the member belongs to.
- **attrs** (*dict*) The attributes to update on the member represented by member.

Returns The updated member

Return type Member

# **Health Monitor Operations**

class openstack.load\_balancer.v2.\_proxy.Proxy(session, statsd\_client=None,

statsd\_prefix=None,
prometheus\_counter=None,
prometheus\_histogram=None,
influxdb\_config=None,
influxdb\_client=None, \*args, \*\*kwargs)

find\_health\_monitor(name\_or\_id, ignore\_missing=True)

Find a single health monitor

- **name\_or\_id** The name or ID of a health monitor
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the health monitor does not exist. When set to True, no exception will be set when attempting to find a nonexistent health monitor.

- Returns The openstack.load\_balancer.v2.healthmonitor. HealthMonitor object matching the given name or id or None if nothing matches.
- **Raises** openstack.exceptions.DuplicateResource if more than one resource is found for this request.
- **Raises** openstack.exceptions.ResourceNotFound if nothing is found and ignore\_missing is False.

# create\_health\_monitor(\*\*attrs)

Create a new health monitor from attributes

- **Parameters attrs** (*dict*) Keyword arguments which will be used to create a HealthMonitor, comprised of the properties on the HealthMonitor class.
- Returns The results of HealthMonitor creation

Return type HealthMonitor

# get\_health\_monitor(healthmonitor)

- Get a health monitor
  - **Parameters healthmonitor** The value can be the ID of a health monitor or HealthMonitor instance.

**Returns** One health monitor

# Return type HealthMonitor

# health\_monitors(\*\*query)

Retrieve a generator of health monitors

**Parameters query** (*dict*) Optional query parameters to be sent to limit the resources being returned. Valid parameters are: name, created\_at, updated\_at, delay, expected\_codes, http\_method, max\_retries, max\_retries\_down, pool\_id, provisioning\_status, operating\_status, timeout, project\_id, type, url\_path, is\_admin\_state\_up.

**Returns** A generator of health monitor instances

# delete\_health\_monitor(healthmonitor, ignore\_missing=True)

Delete a health monitor

#### **Parameters**

- **healthmonitor** The healthmonitor can be either the ID of the health monitor or a HealthMonitor instance
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the healthmonitor does not exist. When set to True, no exception will be set when attempting to delete a nonexistent healthmonitor.

#### Returns None

# update\_health\_monitor(healthmonitor, \*\*attrs)

Update a health monitor

- **healthmonitor** The healthmonitor can be either the ID of the health monitor or a HealthMonitor instance
- **attrs** (*dict*) The attributes to update on the health monitor represented by healthmonitor.

Returns The updated health monitor

Return type HealthMonitor

# **L7 Policy Operations**

```
class openstack.load_balancer.v2._proxy.Proxy(session, statsd_client=None,
```

statsd\_prefix=None,
prometheus\_counter=None,
prometheus\_histogram=None,
influxdb\_config=None,
influxdb\_client=None, \*args, \*\*kwargs)

# create\_17\_policy(\*\*attrs)

Create a new 17policy from attributes

**Parameters attrs** (*dict*) Keyword arguments which will be used to create a *L7Policy*, comprised of the properties on the L7Policy class.

Returns The results of 17 policy creation

Return type L7Policy

delete\_17\_policy(l7\_policy, ignore\_missing=True)

Delete a l7policy

# **Parameters**

- **17\_policy** The value can be either the ID of a l7policy or a *L7Policy* instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the l7policy does not exist. When set to True, no exception will be set when attempting to delete a nonexistent l7policy.

#### Returns None

#### find\_17\_policy(name\_or\_id, ignore\_missing=True)

Find a single l7policy

# **Parameters**

- **name\_or\_id** The name or ID of a l7policy.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.

Returns One L7Policy or None

get\_17\_policy(l7\_policy)

Get a single l7policy

**Parameters 17\_policy** The value can be the ID of a l7policy or a *L7Policy* instance.

Returns One L7Policy

Raises ResourceNotFound when no resource can be found.

# 17\_policies(\*\*query)

Return a generator of 17policies

**Parameters query** (*dict*) Optional query parameters to be sent to limit the resources being returned. Valid parameters are:

Returns A generator of 17 policy objects

Return type L7Policy

update\_17\_policy(l7\_policy, \*\*attrs)

Update a l7policy

# Parameters

- **17\_policy** Either the id of a l7policy or a *L7Policy* instance.
- **attrs** (*dict*) The attributes to update on the l7policy represented by l7policy.

**Returns** The updated l7policy

Return type L7Policy

# **L7 Rule Operations**

class openstack.load\_balancer.v2.\_proxy.Proxy(session, statsd\_client=None,

statsd\_prefix=None,
prometheus\_counter=None,
prometheus\_histogram=None,
influxdb\_config=None,
influxdb\_client=None, \*args, \*\*kwargs)

# create\_17\_rule(l7\_policy, \*\*attrs)

Create a new 17rule from attributes

# Parameters

- **17\_policy** The 17\_policy can be either the ID of a 17policy or *L7Policy* instance that the 17rule will be created in.
- **attrs** (*dict*) Keyword arguments which will be used to create a *L7Rule*, comprised of the properties on the L7Rule class.

Returns The results of l7rule creation

Return type L7Rule

# delete\_17\_rule(l7rule, l7\_policy, ignore\_missing=True)

Delete a l7rule

### **Parameters**

- **17rule** The 17rule can be either the ID of a 17rule or a *L7Rule* instance.
- **17\_policy** The 17\_policy can be either the ID of a 17policy or *L7Policy* instance that the 17rule belongs to.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the l7rule does not exist. When set to True, no exception will be set when attempting to delete a nonexistent l7rule.

#### Returns None

find\_17\_rule(name\_or\_id, l7\_policy, ignore\_missing=True)

Find a single l7rule

#### **Parameters**

- name\_or\_id (str) The name or ID of a l7rule.
- **17\_policy** The 17\_policy can be either the ID of a 17policy or *L7Policy* instance that the 17rule belongs to.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.

Returns One L7Rule or None

# get\_17\_rule(l7rule, l7\_policy)

Get a single l7rule

#### **Parameters**

- 17rule The 17rule can be the ID of a 17rule or a *L7Rule* instance.
- **17\_policy** The 17\_policy can be either the ID of a 17policy or *L7Policy* instance that the 17rule belongs to.

#### Returns One L7Rule

Raises ResourceNotFound when no resource can be found.

#### **17\_rules**(*l7\_policy*, \*\*query)

Return a generator of l7rules

# Parameters

- **17\_policy** The I7\_policy can be either the ID of a 17\_policy or *L7Policy* instance that the I7rule belongs to.
- **query** (*dict*) Optional query parameters to be sent to limit the resources being returned. Valid parameters are:

Returns A generator of 17rule objects

#### **Return type** *L7Rule*

update\_17\_rule(l7rule, l7\_policy, \*\*attrs)

Update a l7rule

# **Parameters**

- **17rule** Either the ID of a l7rule or a *L7Rule* instance.
- **17\_policy** The 17\_policy can be either the ID of a 17policy or *L7Policy* instance that the 17rule belongs to.
- **attrs** (*dict*) The attributes to update on the l7rule represented by l7rule.

Returns The updated l7rule

Return type L7Rule

# **Provider Operations**

```
class openstack.load_balancer.v2._proxy.Proxy(session, statsd_client=None,
```

statsd\_prefix=None,
prometheus\_counter=None,
prometheus\_histogram=None,
influxdb\_config=None,
influxdb\_client=None, \*args, \*\*kwargs)

### providers(\*\*query)

Retrieve a generator of providers

Returns A generator of providers instances

### provider\_flavor\_capabilities(provider, \*\*query)

Retrieve a generator of provider flavor capabilities

Returns A generator of provider flavor capabilities instances

# **Flavor Profile Operations**

class openstack.load\_balancer.v2.\_proxy.Proxy(session, statsd\_client=None,

statsd\_prefix=None,
prometheus\_counter=None,
prometheus\_histogram=None,
influxdb\_config=None,
influxdb\_client=None, \*args, \*\*kwargs)

### create\_flavor\_profile(\*\*attrs)

Create a new flavor profile from attributes

**Parameters attrs** (*dict*) Keyword arguments which will be used to create a *FlavorProfile*, comprised of the properties on the FlavorProfile class.

Returns The results of profile creation creation

Return type FlavorProfile

## get\_flavor\_profile(\*attrs)

Get a flavor profile

**Parameters flavor\_profile** The value can be the name of a flavor profile or *FlavorProfile* instance.

**Returns** One *FlavorProfile* 

flavor\_profiles(\*\*query)

Retrieve a generator of flavor profiles

Returns A generator of flavor profiles instances

#### delete\_flavor\_profile(flavor\_profile, ignore\_missing=True)

Delete a flavor profile

#### **Parameters**

- **flavor\_profile** The flavor\_profile can be either the ID or a *FlavorProfile* instance
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the flavor profile does not exist. When set to True, no exception will be set when attempting to delete a nonexistent flavor profile.

### Returns None

### find\_flavor\_profile(name\_or\_id, ignore\_missing=True)

Find a single flavor profile

#### **Parameters**

- **name\_or\_id** The name or ID of a flavor profile
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the flavor profile does not exist. When set to True, no exception will be set when attempting to delete a nonexistent flavor profile.

#### Returns None

update\_flavor\_profile(flavor\_profile, \*\*attrs)

Update a flavor profile

### **Parameters**

- **flavor\_profile** The flavor\_profile can be either the ID or a *FlavorProfile* instance
- **attrs** (*dict*) The attributes to update on the flavor profile represented by flavor\_profile.

Returns The updated flavor profile

Return type FlavorProfile

# **Flavor Operations**

influxdb\_config=None, influxdb\_client=None, \*args, \*\*kwargs)

# create\_flavor(\*\*attrs)

Create a new flavor from attributes

**Parameters attrs** (*dict*) Keyword arguments which will be used to create a *Flavor*, comprised of the properties on the Flavorclass.

Returns The results of flavor creation creation

### Return type *Flavor*

### get\_flavor(\*attrs)

Get a flavor

Parameters flavor The value can be the ID of a flavor or Flavor instance.

### Returns One Flavor

# flavors(\*\*query)

Retrieve a generator of flavors

Returns A generator of flavor instances

# delete\_flavor(flavor, ignore\_missing=True)

Delete a flavor

# Parameters

- **flavor** The flavorcan be either the ID or a *Flavor* instance
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the flavor does not exist. When set to True, no exception will be set when attempting to delete a nonexistent flavor.

### Returns None

### find\_flavor(name\_or\_id, ignore\_missing=True)

Find a single flavor

### Parameters

- name\_or\_id The name or ID of a flavor
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the flavor does not exist. When set to True, no exception will be set when attempting to delete a nonexistent flavor.

### Returns None

# update\_flavor(flavor, \*\*attrs)

Update a flavor

### Parameters

- **flavor** The flavor can be either the ID or a *Flavor* instance
- **attrs** (*dict*) The attributes to update on the flavor represented by flavor.

Returns The updated flavor

Return type Flavor

# **Quota Operations**

quotas(\*\*query)

Return a generator of quotas

**Parameters query** (*dict*) Optional query parameters to be sent to limit the resources being returned. Currently no query parameter is supported.

Returns A generator of quota objects

Return type Quota

get\_quota(quota)

Get a quota

**Parameters quota** The value can be the ID of a quota or a *Quota* instance. The ID of a quota is the same as the project ID for the quota.

Returns One Quota

Raises ResourceNotFound when no resource can be found.

update\_quota(quota, \*\*attrs)

Update a quota

#### **Parameters**

- **quota** Either the ID of a quota or a *Quota* instance. The ID of a quota is the same as the project ID for the quota.
- **attrs** (*dict*) The attributes to update on the quota represented by quota.

Returns The updated quota

Return type Quota

### get\_quota\_default()

Get a default quota

### Returns One QuotaDefault

### delete\_quota(quota, ignore\_missing=True)

Delete a quota (i.e. reset to the default quota)

### **Parameters**

- **quota** The value can be either the ID of a quota or a *Quota* instance. The ID of a quota is the same as the project ID for the quota.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when quota does not exist. When set to True, no exception will be set when attempting to delete a nonexistent quota.

### Returns None

# **Amphora Operations**

```
class openstack.load_balancer.v2._proxy.Proxy(session, statsd_client=None,
```

statsd\_prefix=None,
prometheus\_counter=None,
prometheus\_histogram=None,
influxdb\_config=None,
influxdb\_client=None, \*args, \*\*kwargs)

# amphorae(\*\*query)

Retrieve a generator of amphorae

Returns A generator of amphora instances

### get\_amphora(\*attrs)

Get a amphora

Parameters amphora The value can be the ID of an amphora or Amphora instance.

Returns One Amphora

find\_amphora(amphora\_id, ignore\_missing=True)

Find a single amphora

# **Parameters**

- **amphora\_id** The ID of a amphora
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the amphora does not exist. When set to True, no exception will be set when attempting to find a nonexistent amphora.

# Returns None

# configure\_amphora(amphora\_id, \*\*attrs)

Update the configuration of an amphora agent

Parameters amphora\_id The ID of an amphora

# Returns None

# failover\_amphora(amphora\_id, \*\*attrs)

Failover an amphora

Parameters amphora\_id The ID of an amphora

Returns None

# **Availability Zone Profile Operations**

class openstack.load\_balancer.v2.\_proxy.Proxy(session, statsd\_client=None,

statsd\_prefix=None,
prometheus\_counter=None,
prometheus\_histogram=None,
influxdb\_config=None,
influxdb\_client=None, \*args, \*\*kwargs)

# create\_availability\_zone\_profile(\*\*attrs)

Create a new availability zone profile from attributes

**Parameters attrs** (*dict*) Keyword arguments which will be used to create a *AvailabilityZoneProfile* comprised of the properties on the Availability-ZoneProfile class.

Returns The results of profile creation

Return type AvailabilityZoneProfile

### get\_availability\_zone\_profile(\*attrs)

Get an availability zone profile

**Parameters availability\_zone\_profile** The value can be the ID of an availability\_zone profile or *AvailabilityZoneProfile* instance.

Returns One AvailabilityZoneProfile

### availability\_zone\_profiles(\*\*query)

Retrieve a generator of availability zone profiles

Returns A generator of availability zone profiles instances

### **delete\_availability\_zone\_profile**(availability\_zone\_profile, ignore\_missing=True)

Delete an availability zone profile

### **Parameters**

- **availability\_zone\_profile** The availability\_zone\_profile can be either the ID or a *AvailabilityZoneProfile* instance
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the availability zone profile does not exist. When set to True, no exception will be set when attempting to delete a nonexistent availability zone profile.

# Returns None

# find\_availability\_zone\_profile(name\_or\_id, ignore\_missing=True)

Find a single availability zone profile

# Parameters

• **name\_or\_id** The name or ID of a availability zone profile

• **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the availability zone profile does not exist. When set to True, no exception will be set when attempting to delete a nonexistent availability zone profile.

## Returns None

update\_availability\_zone\_profile(availability\_zone\_profile, \*\*attrs)

Update an availability zone profile

## **Parameters**

- **availability\_zone\_profile** The availability\_zone\_profile can be either the ID or a *AvailabilityZoneProfile* instance
- **attrs** (*dict*) The attributes to update on the availability\_zone profile represented by availability\_zone\_profile.

Returns The updated availability zone profile

Return type AvailabilityZoneProfile

# **Availability Zone Operations**

class openstack.load\_balancer.v2.\_proxy.Proxy(session, statsd\_client=None,

statsd\_prefix=None,
prometheus\_counter=None,
prometheus\_histogram=None,
influxdb\_config=None,
influxdb\_client=None, \*args, \*\*kwargs)

# create\_availability\_zone(\*\*attrs)

Create a new availability zone from attributes

**Parameters attrs** (*dict*) Keyword arguments which will be used to create a *AvailabilityZone* comprised of the properties on the AvailabilityZoneclass.

**Returns** The results of availability\_zone creation creation

Return type AvailabilityZone

### get\_availability\_zone(\*attrs)

Get an availability zone

**Parameters availability\_zone** The value can be the ID of a availability\_zone or *AvailabilityZone* instance.

### Returns One AvailabilityZone

# availability\_zones(\*\*query)

Retrieve a generator of availability zones

Returns A generator of availability zone instances

**delete\_availability\_zone**(*availability\_zone*, *ignore\_missing=True*)

Delete an availability\_zone

- **availability\_zone** The availability\_zone can be either the ID or a *AvailabilityZone* instance
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the availability zone does not exist. When set to True, no exception will be set when attempting to delete a nonexistent availability zone.

# Returns None

find\_availability\_zone(name\_or\_id, ignore\_missing=True)

Find a single availability zone

# Parameters

- **name\_or\_id** The name or ID of a availability zone
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the availability zone does not exist. When set to True, no exception will be set when attempting to delete a nonexistent availability zone.

# Returns None

update\_availability\_zone(availability\_zone, \*\*attrs)

Update an availability zone

# Parameters

- **availability\_zone** The availability\_zone can be either the ID or a *AvailabilityZone* instance
- **attrs** (*dict*) The attributes to update on the availability\_zone represented by availability\_zone.

Returns The updated availability\_zone

Return type AvailabilityZone

# Message API v2

For details on how to use message, see Using OpenStack Message

# The Message v2 Class

The message high-level interface is available through the message member of a *Connection* object. The message member will only be added if the service is detected.

# **Message Operations**

class openstack.message.v2.\_proxy.Proxy(session, statsd\_client=None, statsd\_prefix=None,

prometheus\_counter=None, prometheus\_histogram=None, influxdb\_config=None, influxdb\_client=None, \*args, \*\*kwargs)

post\_message(queue\_name, messages)

Post messages to given queue

### Parameters

- queue\_name The name of target queue to post message to.
- messages List of messages body and TTL to post. :type messages: list

Returns A string includes location of messages successfully posted.

#### messages(queue\_name, \*\*query)

Retrieve a generator of messages

# **Parameters**

- queue\_name The name of target queue to query messages from.
- **query** (*kwargs*) Optional query parameters to be sent to restrict the messages to be returned. Available parameters include:
  - limit: Requests at most the specified number of items be returned from the query.
  - marker: Specifies the ID of the last-seen subscription. Use the limit parameter to make an initial limited request and use the ID of the last-seen subscription from the response as the marker parameter value in a subsequent limited request.
  - echo: Indicate if the messages can be echoed back to the client that posted them.
  - include\_claimed: Indicate if the messages list should include the claimed messages.

Returns A generator of message instances.

### get\_message(queue\_name, message)

Get a message

### **Parameters**

- queue\_name The name of target queue to get message from.
- **message** The value can be the name of a message or a Message instance.

### Returns One Message

**Raises** ResourceNotFound when no message matching the criteria could be found.

delete\_message(queue\_name, value, claim=None, ignore\_missing=True)

Delete a message

### Parameters

- **queue\_name** The name of target queue to delete message from.
- value The value can be either the name of a message or a Message instance.
- **claim** The value can be the ID or a **Claim** instance of the claim seizing the message. If None, the message has not been claimed.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the message does not exist. When set to True, no exception will be set when attempting to delete a nonexistent message.

### Returns None

# **Queue Operations**

## create\_queue(\*\*attrs)

Create a new queue from attributes

**Parameters attrs** (*dict*) Keyword arguments which will be used to create a Queue, comprised of the properties on the Queue class.

Returns The results of queue creation

Return type Queue

### get\_queue(queue)

Get a queue

Parameters queue The value can be the name of a queue or a Queue instance.

Returns One Queue

**Raises** ResourceNotFound when no queue matching the name could be found.

queues(\*\*query)

Retrieve a generator of queues

**Parameters query** (*kwargs*) Optional query parameters to be sent to restrict the queues to be returned. Available parameters include:

- **limit: Requests at most the specified number of items be** returned from the query.
- marker: Specifies the ID of the last-seen queue. Use the limit parameter to make an initial limited request and use the ID of the last-seen queue from the response as the marker parameter value in a subsequent limited request.

Returns A generator of queue instances.

# delete\_queue(value, ignore\_missing=True)

Delete a queue

### Parameters

- value The value can be either the name of a queue or a Queue instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the queue does not exist. When set to True, no exception will be set when attempting to delete a nonexistent queue.

### Returns None

## **Claim Operations**

prometheus\_histogram=None, influxdb\_config=None, influxdb\_client=None, \*args, \*\*kwargs)

### create\_claim(queue\_name, \*\*attrs)

Create a new claim from attributes

# **Parameters**

- **queue\_name** The name of target queue to claim message from.
- **attrs** (*dict*) Keyword arguments which will be used to create a Claim, comprised of the properties on the Claim class.

Returns The results of claim creation

### Return type Claim

### get\_claim(queue\_name, claim)

Get a claim

#### Parameters

- queue\_name The name of target queue to claim message from.
- claim The value can be either the ID of a claim or a Claim instance.

Returns One Claim

Raises ResourceNotFound when no claim matching the criteria could be found.

### update\_claim(queue\_name, claim, \*\*attrs)

Update an existing claim from attributes

- **queue\_name** The name of target queue to claim message from.
- claim The value can be either the ID of a claim or a Claim instance.

• **attrs** (*dict*) Keyword arguments which will be used to update a Claim, comprised of the properties on the Claim class.

Returns The results of claim update

Return type Claim

delete\_claim(queue\_name, claim, ignore\_missing=True)

Delete a claim

**Parameters** 

- queue\_name The name of target queue to claim messages from.
- claim The value can be either the ID of a claim or a Claim instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the claim does not exist. When set to True, no exception will be thrown when attempting to delete a nonexistent claim.

Returns None

# **Subscription Operations**

### create\_subscription(queue\_name, \*\*attrs)

Create a new subscription from attributes

### **Parameters**

- queue\_name The name of target queue to subscribe on.
- **attrs** (*dict*) Keyword arguments which will be used to create a Subscription, comprised of the properties on the Subscription class.

Returns The results of subscription creation

### Return type Subscription

### subscriptions(queue\_name, \*\*query)

Retrieve a generator of subscriptions

- queue\_name The name of target queue to subscribe on.
- **query** (*kwargs*) Optional query parameters to be sent to restrict the subscriptions to be returned. Available parameters include:
  - limit: Requests at most the specified number of items be returned from the query.
  - marker: Specifies the ID of the last-seen subscription. Use the limit parameter to make an initial limited request and use the ID of the

last-seen subscription from the response as the marker parameter value in a subsequent limited request.

**Returns** A generator of subscription instances.

get\_subscription(queue\_name, subscription)

Get a subscription

### Parameters

- **queue\_name** The name of target queue of subscription.
- **message** The value can be the ID of a subscription or a Subscription instance.

Returns One Subscription

**Raises** ResourceNotFound when no subscription matching the criteria could be found.

delete\_subscription(queue\_name, value, ignore\_missing=True)

Delete a subscription

### **Parameters**

- queue\_name The name of target queue to delete subscription from.
- **value** The value can be either the name of a subscription or a Subscription instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the subscription does not exist. When set to True, no exception will be thrown when attempting to delete a nonexistent subscription.

# Returns None

# **Network API**

For details on how to use network, see Using OpenStack Network

# **The Network Class**

The network high-level interface is available through the network member of a *Connection* object. The network member will only be added if the service is detected.

# **Network Operations**

### dhcp\_agent\_hosting\_networks(agent, \*\*query)

A generator of networks hosted by a DHCP agent.

### Parameters

- agent Either the agent id of an instance of Agent
- **query** kwargs query: Optional query parameters to be sent to limit the resources being returned.

**Returns** A generator of networks

#### add\_dhcp\_agent\_to\_network(agent, network)

Add a DHCP Agent to a network

#### **Parameters**

- agent Either the agent id of an instance of Agent
- **network** Network instance

### Returns

#### remove\_dhcp\_agent\_from\_network(agent, network)

Remove a DHCP Agent from a network

#### Parameters

- agent Either the agent id of an instance of Agent
- **network** Network instance

#### Returns

### create\_network(\*\*attrs)

Create a new network from attributes

**Parameters attrs** (*dict*) Keyword arguments which will be used to create a *Network*, comprised of the properties on the Network class.

Returns The results of network creation

### Return type Network

**delete\_network**(*network*, *ignore\_missing=True*, *if\_revision=None*)

Delete a network

### **Parameters**

- **network** The value can be either the ID of a network or a *Network* instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the network does not exist. When set to True, no exception will be set when attempting to delete a nonexistent network.
- **if\_revision** (*int*) Revision to put in If-Match header of update request to perform compare-and-swap update.

### Returns None

### find\_network(name\_or\_id, ignore\_missing=True, \*\*args)

Find a single network

### Parameters

- name\_or\_id The name or ID of a network.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.
- **args** (*dict*) Any additional parameters to be passed into underlying methods. such as query filters.

### Returns One Network or None

### get\_network(network)

Get a single network

Parameters network The value can be the ID of a network or a Network instance.

Returns One Network

Raises ResourceNotFound when no resource can be found.

# networks(\*\*query)

Return a generator of networks

- **Parameters query** (*kwargs*) Optional query parameters to be sent to limit the resources being returned. Available parameters include:
  - description: The network description.
  - ipv4\_address\_scope\_id: The ID of the IPv4 address scope for the network.
  - ipv6\_address\_scope\_id: The ID of the IPv6 address scope for the net-work.
  - is\_admin\_state\_up: Network administrative state
  - is\_port\_security\_enabled: The port security status.
  - is\_router\_external: Network is external or not.
  - is\_shared: Whether the network is shared across projects.
  - name: The name of the network.
  - status: Network status
  - project\_id: Owner tenant ID
  - provider\_network\_type: Network physical mechanism
  - provider\_physical\_network: Physical network
  - provider\_segmentation\_id: VLAN ID for VLAN networks or Tunnel ID for GENEVE/GRE/VXLAN networks

**Returns** A generator of network objects

#### Return type Network

### update\_network(network, if\_revision=None, \*\*attrs)

Update a network

### **Parameters**

- **network** Either the id of a network or an instance of type *Network*.
- **if\_revision** (*int*) Revision to put in If-Match header of update request to perform compare-and-swap update.
- **attrs** (*dict*) The attributes to update on the network represented by network.

**Returns** The updated network

Return type Network

find\_network\_ip\_availability(name\_or\_id, ignore\_missing=True, \*\*args)

Find IP availability of a network

### **Parameters**

- name\_or\_id The name or ID of a network.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.
- **args** (*dict*) Any additional parameters to be passed into underlying methods. such as query filters.

Returns One NetworkIPAvailability or None

# get\_network\_ip\_availability(network)

Get IP availability of a network

Parameters network The value can be the ID of a network or a Network instance.

**Returns** One NetworkIPAvailability

Raises ResourceNotFound when no resource can be found.

# network\_ip\_availabilities(\*\*query)

Return a generator of network ip availabilities

- **Parameters query** (*kwargs*) Optional query parameters to be sent to limit the resources being returned. Available parameters include:
  - ip\_version: IP version of the network
  - network\_id: ID of network to use when listening network IP availability.
  - network\_name: The name of the network for the particular network IP availability.
  - project\_id: Owner tenant ID

Returns A generator of network ip availability objects

**Return type** NetworkIPAvailability

# **Port Operations**

class openstack.network.v2.\_proxy.Proxy(session, statsd\_client=None, statsd\_prefix=None,

prometheus\_counter=None, prometheus\_histogram=None, influxdb\_config=None, influxdb\_client=None, \*args, \*\*kwargs)

create\_port(\*\*attrs)

Create a new port from attributes

**Parameters attrs** (*dict*) Keyword arguments which will be used to create a *Port*, comprised of the properties on the Port class.

Returns The results of port creation

Return type Port

## create\_ports(data)

Create ports from the list of attributes

**Parameters data** (*list*) List of dicts of attributes which will be used to create a *Port*, comprised of the properties on the Port class.

Returns A generator of port objects

### Return type Port

**delete\_port**(*port*, *ignore\_missing=True*, *if\_revision=None*)

Delete a port

### **Parameters**

- **port** The value can be either the ID of a port or a *Port* instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the port does not exist. When set to True, no exception will be set when attempting to delete a nonexistent port.
- **if\_revision** (*int*) Revision to put in If-Match header of update request to perform compare-and-swap update.

# Returns None

find\_port(name\_or\_id, ignore\_missing=True, \*\*args)

Find a single port

### **Parameters**

- name\_or\_id The name or ID of a port.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.
- **args** (*dict*) Any additional parameters to be passed into underlying methods. such as query filters.

Returns One Port or None

### get\_port(port)

Get a single port

Parameters port The value can be the ID of a port or a Port instance.

Returns One Port

Raises ResourceNotFound when no resource can be found.

### ports(\*\*query)

Return a generator of ports

**Parameters query** (*kwargs*) Optional query parameters to be sent to limit the resources being returned. Available parameters include:

- description: The port description.
- device\_id: Port device ID.
- device\_owner: Port device owner (e.g. network:dhcp).
- ip\_address: IP addresses of an allowed address pair.
- is\_admin\_state\_up: The administrative state of the port.
- is\_port\_security\_enabled: The port security status.
- mac\_address: Port MAC address.
- name: The port name.
- network\_id: ID of network that owns the ports.
- project\_id: The ID of the project who owns the network.
- status: The port status. Value is ACTIVE or DOWN.
- subnet\_id: The ID of the subnet.

Returns A generator of port objects

### Return type Port

update\_port(port, if\_revision=None, \*\*attrs)

Update a port

### Parameters

- **port** Either the id of a port or a *Port* instance.
- **if\_revision** (*int*) Revision to put in If-Match header of update request to perform compare-and-swap update.
- **attrs** (*dict*) The attributes to update on the port represented by port.

Returns The updated port

Return type Port

# **Router Operations**

**class** openstack.network.v2.\_proxy.**Proxy**(session, statsd\_client=None, statsd\_prefix=None,

prometheus\_counter=None,
prometheus\_histogram=None,
influxdb\_config=None, influxdb\_client=None,
\*args, \*\*kwargs)

create\_router(\*\*attrs)

Create a new router from attributes

**Parameters attrs** (*dict*) Keyword arguments which will be used to create a *Router*, comprised of the properties on the Router class.

Returns The results of router creation

Return type Router

**delete\_router**(router, ignore\_missing=True, if\_revision=None)

Delete a router

### **Parameters**

- router The value can be either the ID of a router or a *Router* instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the router does not exist. When set to True, no exception will be set when attempting to delete a nonexistent router.
- **if\_revision** (*int*) Revision to put in If-Match header of update request to perform compare-and-swap update.

# Returns None

find\_router(name\_or\_id, ignore\_missing=True, \*\*args)

Find a single router

### **Parameters**

- **name\_or\_id** The name or ID of a router.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.
- **args** (*dict*) Any additional parameters to be passed into underlying methods. such as query filters.

# Returns One Router or None

### get\_router(router)

Get a single router

Parameters router The value can be the ID of a router or a *Router* instance.

### Returns One Router

Raises ResourceNotFound when no resource can be found.

### routers(\*\*query)

Return a generator of routers

- **Parameters query** (*dict*) Optional query parameters to be sent to limit the resources being returned. Valid parameters are:
  - description: The description of a router.
  - flavor\_id: The ID of the flavor.
  - is\_admin\_state\_up: Router administrative state is up or not
  - is\_distributed: The distributed state of a router
  - is\_ha: The highly-available state of a router
  - name: Router name
  - project\_id: The ID of the project this router is associated with.
  - status: The status of the router.

Returns A generator of router objects

### Return type Router

update\_router(router, if\_revision=None, \*\*attrs)

Update a router

### **Parameters**

- **router** Either the id of a router or a *Router* instance.
- **if\_revision** (*int*) Revision to put in If-Match header of update request to perform compare-and-swap update.
- **attrs** (*dict*) The attributes to update on the router represented by **router**.

Returns The updated router

Return type Router

add\_interface\_to\_router(router, subnet\_id=None, port\_id=None)

Add Interface to a router

### **Parameters**

- router Either the router ID or an instance of Router
- subnet\_id ID of the subnet
- **port\_id** ID of the port

Returns Router with updated interface

### Return type Router

remove\_interface\_from\_router(router, subnet\_id=None, port\_id=None)

Remove Interface from a router

- router Either the router ID or an instance of Router
- **subnet** ID of the subnet

• port ID of the port

Returns Router with updated interface

Return type Router

### add\_extra\_routes\_to\_router(router, body)

Add extra routes to a router

### **Parameters**

- router Either the router ID or an instance of Router
- **body** The request body as documented in the api-ref.

Returns Router with updated extra routes

### Return type Router

## remove\_extra\_routes\_from\_router(router, body)

Remove extra routes from a router

#### **Parameters**

- router Either the router ID or an instance of Router
- **body** The request body as documented in the api-ref.

Returns Router with updated extra routes

### Return type Router

### add\_gateway\_to\_router(router, \*\*body)

Add Gateway to a router

# Parameters

- router Either the router ID or an instance of Router
- **body** Body with the gateway information

Returns Router with updated interface

### Return type Router

### remove\_gateway\_from\_router(router, \*\*body)

Remove Gateway from a router

# Parameters

- router Either the router ID or an instance of Router
- **body** Body with the gateway information

**Returns** Router with updated interface

# Return type Router

# create\_conntrack\_helper(router, \*\*attrs)

Create a new L3 conntrack helper from attributes

### Parameters

• router Either the router ID or an instance of Router

- **attrs** (*dict*) Keyword arguments which will be used to create a ConntrackHelper, comprised of the properties on the ConntrackHelper class.
- **Returns** The results of conntrack helper creation

Return type ConntrackHelper

# conntrack\_helpers(router, \*\*query)

Return a generator of conntrack helpers

# Parameters

- router Either the router ID or an instance of Router
- **query** (*kwargs*) Optional query parameters to be sent to limit the resources being returned.

Returns A generator of conntrack helper objects

Return type ConntrackHelper

# get\_conntrack\_helper(conntrack\_helper, router)

Get a single L3 conntrack helper

# Parameters

- **conntrack\_helper** The value can be the ID of a L3 conntrack helper or a ConntrackHelper, instance.
- router The value can be the ID of a Router or a *Router* instance.

Returns One ConntrackHelper

Raises ResourceNotFound when no resource can be found.

update\_conntrack\_helper(conntrack\_helper, router, \*\*attrs)

Update a L3 conntrack\_helper

# Parameters

- **conntrack\_helper** The value can be the ID of a L3 conntrack helper or a ConntrackHelper, instance.
- router The value can be the ID of a Router or a *Router* instance.
- Attrs kwargs The attributes to update on the L3 conntrack helper represented by value.

Returns The updated conntrack helper

Return type ConntrackHelper

# delete\_conntrack\_helper(conntrack\_helper, router, ignore\_missing=True)

Delete a L3 conntrack\_helper

- **conntrack\_helper** The value can be the ID of a L3 conntrack helper or a ConntrackHelper, instance.
- router The value can be the ID of a Router or a *Router* instance.

• **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the floating ip does not exist. When set to True, no exception will be set when attempting to delete a nonexistent ip.

# Returns None

# **Floating IP Operations**

# create\_ip(\*\*attrs)

Create a new floating ip from attributes

**Parameters attrs** (*dict*) Keyword arguments which will be used to create a *FloatingIP*, comprised of the properties on the FloatingIP class.

Returns The results of floating ip creation

### Return type FloatingIP

### delete\_ip(floating\_ip, ignore\_missing=True, if\_revision=None)

Delete a floating ip

# **Parameters**

- **floating\_ip** The value can be either the ID of a floating ip or a *FloatingIP* instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the floating ip does not exist. When set to True, no exception will be set when attempting to delete a nonexistent ip.
- **if\_revision** (*int*) Revision to put in If-Match header of update request to perform compare-and-swap update.

# Returns None

# find\_available\_ip()

Find an available IP

Returns One FloatingIP or None

find\_ip(name\_or\_id, ignore\_missing=True, \*\*args)

Find a single IP

- name\_or\_id The name or ID of an IP.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.

• **args** (*dict*) Any additional parameters to be passed into underlying methods. such as query filters.

### Returns One FloatingIP or None

## get\_ip(floating\_ip)

Get a single floating ip

**Parameters floating\_ip** The value can be the ID of a floating ip or a *FloatingIP* instance.

**Returns** One *FloatingIP* 

Raises ResourceNotFound when no resource can be found.

## ips(\*\*query)

Return a generator of ips

**Parameters query** (*dict*) Optional query parameters to be sent to limit the resources being returned. Valid parameters are:

- description: The description of a floating IP.
- fixed\_ip\_address: The fixed IP address associated with a floating IP address.
- floating\_ip\_address: The IP address of a floating IP.
- floating\_network\_id: The ID of the network associated with a floating IP.
- port\_id: The ID of the port to which a floating IP is associated.
- project\_id: The ID of the project a floating IP is associated with.
- router\_id: The ID of an associated router.
- status: The status of a floating IP, which can be ACTIVE or DOWN.

**Returns** A generator of floating IP objects

Return type FloatingIP

update\_ip(floating\_ip, if\_revision=None, \*\*attrs)

Update a ip

### **Parameters**

- **floating\_ip** Either the id of a ip or a *FloatingIP* instance.
- **if\_revision** (*int*) Revision to put in If-Match header of update request to perform compare-and-swap update.
- **attrs** (*dict*) The attributes to update on the ip represented by value.

Returns The updated ip

Return type FloatingIP

# **Pool Operations**

```
class openstack.network.v2._proxy.Proxy(session, statsd_client=None, statsd_prefix=None,
```

prometheus\_counter=None, prometheus\_histogram=None, influxdb\_config=None, influxdb\_client=None, \*args, \*\*kwargs)

create\_pool(\*\*attrs)

Create a new pool from attributes

**Parameters attrs** (*dict*) Keyword arguments which will be used to create a *Pool*, comprised of the properties on the Pool class.

Returns The results of pool creation

Return type Pool

delete\_pool(pool, ignore\_missing=True)

Delete a pool

#### **Parameters**

- **pool** The value can be either the ID of a pool or a *Pool* instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the pool does not exist. When set to True, no exception will be set when attempting to delete a nonexistent pool.

### Returns None

find\_pool(name\_or\_id, ignore\_missing=True, \*\*args)

Find a single pool

### Parameters

- name\_or\_id The name or ID of a pool.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.
- **args** (*dict*) Any additional parameters to be passed into underlying methods. such as query filters.

#### Returns One Pool or None

### get\_pool(pool)

Get a single pool

Parameters pool The value can be the ID of a pool or a Pool instance.

Returns One Pool

**Raises** ResourceNotFound when no resource can be found.

pools(\*\*query)

Return a generator of pools

**Parameters query** (*dict*) Optional query parameters to be sent to limit the resources being returned. Valid parameters are:

- description: The description for the pool.
- is\_admin\_state\_up: The administrative state of the pool.
- lb\_algorithm: The load-balancer algorithm used, which is one of round-robin, least-connections and so on.
- name: The name of the node pool.
- project\_id: The ID of the project the pool is associated with.
- protocol: The protocol used by the pool, which is one of TCP, HTTP or HTTPS.
- provider: The name of the provider of the load balancer service.
- subnet\_id: The subnet on which the members of the pool are located.
- virtual\_ip\_id: The ID of the virtual IP used.

Returns A generator of pool objects

### Return type Pool

# update\_pool(pool, \*\*attrs)

Update a pool

### Parameters

- **pool** Either the id of a pool or a *Pool* instance.
- **attrs** (*dict*) The attributes to update on the pool represented by pool.

Returns The updated pool

### Return type Pool

### create\_pool\_member(pool, \*\*attrs)

Create a new pool member from attributes

### **Parameters**

- **pool** The pool can be either the ID of a pool or a *Pool* instance that the member will be created in.
- **attrs** (*dict*) Keyword arguments which will be used to create a *PoolMember*, comprised of the properties on the PoolMember class.

Returns The results of pool member creation

### Return type PoolMember

### delete\_pool\_member(pool\_member, pool, ignore\_missing=True)

Delete a pool member

### **Parameters**

• **pool\_member** The member can be either the ID of a pool member or a *PoolMember* instance.

- **pool** The pool can be either the ID of a pool or a *Pool* instance that the member belongs to.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the pool member does not exist. When set to True, no exception will be set when attempting to delete a nonexistent pool member.

### Returns None

find\_pool\_member(name\_or\_id, pool, ignore\_missing=True, \*\*args)

Find a single pool member

### Parameters

- name\_or\_id (str) The name or ID of a pool member.
- **pool** The pool can be either the ID of a pool or a *Pool* instance that the member belongs to.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.
- **args** (*dict*) Any additional parameters to be passed into underlying methods. such as query filters.

### Returns One PoolMember or None

### get\_pool\_member(pool\_member, pool)

Get a single pool member

### Parameters

- **pool\_member** The member can be the ID of a pool member or a *PoolMember* instance.
- **pool** The pool can be either the ID of a pool or a *Pool* instance that the member belongs to.

### Returns One PoolMember

Raises ResourceNotFound when no resource can be found.

### pool\_members(pool, \*\*query)

Return a generator of pool members

- **pool** The pool can be either the ID of a pool or a *Pool* instance that the member belongs to.
- **query** (*dict*) Optional query parameters to be sent to limit the resources being returned. Valid parameters are:
  - address: The IP address of the pool member.
  - is\_admin\_state\_up: The administrative state of the pool member.
  - name: Name of the pool member.
  - project\_id: The ID of the project this pool member is associated with.
  - protocol\_port: The port on which the application is hosted.

- subnet\_id: Subnet ID in which to access this pool member.
- weight: A positive integer value that indicates the relative portion of traffic that this member should receive from the pool.

Returns A generator of pool member objects

Return type PoolMember

### update\_pool\_member(pool\_member, pool, \*\*attrs)

Update a pool member

### **Parameters**

- **pool\_member** Either the ID of a pool member or a *PoolMember* instance.
- **pool** The pool can be either the ID of a pool or a *Pool* instance that the member belongs to.
- **attrs** (*dict*) The attributes to update on the pool member represented by pool\_member.

Returns The updated pool member

Return type PoolMember

# **Auto Allocated Topology Operations**

**class** openstack.network.v2.\_proxy.**Proxy**(session, statsd\_client=None, statsd\_prefix=None,

prometheus\_counter=None,
prometheus\_histogram=None,
influxdb\_config=None, influxdb\_client=None,
\*args, \*\*kwargs)

# get\_auto\_allocated\_topology(project=None)

Get the auto-allocated topology of a given tenant

Parameters project The value is the ID or name of a project

**Returns** The auto-allocated topology

**Return type** *AutoAllocatedTopology* 

# delete\_auto\_allocated\_topology(project=None, ignore\_missing=False)

Delete auto-allocated topology

### Parameters

- **project** The value is the ID or name of a project
- **ignore\_missing** When set to False ResourceNotFound will be raised when the topology does not exist. When set to True, no exception will be raised when attempting to delete nonexistant topology

### Returns None

# validate\_auto\_allocated\_topology(project=None)

Validate the resources for auto allocation

**Parameters project** The value is the ID or name of a project

Returns Whether all resources are correctly configured or not

Return type ValidateTopology

# **Security Group Operations**

prometneus\_nistogram=None, influxdb\_config=None, influxdb\_client=None, \*args, \*\*kwargs)

# create\_security\_group(\*\*attrs)

Create a new security group from attributes

**Parameters attrs** (*dict*) Keyword arguments which will be used to create a *SecurityGroup*, comprised of the properties on the SecurityGroup class.

Returns The results of security group creation

Return type SecurityGroup

# delete\_security\_group(security\_group, ignore\_missing=True, if\_revision=None)

Delete a security group

### **Parameters**

- **security\_group** The value can be either the ID of a security group or a *SecurityGroup* instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the security group does not exist. When set to True, no exception will be set when attempting to delete a nonexistent security group.
- **if\_revision** (*int*) Revision to put in If-Match header of update request to perform compare-and-swap update.

# Returns None

# find\_security\_group(name\_or\_id, ignore\_missing=True, \*\*args)

Find a single security group

# Parameters

- **name\_or\_id** The name or ID of a security group.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.
- **args** (*dict*) Any additional parameters to be passed into underlying methods. such as query filters.

Returns One SecurityGroup or None

# get\_security\_group(security\_group)

Get a single security group

**Parameters security\_group** The value can be the ID of a security group or a *SecurityGroup* instance.

Returns One SecurityGroup

Raises ResourceNotFound when no resource can be found.

### security\_groups(\*\*query)

Return a generator of security groups

**Parameters query** (*dict*) Optional query parameters to be sent to limit the resources being returned. Valid parameters are:

- description: Security group description
- id: The id of a security group, or list of security group ids
- name: The name of a security group
- project\_id: The ID of the project this security group is associated with.

Returns A generator of security group objects

Return type SecurityGroup

update\_security\_group(security\_group, if\_revision=None, \*\*attrs)

Update a security group

#### Parameters

- **security\_group** Either the id of a security group or a *SecurityGroup* instance.
- **if\_revision** (*int*) Revision to put in If-Match header of update request to perform compare-and-swap update.
- **attrs** (*dict*) The attributes to update on the security group represented by security\_group.

Returns The updated security group

Return type SecurityGroup

# create\_security\_group\_rule(\*\*attrs)

Create a new security group rule from attributes

**Parameters attrs** (*dict*) Keyword arguments which will be used to create a *SecurityGroupRule*, comprised of the properties on the SecurityGroupRule class.

Returns The results of security group rule creation

Return type SecurityGroupRule

### create\_security\_group\_rules(data)

Create new security group rules from the list of attributes

**Parameters data** (*list*) List of dicts of attributes which will be used to create a *SecurityGroupRule*, comprised of the properties on the SecurityGroupRule class.

Returns A generator of security group rule objects

# Return type SecurityGroupRule

Delete a security group rule

### Parameters

- **security\_group\_rule** The value can be either the ID of a security group rule or a *SecurityGroupRule* instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the security group rule does not exist. When set to True, no exception will be set when attempting to delete a nonexistent security group rule.
- **if\_revision** (*int*) Revision to put in If-Match header of update request to perform compare-and-swap update.

# Returns None

### find\_security\_group\_rule(name\_or\_id, ignore\_missing=True, \*\*args)

Find a single security group rule

### Parameters

- name\_or\_id (*str*) The ID of a security group rule.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.
- **args** (*dict*) Any additional parameters to be passed into underlying methods. such as query filters.

Returns One SecurityGroupRule or None

# get\_security\_group\_rule(security\_group\_rule)

Get a single security group rule

**Parameters security\_group\_rule** The value can be the ID of a security group rule or a *SecurityGroupRule* instance.

### **Returns** SecurityGroupRule

Raises ResourceNotFound when no resource can be found.

### security\_group\_rules(\*\*query)

Return a generator of security group rules

**Parameters query** (*kwargs*) Optional query parameters to be sent to limit the resources being returned. Available parameters include:

- description: The security group rule description
- direction: Security group rule direction
- ether\_type: Must be IPv4 or IPv6, and addresses represented in CIDR must match the ingress or egress rule.

- project\_id: The ID of the project this security group rule is associated with.
- protocol: Security group rule protocol
- remote\_group\_id: ID of a remote security group
- security\_group\_id: ID of security group that owns the rules

Returns A generator of security group rule objects

Return type SecurityGroupRule

# **Availability Zone Operations**

influxdb\_config=None, influxdb\_client=None, \*args, \*\*kwargs)

## availability\_zones(\*\*query)

Return a generator of availability zones

**Parameters query** (*dict*) optional query parameters to be set to limit the returned resources. Valid parameters include:

- name: The name of an availability zone.
- **resource**: The type of resource for the availability zone.

Returns A generator of availability zone objects

Return type AvailabilityZone

# **Address Scope Operations**

**class** openstack.network.v2.\_proxy.**Proxy**(*session*, *statsd\_client=None*, *statsd\_prefix=None*,

prometheus\_counter=None,
prometheus\_histogram=None,
influxdb\_config=None, influxdb\_client=None,
\*args, \*\*kwargs)

### create\_address\_scope(\*\*attrs)

Create a new address scope from attributes

**Parameters attrs** (*dict*) Keyword arguments which will be used to create a *AddressScope*, comprised of the properties on the AddressScope class.

Returns The results of address scope creation

Return type AddressScope

delete\_address\_scope(address\_scope, ignore\_missing=True)

Delete an address scope

- **address\_scope** The value can be either the ID of an address scope or a *AddressScope* instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the address scope does not exist. When set to True, no exception will be set when attempting to delete a nonexistent address scope.

## Returns None

find\_address\_scope(name\_or\_id, ignore\_missing=True, \*\*args)

Find a single address scope

# Parameters

- **name\_or\_id** The name or ID of an address scope.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.
- **args** (*dict*) Any additional parameters to be passed into underlying methods. such as query filters.

### Returns One AddressScope or None

### get\_address\_scope(address\_scope)

Get a single address scope

**Parameters address\_scope** The value can be the ID of an address scope or a *AddressScope* instance.

### Returns One AddressScope

Raises ResourceNotFound when no resource can be found.

### address\_scopes(\*\*query)

Return a generator of address scopes

**Parameters query** (*dict*) Optional query parameters to be sent to limit the resources being returned.

- name: Address scope name
- ip\_version: Address scope IP address version
- tenant\_id: Owner tenant ID
- shared: Address scope is shared (boolean)

Returns A generator of address scope objects

# Return type AddressScope

### update\_address\_scope(address\_scope, \*\*attrs)

Update an address scope

- **address\_scope** Either the ID of an address scope or a *AddressScope* instance.
- **attrs** (*dict*) The attributes to update on the address scope represented by value.

Returns The updated address scope

Return type AddressScope

# **Quota Operations**

**delete\_quota**(*quota*, *ignore\_missing=True*)

Delete a quota (i.e. reset to the default quota)

### **Parameters**

- **quota** The value can be either the ID of a quota or a *Quota* instance. The ID of a quota is the same as the project ID for the quota.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when quota does not exist. When set to True, no exception will be set when attempting to delete a nonexistent quota.

### Returns None

get\_quota(quota, details=False)

Get a quota

### **Parameters**

- **quota** The value can be the ID of a quota or a *Quota* instance. The ID of a quota is the same as the project ID for the quota.
- details If set to True, details about quota usage will be returned.

### Returns One Quota

Raises ResourceNotFound when no resource can be found.

### get\_quota\_default(quota)

Get a default quota

**Parameters quota** The value can be the ID of a default quota or a QuotaDefault instance. The ID of a default quota is the same as the project ID for the default quota.

Returns One QuotaDefault

Raises ResourceNotFound when no resource can be found.

# quotas(\*\*query)

Return a generator of quotas

**Parameters query** (*dict*) Optional query parameters to be sent to limit the resources being returned. Currently no query parameter is supported.

Returns A generator of quota objects

### Return type Quota

### update\_quota(quota, \*\*attrs)

Update a quota

# Parameters

- **quota** Either the ID of a quota or a *Quota* instance. The ID of a quota is the same as the project ID for the quota.
- **attrs** (*dict*) The attributes to update on the quota represented by quota.

Returns The updated quota

Return type Quota

# **QoS Operations**

create\_qos\_bandwidth\_limit\_rule(qos\_policy, \*\*attrs)

Create a new bandwidth limit rule

### **Parameters**

- **attrs** (*dict*) Keyword arguments which will be used to create a *QoSBandwidthLimitRule*, comprised of the properties on the QoSBandwidthLimitRule class.
- **qos\_policy** The value can be the ID of the QoS policy that the rule belongs or a *QoSPolicy* instance.

Returns The results of resource creation

**Return type** *QoSBandwidthLimitRule* 

delete\_qos\_bandwidth\_limit\_rule(qos\_rule, qos\_policy, ignore\_missing=True)

Delete a bandwidth limit rule

# Parameters

- **qos\_rule** The value can be either the ID of a bandwidth limit rule or a *QoSBandwidthLimitRule* instance.
- **qos\_policy** The value can be the ID of the QoS policy that the rule belongs or a *QoSPolicy* instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, no exception will be set when attempting to delete a nonexistent bandwidth limit rule.

### Returns None

find\_qos\_bandwidth\_limit\_rule(qos\_rule\_id, qos\_policy, ignore\_missing=True, \*\*args)

Find a bandwidth limit rule

# Parameters

- **qos\_rule\_id** The ID of a bandwidth limit rule.
- **qos\_policy** The value can be the ID of the QoS policy that the rule belongs or a *QoSPolicy* instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.
- **args** (*dict*) Any additional parameters to be passed into underlying methods. such as query filters.

Returns One QoSBandwidthLimitRule or None

# get\_qos\_bandwidth\_limit\_rule(qos\_rule, qos\_policy)

Get a single bandwidth limit rule

## **Parameters**

- **qos\_rule** The value can be the ID of a minimum bandwidth rule or a *QoSBandwidthLimitRule* instance.
- **qos\_policy** The value can be the ID of the QoS policy that the rule belongs or a *QoSPolicy* instance.

Returns One QoSBandwidthLimitRule

Raises ResourceNotFound when no resource can be found.

#### qos\_bandwidth\_limit\_rules(qos\_policy, \*\*query)

Return a generator of bandwidth limit rules

#### **Parameters**

- **qos\_policy** The value can be the ID of the QoS policy that the rule belongs or a *QoSPolicy* instance.
- **query** (*kwargs*) Optional query parameters to be sent to limit the resources being returned.

Returns A generator of bandwidth limit rule objects

Return type QoSBandwidthLimitRule

# update\_qos\_bandwidth\_limit\_rule(qos\_rule, qos\_policy, \*\*attrs)

Update a bandwidth limit rule

#### **Parameters**

- **qos\_rule** Either the id of a bandwidth limit rule or a *QoSBandwidthLimitRule* instance.
- **qos\_policy** The value can be the ID of the QoS policy that the rule belongs or a *QoSPolicy* instance.

Attrs kwargs The attributes to update on the bandwidth limit rule represented by value.

Returns The updated minimum bandwidth rule

#### **Return type** *QoSBandwidthLimitRule*

#### create\_qos\_dscp\_marking\_rule(qos\_policy, \*\*attrs)

Create a new QoS DSCP marking rule

# Parameters

- **attrs** (*dict*) Keyword arguments which will be used to create a *QoSDSCPMarkingRule*, comprised of the properties on the QosDscpMarkingRule class.
- **qos\_policy** The value can be the ID of the QoS policy that the rule belongs or a *QoSPolicy* instance.

Returns The results of router creation

**Return type** *QoSDSCPMarkingRule* 

#### **delete\_qos\_dscp\_marking\_rule**(*qos\_rule*, *qos\_policy*, *ignore\_missing=True*)

Delete a QoS DSCP marking rule

### **Parameters**

- **qos\_rule** The value can be either the ID of a minimum bandwidth rule or a *QoSDSCPMarkingRule* instance.
- **qos\_policy** The value can be the ID of the QoS policy that the rule belongs or a *QoSPolicy* instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, no exception will be set when attempting to delete a nonexistent minimum bandwidth rule.

#### Returns None

find\_qos\_dscp\_marking\_rule(qos\_rule\_id, qos\_policy, ignore\_missing=True, \*\*args)
Find a QoS DSCP marking rule

#### **Parameters**

- **qos\_rule\_id** The ID of a QoS DSCP marking rule.
- **qos\_policy** The value can be the ID of the QoS policy that the rule belongs or a *QoSPolicy* instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.
- **args** (*dict*) Any additional parameters to be passed into underlying methods. such as query filters.

Returns One QoSDSCPMarkingRule or None

### get\_qos\_dscp\_marking\_rule(qos\_rule, qos\_policy)

Get a single QoS DSCP marking rule

#### Parameters

- **qos\_rule** The value can be the ID of a minimum bandwidth rule or a *QoSDSCPMarkingRule* instance.
- **qos\_policy** The value can be the ID of the QoS policy that the rule belongs or a *QoSPolicy* instance.

Returns One QoSDSCPMarkingRule

Raises ResourceNotFound when no resource can be found.

### qos\_dscp\_marking\_rules(qos\_policy, \*\*query)

Return a generator of QoS DSCP marking rules

### **Parameters**

- **qos\_policy** The value can be the ID of the QoS policy that the rule belongs or a *QoSPolicy* instance.
- **query** (*kwargs*) Optional query parameters to be sent to limit the resources being returned.

Returns A generator of QoS DSCP marking rule objects

Return type QoSDSCPMarkingRule

update\_qos\_dscp\_marking\_rule(qos\_rule, qos\_policy, \*\*attrs)

Update a QoS DSCP marking rule

## Parameters

- **qos\_rule** Either the id of a minimum bandwidth rule or a *QoSDSCPMarkingRule* instance.
- **qos\_policy** The value can be the ID of the QoS policy that the rule belongs or a *QoSPolicy* instance.
- Attrs kwargs The attributes to update on the QoS DSCP marking rule represented by value.

**Returns** The updated QoS DSCP marking rule

Return type QoSDSCPMarkingRule

#### create\_qos\_minimum\_bandwidth\_rule(qos\_policy, \*\*attrs)

Create a new minimum bandwidth rule

#### **Parameters**

- **attrs** (*dict*) Keyword arguments which will be used to create a *QoSMinimumBandwidthRule*, comprised of the properties on the QoSMinimumBandwidthRule class.
- **qos\_policy** The value can be the ID of the QoS policy that the rule belongs or a *QoSPolicy* instance.

Returns The results of resource creation

#### Return type QoSMinimumBandwidthRule

# delete\_qos\_minimum\_bandwidth\_rule(qos\_rule, qos\_policy, ignore\_missing=True)

Delete a minimum bandwidth rule

## **Parameters**

- **qos\_rule** The value can be either the ID of a minimum bandwidth rule or a *QoSMinimumBandwidthRule* instance.
- **qos\_policy** The value can be the ID of the QoS policy that the rule belongs or a *QoSPolicy* instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, no exception will be set when attempting to delete a nonexistent minimum bandwidth rule.

# Returns None

Find a minimum bandwidth rule

#### **Parameters**

- **qos\_rule\_id** The ID of a minimum bandwidth rule.
- **qos\_policy** The value can be the ID of the QoS policy that the rule belongs or a *QoSPolicy* instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.
- **args** (*dict*) Any additional parameters to be passed into underlying methods. such as query filters.

Returns One QoSMinimumBandwidthRule or None

# get\_qos\_minimum\_bandwidth\_rule(qos\_rule, qos\_policy)

Get a single minimum bandwidth rule

### **Parameters**

- **qos\_rule** The value can be the ID of a minimum bandwidth rule or a *QoSMinimumBandwidthRule* instance.
- **qos\_policy** The value can be the ID of the QoS policy that the rule belongs or a *QoSPolicy* instance.

Returns One QoSMinimumBandwidthRule

Raises ResourceNotFound when no resource can be found.

### qos\_minimum\_bandwidth\_rules(qos\_policy, \*\*query)

Return a generator of minimum bandwidth rules

# Parameters

- **qos\_policy** The value can be the ID of the QoS policy that the rule belongs or a *QoSPolicy* instance.
- **query** (*kwargs*) Optional query parameters to be sent to limit the resources being returned.

Returns A generator of minimum bandwidth rule objects

## Return type QoSMinimumBandwidthRule

### update\_qos\_minimum\_bandwidth\_rule(qos\_rule, qos\_policy, \*\*attrs)

Update a minimum bandwidth rule

# Parameters

- **qos\_rule** Either the id of a minimum bandwidth rule or a *QoSMinimumBandwidthRule* instance.
- **qos\_policy** The value can be the ID of the QoS policy that the rule belongs or a *QoSPolicy* instance.
- Attrs kwargs The attributes to update on the minimum bandwidth rule represented by value.

Returns The updated minimum bandwidth rule

**Return type** *QoSMinimumBandwidthRule* 

# create\_qos\_minimum\_packet\_rate\_rule(qos\_policy, \*\*attrs)

Create a new minimum packet rate rule

## **Parameters**

- attrs (dict) Keyword arguments which will be used to create a *QoSMinimumPacketRateRule*, comprised of the properties on the QoS-MinimumPacketRateRule class.
- **qos\_policy** The value can be the ID of the QoS policy that the rule belongs or a *QoSPolicy* instance.

**Returns** The results of resource creation

Return type QoSMinimumPacketRateRule

### delete\_qos\_minimum\_packet\_rate\_rule(qos\_rule, qos\_policy, ignore\_missing=True)

Delete a minimum packet rate rule

#### **Parameters**

- **qos\_rule** The value can be either the ID of a minimum packet rate rule or a *QoSMinimumPacketRateRule* instance.
- **qos\_policy** The value can be the ID of the QoS policy that the rule belongs or a *QoSPolicy* instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, no exception will be set when attempting to delete a nonexistent minimum packet rate rule.

## Returns None

Find a minimum packet rate rule

### Parameters

• **qos\_rule\_id** The ID of a minimum packet rate rule.

- **qos\_policy** The value can be the ID of the QoS policy that the rule belongs or a *QoSPolicy* instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.
- **args** (*dict*) Any additional parameters to be passed into underlying methods. such as query filters.

Returns One QoSMinimumPacketRateRule or None

#### get\_qos\_minimum\_packet\_rate\_rule(qos\_rule, qos\_policy)

Get a single minimum packet rate rule

### Parameters

- **qos\_rule** The value can be the ID of a minimum packet rate rule or a *QoSMinimumPacketRateRule* instance.
- **qos\_policy** The value can be the ID of the QoS policy that the rule belongs or a *QoSPolicy* instance.

Returns One QoSMinimumPacketRateRule

**Raises** ResourceNotFound when no resource can be found.

### qos\_minimum\_packet\_rate\_rules(qos\_policy, \*\*query)

Return a generator of minimum packet rate rules

#### Parameters

- **qos\_policy** The value can be the ID of the QoS policy that the rule belongs or a *QoSPolicy* instance.
- **query** (*kwargs*) Optional query parameters to be sent to limit the resources being returned.

Returns A generator of minimum packet rate rule objects

**Return type** *QoSMinimumPacketRateRule* 

update\_qos\_minimum\_packet\_rate\_rule(gos\_rule, gos\_policy, \*\*attrs)

Update a minimum packet rate rule

# **Parameters**

- **qos\_rule** Either the id of a minimum packet rate rule or a *QoSMinimumPacketRateRule* instance.
- **qos\_policy** The value can be the ID of the QoS policy that the rule belongs or a *QoSPolicy* instance.
- Attrs kwargs The attributes to update on the minimum packet rate rule represented by value.

**Returns** The updated minimum packet rate rule

Return type QoSMinimumPacketRateRule

### create\_qos\_policy(\*\*attrs)

Create a new QoS policy from attributes

**Parameters attrs** (*dict*) Keyword arguments which will be used to create a *QoSPolicy*, comprised of the properties on the QoSPolicy class.

Returns The results of QoS policy creation

Return type QoSPolicy

#### **delete\_qos\_policy**(*qos\_policy*, *ignore\_missing=True*)

Delete a QoS policy

## Parameters

- **qos\_policy** The value can be either the ID of a QoS policy or a *QoSPolicy* instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the QoS policy does not exist. When set to True, no exception will be set when attempting to delete a nonexistent QoS policy.

#### Returns None

find\_qos\_policy(name\_or\_id, ignore\_missing=True, \*\*args)

Find a single QoS policy

# Parameters

- name\_or\_id The name or ID of a QoS policy.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.
- **args** (*dict*) Any additional parameters to be passed into underlying methods. such as query filters.

Returns One QoSPolicy or None

#### get\_qos\_policy(qos\_policy)

Get a single QoS policy

**Parameters qos\_policy** The value can be the ID of a QoS policy or a *QoSPolicy* instance.

# Returns One QoSPolicy

Raises ResourceNotFound when no resource can be found.

### qos\_policies(\*\*query)

Return a generator of QoS policies

**Parameters query** (*dict*) Optional query parameters to be sent to limit the resources being returned. Valid parameters are:

- description: The description of a QoS policy.
- is\_shared: Whether the policy is shared among projects.
- name: The name of a QoS policy.

• project\_id: The ID of the project who owns the network.

Returns A generator of QoS policy objects

Return type QoSPolicy

# update\_qos\_policy(qos\_policy, \*\*attrs)

Update a QoS policy

Parameters qos\_policy Either the id of a QoS policy or a *QoSPolicy* instance.

Attrs kwargs The attributes to update on the QoS policy represented by value.

Returns The updated QoS policy

Return type QoSPolicy

find\_qos\_rule\_type(rule\_type\_name, ignore\_missing=True)

Find a single QoS rule type details

# Parameters

- **rule\_type\_name** The name of a QoS rule type.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.

Returns One QoSRuleType or None

# get\_qos\_rule\_type(qos\_rule\_type)

Get details about single QoS rule type

**Parameters qos\_rule\_type** The value can be the name of a QoS policy rule type or a *QoSRuleType* instance.

Returns One QoSRuleType

Raises ResourceNotFound when no resource can be found.

# qos\_rule\_types(\*\*query)

Return a generator of QoS rule types

- **Parameters query** (*dict*) Optional query parameters to be sent to limit the resources returned. Valid parameters include:
  - type: The type of the QoS rule type.

Returns A generator of QoS rule type objects

Return type QoSRuleType

# **Agent Operations**

**class** openstack.network.v2.\_proxy.**Proxy**(session, statsd\_client=None, statsd\_prefix=None,

prometheus\_counter=None,
prometheus\_histogram=None,
influxdb\_config=None, influxdb\_client=None,
\*args, \*\*kwargs)

# agents(\*\*query)

Return a generator of network agents

**Parameters query** (*dict*) Optional query parameters to be sent to limit the resources being returned.

- agent\_type: Agent type.
- availability\_zone: The availability zone for an agent.
- binary: The name of the agents application binary.
- description: The description of the agent.
- host: The host (host name or host address) the agent is running on.
- topic: The message queue topic used.
- is\_admin\_state\_up: The administrative state of the agent.
- is\_alive: Whether the agent is alive.

**Returns** A generator of agents

## Return type Agent

#### delete\_agent(agent, ignore\_missing=True)

Delete a network agent

### **Parameters**

- **agent** The value can be the ID of a agent or a *Agent* instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the agent does not exist. When set to True, no exception will be set when attempting to delete a nonexistent agent.

### Returns None

get\_agent(agent)

Get a single network agent

**Parameters agent** The value can be the ID of a agent or a *Agent* instance.

Returns One Agent

Return type Agent

Raises ResourceNotFound when no resource can be found.

# update\_agent(agent, \*\*attrs)

Update a network agent

#### **Parameters**

- agent The value can be the ID of a agent or a Agent instance.
- **attrs** (*dict*) The attributes to update on the agent represented by value.

Returns One Agent

Return type Agent

## network\_hosting\_dhcp\_agents(network, \*\*query)

A generator of DHCP agents hosted on a network.

#### **Parameters**

- **network** The instance of *Network*
- **query** (*dict*) Optional query parameters to be sent to limit the resources returned.

**Returns** A generator of hosted DHCP agents

# routers\_hosting\_13\_agents(router, \*\*query)

Return a generator of L3 agent hosting a router

#### **Parameters**

- router Either the router id or an instance of Router
- **query** (*kwargs*) Optional query parameters to be sent to limit the resources returned

Returns A generator of Router L3 Agents

Return type RouterL3Agents

#### agent\_hosted\_routers(agent, \*\*query)

Return a generator of routers hosted by a L3 agent

### **Parameters**

- agent Either the agent id of an instance of Agent
- **query** (*kwargs*) Optional query parameters to be sent to limit the resources returned

**Returns** A generator of routers

#### Return type L3AgentRouters

#### add\_router\_to\_agent(agent, router)

Add router to L3 agent

#### **Parameters**

- agent Either the id of an agent Agent instance
- router A router instance

**Returns** Agent with attached router

### Return type Agent

# remove\_router\_from\_agent(agent, router)

Remove router from L3 agent

# Parameters

- agent Either the id of an agent or an Agent instance
- **router** A router instance

Returns Agent with removed router

Return type Agent

# **RBAC Operations**

**class** openstack.network.v2.\_proxy.**Proxy**(session, statsd\_client=None, statsd\_prefix=None,

prometheus\_counter=None,
prometheus\_histogram=None,
influxdb\_config=None, influxdb\_client=None,
\*args, \*\*kwargs)

# create\_rbac\_policy(\*\*attrs)

Create a new RBAC policy from attributes

**Parameters attrs** (*dict*) Keyword arguments which will be used to create a *RBACPolicy*, comprised of the properties on the RBACPolicy class.

Returns The results of RBAC policy creation

# Return type RBACPolicy

# delete\_rbac\_policy(rbac\_policy, ignore\_missing=True)

Delete a RBAC policy

# Parameters

- **rbac\_policy** The value can be either the ID of a RBAC policy or a *RBACPolicy* instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the RBAC policy does not exist. When set to True, no exception will be set when attempting to delete a nonexistent RBAC policy.

# Returns None

find\_rbac\_policy(rbac\_policy, ignore\_missing=True, \*\*args)

Find a single RBAC policy

### **Parameters**

- **rbac\_policy** The ID of a RBAC policy.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.
- **args** (*dict*) Any additional parameters to be passed into underlying methods. such as query filters.

Returns One RBACPolicy or None

get\_rbac\_policy(rbac\_policy)

Get a single RBAC policy

**Parameters rbac\_policy** The value can be the ID of a RBAC policy or a *RBACPolicy* instance.

**Returns** One *RBACPolicy* 

Raises ResourceNotFound when no resource can be found.

### rbac\_policies(\*\*query)

Return a generator of RBAC policies

**Parameters query** (*dict*) Optional query parameters to be sent to limit the resources being returned. Available parameters include:

- action: RBAC policy action
- object\_type: Type of the object that the RBAC policy affects
- target\_project\_id: ID of the tenant that the RBAC policy affects
- project\_id: Owner tenant ID

Returns A generator of rbac objects

Return type *RBACPolicy* 

update\_rbac\_policy(rbac\_policy, \*\*attrs)

Update a RBAC policy

#### **Parameters**

- **rbac\_policy** Either the id of a RBAC policy or a *RBACPolicy* instance.
- **attrs** (*dict*) The attributes to update on the RBAC policy represented by rbac\_policy.

Returns The updated RBAC policy

Return type *RBACPolicy* 

#### **Listener Operations**

#### create\_listener(\*\*attrs)

Create a new listener from attributes

**Parameters attrs** (*dict*) Keyword arguments which will be used to create a *Listener*, comprised of the properties on the Listener class.

Returns The results of listener creation

### Return type Listener

# delete\_listener(listener, ignore\_missing=True)

Delete a listener

# Parameters

- listener The value can be either the ID of a listner or a Listener instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the listner does not exist. When set to True, no exception will be set when attempting to delete a nonexistent listener.

### Returns None

#### find\_listener(name\_or\_id, ignore\_missing=True, \*\*args)

Find a single listener

#### **Parameters**

- **name\_or\_id** The name or ID of a listener.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.
- **args** (*dict*) Any additional parameters to be passed into underlying methods. such as query filters.

Returns One Listener or None

#### get\_listener(listener)

Get a single listener

**Parameters listener** The value can be the ID of a listener or a *Listener* instance.

Returns One Listener

Raises ResourceNotFound when no resource can be found.

# listeners(\*\*query)

Return a generator of listeners

- **Parameters query** (*dict*) Optional query parameters to be sent to limit the resources being returned. Valid parameters are:
  - connection\_limit: The maximum number of connections permitted for the load-balancer.
  - default\_pool\_id: The ID of the default pool.
  - default\_tls\_container\_ref: A reference to a container of TLS secret.
  - description: The description of a listener.
  - is\_admin\_state\_up: The administrative state of the listener.
  - name: The name of a listener.
  - project\_id: The ID of the project associated with a listener.
  - protocol: The protocol of the listener.

• protocol\_port: Port the listener will listen to.

**Returns** A generator of listener objects

Return type Listener

update\_listener(listener, \*\*attrs)

Update a listener

#### Parameters

- listener Either the id of a listener or a Listener instance.
- **attrs** (*dict*) The attributes to update on the listener represented by listener.

Returns The updated listener

**Return type** Listener

## **Subnet Operations**

#### create\_subnet(\*\*attrs)

Create a new subnet from attributes

**Parameters attrs** (*dict*) Keyword arguments which will be used to create a *Subnet*, comprised of the properties on the Subnet class.

Returns The results of subnet creation

Return type Subnet

delete\_subnet(subnet, ignore\_missing=True, if\_revision=None)

Delete a subnet

#### **Parameters**

- subnet The value can be either the ID of a subnet or a Subnet instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the subnet does not exist. When set to True, no exception will be set when attempting to delete a nonexistent subnet.
- **if\_revision** (*int*) Revision to put in If-Match header of update request to perform compare-and-swap update.

#### Returns None

find\_subnet(name\_or\_id, ignore\_missing=True, \*\*args)

Find a single subnet

#### **Parameters**

• **name\_or\_id** The name or ID of a subnet.

- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.
- **args** (*dict*) Any additional parameters to be passed into underlying methods. such as query filters.

Returns One Subnet or None

get\_subnet(subnet)

Get a single subnet

Parameters subnet The value can be the ID of a subnet or a Subnet instance.

Returns One Subnet

Raises ResourceNotFound when no resource can be found.

# subnets(\*\*query)

Return a generator of subnets

**Parameters query** (*dict*) Optional query parameters to be sent to limit the resources being returned. Available parameters include:

- cidr: Subnet CIDR
- description: The subnet description
- gateway\_ip: Subnet gateway IP address
- ip\_version: Subnet IP address version
- ipv6\_address\_mode: The IPv6 address mode
- ipv6\_ra\_mode: The IPv6 router advertisement mode
- is\_dhcp\_enabled: Subnet has DHCP enabled (boolean)
- name: Subnet name
- network\_id: ID of network that owns the subnets
- project\_id: Owner tenant ID
- subnet\_pool\_id: The subnet pool ID from which to obtain a CIDR.

Returns A generator of subnet objects

### Return type Subnet

update\_subnet(subnet, if\_revision=None, \*\*attrs)

Update a subnet

#### **Parameters**

- **subnet** Either the id of a subnet or a *Subnet* instance.
- **if\_revision** (*int*) Revision to put in If-Match header of update request to perform compare-and-swap update.
- **attrs** (*dict*) The attributes to update on the subnet represented by subnet.

Returns The updated subnet

Return type Subnet

#### create\_subnet\_pool(\*\*attrs)

Create a new subnet pool from attributes

**Parameters attrs** (*dict*) Keyword arguments which will be used to create a *SubnetPool*, comprised of the properties on the SubnetPool class.

Returns The results of subnet pool creation

Return type SubnetPool

#### delete\_subnet\_pool(subnet\_pool, ignore\_missing=True)

Delete a subnet pool

#### Parameters

- **subnet\_pool** The value can be either the ID of a subnet pool or a *SubnetPool* instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the subnet pool does not exist. When set to True, no exception will be set when attempting to delete a nonexistent subnet pool.

#### **Returns** None

find\_subnet\_pool(name\_or\_id, ignore\_missing=True, \*\*args)

Find a single subnet pool

# Parameters

- **name\_or\_id** The name or ID of a subnet pool.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.
- **args** (*dict*) Any additional parameters to be passed into underlying methods. such as query filters.

Returns One SubnetPool or None

#### get\_subnet\_pool(subnet\_pool)

Get a single subnet pool

**Parameters subnet\_pool** The value can be the ID of a subnet pool or a *SubnetPool* instance.

#### Returns One SubnetPool

Raises ResourceNotFound when no resource can be found.

#### subnet\_pools(\*\*query)

Return a generator of subnet pools

**Parameters query** (*kwargs*) Optional query parameters to be sent to limit the resources being returned. Available parameters include:

- address\_scope\_id: Subnet pool address scope ID
- description: The subnet pool description
- ip\_version: The IP address family

- is\_default: Subnet pool is the default (boolean)
- is\_shared: Subnet pool is shared (boolean)
- name: Subnet pool name
- project\_id: Owner tenant ID

Returns A generator of subnet pool objects

Return type SubnetPool

update\_subnet\_pool(subnet\_pool, \*\*attrs)

Update a subnet pool

# Parameters

- **subnet\_pool** Either the ID of a subnet pool or a *SubnetPool* instance.
- **attrs** (*dict*) The attributes to update on the subnet pool represented by subnet\_pool.

**Returns** The updated subnet pool

Return type SubnetPool

# **Load Balancer Operations**

**class** openstack.network.v2.\_proxy.**Proxy**(*session*, *statsd\_client=None*, *statsd\_prefix=None*,

prometheus\_counter=None,
prometheus\_histogram=None,
influxdb\_config=None, influxdb\_client=None,
\*args, \*\*kwargs)

### create\_load\_balancer(\*\*attrs)

Create a new load balancer from attributes

**Parameters attrs** (*dict*) Keyword arguments which will be used to create a *LoadBalancer*, comprised of the properties on the LoadBalancer class.

Returns The results of load balancer creation

Return type LoadBalancer

delete\_load\_balancer(load\_balancer, ignore\_missing=True)

Delete a load balancer

# Parameters

- **load\_balancer** The value can be the ID of a load balancer or a *LoadBalancer* instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the load balancer does not exist. When set to True, no exception will be set when attempting to delete a nonexistent load balancer.

#### Returns None

# find\_load\_balancer(name\_or\_id, ignore\_missing=True, \*\*args)

Find a single load balancer

# **Parameters**

- **name\_or\_id** The name or ID of a load balancer.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.
- **args** (*dict*) Any additional parameters to be passed into underlying methods. such as query filters.

## Returns One LoadBalancer or None

# get\_load\_balancer(load\_balancer)

- Get a single load balancer
  - **Parameters load\_balancer** The value can be the ID of a load balancer or a *LoadBalancer* instance.

Returns One LoadBalancer

Raises ResourceNotFound when no resource can be found.

## load\_balancers(\*\*query)

Return a generator of load balancers

**Parameters query** (*dict*) Optional query parameters to be sent to limit the resources being returned.

Returns A generator of load balancer objects

Return type LoadBalancer

# update\_load\_balancer(load\_balancer, \*\*attrs)

Update a load balancer

### **Parameters**

- **load\_balancer** Either the id of a load balancer or a *LoadBalancer* instance.
- **attrs** (*dict*) The attributes to update on the load balancer represented by load\_balancer.

Returns The updated load balancer

Return type LoadBalancer

## **Health Monitor Operations**

class openstack.network.v2.\_proxy.Proxy(session, statsd\_client=None, statsd\_prefix=None,

prometheus\_counter=None,
prometheus\_histogram=None,
influxdb\_config=None, influxdb\_client=None,
\*args, \*\*kwargs)

create\_health\_monitor(\*\*attrs)

Create a new health monitor from attributes

**Parameters attrs** (*dict*) Keyword arguments which will be used to create a *HealthMonitor*, comprised of the properties on the HealthMonitor class.

Returns The results of health monitor creation

Return type HealthMonitor

**delete\_health\_monitor**(*health\_monitor*, *ignore\_missing=True*)

Delete a health monitor

#### **Parameters**

- **health\_monitor** The value can be either the ID of a health monitor or a *HealthMonitor* instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the health monitor does not exist. When set to True, no exception will be set when attempting to delete a nonexistent health monitor.

#### **Returns** None

find\_health\_monitor(name\_or\_id, ignore\_missing=True, \*\*args)

Find a single health monitor

### Parameters

- **name\_or\_id** The name or ID of a health monitor.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.
- **args** (*dict*) Any additional parameters to be passed into underlying methods. such as query filters.

Returns One HealthMonitor or None

### get\_health\_monitor(health\_monitor)

Get a single health monitor

**Parameters health\_monitor** The value can be the ID of a health monitor or a *HealthMonitor* instance.

#### Returns One HealthMonitor

Raises ResourceNotFound when no resource can be found.

### health\_monitors(\*\*query)

Return a generator of health monitors

- **Parameters query** (*dict*) Optional query parameters to be sent to limit the resources being returned. Valid parameters are:
  - delay: the time in milliseconds between sending probes.
  - expected\_codes: The expected HTTP codes for a pssing HTTP(S) monitor.
  - http\_method: The HTTP method a monitor uses for requests.
  - is\_admin\_state\_up: The administrative state of a health monitor.
  - max\_retries: The maximum consecutive health probe attempts.
  - project\_id: The ID of the project this health monitor is associated with.
  - timeout: The maximum number of milliseconds for a monitor to wait for a connection to be established before it times out.
  - type: The type of probe sent by the load balancer for health check, which can be PING, TCP, HTTP or HTTPS.
  - url\_path: The path portion of a URI that will be probed.

Returns A generator of health monitor objects

Return type HealthMonitor

### update\_health\_monitor(health\_monitor, \*\*attrs)

Update a health monitor

## Parameters

- **health\_monitor** Either the id of a health monitor or a *HealthMonitor* instance.
- **attrs** (*dict*) The attributes to update on the health monitor represented by value.

Returns The updated health monitor

Return type HealthMonitor

# **Metering Label Operations**

# create\_metering\_label(\*\*attrs)

Create a new metering label from attributes

**Parameters attrs** (*dict*) Keyword arguments which will be used to create a *MeteringLabel*, comprised of the properties on the MeteringLabel class.

Returns The results of metering label creation

Return type MeteringLabel

delete\_metering\_label(metering\_label, ignore\_missing=True)

Delete a metering label

## Parameters

- **metering\_label** The value can be either the ID of a metering label or a *MeteringLabel* instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the metering label does not exist. When set to True, no exception will be set when attempting to delete a nonexistent metering label.

### Returns None

# find\_metering\_label(name\_or\_id, ignore\_missing=True, \*\*args)

Find a single metering label

### Parameters

- **name\_or\_id** The name or ID of a metering label.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.
- **args** (*dict*) Any additional parameters to be passed into underlying methods. such as query filters.

Returns One MeteringLabel or None

#### get\_metering\_label(metering\_label)

Get a single metering label

**Parameters metering\_label** The value can be the ID of a metering label or a *MeteringLabel* instance.

#### **Returns** One MeteringLabel

Raises ResourceNotFound when no resource can be found.

### metering\_labels(\*\*query)

Return a generator of metering labels

- **Parameters query** (*dict*) Optional query parameters to be sent to limit the resources being returned. Valid parameters are:
  - description: Description of a metering label.
  - name: Name of a metering label.
  - is\_shared: Boolean indicating whether a metering label is shared.
  - project\_id: The ID of the project a metering label is associated with.

Returns A generator of metering label objects

#### Return type MeteringLabel

### update\_metering\_label(metering\_label, \*\*attrs)

Update a metering label

#### Parameters

- **metering\_label** Either the id of a metering label or a *MeteringLabel* instance.
- **attrs** (*dict*) The attributes to update on the metering label represented by metering\_label.

Returns The updated metering label

#### Return type MeteringLabel

### create\_metering\_label\_rule(\*\*attrs)

Create a new metering label rule from attributes

**Parameters attrs** (*dict*) Keyword arguments which will be used to create a *MeteringLabelRule*, comprised of the properties on the MeteringLabelRule class.

Returns The results of metering label rule creation

Return type MeteringLabelRule

# delete\_metering\_label\_rule(metering\_label\_rule, ignore\_missing=True)

Delete a metering label rule

#### **Parameters**

- **metering\_label\_rule** The value can be either the ID of a metering label rule or a *MeteringLabelRule* instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the metering label rule does not exist. When set to True, no exception will be set when attempting to delete a nonexistent metering label rule.

# Returns None

find\_metering\_label\_rule(name\_or\_id, ignore\_missing=True, \*\*args)

Find a single metering label rule

#### Parameters

- name\_or\_id The name or ID of a metering label rule.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.
- **args** (*dict*) Any additional parameters to be passed into underlying methods. such as query filters.

Returns One MeteringLabelRule or None

#### get\_metering\_label\_rule(metering\_label\_rule)

Get a single metering label rule

**Parameters metering\_label\_rule** The value can be the ID of a metering label rule or a *MeteringLabelRule* instance.

Returns One MeteringLabelRule

Raises ResourceNotFound when no resource can be found.

## metering\_label\_rules(\*\*query)

Return a generator of metering label rules

**Parameters query** (*dict*) Optional query parameters to be sent to limit the resources being returned. Valid parameters are:

- direction: The direction in which metering label rule is applied.
- metering\_label\_id: The ID of a metering label this rule is associated with.
- project\_id: The ID of the project the metering label rule is associated with.
- remote\_ip\_prefix: The remote IP prefix to be associated with this metering label rule.

Returns A generator of metering label rule objects

Return type MeteringLabelRule

### update\_metering\_label\_rule(metering\_label\_rule, \*\*attrs)

Update a metering label rule

#### **Parameters**

- **metering\_label\_rule** Either the id of a metering label rule or a *MeteringLabelRule* instance.
- **attrs** (*dict*) The attributes to update on the metering label rule represented by metering\_label\_rule.

Returns The updated metering label rule

Return type MeteringLabelRule

# **Segment Operations**

#### create\_segment(\*\*attrs)

Create a new segment from attributes

**Parameters attrs** (*dict*) Keyword arguments which will be used to create a *Segment*, comprised of the properties on the Segment class.

Returns The results of segment creation

### Return type Segment

# delete\_segment(segment, ignore\_missing=True)

Delete a segment

# Parameters

- segment The value can be either the ID of a segment or a Segment instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the segment does not exist. When set to True, no exception will be set when attempting to delete a nonexistent segment.

#### Returns None

find\_segment(name\_or\_id, ignore\_missing=True, \*\*args)

Find a single segment

#### **Parameters**

- **name\_or\_id** The name or ID of a segment.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.
- **args** (*dict*) Any additional parameters to be passed into underlying methods. such as query filters.

Returns One Segment or None

#### get\_segment(segment)

Get a single segment

Parameters segment The value can be the ID of a segment or a Segment instance.

Returns One Segment

Raises ResourceNotFound when no resource can be found.

# segments(\*\*query)

Return a generator of segments

**Parameters query** (*kwargs*) Optional query parameters to be sent to limit the resources being returned. Available parameters include:

- description: The segment description
- name: Name of the segments
- network\_id: ID of the network that owns the segments
- network\_type: Network type for the segments
- physical\_network: Physical network name for the segments
- segmentation\_id: Segmentation ID for the segments

Returns A generator of segment objects

### Return type Segment

## update\_segment(segment, \*\*attrs)

Update a segment

**Parameters segment** Either the id of a segment or a Segment instance.

Attrs kwargs The attributes to update on the segment represented by value.

Returns The update segment

Return type Segment

# **Flavor Operations**

## create\_flavor(\*\*attrs)

Create a new network service flavor from attributes

**Parameters attrs** (*dict*) Keyword arguments which will be used to create a *Flavor*, comprised of the properties on the Flavor class.

Returns The results of flavor creation

Return type Flavor

#### delete\_flavor(flavor, ignore\_missing=True)

Delete a network service flavor

#### **Parameters**

- **flavor** The value can be either the ID of a flavor or a *Flavor* instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the flavor does not exist. When set to True, no exception will be set when attempting to delete a nonexistent flavor.

#### Returns None

find\_flavor(name\_or\_id, ignore\_missing=True, \*\*args)

Find a single network service flavor

### **Parameters**

- **name\_or\_id** The name or ID of a flavor.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.
- **args** (*dict*) Any additional parameters to be passed into underlying methods. such as query filters.

Returns One Flavor or None

# get\_flavor(flavor)

Get a single network service flavor

Parameters flavor The value can be the ID of a flavor or a Flavor instance.

Returns One Flavor

Raises ResourceNotFound when no resource can be found.

# update\_flavor(flavor, \*\*attrs)

Update a network service flavor

Parameters flavor Either the id of a flavor or a Flavor instance.

Attrs kwargs The attributes to update on the flavor represented by value.

Returns The updated flavor

# Return type Flavor

# flavors(\*\*query)

Return a generator of network service flavors

**Parameters query** (*dict*) Optional query parameters to be sent to limit the resources being returned. Valid parameters include:

- description: The description of a flavor.
- is\_enabled: Whether a flavor is enabled.
- name: The name of a flavor.
- **service\_type**: The service type to which a falvor applies.

Returns A generator of flavor objects

Return type Flavor

# **Service Profile Operations**

**class** openstack.network.v2.\_proxy.**Proxy**(*session*, *statsd\_client=None*, *statsd\_prefix=None*,

prometheus\_counter=None,
prometheus\_histogram=None,
influxdb\_config=None, influxdb\_client=None,
\*args, \*\*kwargs)

associate\_flavor\_with\_service\_profile(flavor, service\_profile)

Associate network flavor with service profile.

# Parameters

- **flavor** Either the id of a flavor or a *Flavor* instance.
- **service\_profile** The value can be either the ID of a service profile or a *ServiceProfile* instance.

# Returns

### disassociate\_flavor\_from\_service\_profile(flavor, service\_profile)

Disassociate network flavor from service profile.

#### Parameters

- **flavor** Either the id of a flavor or a *Flavor* instance.
- **service\_profile** The value can be either the ID of a service profile or a *ServiceProfile* instance.

### Returns

# create\_service\_profile(\*\*attrs)

Create a new network service flavor profile from attributes

**Parameters attrs** (*dict*) Keyword arguments which will be used to create a *ServiceProfile*, comprised of the properties on the ServiceProfile class.

Returns The results of service profile creation

Return type ServiceProfile

delete\_service\_profile(service\_profile, ignore\_missing=True)

Delete a network service flavor profile

### **Parameters**

- **service\_profile** The value can be either the ID of a service profile or a *ServiceProfile* instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the service profile does not exist. When set to True, no exception will be set when attempting to delete a nonexistent service profile.

#### Returns None

find\_service\_profile(name\_or\_id, ignore\_missing=True, \*\*args)

Find a single network service flavor profile

#### **Parameters**

- name\_or\_id The name or ID of a service profile.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.
- **args** (*dict*) Any additional parameters to be passed into underlying methods. such as query filters.

# Returns One ServiceProfile or None

#### get\_service\_profile(service\_profile)

Get a single network service flavor profile

**Parameters service\_profile** The value can be the ID of a service\_profile or a *ServiceProfile* instance.

#### **Returns** One ServiceProfile

**Raises** ResourceNotFound when no resource can be found.

# service\_profiles(\*\*query)

Return a generator of network service flavor profiles

- **Parameters query** (*dict*) Optional query parameters to be sent to limit the resources returned. Available parameters inclue:
  - description: The description of the service flavor profile
  - driver: Provider driver for the service flavor profile
  - is\_enabled: Whether the profile is enabled
  - project\_id: The owner project ID

Returns A generator of service profile objects

Return type ServiceProfile

# update\_service\_profile(service\_profile, \*\*attrs)

Update a network flavor service profile

**Parameters service\_profile** Either the id of a service profile or a *ServiceProfile* instance.

Attrs kwargs The attributes to update on the service profile represented by value.

Returns The updated service profile

Return type ServiceProfile

# **Tag Operations**

### set\_tags(resource, tags)

Replace tags of a specified resource with specified tags

**Parameters** 

- **resource** *Resource* instance.
- tags ("list") New tags to be set.

Returns The updated resource

Return type Resource

# **VPN Operations**

**class** openstack.network.v2.\_proxy.**Proxy**(session, statsd\_client=None, statsd\_prefix=None,

prometheus\_counter=None,
prometheus\_histogram=None,
influxdb\_config=None, influxdb\_client=None,
\*args, \*\*kwargs)

#### create\_vpn\_service(\*\*attrs)

Create a new vpn service from attributes

**Parameters attrs** (*dict*) Keyword arguments which will be used to create a VPNService, comprised of the properties on the VPNService class.

Returns The results of vpn service creation

Return type VPNService

delete\_vpn\_service(vpn\_service, ignore\_missing=True)

Delete a vpn service

#### **Parameters**

- **vpn\_service** The value can be either the ID of a vpn service or a **VPNService** instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the vpn service does not exist. When set to True, no exception will be set when attempting to delete a nonexistent vpn service.

#### Returns None

find\_vpn\_service(name\_or\_id, ignore\_missing=True, \*\*args)

Find a single vpn service

### Parameters

- **name\_or\_id** The name or ID of a vpn service.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.
- **args** (*dict*) Any additional parameters to be passed into underlying methods. such as query filters.

Returns One VPNService or None

## get\_vpn\_service(vpn\_service)

Get a single vpn service

**Parameters vpn\_service** The value can be the ID of a vpn service or a VPNService instance.

#### Returns One VPNService

Raises ResourceNotFound when no resource can be found.

# vpn\_services(\*\*query)

Return a generator of vpn services

**Parameters query** (*dict*) Optional query parameters to be sent to limit the resources being returned.

Returns A generator of vpn service objects

## Return type VPNService

## update\_vpn\_service(vpn\_service, \*\*attrs)

Update a vpn service

# Parameters

- vpn\_service Either the id of a vpn service or a VPNService instance.
- **attrs** (*dict*) The attributes to update on the VPN service represented by vpn\_service.

**Returns** The updated vpnservice

Return type VPNService

# **IPSecSiteConnection Operations**

prometheus\_histogram=None, influxdb\_config=None, influxdb\_client=None, \*args, \*\*kwargs)

# create\_vpn\_ipsec\_site\_connection(\*\*attrs)

Create a new ipsec site connection from attributes

**Parameters attrs** (*dict*) Keyword arguments which will be used to create a *IPSecSiteConnection*, comprised of the properties on the IPSecSiteConnection class.

**Returns** The results of ipsec site connection creation

Return type IPSecSiteConnection

# find\_vpn\_ipsec\_site\_connection(name\_or\_id, ignore\_missing=True, \*\*args)

Find a single ipsec site connection

### Parameters

- **name\_or\_id** The name or ID of an ipsec site connection.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.
- **args** (*dict*) Any additional parameters to be passed into underlying methods such as query filters.

Returns One IPSecSiteConnection or None

### get\_vpn\_ipsec\_site\_connection(ipsec\_site\_connection)

Get a single ipsec site connection

**Parameters ipsec\_site\_connection** The value can be the ID of an ipsec site connection or a *IPSecSiteConnection* instance.

Returns One IPSecSiteConnection

Raises ResourceNotFound when no resource can be found.

#### vpn\_ipsec\_site\_connections(\*\*query)

Return a generator of ipsec site connections

**Parameters query** (*dict*) Optional query parameters to be sent to limit the resources being returned.

**Returns** A generator of ipsec site connection objects

Return type IPSecSiteConnection

#### update\_vpn\_ipsec\_site\_connection(ipsec\_site\_connection, \*\*attrs)

Update a ipsec site connection

- **Ipsec\_site\_connection** Either the id of an ipsec site connection or a *IPSecSiteConnection* instance.
- **Parameters attrs** (*dict*) The attributes to update on the ipsec site connection represented by ipsec\_site\_connection.

Returns The updated ipsec site connection

**Return type** *IPSecSiteConnection* 

#### delete\_vpn\_ipsec\_site\_connection(ipsec\_site\_connection, ignore\_missing=True)

Delete a ipsec site connection

# **Parameters**

- **ipsec\_site\_connection** The value can be either the ID of an ipsec site connection, or a *IPSecSiteConnection* instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the ipsec site connection does not exist. When set to True, no exception will be set when attempting to delete a nonexistent ipsec site connection.

## Returns None

## **IkePolicy Operations**

### create\_vpn\_ikepolicy(\*\*attrs)

Create a new ike policy from attributes

**Parameters attrs** (*dict*) Keyword arguments which will be used to create a *IkePolicy*, comprised of the properties on the IkePolicy class.

Returns The results of ike policy creation :rtype: IkePolicy

find\_vpn\_ikepolicy(name\_or\_id, ignore\_missing=True, \*\*args)

Find a single ike policy

# Parameters

- name\_or\_id The name or ID of an ike policy.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.
- **args** (*dict*) Any additional parameters to be passed into underlying methods such as query filters.

Returns One IkePolicy or None.

### get\_vpn\_ikepolicy(ikepolicy)

Get a single ike policy

**Parameters ikepolicy** The value can be the ID of an ikepolicy or a *IkePolicy* instance.

Returns One IkePolicy

Return type IkePolicy

**Raises** ResourceNotFound when no resource can be found.

### vpn\_ikepolicies(\*\*query)

Return a generator of ike policy

**Parameters query** (*dict*) Optional query parameters to be sent to limit the resources being returned.

Returns A generator of ike policy objects

Return type IkePolicy

#### update\_vpn\_ikepolicy(ikepolicy, \*\*attrs)

Update a ike policy

**Ikepolicy** Either the id of an ike policy or a *IkePolicy* instance.

**Parameters attrs** (*dict*) The attributes to update on the ike policy represented by ikepolicy.

Returns The updated ike policy

# Return type IkePolicy

### delete\_vpn\_ikepolicy(ikepolicy, ignore\_missing=True)

Delete a ikepolicy

## **Parameters**

- **ikepolicy** The value can be either the ID of an ike policy, or a *IkePolicy* instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the ike policy does not exist. When set to True, no exception will be set when attempting to delete a nonexistent ike policy.

# Returns None

# **Extension Operations**

find\_extension(name\_or\_id, ignore\_missing=True, \*\*args)

Find a single extension

# **Parameters**

- **name\_or\_id** The name or ID of a extension.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.
- **args** (*dict*) Any additional parameters to be passed into underlying methods. such as query filters.

## Returns One Extension or None

## extensions(\*\*query)

Return a generator of extensions

**Parameters query** (*dict*) Optional query parameters to be sent to limit the resources being returned. Currently no parameter is supported.

**Returns** A generator of extension objects

Return type Extension

# **Service Provider Operations**

# service\_providers(\*\*query)

Return a generator of service providers

**Parameters query** (*kwargs*) Optional query parameters to be sent to limit the resources being returned.

Returns A generator of service provider objects

Return type ServiceProvider

# **Local IP Operations**

## create\_local\_ip(\*\*attrs)

Create a new local ip from attributes

**Parameters attrs** (*dict*) Keyword arguments which will be used to create a *LocalIP*, comprised of the properties on the LocalIP class.

Returns The results of local ip creation

## **Return type** *LocalIP*

delete\_local\_ip(local\_ip, ignore\_missing=True, if\_revision=None)

Delete a local ip

#### **Parameters**

- **local\_ip** The value can be either the ID of a local ip or a *LocalIP* instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the local ip does not exist. When set to True, no exception will be set when attempting to delete a nonexistent ip.
- **if\_revision** (*int*) Revision to put in If-Match header of update request to perform compare-and-swap update.

### Returns None

# find\_local\_ip(name\_or\_id, ignore\_missing=True, \*\*args)

Find a local IP

### **Parameters**

- name\_or\_id The name or ID of an local IP.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.
- **args** (*dict*) Any additional parameters to be passed into underlying methods. such as query filters.

Returns One LocalIP or None

## get\_local\_ip(local\_ip)

Get a single local ip

**Parameters local\_ip** The value can be the ID of a local ip or a *LocalIP* instance.

Returns One LocalIP

Raises ResourceNotFound when no resource can be found.

# local\_ips(\*\*query)

Return a generator of local ips

**Parameters query** (*dict*) Optional query parameters to be sent to limit the resources being returned.

- name: Local IP name
- description: Local IP description
- project\_id: Owner project ID
- network\_id: Local IP network
- local\_port\_id: Local port ID
- local\_ip\_address: The IP address of a Local IP
- ip\_mode: The Local IP mode

Returns A generator of local ip objects

**Return type** *LocalIP* 

update\_local\_ip(local\_ip, if\_revision=None, \*\*attrs)

Update a local ip

# Parameters

- **local\_ip** Either the id of a local ip or a *LocalIP* instance.
- **if\_revision** (*int*) Revision to put in If-Match header of update request to perform compare-and-swap update.
- **attrs** (*dict*) The attributes to update on the ip represented by value.

**Returns** The updated ip

**Return type** *LocalIP* 

create\_local\_ip\_association(local\_ip, \*\*attrs)

Create a new local ip association from attributes

# Parameters

- **local\_ip** The value can be the ID of a Local IP or a *LocalIP* instance.
- **attrs** (*dict*) Keyword arguments which will be used to create a *LocalIPAssociation*, comprised of the properties on the LocalIP class.

**Returns** The results of local ip association creation

Return type LocalIPAssociation

Delete a local ip association

# Parameters

- **local\_ip** The value can be the ID of a Local IP or a *LocalIP* instance.
- **fixed\_port\_id** The value can be either the fixed port ID or a :class: ~*open*stack.network.v2.local\_ip\_association.LocalIPAssociation instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the local ip association does not exist. When set to True, no exception will be set when attempting to delete a nonexistent ip.
- **if\_revision** (*int*) Revision to put in If-Match header of update request to perform compare-and-swap update.

# Returns None

find\_local\_ip\_association(name\_or\_id, local\_ip, ignore\_missing=True, \*\*args)
Find a local ip association

# **Parameters**

- **name\_or\_id** The name or ID of local ip association.
- **local\_ip** The value can be the ID of a Local IP or a *LocalIP* instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.
- **args** (*dict*) Any additional parameters to be passed into underlying methods. such as query filters.

Returns One LocalIPAssociation or None

# get\_local\_ip\_association(local\_ip\_association, local\_ip)

Get a single local ip association

# Parameters

- **local\_ip** The value can be the ID of a Local IP or a *LocalIP* instance.
- **local\_ip\_association** The value can be the ID of a local ip association or a *LocalIPAssociation* instance.

Returns One LocalIPAssociation

Raises ResourceNotFound when no resource can be found.

# local\_ip\_associations(local\_ip, \*\*query)

Return a generator of local ip associations

# Parameters

- **local\_ip** The value can be the ID of a Local IP or a *LocalIP* instance.
- **query** (*dict*) Optional query parameters to be sent to limit the resources being returned.

- fixed\_port\_id: The ID of the port to which a local IP is associated
- fixed\_ip: The fixed ip address associated with a a Local IP
- host: Host where local ip is associated

Returns A generator of local ip association objects

**Return type** *LocalIPAssociation* 

# **Object Store API**

For details on how to use this API, see Using OpenStack Object Store

# **The Object Store Class**

The Object Store high-level interface is exposed as the object\_store object on Connection objects.

# **Account Operations**

**class** openstack.object\_store.v1.\_proxy.**Proxy**(*session*, *statsd\_client=None*,

statsd\_prefix=None,
prometheus\_counter=None,
prometheus\_histogram=None,
influxdb\_config=None,
influxdb\_client=None, \*args, \*\*kwargs)

#### get\_account\_metadata()

Get metadata for this account.

#### Return type Account

#### set\_account\_metadata(\*\*metadata)

Set metadata for this account.

**Parameters metadata** (*kwargs*) Key/value pairs to be set as metadata on the container. Custom metadata can be set. Custom metadata are keys and values defined by the user.

# delete\_account\_metadata(keys)

Delete metadata for this account.

Parameters keys The keys of metadata to be deleted.

# **Container Operations**

containers(\*\*query)

Obtain Container objects for this account.

**Parameters query** (*kwargs*) Optional query parameters to be sent to limit the resources being returned.

Return type A generator of Container objects.

### create\_container(name, \*\*attrs)

Create a new container from attributes

### Parameters

- **container** Name of the container to create.
- **attrs** (*dict*) Keyword arguments which will be used to create a *Container*, comprised of the properties on the Container class.

**Returns** The results of container creation

Return type Container

#### **delete\_container**(container, ignore\_missing=True)

Delete a container

### **Parameters**

- **container** The value can be either the name of a container or a *Container* instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the container does not exist. When set to True, no exception will be set when attempting to delete a nonexistent server.

#### Returns None

### get\_container\_metadata(container)

Get metadata for a container

**Parameters container** The value can be the name of a container or a *Container* instance.

Returns One Container

Raises ResourceNotFound when no resource can be found.

#### set\_container\_metadata(container, refresh=True, \*\*metadata)

Set metadata for a container.

- **container** The value can be the name of a container or a *Container* instance.
- **refresh** Flag to trigger refresh of container object re-fetch.
- **metadata** (*kwargs*) Key/value pairs to be set as metadata on the container. Both custom and system metadata can be set. Custom metadata are keys and values defined by the user. System metadata are keys defined by the Object Store and values defined by the user. The system metadata keys are:
  - content\_type
  - is\_content\_type\_detected
  - versions\_location
  - read\_ACL
  - write\_ACL
  - sync\_to
  - sync\_key

# delete\_container\_metadata(container, keys)

Delete metadata for a container.

### **Parameters**

- container The value can be the ID of a container or a Container instance.
- **keys** The keys of metadata to be deleted.

# **Object Operations**

# objects(container, \*\*query)

Return a generator that yields the Containers objects.

## Parameters

- **container** (*Container*) A container object or the name of a container that you want to retrieve objects from.
- **query** (*kwargs*) Optional query parameters to be sent to limit the resources being returned.

Return type A generator of Object objects.

Get the data associated with an object

# Parameters

- **obj** The value can be the name of an object or a *Object* instance.
- **container** The value can be the name of a container or a *Container* instance.
- **resp\_chunk\_size** (*int*) chunk size of data to read. Only used if the results are being written to a file or stream is True. (optional, defaults to 1k)
- **outfile** Write the object to a file instead of returning the contents. If this option is given, body in the return tuple will be None. outfile can either be a file path given as a string, or a File like object.
- **remember\_content** (*bool*) Flag whether object data should be saved as *data* property of the Object. When left as *false* and *outfile* is not defined data will not be saved and need to be fetched separately.

Returns Instance of the Object objects.

Raises ResourceNotFound when no resource can be found.

### download\_object(obj, container=None, \*\*attrs)

Download the data contained inside an object.

### **Parameters**

- **obj** The value can be the name of an object or a *Object* instance.
- **container** The value can be the name of a container or a *Container* instance.

Raises ResourceNotFound when no resource can be found.

Create a file object.

Automatically uses large-object segments if needed.

- **container** The name of the container to store the file in. This container will be created if it does not exist already.
- **name** Name for the object within the container.
- **filename** The path to the local file whose contents will be uploaded. Mutually exclusive with data.
- data The content to upload to the object. Mutually exclusive with filename.
- **md5** A hexadecimal md5 of the file. (Optional), if it is known and can be passed here, it will save repeating the expensive md5 process. It is assumed to be accurate.
- **sha256** A hexadecimal sha256 of the file. (Optional) See md5.
- **segment\_size** Break the uploaded object into segments of this many bytes. (Optional) SDK will attempt to discover the maximum value for this from the server if it is not specified, or will use a reasonable default.

- **headers** These will be passed through to the object creation API as HTTP Headers.
- **use\_slo** If the object is large enough to need to be a Large Object, use a static rather than dynamic object. Static Objects will delete segment objects when the manifest object is deleted. (optional, defaults to True)
- **generate\_checksums** Whether to generate checksums on the client side that get added to headers for later prevention of double uploads of identical data. (optional, defaults to True)
- **metadata** This dict will get changed into headers that set metadata of the object

# Raises OpenStackCloudException on operation error.

# copy\_object()

Copy an object.

### delete\_object(obj, ignore\_missing=True, container=None)

Delete an object

### **Parameters**

- **obj** The value can be either the name of an object or a *Container* instance.
- container The value can be the ID of a container or a Container instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the object does not exist. When set to True, no exception will be set when attempting to delete a nonexistent server.

#### Returns None

# get\_object\_metadata(obj, container=None)

Get metadata for an object.

### **Parameters**

- **obj** The value can be the name of an object or a *Object* instance.
- container The value can be the ID of a container or a Container instance.

### Returns One Object

Raises ResourceNotFound when no resource can be found.

set\_object\_metadata(obj, container=None, \*\*metadata)

Set metadata for an object.

Note: This method will do an extra HEAD call.

- **obj** The value can be the name of an object or a *Object* instance.
- **container** The value can be the name of a container or a *Container* instance.
- **metadata** (*kwargs*) Key/value pairs to be set as metadata on the container. Both custom and system metadata can be set. Custom metadata are keys and

values defined by the user. System metadata are keys defined by the Object Store and values defined by the user. The system metadata keys are:

- content\_type
- content\_encoding
- content\_disposition
- delete\_after
- delete\_at
- is\_content\_type\_detected

#### delete\_object\_metadata(obj, container=None, keys=None)

Delete metadata for an object.

#### **Parameters**

- **obj** The value can be the name of an object or a *Object* instance.
- container The value can be the ID of a container or a Container instance.
- **keys** The keys of metadata to be deleted.

# **Orchestration API**

For details on how to use orchestration, see Using OpenStack Orchestration

# **The Orchestration Class**

The orchestration high-level interface is available through the orchestration member of a *Connection* object. The orchestration member will only be added if the service is detected.

# **Stack Operations**

statsd\_prefix=None, prometheus\_counter=None, prometheus\_histogram=None, influxdb\_config=None, influxdb\_client=None, \*args, \*\*kwargs)

create\_stack(preview=False, \*\*attrs)

Create a new stack from attributes

### Parameters

- **preview** (*bool*) When True, a preview endpoint will be used to verify the template *Default:* "*False*"
- **attrs** (*dict*) Keyword arguments which will be used to create a *Stack*, comprised of the properties on the Stack class.

**Returns** The results of stack creation

### Return type Stack

find\_stack(name\_or\_id, ignore\_missing=True, resolve\_outputs=True)

Find a single stack

### Parameters

- **name\_or\_id** The name or ID of a stack.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.

### Returns One Stack or None

# stacks(\*\*query)

Return a generator of stacks

**Parameters query** (*kwargs*) Optional query parameters to be sent to limit the resources being returned.

Returns A generator of stack objects

#### Return type Stack

#### get\_stack(stack, resolve\_outputs=True)

Get a single stack

#### **Parameters**

- **stack** The value can be the ID of a stack or a *Stack* instance.
- **resolve\_outputs** Whether stack should contain outputs resolved.

# Returns One Stack

Raises ResourceNotFound when no resource can be found.

### update\_stack(stack, preview=False, \*\*attrs)

Update a stack

#### **Parameters**

- **stack** The value can be the ID of a stack or a *Stack* instance.
- **attrs** (*kwargs*) The attributes to update on the stack represented by value.

#### Returns The updated stack

**Return type** *Stack* 

Raises ResourceNotFound when no resource can be found.

#### delete\_stack(stack, ignore\_missing=True)

Delete a stack

- **stack** The value can be either the ID of a stack or a *Stack* instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the stack does not exist. When set to True, no exception will be set when attempting to delete a nonexistent stack.

### Returns None

check\_stack(stack)

Check a stacks status

Since this is an asynchronous action, the only way to check the result is to track the stacks status.

**Parameters stack** The value can be either the ID of a stack or an instance of *Stack*.

Returns None

# get\_stack\_template(stack)

Get template used by a stack

Parameters stack The value can be the ID of a stack or an instance of Stack

Returns One object of StackTemplate

Raises ResourceNotFound when no resource can be found.

#### get\_stack\_environment(stack)

Get environment used by a stack

Parameters stack The value can be the ID of a stack or an instance of Stack

Returns One object of StackEnvironment

Raises ResourceNotFound when no resource can be found.

### get\_stack\_files(stack)

Get files used by a stack

Parameters stack The value can be the ID of a stack or an instance of Stack

**Returns** A dictionary containing the names and contents of all files used by the stack.

**Raises** ResourceNotFound when the stack cannot be found.

### resources(stack, \*\*query)

Return a generator of resources

#### Parameters

- **stack** This can be a stack object, or the name of a stack for which the resources are to be listed.
- **query** (*kwargs*) Optional query parameters to be sent to limit the resources being returned.
- **Returns** A generator of resource objects if the stack exists and there are resources in it. If the stack cannot be found, an exception is thrown.

Return type A generator of Resource

Raises ResourceNotFound when the stack cannot be found.

validate\_template(template, environment=None, template\_url=None, ignore\_errors=None)
Validates a template.

- **template** The stack template on which the validation is performed.
- environment A JSON environment for the stack, if provided.
- **template\_url** A URI to the location containing the stack template for validation. This parameter is only required if the template parameter is None. This parameter is ignored if template is specified.
- **ignore\_errors** A string containing comma separated error codes to ignore. Currently the only valid error code is 99001.

Returns The result of template validation.

Raises InvalidRequest if neither *template* not *template\_url* is provided.

**Raises** HttpException if the template fails the validation.

# **Software Configuration Operations**

**class** openstack.orchestration.v1.\_proxy.**Proxy**(*session*, *statsd\_client=None*,

statsd\_prefix=None,
prometheus\_counter=None,
prometheus\_histogram=None,
influxdb\_config=None,
influxdb\_client=None, \*args, \*\*kwargs)

### create\_software\_config(\*\*attrs)

Create a new software config from attributes

**Parameters attrs** (*dict*) Keyword arguments which will be used to create a SoftwareConfig, comprised of the properties on the SoftwareConfig class.

Returns The results of software config creation

Return type SoftwareConfig

# software\_configs(\*\*query)

Returns a generator of software configs

**Parameters query** (*dict*) Optional query parameters to be sent to limit the software configs returned.

**Returns** A generator of software config objects.

Return type SoftwareConfig

#### get\_software\_config(software\_config)

Get details about a specific software config.

**Parameters software\_config** The value can be the ID of a software config or a instace of SoftwareConfig,

Returns An object of type SoftwareConfig

# delete\_software\_config(software\_config, ignore\_missing=True)

Delete a software config

- **software\_config** The value can be either the ID of a software config or an instance of **SoftwareConfig**
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the software config does not exist. When set to True, no exception will be set when attempting to delete a nonexistent software config.

### Returns None

# **Software Deployment Operations**

# create\_software\_deployment(\*\*attrs)

Create a new software deployment from attributes

**Parameters attrs** (*dict*) Keyword arguments which will be used to create a SoftwareDeployment, comprised of the properties on the SoftwareDeployment class.

Returns The results of software deployment creation

Return type SoftwareDeployment

# software\_deployments(\*\*query)

Returns a generator of software deployments

**Parameters query** (*dict*) Optional query parameters to be sent to limit the software deployments returned.

Returns A generator of software deployment objects.

Return type SoftwareDeployment

# get\_software\_deployment(software\_deployment)

Get details about a specific software deployment resource

**Parameters software\_deployment** The value can be the ID of a software deployment or an instace of SoftwareDeployment,

**Returns** An object of type SoftwareDeployment

# **delete\_software\_deployment**(*software\_deployment*, *ignore\_missing=True*)

Delete a software deployment

- **software\_deployment** The value can be either the ID of a software deployment or an instance of **SoftwareDeployment**
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the software deployment does not exist. When set to True, no

exception will be set when attempting to delete a nonexistent software deployment.

### Returns None

### update\_software\_deployment(software\_deployment, \*\*attrs)

Update a software deployment

# **Parameters**

- **server** Either the ID of a software deployment or an instance of SoftwareDeployment
- **attrs** (*dict*) The attributes to update on the software deployment represented by software\_deployment.

Returns The updated software deployment

Return type SoftwareDeployment

# **Placement API**

# **The Placement Class**

The placement high-level interface is available through the placement member of a *Connection* object. The placement member will only be added if the service is detected.

# **Resource Classes**

class openstack.placement.v1.\_proxy.Proxy(session, statsd\_client=None,

statsd\_prefix=None,
prometheus\_counter=None,
prometheus\_histogram=None,
influxdb\_config=None, influxdb\_client=None,
\*args, \*\*kwargs)

#### create\_resource\_class(\*\*attrs)

Create a new resource class from attributes.

**Parameters attrs** Keyword arguments which will be used to create a ResourceClass, comprised of the properties on the ResourceClass class.

Returns The results of resource class creation

Return type ResourceClass

delete\_resource\_class(resource\_class, ignore\_missing=True)

Delete a resource class

#### **Parameters**

• **resource\_class** The value can be either the ID of a resource class or an *ResourceClass*, instance.

• **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource class does not exist. When set to True, no exception will be set when attempting to delete a nonexistent resource class.

### Returns None

#### update\_resource\_class(resource\_class, \*\*attrs)

Update a resource class

- **Parameters resource\_class** The value can be either the ID of a resource class or an *ResourceClass*, instance.
- Attrs kwargs The attributes to update on the resource class represented by resource\_class.

**Returns** The updated resource class

Return type ResourceClass

#### get\_resource\_class(resource\_class)

Get a single resource\_class.

**Parameters resource\_class** The value can be either the ID of a resource class or an *ResourceClass*, instance.

Returns An instance of ResourceClass

**Raises** ResourceNotFound when no resource class matching the criteria could be found.

### resource\_classes(\*\*query)

Retrieve a generator of resource classs.

**Parameters query** (*kwargs*) Optional query parameters to be sent to restrict the resource classs to be returned.

Returns A generator of resource class instances.

# **Resource Providers**

class openstack.placement.v1.\_proxy.Proxy(session, statsd\_client=None,

statsd\_prefix=None,
prometheus\_counter=None,
prometheus\_histogram=None,
influxdb\_config=None, influxdb\_client=None,
\*args, \*\*kwargs)

#### create\_resource\_provider(\*\*attrs)

Create a new resource provider from attributes.

**Parameters attrs** Keyword arguments which will be used to create a *ResourceProvider*, comprised of the properties on the ResourceProvider class.

Returns The results of resource provider creation

Return type ResourceProvider

#### **delete\_resource\_provider**(*resource\_provider*, *ignore\_missing=True*)

Delete a resource provider

#### **Parameters**

- **resource\_provider** The value can be either the ID of a resource provider or an *ResourceProvider*, instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource provider does not exist. When set to True, no exception will be set when attempting to delete a nonexistent resource provider.

#### Returns None

#### update\_resource\_provider(resource\_provider, \*\*attrs)

Update a resource provider

- **Parameters resource\_provider** The value can be either the ID of a resource provider or an *ResourceProvider*, instance.
- Attrs kwargs The attributes to update on the resource provider represented by resource\_provider.

Returns The updated resource provider

#### Return type ResourceProvider

#### get\_resource\_provider(resource\_provider)

Get a single resource\_provider.

- **Parameters resource\_provider** The value can be either the ID of a resource provider or an *ResourceProvider*, instance.
- Returns An instance of ResourceProvider
- **Raises** ResourceNotFound when no resource provider matching the criteria could be found.

#### find\_resource\_provider(name\_or\_id, ignore\_missing=True)

Find a single resource\_provider.

#### **Parameters**

- name\_or\_id The name or ID of a resource provider.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.

#### Returns An instance of ResourceProvider

**Raises** ResourceNotFound when no resource provider matching the criteria could be found.

# resource\_providers(\*\*query)

Retrieve a generator of resource providers.

- **Parameters query** (*kwargs*) Optional query parameters to be sent to restrict the resource providers to be returned.
- Returns A generator of resource provider instances.

# Shared File System API

# The Shared File System Class

The high-level interface for accessing the shared file systems service API is available through the shared\_file\_system member of a Connection object. The shared\_file\_system member will only be added if the service is detected. share is an alias of the shared\_file\_system member.

# **Shared File System Availability Zones**

Interact with Availability Zones supported by the Shared File Systems service.

# availability\_zones()

Retrieve shared file system availability zones

Returns A generator of availability zone resources

Return type AvailabilityZone

# **Shared File System Shares**

Interact with Shares supported by the Shared File Systems service.

#### shares(details=True, \*\*query)

Lists all shares with details

**Parameters query** (*kwargs*) Optional query parameters to be sent to limit the shares being returned. Available parameters include:

- status: Filters by a share status
- share\_server\_id: The UUID of the share server.
- metadata: One or more metadata key and value pairs as a url encoded dictionary of strings.
- extra\_specs: The extra specifications as a set of one or more key-value pairs.

- share\_type\_id: The UUID of a share type to query resources by.
- name: The user defined name of the resource to filter resources by.
- snapshot\_id: The UUID of the shares base snapshot to filter the request based on.
- host: The host name of the resource to query with.
- share\_network\_id: The UUID of the share network to filter resources by.
- project\_id: The ID of the project that owns the resource.
- is\_public: A boolean query parameter that, when set to true, allows retrieving public resources that belong to all projects.
- share\_group\_id: The UUID of a share group to filter resource.
- export\_location\_id: The export location UUID that can be used to filter shares or share instances.
- export\_location\_path: The export location path that can be used to filter shares or share instances.
- name~: The name pattern that can be used to filter shares, share snapshots, share networks or share groups.
- description~: The description pattern that can be used to filter shares, share snapshots, share networks or share groups.
- with\_count: Whether to show count in API response or not, default is False.
- limit: The maximum number of shares to return.
- offset: The offset to define start point of share or share group listing.
- sort\_key: The key to sort a list of shares.
- sort\_dir: The direction to sort a list of shares. A valid value is asc, or desc.

Returns Details of shares resources

### Return type Share

#### get\_share(share\_id)

Lists details of a single share

Parameters share The ID of the share to get

Returns Details of the identified share

### Return type Share

#### delete\_share(share, ignore\_missing=True)

Deletes a single share

Parameters share The ID of the share to delete

**Returns** Result of the delete

Return type None

# update\_share(share\_id, \*\*attrs)

Updates details of a single share.

## **Parameters**

- share The ID of the share to update
- **attrs** (*dict*) The attributes to update on the share

Returns the updated share

Return type Share

### create\_share(\*\*attrs)

Creates a share from attributes

Returns Details of the new share

**Parameters** attrs (*dict*) Attributes which will be used to create a Shares, comprised of the properties on the Shares class. size and share are required to create a share.

Return type Share

### revert\_share\_to\_snapshot(share\_id, snapshot\_id)

**Reverts a share to the specified snapshot, which must be** the most recent one known to manila.

### **Parameters**

- **share\_id** The ID of the share to revert
- **snapshot\_id** The ID of the snapshot to revert to

Returns Result of the revert

### Return type None

# Shared File System Storage Pools

Interact with the storage pool statistics exposed by the Shared File Systems Service.

class openstack.shared\_file\_system.v2.\_proxy.Proxy(session, statsd\_client=None,

statsd\_prefix=None,
prometheus\_counter=None,
prometheus\_histogram=None,
influxdb\_config=None,
influxdb\_client=None, \*args,
\*\*kwargs)

# storage\_pools(details=True, \*\*query)

Lists all back-end storage pools with details

- **Parameters query** (*kwargs*) Optional query parameters to be sent to limit the storage pools being returned. Available parameters include:
  - pool\_name: The pool name for the back end.

- host\_name: The host name for the back end.
- backend\_name: The name of the back end.
- capabilities: The capabilities for the storage back end.
- share\_type: The share type name or UUID.

**Returns** A generator of manila storage pool resources

Return type StoragePool

### Shared File System User Messages

View and manipulate asynchronous user messages emitted by the Shared File Systems service.

class openstack.shared\_file\_system.v2.\_proxy.Proxy(session, statsd\_client=None,

statsd\_prefix=None,
prometheus\_counter=None,
prometheus\_histogram=None,
influxdb\_config=None,
influxdb\_client=None, \*args,
\*\*kwargs)

#### user\_messages(\*\*query)

List shared file system user messages

**Parameters query** (*kwargs*) Optional query parameters to be sent to limit the messages being returned. Available parameters include:

- action\_id: The ID of the action during which the message was created.
- detail\_id: The ID of the message detail.
- limit: The maximum number of shares to return.
- message\_level: The message level.
- offset: The offset to define start point of share or share group listing.
- sort\_key: The key to sort a list of messages.
- sort\_dir: The direction to sort a list of shares.
- project\_id: The ID of the project for which the message was created.
- request\_id: The ID of the request during which the message was created.
- resource\_id: The UUID of the resource for which the message was created.
- resource\_type: The type of the resource for which the message was created.

Returns A generator of user message resources

#### Return type UserMessage

#### get\_user\_message(message\_id)

List details of a single user message

#### Parameters message\_id The ID of the user message

**Returns** Details of the identified user message

Return type UserMessage

delete\_user\_message(message\_id, ignore\_missing=True)

Deletes a single user message

Parameters message\_id The ID of the user message Returns Result of the delete on the user message Return type UserMessage

# **Shared File System Limits**

Get absolute limits of resources supported by the Shared File Systems service.

# limits(\*\*query)

Lists all share limits.

**Parameters query** (*kwargs*) Optional query parameters to be sent to limit the share limits being returned.

Returns A generator of manila share limits resources

Return type Limit

# **Shared File System Snapshots**

Interact with Share Snapshots supported by the Shared File Systems service.

**class** openstack.shared\_file\_system.v2.\_proxy.**Proxy**(*session*, *statsd\_client=None*,

statsd\_prefix=None,
prometheus\_counter=None,
prometheus\_histogram=None,
influxdb\_config=None,
influxdb\_client=None, \*args,
\*\*kwargs)

share\_snapshots(details=True, \*\*query)

Lists all share snapshots with details.

- **Parameters query** (*kwargs*) Optional query parameters to be sent to limit the snapshots being returned. Available parameters include:
  - project\_id: The ID of the user or service making the API request.

Returns A generator of manila share snapshot resources

# Return type ShareSnapshot

### get\_share\_snapshot(snapshot\_id)

Lists details of a single share snapshot

Parameters snapshot\_id The ID of the snapshot to get

Returns Details of the identified share snapshot

Return type ShareSnapshot

#### create\_share\_snapshot(\*\*attrs)

Creates a share snapshot from attributes

Returns Details of the new share snapshot

### Return type ShareSnapshot

### update\_share\_snapshot(snapshot\_id, \*\*attrs)

Updates details of a single share.

### Parameters snapshot\_id The ID of the snapshot to update

Pram dict attrs The attributes to update on the snapshot

Returns the updated share snapshot

Return type ShareSnapshot

# delete\_share\_snapshot(snapshot\_id, ignore\_missing=True)

Deletes a single share snapshot

Parameters snapshot\_id The ID of the snapshot to delete

**Returns** Result of the delete

Return type None

# **Shared File System Share Access Rules**

View access rules for shares from the Shared File Systems service.

class openstack.shared\_file\_system.v2.\_proxy.Proxy(session, statsd\_client=None,

statsd\_prefix=None,
prometheus\_counter=None,
prometheus\_histogram=None,
influxdb\_config=None,
influxdb\_client=None, \*args,
\*\*kwargs)

access\_rules(share, \*\*query)

Lists the share access rules on a share.

Returns A generator of the share access rules.

Return type ShareAccessRules

# get\_access\_rule(access\_id)

List details of an access rule.

Returns Details of the identified access rule.

## Return type ShareAccessRules

## **Shared File System Share Groups**

Interact with Share groups supported by the Shared File Systems service.

### share\_groups(\*\*query)

Lists all share groups.

- **Parameters query** (*kwargs*) Optional query parameters to be sent to limit the share groups being returned. Available parameters include:
  - status: Filters by a share group status.
  - name: The user defined name of the resource to filter resources by.
  - description: The user defined description text that can be used to filter resources.
  - project\_id: The project ID of the user or service.
  - share\_server\_id: The UUID of the share server.
  - **snapshot\_id: The UUID of the shares base snapshot to filter** the request based on.
  - host: The host name for the back end.
  - **share\_network\_id: The UUID of the share network to filter** resources by.
  - share\_group\_type\_id: The share group type ID to filter share groups.
  - **share\_group\_snapshot\_id: The source share group snapshot ID to** list the share group.
  - share\_types: A list of one or more share type IDs. Allows filtering share groups.
  - limit: The maximum number of share groups members to return.
  - offset: The offset to define start point of share or share group listing.
  - sort\_key: The key to sort a list of shares.
  - sort\_dir: The direction to sort a list of shares
  - name~: The name pattern that can be used to filter shares, share snapshots, share networks or share groups.
  - description~: The description pattern that can be used to filter shares, share snapshots, share networks or share groups.

Returns A generator of manila share group resources

# Return type ShareGroup

#### get\_share\_group(share\_group\_id)

Lists details for a share group.

Parameters share The ID of the share group to get

Returns Details of the identified share group

Return type ShareGroup

find\_share\_group(name\_or\_id, ignore\_missing=True)

Finds a single share group

#### **Parameters**

- **name\_or\_id** The name or ID of a share group.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.

Returns One ShareGroup or None

#### create\_share\_group(\*\*attrs)

Creates a share group from attributes

Returns Details of the new share group

Return type ShareGroup

update\_share\_group(share\_group\_id, \*\*kwargs)

Updates details of a single share group

Parameters share The ID of the share group

Returns Updated details of the identified share group

Return type ShareGroup

delete\_share\_group(share\_group\_id, ignore\_missing=True)

Deletes a single share group

Parameters share The ID of the share group

Returns Result of the delete on share group

Return type ShareGroup

# Shared File System Share Group Snapshots

Interact with Share Group Snapshots by the Shared File Systems service.

class openstack.shared\_file\_system.v2.\_proxy.Proxy(session, statsd\_client=None,

statsd\_prefix=None,
prometheus\_counter=None,
prometheus\_histogram=None,
influxdb\_config=None,
influxdb\_client=None, \*args,
\*\*kwargs)

#### share\_group\_snapshots(details=True, \*\*query)

Lists all share group snapshots.

- **Parameters query** (*kwargs*) Optional query parameters to be sent to limit the share group snapshots being returned. Available parameters include:
  - project\_id: The ID of the project that owns the resource.
  - name: The user defined name of the resource to filter resources.
  - description: The user defined description text that can be used to filter resources.
  - status: Filters by a share status
  - share\_group\_id: The UUID of a share group to filter resource.
  - limit: The maximum number of share group snapshot members to return.
  - offset: The offset to define start point of share or share group listing.
  - sort\_key: The key to sort a list of shares.
  - sort\_dir: The direction to sort a list of shares. A valid value is asc, or desc.

Returns Details of share group snapshots resources

### Return type ShareGroupSnapshot

#### get\_share\_group\_snapshot(group\_snapshot\_id)

Show share group snapshot details

### Parameters group\_snapshot\_id The ID of the group snapshot to get

**Returns** Details of the group snapshot

Return type ShareGroupSnapshot

### create\_share\_group\_snapshot(share\_group\_id, \*\*attrs)

Creates a point-in-time snapshot copy of a share group.

**Returns** Details of the new snapshot

**Parameters attrs** (*dict*) Attributes which will be used to create a ShareGroupSnapshots, share\_group\_id are required to create a share.

Return type ShareGroupSnapshot

### reset\_share\_group\_snapshot\_status(group\_snapshot\_id, status)

Reset share group snapshot state.

#### **Parameters**

- group\_snapshot\_id The ID of the share group snapshot to reset
- **status** The state of the server to be set, A valid value is creating, error, available, deleting, error\_deleting.

### Return type None

update\_share\_group\_snapshot(group\_snapshot\_id, \*\*attrs)

Updates a share group snapshot.

#### **Parameters**

- group\_snapshot\_id The ID of the share group snapshot to update
- attrs (dict) The attributes to update on the share group snapshot

Returns the updated share group snapshot

Return type ShareGroupSnapshot

delete\_share\_group\_snapshot(group\_snapshot\_id, ignore\_missing=True)

Deletes a share group snapshot.

Parameters group\_snapshot\_id The ID of the share group snapshot to delete Return type None

# **Workflow API**

# **The Workflow Class**

The workflow high-level interface is available through the workflow member of a *Connection* object. The workflow member will only be added if the service is detected.

# **Workflow Operations**

**class** openstack.workflow.v2.\_proxy.**Proxy**(*session*, *statsd\_client=None*, *statsd\_prefix=None*,

prometheus\_counter=None,
prometheus\_histogram=None,
influxdb\_config=None, influxdb\_client=None,
\*args, \*\*kwargs)

#### create\_workflow(\*\*attrs)

Create a new workflow from attributes

**Parameters attrs** (*dict*) Keyword arguments which will be used to create a *Workflow*, comprised of the properties on the Workflow class.

Returns The results of workflow creation

Return type Workflow

# get\_workflow(\*attrs)

Get a workflow

**Parameters workflow** The value can be the name of a workflow or *Workflow* instance.

Returns One Workflow

**Raises** ResourceNotFound when no workflow matching the name could be found.

# workflows(\*\*query)

Retrieve a generator of workflows

- **Parameters query** (*kwargs*) Optional query parameters to be sent to restrict the workflows to be returned. Available parameters include:
  - limit: Requests at most the specified number of items be returned from the query.
  - marker: Specifies the ID of the last-seen workflow. Use the limit parameter to make an initial limited request and use the ID of the last-seen workflow from the response as the marker parameter value in a subsequent limited request.

Returns A generator of workflow instances.

# delete\_workflow(value, ignore\_missing=True)

Delete a workflow

# Parameters

- **value** The value can be either the name of a workflow or a *Workflow* instance.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the workflow does not exist. When set to True, no exception will be set when attempting to delete a nonexistent workflow.

# Returns None

# find\_workflow(name\_or\_id, ignore\_missing=True)

Find a single workflow

# Parameters

- **name\_or\_id** The name or ID of an workflow.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.

Returns One Extension or None

# **Execution Operations**

class openstack.workflow.v2.\_proxy.Proxy(session, statsd\_client=None, statsd\_prefix=None,

prometheus\_counter=None,
prometheus\_histogram=None,
influxdb\_config=None, influxdb\_client=None,
\*args, \*\*kwargs)

#### create\_execution(\*\*attrs)

Create a new execution from attributes

### Parameters

- workflow\_name The name of target workflow to execute.
- **attrs** (*dict*) Keyword arguments which will be used to create a *Execution*, comprised of the properties on the Execution class.

Returns The results of execution creation

### Return type Execution

#### get\_execution(\*attrs)

# Get a execution

# Parameters

- workflow\_name The name of target workflow to execute.
- **execution** The value can be either the ID of a execution or a *Execution* instance.

# **Returns** One Execution

**Raises** ResourceNotFound when no execution matching the criteria could be found.

# executions(\*\*query)

Retrieve a generator of executions

- **Parameters query** (*kwargs*) Optional query parameters to be sent to restrict the executions to be returned. Available parameters include:
  - limit: Requests at most the specified number of items be returned from the query.
  - marker: Specifies the ID of the last-seen execution. Use the limit parameter to make an initial limited request and use the ID of the last-seen execution from the response as the marker parameter value in a subsequent limited request.

Returns A generator of execution instances.

# delete\_execution(value, ignore\_missing=True)

Delete an execution

#### **Parameters**

• **value** The value can be either the name of a execution or a Execution instance.

• **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the execution does not exist. When set to True, no exception will be set when attempting to delete a nonexistent execution.

# Returns None

find\_execution(name\_or\_id, ignore\_missing=True)

Find a single execution

# Parameters

- **name\_or\_id** The name or ID of an execution.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.

Returns One Execution or None

# **Resource Interface**

The *Resource* layer is a lower-level interface to communicate with OpenStack services. While the classes exposed by the *Connection* build a convenience layer on top of this, *Resources* can be used directly. However, the most common usage of this layer is in receiving an object from a class in the *Connection* layer, modifying it, and sending it back into the *Connection* layer, such as to update a resource on the server.

The following services have exposed Resource classes.

# Accelerator v2 Resources

# openstack.accelerator.v2.device

# **The Device Class**

The Device class inherits from *Resource*.

The base resource

# Parameters

- \_synchronized (*bool*) This is not intended to be used directly. See *new(*) and *existing(*).
- **connection** (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

# created\_at

The timestamp when this device was created.

### hostname

The hostname of the device.

# id

The ID of the device.

# model

The model of the device.

# std\_board\_info

The std board information of the device.

## type

The type of the device.

### updated\_at

The timestamp when this device was updated.

### uuid

The UUID of the device.

### vendor

The vendor ID of the device.

#### vendor\_board\_info

The vendor board information of the device.

# openstack.accelerator.v2.deployable

# **The Deployable Class**

The Deployable class inherits from *Resource*.

# **class** openstack.accelerator.v2.deployable.**Deployable**(\_*synchronized=False*,

*connection=None*, \*\**attrs*)

The base resource

### **Parameters**

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- **connection** (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

### created\_at

The timestamp when this deployable was created.

# device\_id

The device\_id of the deployable.

### id

The UUID of the deployable.

### name

The name of the deployable.

### num\_accelerators

The num\_accelerator of the deployable.

# parent\_id

The parent\_id of the deployable.

### root\_id

The root\_id of the deployable.

### updated\_at

The timestamp when this deployable was updated.

# openstack.accelerator.v2.device\_profile

# The DeviceProfile Class

The DeviceProfile class inherits from Resource.

\*\*attrs)

The base resource

#### **Parameters**

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

### created\_at

The timestamp when this device\_profile was created.

### description

The description of the device profile

## groups

The groups of the device profile

#### name

The name of the device profile

### updated\_at

The timestamp when this device\_profile was updated.

# uuid

The uuid of the device profile

# create(session, base\_path=None)

Create a remote resource based on this instance.

## Parameters

- session (Adapter) The session to use for making this request.
- **prepend\_key** A boolean indicating whether the resource\_key should be prepended in a resource creation request. Default to True.
- **base\_path** (*str*) Base part of the URI for creating resources, if different from *base\_path*.
- params (dict) Additional params to pass.

Returns This Resource instance.

**Raises** MethodNotSupported if Resource.allow\_create is not set to True.

# openstack.accelerator.v2.accelerator\_request

# The AcceleratorRequest Class

The AcceleratorRequest class inherits from Resource.

class openstack.accelerator.v2.accelerator\_request.AcceleratorRequest(\_synchronized=False,

connection=None, \*\*attrs)

The base resource

# Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

# allow\_patch = True

Allow patch operation for binding.

# attach\_handle\_info

The device address associated with this ARQ (if any)

# attach\_handle\_type

The type of attach handle (e.g. PCI, mdev)

# device\_profile\_name

The name of the device profile

### device\_profile\_group\_id

The id of the device profile group

#### device\_rp\_uuid

The UUID of the bound device RP (if any)

#### hostname

The host name to which ARQ is bound. (if any)

## instance\_uuid

The UUID of the instance associated with this ARQ (if any)

#### state

The state of the ARQ

#### uuid

The UUID of the ARQ

Patch the remote resource.

Allows modifying the resource by providing a list of JSON patches to apply to it. The patches can use both the original (server-side) and SDK field names.

#### Parameters

- session (Adapter) The session to use for making this request.
- **patch** Additional JSON patch as a list or one patch item. If provided, it is applied on top of any changes to the current resource.
- **prepend\_key** A boolean indicating whether the resource\_key should be prepended in a resource update request. Default to True.
- **retry\_on\_conflict** (*bool*) Whether to enable retries on HTTP CON-FLICT (409). Value of None leaves the *Adapter* defaults.
- **base\_path** (*str*) Base part of the URI for modifying resources, if different from *base\_path*.

Returns This Resource instance.

**Raises** MethodNotSupported if Resource.allow\_patch is not set to True.

#### create(session, base\_path=None)

Create a remote resource based on this instance.

#### **Parameters**

- session (Adapter) The session to use for making this request.
- **prepend\_key** A boolean indicating whether the resource\_key should be prepended in a resource creation request. Default to True.
- **base\_path** (*str*) Base part of the URI for creating resources, if different from *base\_path*.
- params (dict) Additional params to pass.

Returns This Resource instance.

Raises MethodNotSupported if Resource.allow\_create is not set to True.

# **Baremetal Resources**

# openstack.baremetal.v1.driver

## **The Driver Class**

The Driver class inherits from Resource.

The base resource

#### **Parameters**

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

### hosts

A list of active hosts that support this driver.

## links

A list of relative links, including the self and bookmark links.

#### name

The name of the driver

#### properties

A list of links to driver properties.

# default\_bios\_interface

Default BIOS interface implementation. Introduced in API microversion 1.40.

#### default\_boot\_interface

Default boot interface implementation. Introduced in API microversion 1.30.

### default\_console\_interface

Default console interface implementation. Introduced in API microversion 1.30.

# default\_deploy\_interface

Default deploy interface implementation. Introduced in API microversion 1.30.

#### default\_inspect\_interface

Default inspect interface implementation. Introduced in API microversion 1.30.

### default\_management\_interface

Default management interface implementation. Introduced in API microversion 1.30.

#### default\_network\_interface

Default network interface implementation. Introduced in API microversion 1.30.

#### default\_power\_interface

Default port interface implementation. Introduced in API microversion 1.30.

### default\_raid\_interface

Default RAID interface implementation. Introduced in API microversion 1.30.

### default\_rescue\_interface

Default rescue interface implementation. Introduced in API microversion 1.38.

### default\_storage\_interface

Default storage interface implementation. Introduced in API microversion 1.33.

#### default\_vendor\_interface

Default vendor interface implementation. Introduced in API microversion 1.30.

# enabled\_bios\_interfaces

Enabled BIOS interface implementations. Introduced in API microversion 1.40.

### enabled\_boot\_interfaces

Enabled boot interface implementations. Introduced in API microversion 1.30.

#### enabled\_console\_interfaces

Enabled console interface implementations. Introduced in API microversion 1.30.

### enabled\_deploy\_interfaces

Enabled deploy interface implementations. Introduced in API microversion 1.30.

#### enabled\_inspect\_interfaces

Enabled inspect interface implementations. Introduced in API microversion 1.30.

### enabled\_management\_interfaces

Enabled management interface implementations. Introduced in API microversion 1.30.

### enabled\_network\_interfaces

Enabled network interface implementations. Introduced in API microversion 1.30.

### enabled\_power\_interfaces

Enabled port interface implementations. Introduced in API microversion 1.30.

#### enabled\_raid\_interfaces

Enabled RAID interface implementations. Introduced in API microversion 1.30.

# enabled\_rescue\_interfaces

Enabled rescue interface implementations. Introduced in API microversion 1.38.

#### enabled\_storage\_interfaces

Enabled storage interface implementations. Introduced in API microversion 1.33.

### enabled\_vendor\_interfaces

Enabled vendor interface implementations. Introduced in API microversion 1.30.

# list\_vendor\_passthru(session)

Fetch vendor specific methods exposed by driver

**Parameters session** The session to use for making this request.

**Returns** A dict of the available vendor passthru methods for driver. Method names keys and corresponding usages in dict form as values Usage dict properties: \* async: bool # Is passthru function invoked asynchronously \* attach: bool # Is return value attached to response object \* description: str # Description of what the method does \* http\_methods: list # List of HTTP methods supported

call\_vendor\_passthru(session, verb: str, method: str, body: Optional[dict] = None)

Call a vendor specific passthru method

Contents of body are params passed to the hardware driver function. Validation happens there. Missing parameters, or excess parameters will cause the request to be rejected

#### **Parameters**

- **session** The session to use for making this request.
- **method** Vendor passthru method name.
- **verb** One of GET, POST, PUT, DELETE, depending on the driver and method.
- **body** passed to the vendor function as json body.

Raises ValueError if verb is not one of GET, POST, PUT, DELETE

Returns response of method call.

# openstack.baremetal.v1.chassis

# **The Chassis Class**

The Chassis class inherits from Resource.

The base resource

# Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

### created\_at

Timestamp at which the chassis was created.

# description

A descriptive text about the service

### extra

A set of one or more arbitrary metadata key and value pairs.

# id

The UUID for the chassis

### links

A list of relative links, including the self and bookmark links.

### nodes

Links to the collection of nodes contained in the chassis

### updated\_at

Timestamp at which the chassis was last updated.

#### openstack.baremetal.v1.Node

# **The Node Class**

The Node class inherits from Resource.

class openstack.baremetal.v1.node.Node(\_synchronized=False, connection=None, \*\*attrs)
The base resource

#### Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

#### allocation\_id

The UUID of the allocation associated with this node. Added in API microversion 1.52.

#### owner

A string or UUID of the tenant who owns the baremetal node. Added in API microversion 1.50.

### boot\_mode

The current boot mode state (uefi/bios). Added in API microversion 1.75.

# chassis\_id

The UUID of the chassis associated wit this node. Can be empty or None.

#### clean\_step

The current clean step.

# conductor\_group

Conductor group this node is managed by. Added in API microversion 1.46.

### created\_at

Timestamp at which the node was last updated.

# deploy\_step

The current deploy step. Added in API microversion 1.44.

## driver

The name of the driver.

# driver\_info

All the metadata required by the driver to manage this node. List of fields varies between drivers, and can be retrieved from the *openstack.baremetal.v1.driver.Driver* resource.

# driver\_internal\_info

Internal metadata set and stored by nodes driver. This is read-only.

### extra

A set of one or more arbitrary metadata key and value pairs.

# fault

Fault type that caused the node to enter maintenance mode. Introduced in API microversion 1.42.

#### id

The UUID of the node resource.

# instance\_info

Information used to customize the deployed image, e.g. size of root partition, config drive in the form of base64 encoded string and other metadata.

#### instance\_id

UUID of the nova instance associated with this node.

### is\_automated\_clean\_enabled

Override enabling of automated cleaning. Added in API microversion 1.47.

### is\_console\_enabled

Whether console access is enabled on this node.

# is\_maintenance

Whether node is currently in maintenance mode. Nodes put into maintenance mode are removed from the available resource pool.

#### is\_retired

Whether the node is marked for retirement. Added in API microversion 1.61.

# is\_secure\_boot

Whether the node is currently booted with secure boot turned on. Added in API microversion 1.75.

#### last\_error

Any error from the most recent transaction that started but failed to finish.

# links

A list of relative links, including self and bookmark links.

### maintenance\_reason

user settable description of the reason why the node was placed into maintenance mode.

### name

Human readable identifier for the node. May be undefined. Certain words are reserved. Added in API microversion 1.5

### ports

Links to the collection of ports on this node.

### port\_groups

Links to the collection of portgroups on this node. Available since API microversion 1.24.

### power\_state

The current power state. Usually power on or power off, but may be None if service is unable to determine the power state.

### properties

Physical characteristics of the node. Content populated by the service during inspection.

### provision\_state

The current provisioning state of the node.

### retired\_reason

The reason why the node is marked for retirement. Added in API microversion 1.61.

### raid\_config

The current RAID configuration of the node.

#### reservation

The name of an service conductor host which is holding a lock on this node, if a lock is held.

# resource\_class

A string to be used by external schedulers to identify this node as a unit of a specific type of resource. Added in API microversion 1.21.

#### states

Links to the collection of states.

### target\_provision\_state

The requested state if a provisioning action has been requested. For example, AVAILABLE, DEPLOYING, DEPLOYWAIT, DEPLOYING, ACTIVE etc.

#### target\_power\_state

The requested state during a state transition.

# target\_raid\_config

The requested RAID configuration of the node which will be applied when the node next transitions through the CLEANING state.

#### traits

Traits of the node. Introduced in API microversion 1.37.

### updated\_at

Timestamp at which the node was last updated.

### bios\_interface

BIOS interface to use when setting BIOS properties of the node. Introduced in API microversion 1.40.

### boot\_interface

Boot interface to use when configuring boot of the node. Introduced in API microversion 1.31.

## console\_interface

Console interface to use when working with serial console. Introduced in API microversion 1.31.

### deploy\_interface

Deploy interface to use when deploying the node. Introduced in API microversion 1.31.

### inspect\_interface

Inspect interface to use when inspecting the node. Introduced in API microversion 1.31.

### management\_interface

Management interface to use for management actions on the node. Introduced in API microversion 1.31.

### network\_interface

Network interface provider to use when plumbing the network connections for this node. Introduced in API microversion 1.20.

#### power\_interface

Power interface to use for power actions on the node. Introduced in API microversion 1.31.

## raid\_interface

RAID interface to use for configuring RAID on the node. Introduced in API microversion 1.31.

### rescue\_interface

Rescue interface to use for rescuing of the node. Introduced in API microversion 1.38.

# storage\_interface

Storage interface to use when attaching remote storage. Introduced in API microversion 1.33.

## vendor\_interface

Vendor interface to use for vendor-specific actions on the node. Introduced in API microversion 1.31.

## create(session, \*args, \*\*kwargs)

Create a remote resource based on this instance.

The overridden version is capable of handling the populated provision\_state field of one of three values: enroll, manageable or available. The default is currently available, since its the only state supported by all API versions.

Note that Bare Metal API 1.4 is required for manageable and 1.11 is required for enroll.

Parameters session (Adapter) The session to use for making this request.

Returns This Resource instance.

- **Raises** ValueError if the Nodes provision\_state is not one of None, enroll, manageable or available.
- **Raises** NotSupported if the provision\_state cannot be reached with any API version supported by the server.

commit(session, \*args, \*\*kwargs)

Commit the state of the instance to the remote resource.

Parameters session (Adapter) The session to use for making this request.

Returns This Node instance.

Run an action modifying this nodes provision state.

This call is asynchronous, it will return success as soon as the Bare Metal service acknowledges the request.

### **Parameters**

- **session** (Adapter) The session to use for making this request.
- **target** Provisioning action, e.g. active, provide. See the Bare Metal service documentation for available actions.
- **config\_drive** Config drive to pass to the node, only valid for active` and ``rebuild targets. You can use functions from openstack. baremetal.configdrive to build it.
- **clean\_steps** Clean steps to execute, only valid for **clean** target.
- **rescue\_password** Password for the rescue operation, only valid for rescue target.
- wait Whether to wait for the target state to be reached.
- **timeout** Timeout (in seconds) to wait for the target state to be reached. If None, wait without timeout.
- **deploy\_steps** Deploy steps to execute, only valid for active and rebuild target.

Returns This Node instance.

- **Raises** ValueError if config\_drive, clean\_steps, deploy\_steps or rescue\_password are provided with an invalid target.
- **Raises** ResourceFailure if the node reaches an error state while waiting for the state.

**Raises** ResourceTimeout if timeout is reached while waiting for the state.

### wait\_for\_power\_state(session, expected\_state, timeout=None)

Wait for the node to reach the expected power state.

#### Parameters

• session (Adapter) The session to use for making this request.

- **expected\_state** The expected power state to reach.
- **timeout** If wait is set to True, specifies how much (in seconds) to wait for the expected state to be reached. The value of None (the default) means no client-side timeout.

Returns This Node instance.

Raises ResourceTimeout on timeout.

Wait for the node to reach the expected state.

#### **Parameters**

- session (Adapter) The session to use for making this request.
- **expected\_state** The expected provisioning state to reach.
- **timeout** If wait is set to True, specifies how much (in seconds) to wait for the expected state to be reached. The value of None (the default) means no client-side timeout.
- **abort\_on\_failed\_state** If True (the default), abort waiting if the node reaches a failure state which does not match the expected one. Note that the failure state for enroll -> manageable transition is enroll again.

Returns This Node instance.

**Raises** ResourceFailure if the node reaches an error state and abort\_on\_failed\_state is True.

Raises ResourceTimeout on timeout.

### wait\_for\_reservation(session, timeout=None)

Wait for a lock on the node to be released.

Bare metal nodes in ironic have a reservation lock that is used to represent that a conductor has locked the node while performing some sort of action, such as changing configuration as a result of a machine state change.

This lock can occur during power syncronization, and prevents updates to objects attached to the node, such as ports.

Note that nothing prevents a conductor from acquiring the lock again after this call returns, so it should be treated as best effort.

Returns immediately if there is no reservation on the node.

#### **Parameters**

- session (Adapter) The session to use for making this request.
- **timeout** How much (in seconds) to wait for the lock to be released. The value of None (the default) means no timeout.

Returns This Node instance.

## set\_power\_state(session, target, wait=False, timeout=None)

Run an action modifying this nodes power state.

This call is asynchronous, it will return success as soon as the Bare Metal service acknowledges the request.

### Parameters

- **session** (Adapter) The session to use for making this request.
- target Target power state, as a *PowerAction* or a string.
- wait Whether to wait for the expected power state to be reached.
- **timeout** Timeout (in seconds) to wait for the target state to be reached. If None, wait without timeout.

## attach\_vif(session, vif\_id, retry\_on\_conflict=True)

Attach a VIF to the node.

The exact form of the VIF ID depends on the network interface used by the node. In the most common case it is a Network service port (NOT a Bare Metal port) ID. A VIF can only be attached to one node at a time.

### Parameters

- session (Adapter) The session to use for making this request.
- vif\_id (string) Backend-specific VIF ID.
- **retry\_on\_conflict** Whether to retry HTTP CONFLICT errors. This can happen when either the VIF is already used on a node or the node is locked. Since the latter happens more often, the default value is True.

### Returns None

Raises NotSupported if the server does not support the VIF API.

## detach\_vif(session, vif\_id, ignore\_missing=True)

Detach a VIF from the node.

The exact form of the VIF ID depends on the network interface used by the node. In the most common case it is a Network service port (NOT a Bare Metal port) ID.

### **Parameters**

- session (Adapter) The session to use for making this request.
- vif\_id (string) Backend-specific VIF ID.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the VIF does not exist. Otherwise, False is returned.

Returns True if the VIF was detached, otherwise False.

Raises NotSupported if the server does not support the VIF API.

### list\_vifs(session)

List IDs of VIFs attached to the node.

The exact form of the VIF ID depends on the network interface used by the node. In the most common case it is a Network service port (NOT a Bare Metal port) ID.

Parameters session (Adapter) The session to use for making this request.

**Returns** List of VIF IDs as strings.

**Raises** NotSupported if the server does not support the VIF API.

validate(session, required=('boot', 'deploy', 'power'))

Validate required information on a node.

#### **Parameters**

- session (Adapter) The session to use for making this request.
- **required** List of interfaces that are required to pass validation. The default value is the list of minimum required interfaces for provisioning.

Returns dict mapping interface names to ValidationResult objects.

Raises ValidationException if validation fails for a required interface.

#### set\_maintenance(session, reason=None)

Enable maintenance mode on the node.

#### **Parameters**

- session (Adapter) The session to use for making this request.
- reason Optional reason for maintenance.

Returns This Node instance.

#### unset\_maintenance(session)

Disable maintenance mode on the node.

**Parameters session** (Adapter) The session to use for making this request.

Returns This Node instance.

# set\_boot\_device(session, boot\_device, persistent=False)

Set node boot device

### Parameters

- session The session to use for making this request.
- **boot\_device** Boot device to assign to the node.
- persistent If the boot device change is maintained after node reboot

### set\_boot\_mode(session, target)

Make a request to change nodes boot mode

This call is asynchronous, it will return success as soon as the Bare Metal service acknowledges the request.

#### **Parameters**

- **session** The session to use for making this request.
- target Boot mode to set for node, one of either uefi/bios.

Raises ValueError if target is not one of uefi or bios.

### set\_secure\_boot(session, target)

Make a request to change nodes secure boot state

This call is asynchronous, it will return success as soon as the Bare Metal service acknowledges the request.

### **Parameters**

- session The session to use for making this request.
- **target** (*bool*) Boolean indicating secure boot state to set. True/False corresponding to on/off respectively.

### Raises ValueError if target is not boolean.

#### add\_trait(session, trait)

Add a trait to a node.

#### **Parameters**

- **session** The session to use for making this request.
- **trait** The trait to add to the node.

#### **remove\_trait**(*session*, *trait*, *ignore\_missing=True*)

Remove a trait from a node.

#### **Parameters**

- **session** The session to use for making this request.
- **trait** The trait to remove from the node.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the trait does not exist. Otherwise, False is returned.

**Returns bool** True on success removing the trait. False when the trait does not exist already.

### set\_traits(session, traits)

Set traits for a node.

Removes any existing traits and adds the traits passed in to this method.

### **Parameters**

- **session** The session to use for making this request.
- **traits** list of traits to add to the node.

### call\_vendor\_passthru(session, verb, method, body=None)

Call a vendor passthru method.

#### **Parameters**

- **session** The session to use for making this request.
- verb The HTTP verb, one of GET, SET, POST, DELETE.
- **method** The method to call using vendor\_passthru.
- **body** The JSON body in the HTTP call.

Returns The HTTP response.

## list\_vendor\_passthru(session)

List vendor passthru methods.

Parameters session The session to use for making this request.

Returns The HTTP response.

Patch the remote resource.

Allows modifying the resource by providing a list of JSON patches to apply to it. The patches can use both the original (server-side) and SDK field names.

#### **Parameters**

- session (Adapter) The session to use for making this request.
- **patch** Additional JSON patch as a list or one patch item. If provided, it is applied on top of any changes to the current resource.
- **prepend\_key** A boolean indicating whether the resource\_key should be prepended in a resource update request. Default to True.
- **retry\_on\_conflict** (*bool*) Whether to enable retries on HTTP CON-FLICT (409). Value of None leaves the *Adapter* defaults.
- **base\_path** (*str*) Base part of the URI for modifying resources, if different from *base\_path*.

**Returns** This Resource instance.

**Raises** MethodNotSupported if Resource.allow\_patch is not set to True.

## **The PowerAction Class**

The PowerAction enumeration represents known power actions.

```
class openstack.baremetal.v1.node.PowerAction(value)
```

Mapping from an action to a target power state.

### POWER\_ON = 'power on'

Power on the node.

### POWER\_OFF = 'power off'

Power off the node (using hard power off).

```
REBOOT = 'rebooting'
```

Reboot the node (using hard power off).

## SOFT\_POWER\_OFF = 'soft power off'

Power off the node using soft power off.

## SOFT\_REBOOT = 'soft rebooting'

Reboot the node using soft power off.

# The ValidationResult Class

The ValidationResult class represents the result of a validation.

class openstack.baremetal.v1.node.ValidationResult(result, reason)

Result of a single interface validation.

## Variables

- **result** Result of a validation, True for success, False for failure, None for unsupported interface.
- reason If result is False or None, explanation of the result.

# The WaitResult Class

The WaitResult class represents the result of waiting for several nodes.

class openstack.baremetal.v1.node.WaitResult(success, failure, timeout)

A named tuple representing a result of waiting for several nodes.

Each component is a list of *Node* objects:

## Variables

- ~. success a list of *Node* objects that reached the state.
- ~.timeout a list of *Node* objects that reached timeout.
- ~. failure a list of *Node* objects that hit a failure.

Create new instance of WaitResult(success, failure, timeout)

# openstack.baremetal.v1.port

## **The Port Class**

The Port class inherits from *Resource*.

class openstack.baremetal.v1.port.Port(\_synchronized=False, connection=None, \*\*attrs)
The base resource

## **Parameters**

- \_synchronized (*bool*) This is not intended to be used directly. See *new()* and *existing()*.
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

### address

The physical hardware address of the network port, typically the hardware MAC address.

## created\_at

Timestamp at which the port was created.

### extra

A set of one or more arbitrary metadata key and value pairs.

## id

The UUID of the port

## internal\_info

Internal metadata set and stored by the port. This field is read-only. Added in API microversion 1.18.

## is\_pxe\_enabled

Whether PXE is enabled on the port. Added in API microversion 1.19.

## links

A list of relative links, including the self and bookmark links.

## local\_link\_connection

The port bindig profile. If specified, must contain switch\_id and port\_id fields. switch\_info field is an optional string field to be used to store vendor specific information. Added in API microversion 1.19.

## node\_id

The UUID of node this port belongs to

## physical\_network

The name of physical network this port is attached to. Added in API microversion 1.34.

### port\_group\_id

The UUID of PortGroup this port belongs to. Added in API microversion 1.24.

### updated\_at

Timestamp at which the port was last updated.

## openstack.baremetal.v1.port\_group

## **The PortGroup Class**

The PortGroup class inherits from Resource.

**class** openstack.baremetal.v1.port\_group.**PortGroup**(\_*synchronized=False*,

connection=None, \*\*attrs)

The base resource

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- **connection** (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

## address

The physical hardware address of the portgroup, typically the hardware MAC address. Added in API microversion 1.23.

# created\_at

Timestamp at which the portgroup was created.

# extra

A set of one or more arbitrary metadata key and value pairs.

## name

The name of the portgroup

# id

The UUID for the portgroup

# internal\_info

Internal metadaa set and stored by the portgroup.

# is\_standalone\_ports\_supported

Whether ports that are members of this portgroup can be used as standalone ports. Added in API microversion 1.23.

# links

A list of relative links, including the self and bookmark links.

## mode

Port bonding mode. Added in API microversion 1.26.

# node\_id

UUID of the node this portgroup belongs to.

## ports

A list of links to the collection of ports belonging to this portgroup. Added in API microversion 1.24.

# properties

Port group properties. Added in API microversion 1.26.

## updated\_at

Timestamp at which the portgroup was last updated.

# openstack.baremetal.v1.Allocation

# **The Allocation Class**

The Allocation class inherits from Resource.

**class** openstack.baremetal.v1.allocation.**Allocation**(\_*synchronized=False*,

*connection=None*, \*\**attrs*)

The base resource

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

## candidate\_nodes

The candidate nodes for this allocation.

## created\_at

Timestamp at which the allocation was created.

## extra

A set of one or more arbitrary metadata key and value pairs.

## id

The UUID for the allocation.

## last\_error

The last error for the allocation.

## links

A list of relative links, including the self and bookmark links.

### name

The name of the allocation.

### node

The node UUID or name to create the allocation against, bypassing the normal allocation process.

### node\_id

UUID of the node this allocation belongs to.

### resource\_class

The requested resource class.

### state

The state of the allocation.

### traits

The requested traits.

## updated\_at

Timestamp at which the allocation was last updated.

### wait(session, timeout=None, ignore\_error=False)

Wait for the allocation to become active.

- **session** (Adapter) The session to use for making this request.
- **timeout** How much (in seconds) to wait for the allocation. The value of None (the default) means no client-side timeout.

• **ignore\_error** If True, this call will raise an exception if the allocation reaches the **error** state. Otherwise the error state is considered successful and the call returns.

Returns This Allocation instance.

Raises ResourceFailure if allocation fails and ignore\_error is False.

Raises ResourceTimeout on timeout.

# openstack.baremetal.v1.volume\_connector

# The VolumeConnector Class

The VolumeConnector class inherits from *Resource*.

 ${\tt class openstack.baremetal.v1.volume\_connector.VolumeConnector(\_{\it synchronized=False}, {\tt restack.baremetal.v1.volume\_connector})} \label{eq:connector}$ 

*connection=None*, \*\**attrs*)

The base resource

## Parameters

- \_synchronized (*bool*) This is not intended to be used directly. See *new()* and *existing()*.
- **connection** (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

## created\_at

Timestamp at which the port was created.

## extra

A set of one or more arbitrary metadata key and value pairs.

## links

A list of relative links, including the self and bookmark links.

## node\_id

The UUID of node this port belongs to

# type

The types of Volume connector

# updated\_at

Timestamp at which the port was last updated.

## id

The UUID of the port

## openstack.baremetal.v1.volume\_target

## The VolumeTarget Class

The VolumeTarget class inherits from *Resource*.

The base resource

## Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- **connection** (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

## created\_at

Timestamp at which the port was created.

### extra

A set of one or more arbitrary metadata key and value pairs.

## links

A list of relative links. Includes the self and bookmark links.

### node\_id

The UUID of the Node this resource belongs to.

## properties

A set of physical information of the volume.

### updated\_at

Timestamp at which the port was last updated.

### id

The UUID of the resource.

### volume\_id

The identifier of the volume.

### volume\_type

The type of Volume target.

## openstack.baremetal.v1.deploy\_templates

## The DeployTemplate Class

The DeployTemplate class inherits from *Resource*.

The base resource

### Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

## created\_at

Timestamp at which the deploy\_template was created.

#### extra

A set of one or more arbitrary metadata key and value pairs.

### links

A list of relative links. Includes the self and bookmark links.

### steps

A set of physical information of the deploy\_template.

### updated\_at

Timestamp at which the deploy\_template was last updated.

### id

The UUID of the resource.

## openstack.baremetal.v1.conductor

# **The Conductor Class**

The Conductor class inherits from Resource.

## 

The base resource

#### Parameters

• \_synchronized (bool) This is not intended to be used directly. See new() and existing().

• connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

# **Baremetal Introspection Resources**

# openstack.baremetal\_introspection.v1.Introspection

# The Introspection Class

The Introspection class inherits from Resource.

class openstack.baremetal\_introspection.v1.introspection.Introspection(\_synchronized=False,

connection=None, \*\*attrs)

The base resource

## Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

## finished\_at

Timestamp at which the introspection was finished.

## error

The last error message (if any).

## id

The UUID of the introspection (matches the node UUID).

## is\_finished

Whether introspection is finished.

## links

A list of relative links, including the self and bookmark links.

## started\_at

Timestamp at which the introspection was started.

## state

The current introspection state.

## abort(session)

Abort introspection.

Parameters session (Adapter) The session to use for making this request.

### get\_data(session, processed=True)

Get introspection data.

Note that the introspection data format is not stable and can vary from environment to environment.

### Parameters

- **session** (Adapter) The session to use for making this request.
- **processed** (*boo1*) Whether to fetch the final processed data (the default) or the raw unprocessed data as received from the ramdisk.

Returns introspection data from the most recent successful run.

#### Return type dict

wait(session, timeout=None, ignore\_error=False)

Wait for the node to reach the expected state.

## **Parameters**

- **session** (Adapter) The session to use for making this request.
- **timeout** How much (in seconds) to wait for the introspection. The value of None (the default) means no client-side timeout.
- **ignore\_error** If True, this call will raise an exception if the introspection reaches the **error** state. Otherwise the error state is considered successful and the call returns.

Returns This Introspection instance.

Raises ResourceFailure if introspection fails and ignore\_error is False.

Raises ResourceTimeout on timeout.

## **Block Storage Resources**

## openstack.block\_storage.v2.backup

## **The Backup Class**

The Backup class inherits from *Resource*.

Volume Backup

The base resource

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- **connection** (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be

used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

### availability\_zone

Properties backup availability zone

### container

The container backup in

### created\_at

The date and time when the resource was created.

## data\_timestamp

data timestamp The time when the data on the volume was first saved. If it is a backup from volume, it will be the same as created\_at for a backup. If it is a backup from a snapshot, it will be the same as created\_at for the snapshot.

### description

backup description

## fail\_reason

Backup fail reason

### force

Force backup

## has\_dependent\_backups

has\_dependent\_backups If this value is true, there are other backups depending on this backup.

## is\_incremental

Indicates whether the backup mode is incremental. If this value is true, the backup mode is incremental. If this value is false, the backup mode is full.

## links

A list of links associated with this volume. Type: list

#### name

backup name

### object\_count

backup object count

### size

The size of the volume, in gibibytes (GiB).

### snapshot\_id

The UUID of the source volume snapshot.

## status

backup status values: creating, available, deleting, error, restoring, error\_restoring

### updated\_at

The date and time when the resource was updated.

## volume\_id

The UUID of the volume.

```
create(session, prepend_key=True, base_path=None, **params)
```

Create a remote resource based on this instance.

## **Parameters**

- **session** (Adapter) The session to use for making this request.
- **prepend\_key** A boolean indicating whether the resource\_key should be prepended in a resource creation request. Default to True.
- **base\_path** (*str*) Base part of the URI for creating resources, if different from *base\_path*.
- **params** (*dict*) Additional params to pass.

**Returns** This Resource instance.

Raises MethodNotSupported if Resource.allow\_create is not set to True.

restore(session, volume\_id=None, name=None)

Restore current backup to volume

## Parameters

- session openstack session
- **volume\_id** The ID of the volume to restore the backup to.
- **name** The name for new volume creation to restore.

Returns Updated backup instance

force\_delete(session)

Force backup deletion

reset(session, status)
 Reset the status of the backup

# openstack.block\_storage.v2.quota\_set

# The QuotaSet Class

The QuotaSet class inherits from Resource.

class openstack.block\_storage.v2.quota\_set.QuotaSet(\_synchronized=False,

*connection=None*, \*\*attrs)

The base resource

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- **connection** (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be

used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

# backup\_gigabytes

Properties The size (GB) of backups that are allowed for each project.

## backups

The number of backups that are allowed for each project.

# gigabytes

The size (GB) of volumes and snapshots that are allowed for each project.

# groups

The number of groups that are allowed for each project.

# per\_volume\_gigabytes

The size (GB) of volumes in request that are allowed for each volume.

## snapshots

The number of snapshots that are allowed for each project.

## volumes

The number of volumes that are allowed for each project.

# openstack.block\_storage.v2.snapshot

# The Snapshot Class

The Snapshot class inherits from Resource.

The base resource

## Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

## created\_at

The timestamp of this snapshot creation.

# description

Description of snapshot. Default is None.

## is\_forced

Indicate whether to create snapshot, even if the volume is attached. Default is False. *Type: bool* 

### size

The size of the volume, in GBs.

## status

The current status of this snapshot. Potential values are creating, available, deleting, error, and error\_deleting.

## volume\_id

The ID of the volume this snapshot was taken of.

reset(session, status)

Reset the status of the snapshot.

# The SnapshotDetail Class

The SnapshotDetail class inherits from Snapshot.

## openstack.block\_storage.v2.snapshot.SnapshotDetail

alias of openstack.block\_storage.v2.snapshot.Snapshot

## openstack.block\_storage.v2.type

# The Type Class

The Type class inherits from *Resource*.

The base resource

## Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

### extra\_specs

A dict of extra specifications. capabilities is a usual key.

## is\_public

a private volume-type. Type: bool

## openstack.block\_storage.v2.volume

## **The Volume Class**

The Volume class inherits from *Resource*.

The base resource

## Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

#### attachments

TODO(briancurtin): This is currently undocumented in the API.

### availability\_zone

The availability zone.

#### consistency\_group\_id

ID of the consistency group.

### created\_at

The timestamp of this volume creation.

### updated\_at

The date and time when the resource was updated.

### description

The volume description.

## extended\_replication\_status

Extended replication status on this volume.

## host

The volumes current back-end.

#### image\_id

The ID of the image from which you want to create the volume. Required to create a bootable volume.

## is\_bootable

Enables or disables the bootable attribute. You can boot an instance from a bootable volume. *Type: bool* 

## is\_encrypted

True if this volume is encrypted, False if not. Type: bool

### migration\_id

The volume ID that this volumes name on the back-end is based on.

### migration\_status

The status of this volumes migration (None means that a migration is not currently in progress).

## project\_id

The project ID associated with current back-end.

## replication\_driver\_data

Data set by the replication driver

### replication\_status

Status of replication on this volume.

## scheduler\_hints

Scheduler hints for the volume

## size

The size of the volume, in GBs. Type: int

### snapshot\_id

To create a volume from an existing snapshot, specify the ID of the existing volume snapshot. If specified, the volume is created in same availability zone and with same size of the snapshot.

## source\_volume\_id

To create a volume from an existing volume, specify the ID of the existing volume. If specified, the volume is created with same size of the source volume.

### status

One of the following values: creating, available, attaching, in-use deleting, error, error\_deleting, backing-up, restoring-backup, error\_restoring. For details on these statuses, see the Block Storage API documentation.

### user\_id

The user ID associated with the volume

## volume\_image\_metadata

One or more metadata key and value pairs about image

### volume\_type

The name of the associated volume type.

extend(session, size)

Extend a volume size.

## set\_bootable\_status(session, bootable=True)

Set volume bootable status flag

# reset\_status(session, status, attach\_status, migration\_status)

Reset volume statuses (admin operation)

## attach(session, mountpoint, instance)

Attach volume to server

detach(session, attachment, force=False)
 Detach volume from server
unmanage(session)
 Unmanage volume
retype(session, new\_type, migration\_policy=None)
 Change volume type
migrate(session, host=None, force\_host\_copy=False, lock\_volume=False)
 Migrate volume
complete\_migration(session, new\_volume\_id, error=False)
 Complete volume migration
force\_delete(session)
 Force volume deletion

## openstack.block\_storage.v3.backup

## **The Backup Class**

The Backup class inherits from Resource.

Volume Backup

The base resource

### Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

## availability\_zone

Properties backup availability zone

## container

The container backup in

### created\_at

The date and time when the resource was created.

### data\_timestamp

data timestamp The time when the data on the volume was first saved. If it is a backup from volume, it will be the same as created\_at for a backup. If it is a backup from a snapshot, it will be the same as created\_at for the snapshot.

### description

backup description

## fail\_reason

Backup fail reason

## force

Force backup

# has\_dependent\_backups

has\_dependent\_backups If this value is true, there are other backups depending on this backup.

## is\_incremental

Indicates whether the backup mode is incremental. If this value is true, the backup mode is incremental. If this value is false, the backup mode is full.

## links

A list of links associated with this volume. Type: list

## metadata

The backup metadata. New in version 3.43

### name

backup name

### object\_count

backup object count

## project\_id

The UUID of the owning project. New in version 3.18

### size

The size of the volume, in gibibytes (GiB).

## snapshot\_id

The UUID of the source volume snapshot.

### status

backup status values: creating, available, deleting, error, restoring, error\_restoring

### updated\_at

The date and time when the resource was updated.

# user\_id

The UUID of the project owner. New in 3.56

## volume\_id

The UUID of the volume.

create(session, prepend\_key=True, base\_path=None, \*\*params)

Create a remote resource based on this instance.

### Parameters

• session (Adapter) The session to use for making this request.

- **prepend\_key** A boolean indicating whether the resource\_key should be prepended in a resource creation request. Default to True.
- **base\_path** (*str*) Base part of the URI for creating resources, if different from *base\_path*.
- **params** (*dict*) Additional params to pass.

Returns This Resource instance.

**Raises** MethodNotSupported if Resource.allow\_create is not set to True.

## restore(session, volume\_id=None, name=None)

Restore current backup to volume

## Parameters

- **session** openstack session
- **volume\_id** The ID of the volume to restore the backup to.
- **name** The name for new volume creation to restore.

**Returns** Updated backup instance

## force\_delete(session)

Force backup deletion

**reset**(*session*, *status*) Reset the status of the backup

## openstack.block\_storage.v3.quota\_set

# The QuotaSet Class

The QuotaSet class inherits from Resource.

The base resource

## Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

# backup\_gigabytes

Properties The size (GB) of backups that are allowed for each project.

## backups

The number of backups that are allowed for each project.

# gigabytes

The size (GB) of volumes and snapshots that are allowed for each project.

## groups

The number of groups that are allowed for each project.

# per\_volume\_gigabytes

The size (GB) of volumes in request that are allowed for each volume.

## snapshots

The number of snapshots that are allowed for each project.

## volumes

The number of volumes that are allowed for each project.

# openstack.block\_storage.v3.snapshot

# **The Snapshot Class**

The Snapshot class inherits from Resource.

## The base resource

## Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

## created\_at

The timestamp of this snapshot creation.

# description

Description of snapshot. Default is None.

## is\_forced

Indicate whether to create snapshot, even if the volume is attached. Default is False. *Type: bool* 

## progress

The percentage of completeness the snapshot is currently at.

## project\_id

The project ID this snapshot is associated with.

## size

The size of the volume, in GBs.

## status

The current status of this snapshot. Potential values are creating, available, deleting, error, and error\_deleting.

## volume\_id

The ID of the volume this snapshot was taken of.

force\_delete(session)

Force snapshot deletion.

reset(session, status)

Reset the status of the snapshot.

set\_status(session, status, progress=None)

Update fields related to the status of a snapshot.

# The SnapshotDetail Class

The SnapshotDetail class inherits from Snapshot.

# openstack.block\_storage.v3.type

# The Type Class

The Type class inherits from *Resource*.

The base resource

### Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

## description

Description of the type.

### extra\_specs

A dict of extra specifications. capabilities is a usual key.

## is\_public

a private volume-type. Type: bool

## set\_extra\_specs(session, \*\*extra\_specs)

Update extra\_specs

This call will replace only the extra\_specs with the same keys given here. Other keys will not be modified.

### Parameters

- **session** The session to use for this request.
- **extra\_specs** (*kwargs*) key/value extra\_specs pairs to be update on this volume type. All keys and values

## delete\_extra\_specs(session, keys)

Delete extra\_specs

Note: This method will do a HTTP DELETE request for every key in keys.

## **Parameters**

- **session** The session to use for this request.
- **keys** (*list*) The keys to delete.

Return type None

## openstack.block\_storage.v3.volume

## **The Volume Class**

The Volume class inherits from *Resource*.

The base resource

### Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

### attachments

TODO(briancurtin): This is currently undocumented in the API.

## availability\_zone

The availability zone.

## consistency\_group\_id

ID of the consistency group.

### created\_at

The timestamp of this volume creation.

## updated\_at

The date and time when the resource was updated.

## description

The volume description.

## extended\_replication\_status

Extended replication status on this volume.

## host

The volumes current back-end.

## image\_id

The ID of the image from which you want to create the volume. Required to create a bootable volume.

## is\_bootable

Enables or disables the bootable attribute. You can boot an instance from a bootable volume. *Type: bool* 

## is\_encrypted

True if this volume is encrypted, False if not. Type: bool

# migration\_id

The volume ID that this volumes name on the back-end is based on.

### migration\_status

The status of this volumes migration (None means that a migration is not currently in progress).

## project\_id

The project ID associated with current back-end.

### replication\_driver\_data

Data set by the replication driver

### replication\_status

Status of replication on this volume.

## scheduler\_hints

Scheduler hints for the volume

## size

The size of the volume, in GBs. Type: int

### snapshot\_id

To create a volume from an existing snapshot, specify the ID of the existing volume snapshot. If specified, the volume is created in same availability zone and with same size of the snapshot.

## source\_volume\_id

To create a volume from an existing volume, specify the ID of the existing volume. If specified, the volume is created with same size of the source volume.

### status

One of the following values: creating, available, attaching, in-use deleting, error, error\_deleting, backing-up, restoring-backup, error\_restoring. For details on these statuses, see the Block Storage API documentation.

#### user\_id

The user ID associated with the volume

### volume\_image\_metadata

One or more metadata key and value pairs about image

#### volume\_type

The name of the associated volume type.

extend(session, size)

Extend a volume size.

- set\_bootable\_status(session, bootable=True)
   Set volume bootable status flag
- set\_readonly(session, readonly)
   Set volume readonly flag
- reset\_status(session, status, attach\_status, migration\_status)
   Reset volume statuses (admin operation)
- revert\_to\_snapshot(session, snapshot\_id)
   Revert volume to its snapshot
- attach(session, mountpoint, instance=None, host\_name=None)
  Attach volume to server
- detach(session, attachment, force=False, connector=None)
   Detach volume from server
- unmanage(session)

Unmanage volume

- retype(session, new\_type, migration\_policy=None)
  Change volume type
- migrate(session, host=None, force\_host\_copy=False, lock\_volume=False, cluster=None)
  Migrate volume
- complete\_migration(session, new\_volume\_id, error=False)
  Complete volume migration

```
force_delete(session)
    Force volume deletion
```

Upload the volume to image service

reserve(session) Reserve volume unreserve(session) Unreserve volume

**begin\_detaching**(*session*) Update volume status to detaching

abort\_detaching(session) Roll back volume status to in-use

terminate\_attachment(session, connector) Terminate volume attachment

# **Cluster Resources**

# openstack.clustering.v1.build\_info

# The BuildInfo Class

The BuildInfo class inherits from *Resource*.

```
class openstack.clustering.v1.build_info.BuildInfo(_synchronized=False,
```

connection=None, \*\*attrs)

The base resource

Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- **connection** (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

## api

String representation of the API build version

## engine

String representation of the engine build version

# openstack.clustering.v1.profile\_type

# The ProfileType Class

The ProfileType class inherits from *Resource*.

*connection=None*, \*\**attrs*)

The base resource

## **Parameters**

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

### name

Name of the profile type.

#### schema

The schema of the profile type.

## support\_status

The support status of the profile type

## openstack.clustering.v1.profile

## **The Profile Class**

The Profile class inherits from Resource.

## 

The base resource

#### **Parameters**

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

#### name

The name of the profile

### type

The type of the profile.

## project\_id

The ID of the project this profile belongs to.

### domain\_id

The domain ID of the profile.

## user\_id

The ID of the user who created this profile.

## spec

The spec of the profile.

## metadata

A collection of key-value pairs that are attached to the profile.

## created\_at

Timestamp of when the profile was created.

## updated\_at

Timestamp of when the profile was last updated.

# openstack.clustering.v1.policy\_type

# The PolicyType Class

The PolicyType class inherits from *Resource*.

The base resource

### Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

### name

Name of policy type.

## schema

The schema of the policy type.

## support\_status

The support status of the policy type

# openstack.clustering.v1.policy

## **The Policy Class**

The Policy class inherits from *Resource*.

class openstack.clustering.v1.policy.Policy(\_synchronized=False, connection=None,

\*\*attrs)

The base resource

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

### name

The name of the policy.

## type

The type name of the policy.

## project\_id

The ID of the project this policy belongs to.

## user\_id

The ID of the user who created this policy.

# created\_at

The timestamp when the policy is created.

## updated\_at

The timestamp when the policy was last updated.

### spec

The specification of the policy.

### data

A dictionary containing runtime data of the policy.

## openstack.clustering.v1.Cluster

## **The Cluster Class**

The Cluster class inherits from Resource.

The base resource

### Parameters

- \_synchronized (*bool*) This is not intended to be used directly. See *new()* and *existing()*.
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

#### name

The name of the cluster.

## profile\_id

The ID of the profile used by this cluster.

# user\_id

The ID of the user who created this cluster, thus the owner of it.

## project\_id

The ID of the project this cluster belongs to.

## domain\_id

The domain ID of the cluster owner.

## init\_at

Timestamp of when the cluster was initialized. *Type: datetime object parsed from ISO 8601 formatted string* 

## created\_at

Timestamp of when the cluster was created. *Type: datetime object parsed from ISO 8601 formatted string* 

## updated\_at

Timestamp of when the cluster was last updated. *Type: datetime object parsed from ISO 8601 formatted string* 

## min\_size

Lower bound (inclusive) for the size of the cluster.

### max\_size

Upper bound (inclusive) for the size of the cluster. A value of -1 indicates that there is no upper limit of cluster size.

## desired\_capacity

Desired capacity for the cluster. A cluster would be created at the scale specified by this value.

## timeout

Default timeout (in seconds) for cluster operations.

#### status

A string representation of the cluster status.

### status\_reason

A string describing the reason why the cluster in current status.

## config

A dictionary configuration for cluster.

### metadata

A collection of key-value pairs that are attached to the cluster.

### data

A dictionary with some runtime data associated with the cluster.

## node\_ids

A list IDs of nodes that are members of the cluster.

## profile\_name

Name of the profile used by the cluster.

## is\_profile\_only

Specify whether the cluster update should only pertain to the profile.

## dependents

A dictionary with dependency information of the cluster

## **op**(*session*, *operation*, *\*\*params*)

Perform an operation on the cluster.

## Parameters

- session A session object used for sending request.
- **operation** A string representing the operation to be performed.
- params (dict) An optional dict providing the parameters for the operation.

Returns A dictionary containing the action ID.

## force\_delete(session)

Force delete a cluster.

## openstack.clustering.v1.Node

## **The Node Class**

The Node class inherits from Resource.

class openstack.clustering.v1.node.Node(\_synchronized=False, connection=None, \*\*attrs)
 The base resource

### **Parameters**

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

### name

The name of the node.

## physical\_id

The ID of the physical object that backs the node.

### cluster\_id

The ID of the cluster in which this node is a member. A node is an orphan node if this field is empty.

## profile\_id

The ID of the profile used by this node.

# domain\_id

The domain ID of the node.

# user\_id

The ID of the user who created this node.

# project\_id

The ID of the project this node belongs to.

# profile\_name

The name of the profile used by this node.

# index

An integer that is unique inside the owning cluster. A value of -1 means this node is an orphan node.

# role

A string indicating the role the node plays in a cluster.

# init\_at

The timestamp of the node objects initialization. *Type: datetime object parsed from ISO 8601 formatted string* 

# created\_at

The timestamp of the nodes creation, i.e. the physical object represented by this node is also created. *Type: datetime object parsed from ISO 8601 formatted string* 

# updated\_at

The timestamp the node was last updated. *Type: datetime object parsed from ISO 8601 formatted string* 

# status

A string indicating the nodes status.

## status\_reason

A string describing why the node entered its current status.

# metadata

A map containing key-value pairs attached to the node.

#### data

A map containing some runtime data for this node.

#### details

A map containing the details of the physical object this node represents

### dependents

A map containing the dependency of nodes

#### tainted

Whether the node is tainted. Type: bool

#### check(session, \*\*params)

An action procedure for the node to check its health status.

Parameters session A session object used for sending request.

Returns A dictionary containing the action ID.

recover(session, \*\*params)

An action procedure for the node to recover.

Parameters session A session object used for sending request.

Returns A dictionary containing the action ID.

## **op**(*session*, *operation*, *\*\*params*)

Perform an operation on the specified node.

## Parameters

- session A session object used for sending request.
- **operation** A string representing the operation to be performed.
- params (dict) An optional dict providing the parameters for the operation.

Returns A dictionary containing the action ID.

## adopt(session, preview=False, \*\*params)

Adopt a node for management.

#### Parameters

- session A session object used for sending request.
- **preview** A boolean indicating whether the adoption is a preview. A preview does not create the node object.
- params (dict) A dict providing the details of a node to be adopted.

# force\_delete(session)

Force delete a node.

# openstack.clustering.v1.cluster\_policy

# The ClusterPolicy Class

The ClusterPolicy class inherits from *Resource*.

The base resource

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

# policy\_id

ID of the policy object.

# policy\_name

Name of the policy object.

# cluster\_id

ID of the cluster object.

# cluster\_name

Name of the cluster object.

## policy\_type

Type string of the policy.

# is\_enabled

Whether the policy is enabled on the cluster. Type: bool

## data

Data associated with the cluster-policy binding.

# openstack.clustering.v1.receiver

# **The Receiver Class**

The Receiver class inherits from Resource.

The base resource

#### Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- **connection** (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

## name

The name of the receiver.

#### type

The type of the receiver.

# user\_id

The ID of the user who created the receiver, thus the owner of it.

# project\_id

The ID of the project this receiver belongs to.

## domain\_id

The domain ID of the receiver.

## cluster\_id

The ID of the targeted cluster.

#### action

The name of the targeted action.

# created\_at

Timestamp of when the receiver was created.

## updated\_at

Timestamp of when the receiver was last updated.

#### actor

The credential of the impersonated user.

#### params

A dictionary containing key-value pairs that are provided to the targeted action.

## channel

The information about the channel through which you can trigger the receiver hence the associated action.

## openstack.clustering.v1.action

## **The Action Class**

The Action class inherits from Resource.

# 

The base resource

#### Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

## name

Name of the action.

# target\_id

ID of the target object, which can be a cluster or a node.

#### action

Built-in type name of action.

#### cause

A string representation of the reason why the action was created.

# owner\_id

The owning engine that is currently running the action.

# user\_id

The ID of the user who created this action.

# project\_id

The ID of the project this profile belongs to.

# domain\_id

The domain ID of the action.

# interval

Interval in seconds between two consecutive executions.

#### start\_at

The time the action was started.

# end\_at

The time the action completed execution.

# timeout

The timeout in seconds.

## status

Current status of the action.

# inputs

A dictionary containing the inputs to the action.

# outputs

A dictionary containing the outputs to the action.

# depends\_on

A list of actions that must finish before this action starts execution.

# depended\_by

A list of actions that can start only after this action has finished.

#### created\_at

Timestamp when the action is created.

## updated\_at

Timestamp when the action was last updated.

#### cluster\_id

The ID of cluster which this action runs on.

# openstack.clustering.v1.event

# **The Event Class**

The Event class inherits from Resource.

The base resource

# Parameters

- \_synchronized (*bool*) This is not intended to be used directly. See *new()* and *existing()*.
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

## generated\_at

Timestamp string (in ISO8601 format) when the event was generated.

# obj\_id

The UUID of the object related to this event.

## obj\_name

The name of the object related to this event.

#### obj\_type

The type name of the object related to this event.

# cluster\_id

The UUID of the cluster related to this event, if any.

# level

The event level (priority).

# user\_id

The ID of the user.

# project\_id

The ID of the project (tenant).

# action

The string representation of the action associated with the event.

# status

The status of the associated object.

# status\_reason

A string description of the reason that brought the object into its current status.

#### meta\_data

The metadata of an event object.

# **Compute Resources**

# openstack.compute.v2.extension

# **The Extension Class**

The Extension class inherits from *Resource*.

The base resource

# Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

## alias

A short name by which this extension is also known.

## description

Text describing this extensions purpose.

# links

Links pertaining to this extension. This is a list of dictionaries, each including keys href and rel.

# name

The name of the extension.

#### namespace

A URL pointing to the namespace for this extension.

#### updated\_at

Timestamp when this extension was last updated.

# openstack.compute.v2.flavor

# **The Flavor Class**

The Flavor class inherits from Resource.

class openstack.compute.v2.flavor.Flavor(\_synchronized=False, connection=None,

\*\*attrs)

The base resource

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

#### name

The name of this flavor.

# original\_name

The name of this flavor when returned by server list/show

## description

The description of the flavor.

# disk

Size of the disk this flavor offers. Type: int

# is\_public

True if this is a publicly visible flavor. False if this is a private image. Type: bool

# ram

The amount of RAM (in MB) this flavor offers. Type: int

#### vcpus

The number of virtual CPUs this flavor offers. Type: int

#### swap

Size of the swap partitions.

#### ephemeral

Size of the ephemeral data disk attached to this server. Type: int

# is\_disabled

True if this flavor is disabled, False if not. *Type: bool* 

#### rxtx\_factor

The bandwidth scaling factor this flavor receives on the network.

#### extra\_specs

A dictionary of the flavors extra-specs key-and-value pairs.

# 

This method is a generator which yields resource objects.

This resource object list generator handles pagination and takes query params for response filtering.

- **session** (Adapter) The session to use for making this request.
- **paginated** (*bool*) True if a GET to this resource returns a paginated series of responses, or False if a GET returns only one page of data. When

paginated is False only one page of data will be returned regardless of the APIs support of pagination.

- **base\_path** (*str*) Base part of the URI for listing resources, if different from *base\_path*.
- **allow\_unknown\_params** (*bool*) True to accept, but discard unknown query parameters. This allows getting list of filters and passing everything known to the server. False will result in validation exception when unknown query parameters are passed.
- **params** (*dict*) These keyword arguments are passed through the \_transpose() method to find if any of them match expected query parameters to be sent in the *params* argument to get(). They are additionally checked against the *base\_path* format string to see if any path fragments need to be filled in by the contents of this argument.

Returns A generator of Resource objects.

**Raises** MethodNotSupported if Resource.allow\_list is not set to True.

Raises InvalidResourceQuery if query contains invalid params.

#### add\_tenant\_access(session, tenant)

Adds flavor access to a tenant and flavor.

#### remove\_tenant\_access(session, tenant)

Removes flavor access to a tenant and flavor.

get\_access(session)

Lists tenants who have access to a private flavor

By default, only administrators can manage private flavor access. A private flavor has is\_public set to false while a public flavor has is\_public set to true.

Returns List of dicts with flavor\_id and tenant\_id attributes

#### fetch\_extra\_specs(session)

Fetch extra\_specs of the flavor

Starting with 2.61 extra\_specs are returned with the flavor details, before that a separate call is required.

#### create\_extra\_specs(session, specs)

Creates extra specs for a flavor

# get\_extra\_specs\_property(session, prop)

Get individual extra\_spec property

#### update\_extra\_specs\_property(session, prop, val)

Update An Extra Spec For A Flavor

#### delete\_extra\_specs\_property(session, prop)

Delete An Extra Spec For A Flavor

# **The FlavorDetail Class**

The FlavorDetail class inherits from Flavor.

openstack.compute.v2.flavor.FlavorDetail

alias of openstack.compute.v2.flavor.Flavor

## openstack.compute.v2.image

## The Image Class

The Image class inherits from *Resource*.

class openstack.compute.v2.image.Image(\_synchronized=False, connection=None, \*\*attrs)
The base resource

#### **Parameters**

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

# links

Links pertaining to this image. This is a list of dictionaries, each including keys href and rel, and optionally type.

#### name

The name of this image.

#### created\_at

Timestamp when the image was created.

## min\_disk

The mimimum disk size. Type: int

#### min\_ram

The minimum RAM size. Type: int

#### progress

If this image is still building, its progress is represented here. Once an image is created, progres will be 100. *Type: int* 

#### status

The status of this image.

#### updated\_at

Timestamp when the image was updated.

## size

Size of the image in bytes. Type: int

# The ImageDetail Class

The ImageDetail class inherits from Image.

openstack.compute.v2.image.ImageDetail

alias of openstack.compute.v2.image.Image

# openstack.compute.v2.keypair

# **The Keypair Class**

The Keypair class inherits from Resource.

The base resource

# Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- **connection** (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

#### created\_at

The date and time when the resource was created.

## is\_deleted

A boolean indicates whether this keypair is deleted or not.

#### fingerprint

The short fingerprint associated with the public\_key for this keypair.

# id

The id identifying the keypair

#### name

A name identifying the keypair

# private\_key

The private key for the keypair

# public\_key

The SSH public key that is paired with the server.

#### type

The type of the keypair.

# user\_id

The user\_id for a keypair.

classmethod existing(connection=None, \*\*kwargs)

Create an instance of an existing remote resource.

When creating the instance set the \_synchronized parameter of Resource to True to indicate that it represents the state of an existing server-side resource. As such, all attributes passed in \*\*kwargs are considered clean, such that an immediate update() call would not generate a body of attributes to be modified on the server.

**Parameters kwargs** (*dict*) Each of the named arguments will be set as attributes on the resulting Resource object.

## openstack.compute.v2.limits

# **The Limits Class**

The Limits class inherits from Resource.

The base resource

#### **Parameters**

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

**fetch**(*session*, *requires\_id=False*, *error\_message=None*, *base\_path=None*, *\*\*params*) Get the Limits resource.

Parameters session (Adapter) The session to use for making this request.

**Returns** A Limits instance

**Return type** *Limits* 

# The AbsoluteLimits Class

The AbsoluteLimits class inherits from Resource.

The base resource

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- **connection** (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be

used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

#### image\_meta

The number of key-value pairs that can be set as image metadata.

#### personality

The maximum number of personality contents that can be supplied.

#### personality\_size

The maximum size, in bytes, of a personality.

# security\_group\_rules

The maximum amount of security group rules allowed.

#### security\_groups

The maximum amount of security groups allowed.

## security\_groups\_used

The amount of security groups currently in use.

#### server\_meta

The number of key-value pairs that can be set as server metadata.

#### total\_cores

The maximum amount of cores.

## total\_cores\_used

The amount of cores currently in use.

# floating\_ips

The maximum amount of floating IPs.

## floating\_ips\_used

The amount of floating IPs currently in use.

# instances

The maximum amount of instances.

#### instances\_used

The amount of instances currently in use.

#### keypairs

The maximum amount of keypairs.

#### total\_ram

The maximum RAM size in megabytes.

#### total\_ram\_used

The RAM size in megabytes currently in use.

# server\_groups

The maximum amount of server groups.

## server\_groups\_used

The amount of server groups currently in use.

## server\_group\_members

The maximum number of members in a server group.

# The RateLimit Class

The RateLimit class inherits from Resource.

The base resource

## Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

# limits

A list of the specific limits that apply to the regex and uri.

#### regex

A regex representing which routes this rate limit applies to.

#### uri

A URI representing which routes this rate limit applies to.

# openstack.compute.v2.migration

# **The Migration Class**

The Migration class inherits from Resource.

The base resource

# Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- **connection** (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

# created\_at

The date and time when the resource was created.

#### dest\_compute

The target compute of the migration.

# dest\_host

The target host of the migration.

## dest\_node

The target node of the migration.

# migration\_type

The type of the migration. One of migration, resize, live-migration or evacuation

## new\_flavor\_id

The ID of the old flavor. This value corresponds to the ID of the flavor in the database. This will be the same as new\_flavor\_id except for resize operations.

# old\_flavor\_id

The ID of the old flavor. This value corresponds to the ID of the flavor in the database.

#### project\_id

The ID of the project that initiated the server migration (since microversion 2.80)

# server\_id

The UUID of the server

#### source\_compute

The source compute of the migration.

#### source\_node

The source node of the migration.

# status

The current status of the migration.

# updated\_at

The date and time when the resource was last updated.

# user\_id

The ID of the user that initiated the server migration (since microversion 2.80)

# uuid

The UUID of the migration (since microversion 2.59)

#### openstack.compute.v2.server

# **The Server Class**

The Server class inherits from *Resource*.

class openstack.compute.v2.server.Server(\_synchronized=False, connection=None,

\*\*attrs)

The base resource

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- **connection** (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

# links

A list of dictionaries holding links relevant to this server.

#### addresses

A dictionary of addresses this server can be accessed through. The dictionary contains keys such as private and public, each containing a list of dictionaries for addresses of that type. The addresses are contained in a dictionary with keys addr and version, which is either 4 or 6 depending on the protocol of the IP address. *Type: dict* 

#### admin\_password

When a server is first created, it provides the administrator password.

# attached\_volumes

A list of an attached volumes. Each item in the list contains at least an id key to identify the specific volumes.

# availability\_zone

The name of the availability zone this server is a part of.

## block\_device\_mapping

Enables fine grained control of the block device mapping for an instance. This is typically used for booting servers from volumes.

# config\_drive

Indicates whether or not a config drive was used for this server.

# compute\_host

The name of the compute host on which this instance is running. Appears in the response for administrative users only.

#### created\_at

Timestamp of when the server was created.

#### description

The description of the server. Before microversion 2.19 this was set to the server name.

## disk\_config

The disk configuration. Either AUTO or MANUAL.

#### flavor\_id

The flavor reference, as a ID or full URL, for the flavor to use for this server.

## flavor

The flavor property as returned from server.

# has\_config\_drive

Indicates whether a configuration drive enables metadata injection. Not all cloud providers enable this feature.

# host\_id

An ID representing the host of this server.

## host\_status

The host status.

# hostname

The hostname set on the instance when it is booted. By default, it appears in the response for administrative users only.

## hypervisor\_hostname

The hypervisor host name. Appears in the response for administrative users only.

## image\_id

The image reference, as a ID or full URL, for the image to use for this server.

# image

The image property as returned from server.

#### instance\_name

The instance name. The Compute API generates the instance name from the instance name template. Appears in the response for administrative users only.

# interface\_ip

The address to use to connect to this server from the current calling context. This will be set to public\_ipv6 if the calling host has routable ipv6 addresses, and to private\_ipv4 if the Connection was created with private=True. Otherwise it will be set to public\_ipv4.

#### kernel\_id

The UUID of the kernel image when using an AMI. Will be null if not. By default, it appears in the response for administrative users only.

#### key\_name

The name of an associated keypair

#### launch\_index

When servers are launched via multiple create, this is the sequence in which the servers were launched. By default, it appears in the response for administrative users only.

#### launched\_at

The timestamp when the server was launched.

#### max\_count

The maximum number of servers to create.

#### min\_count

The minimum number of servers to create.

# networks

A networks object. Required parameter when there are multiple networks defined for the tenant. When you do not specify the networks parameter, the server attaches to the only network created for the current tenant.

#### power\_state

The power state of this server.

# progress

While the server is building, this value represents the percentage of completion. Once it is completed, it will be 100. *Type: int* 

# project\_id

The ID of the project this server is associated with.

# private\_v4

The private IPv4 address of this server

#### private\_v6

The private IPv6 address of this server

## public\_v4

The public IPv4 address of this server

# public\_v6

The public IPv6 address of this server

## ramdisk\_id

The UUID of the ramdisk image when using an AMI. Will be null if not. By default, it appears in the response for administrative users only.

# reservation\_id

The reservation id for the server. This is an id that can be useful in tracking groups of servers created with multiple create, that will all have the same reservation\_id. By default, it appears in the response for administrative users only.

#### root\_device\_name

The root device name for the instance By default, it appears in the response for administrative users only.

# scheduler\_hints

The dictionary of data to send to the scheduler.

#### security\_groups

A list of applicable security groups. Each group contains keys for description, name, id, and rules.

## server\_groups

The UUIDs of the server groups to which the server belongs. Currently this can contain at most one entry.

# status

The state this server is in. Valid values include ACTIVE, BUILDING, DELETED, ERROR, HARD\_REBOOT, PASSWORD, PAUSED, REBOOT, REBUILD, RESCUED, RESIZED, REVERT\_RESIZE, SHUTOFF, SOFT\_DELETED, STOPPED, SUSPENDED, UNKNOWN, or VERIFY\_RESIZE.

#### task\_state

The task state of this server.

# terminated\_at

The timestamp when the server was terminated (if it has been).

#### trusted\_image\_certificates

A list of trusted certificate IDs, that were used during image signature verification to verify the signing certificate.

## updated\_at

Timestamp of when this server was last updated.

## user\_data

Configuration information or scripts to use upon launch. Must be Base64 encoded.

## user\_id

The ID of the owners of this server.

#### vm\_state

The VM state of this server.

# change\_password(session, new\_password)

Change the administrator password to the given password.

## get\_password(session)

Get the encrypted administrator password.

#### reboot(session, reboot\_type)

Reboot server where reboot\_type might be SOFT or HARD.

#### force\_delete(session)

Force delete a server.

**rebuild**(session, image, name=None, admin\_password=None, preserve\_ephemeral=None, access\_ipv4=None, access\_ipv6=None, metadata=None, user\_data=None)

Rebuild the server with the given arguments.

#### resize(session, flavor)

Resize server to flavor reference.

#### confirm\_resize(session)

Confirm the resize of the server.

## revert\_resize(session)

Revert the resize of the server.

# create\_image(session, name, metadata=None)

Create image from server.

## fetch\_security\_groups(session)

Fetch security groups of a server.

Returns Updated Server instance.

#### trigger\_crash\_dump(session)

Trigger a crash dump followed by a system reboot of the server.

# openstack.compute.v2.server\_interface

#### **The ServerInterface Class**

The ServerInterface class inherits from *Resource*.

The base resource

#### Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

# fixed\_ips

Fixed IP addresses with subnet IDs.

# mac\_addr

The MAC address.

## net\_id

The network ID.

# port\_id

The ID of the port for which you want to create an interface.

#### port\_state

The port state.

## server\_id

The ID for the server.

#### tag

Tags for the virtual interfaces.

# openstack.compute.v2.server\_migration

#### The ServerMigration Class

The ServerMigration class inherits from Resource.

\*\*attrs)

The base resource

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

# server\_id

The ID for the server.

# created\_at

The date and time when the resource was created.

## dest\_host

The target host of the migration.

# dest\_compute

The target compute of the migration.

# dest\_node

The target node of the migration.

## disk\_processed\_bytes

The amount of disk, in bytes, that has been processed during the migration.

## disk\_remaining\_bytes

The amount of disk, in bytes, that still needs to be migrated.

#### disk\_total\_bytes

The total amount of disk, in bytes, that needs to be migrated.

#### memory\_processed\_bytes

The amount of memory, in bytes, that has been processed during the migration.

#### memory\_remaining\_bytes

The amount of memory, in bytes, that still needs to be migrated.

#### memory\_total\_bytes

The total amount of memory, in bytes, that needs to be migrated.

#### project\_id

The ID of the project that initiated the server migration (since microversion 2.80)

# source\_compute

The source compute of the migration.

# source\_node

The source node of the migration.

#### status

The current status of the migration.

# updated\_at

The date and time when the resource was last updated.

# user\_id

The ID of the user that initiated the server migration (since microversion 2.80)

# uuid

The UUID of the migration (since microversion 2.59)

# force\_complete(session)

Force on-going live migration to complete.

# openstack.compute.v2.server\_ip

# **The ServerIP Class**

The ServerIP class inherits from *Resource*.

The base resource

# Parameters

- \_synchronized (*bool*) This is not intended to be used directly. See *new()* and *existing()*.
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

# address

The IP address. The format of the address depends on version

# network\_label

The network label, such as public or private.

# server\_id

The ID for the server.

This method is a generator which yields resource objects.

This resource object list generator handles pagination and takes query params for response filtering.

- session (Adapter) The session to use for making this request.
- **paginated** (*bool*) True if a GET to this resource returns a paginated series of responses, or False if a GET returns only one page of data. When paginated is False only one page of data will be returned regardless of the APIs support of pagination.
- **base\_path** (*str*) Base part of the URI for listing resources, if different from *base\_path*.

- **allow\_unknown\_params** (*bool*) True to accept, but discard unknown query parameters. This allows getting list of filters and passing everything known to the server. False will result in validation exception when unknown query parameters are passed.
- **params** (*dict*) These keyword arguments are passed through the \_transpose() method to find if any of them match expected query parameters to be sent in the *params* argument to get(). They are additionally checked against the *base\_path* format string to see if any path fragments need to be filled in by the contents of this argument.

Returns A generator of Resource objects.

Raises MethodNotSupported if Resource.allow\_list is not set to True.

Raises InvalidResourceQuery if query contains invalid params.

# openstack.compute.v2.hypervisor

# **The Hypervisor Class**

The Hypervisor class inherits from *Resource*.

**class** openstack.compute.v2.hypervisor.**Hypervisor**(\_*synchronized=False*,

*connection=None*, \*\*attrs)

The base resource

# Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- **connection** (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

# cpu\_info

Information about the hypervisors CPU. Up to 2.28 it was string.

# host\_ip

IP address of the host

# hypervisor\_type

The type of hypervisor

# hypervisor\_version

Version of the hypervisor

#### name

Name of hypervisor

# service\_details

Service details

#### servers

List of Servers

# state

State of hypervisor

# status

Status of hypervisor

# uptime

The total uptime of the hypervisor and information about average load. This attribute is set only when querying uptime explicitly.

# current\_workload

Measurement of the hypervisors current workload

# disk\_available

Disk space available to the scheduler

# local\_disk\_used

The amount, in gigabytes, of local storage used

## local\_disk\_size

The amount, in gigabytes, of the local storage device

## local\_disk\_free

The amount, in gigabytes, of free space on the local storage device

#### memory\_used

The amount, in megabytes, of memory

#### memory\_size

The amount, in megabytes, of total memory

## memory\_free

The amount, in megabytes, of available memory

## running\_vms

Count of the running virtual machines

# vcpus\_used

Count of the VCPUs in use

## vcpus

Count of all VCPUs

#### get\_uptime(session)

Get uptime information for the hypervisor

Updates uptime attribute of the hypervisor object

# openstack.compute.v2.quota\_set

# The QuotaSet Class

The QuotaSet class inherits from Resource.

The base resource

## Parameters

- \_synchronized (*bool*) This is not intended to be used directly. See *new()* and *existing()*.
- **connection** (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

#### cores

Properties The number of allowed server cores for each tenant.

## fixed\_ips

The number of allowed fixed IP addresses for each tenant. Must be equal to or greater than the number of allowed servers.

## floating\_ips

The number of allowed floating IP addresses for each tenant.

#### force

You can force the update even if the quota has already been used and the reserved quota exceeds the new quota.

# injected\_file\_content\_bytes

The number of allowed bytes of content for each injected file.

#### injected\_file\_path\_bytes

The number of allowed bytes for each injected file path.

# injected\_files

The number of allowed injected files for each tenant.

#### instances

The number of allowed servers for each tenant.

## key\_pairs

The number of allowed key pairs for each user.

#### metadata\_items

The number of allowed metadata items for each server.

#### networks

The number of private networks that can be created per project.

## ram

The amount of allowed server RAM, in MiB, for each tenant.

#### security\_group\_rules

The number of allowed rules for each security group.

## security\_groups

The number of allowed security groups for each tenant.

# server\_groups

The number of allowed server groups for each tenant.

## server\_group\_members

The number of allowed members for each server group.

# **Database Resources**

# openstack.database.v1.database

# **The Database Class**

The Database class inherits from Resource.

The base resource

# Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

# character\_set

Set of symbols and encodings. The default character set is utf8.

#### collate

Set of rules for comparing characters in a character set. The default value for collate is utf8\_general\_ci.

# instance\_id

The ID of the instance

# name

The name of the database

# openstack.database.v1.flavor

# **The Flavor Class**

The Flavor class inherits from *Resource*.

The base resource

## Parameters

- \_synchronized (*bool*) This is not intended to be used directly. See *new()* and *existing()*.
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

## links

Links associated with the flavor

#### name

The name of the flavor

#### ram

The size in MB of RAM the flavor has

# openstack.database.v1.instance

# **The Instance Class**

The Instance class inherits from *Resource*.

The base resource

#### Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

# flavor

The flavor of the instance

## links

Links associated with the instance

## name

The name of the instance

# status

The status of the instance

## volume

The size of the volume

# datastore

A dictionary of datastore details, often including type and version keys

## id

The ID of this instance

## region

The region this instance resides in

#### hostname

The name of the host

## created\_at

The timestamp when this instance was created

#### updated\_at

The timestamp when this instance was updated

# enable\_root\_user(session)

Enable login for the root user.

This operation enables login from any host for the root user and provides the user with a generated root password.

Parameters session (Adapter) The session to use for making this request.

**Returns** A dictionary with keys name and password specifying the login credentials.

#### is\_root\_enabled(session)

Determine if root is enabled on an instance.

Determine if root is enabled on this particular instance.

Parameters session (Adapter) The session to use for making this request.

**Returns** True if root user is enabled for a specified database instance or False otherwise.

#### restart(session)

Restart the database instance

## Returns None

resize(session, flavor\_reference)

Resize the database instance

#### Returns None

resize\_volume(session, volume\_size)

Resize the volume attached to the instance

Returns None

#### openstack.database.v1.user

# **The User Class**

The User class inherits from Resource.

# class openstack.database.v1.user.User(\_synchronized=False, connection=None, \*\*attrs)

The base resource

#### **Parameters**

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

# databases

Databases the user has access to

# name

The name of the user

#### password

The password of the user

#### **DNS Resources**

# openstack.dns.v2.zone

# **The Zone Class**

The DNS class inherits from Resource.

# class openstack.dns.v2.zone.Zone(\_synchronized=False, connection=None, \*\*attrs) DNS ZONE Resource

The base resource

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- **connection** (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be

used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

#### action

Properties current action in progress on the resource

#### attributes

Attributes Key: Value pairs of information about this zone, and the pool the user would like to place the zone in. This information can be used by the scheduler to place zones on the correct pool.

#### created\_at

Timestamp when the zone was created

#### description

Zone description Type: str

# email

The administrator email of this zone Type: str

# links

Links contains a self pertaining to this zone or a next pertaining to next page

#### masters

The master list for slaver server to fetch DNS

#### name

Zone name

# pool\_id

The pool which manages the zone, assigned by system

#### project\_id

The project id which the zone belongs to

#### serial

Serial number in the SOA record set in the zone, which identifies the change on the primary DNS server *Type: int* 

#### status

Zone status Valid values include *PENDING\_CREATE*, *ACTIVE*, *PENDING\_DELETE*, *ERROR* 

# ttl

SOA TTL time, unit is seconds, default 300, TTL range 300-2147483647 Type: int

#### type

Zone type, Valid values include PRIMARY, SECONDARY Type: str

# updated\_at

Timestamp when the zone was last updated

# openstack.dns.v2.zone\_transfer

# The ZoneTransferRequest Class

The DNS class inherits from Resource.

DNS Zone Transfer Request Resource

The base resource

#### Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- **connection** (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

#### description

Description

# target\_project\_id

A project ID that the request will be limited to. No other project will be allowed to accept this request.

#### zone\_name

Name for the zone that is being exported

# The ZoneTransferAccept Class

The DNS class inherits from *Resource*.

class openstack.dns.v2.zone\_transfer.ZoneTransferAccept(\_synchronized=False,

connection=None, \*\*attrs)

DNS Zone Transfer Accept Resource

The base resource

# Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- **connection** (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

# zone\_transfer\_request\_id

Name for the zone that is being exported

# openstack.dns.v2.zone\_export

## The ZoneExport Class

The DNS class inherits from Resource.

DNS Zone Exports Resource

The base resource

#### **Parameters**

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

## created\_at

Properties Timestamp when the zone was created

#### links

Links contains a *self* pertaining to this zone or a *next* pertaining to next page

#### message

Message

#### metadata

Returns the total\_count of resources matching this filter

#### project\_id

The project id which the zone belongs to

#### status

Current status of the zone export

## updated\_at

Timestamp when the zone was last updated

# version

Version of the resource

#### zone\_id

ID for the zone that was created by this export

## create(session, prepend\_key=True, base\_path=None)

Create a remote resource based on this instance.

- session (Adapter) The session to use for making this request.
- **prepend\_key** A boolean indicating whether the resource\_key should be prepended in a resource creation request. Default to True.

• **base\_path** (*str*) Base part of the URI for creating resources, if different from *base\_path*.

Returns This Resource instance.

Raises MethodNotSupported if Resource.allow\_create is not set to True.

#### openstack.dns.v2.zone\_import

## **The ZoneImport Class**

The DNS class inherits from Resource.

DNS Zone Import Resource

The base resource

#### **Parameters**

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

#### created\_at

Properties Timestamp when the zone was created

## links

Links contains a *self* pertaining to this zone or a *next* pertaining to next page

#### message

Message

#### metadata

Returns the total\_count of resources matching this filter

## project\_id

The project id which the zone belongs to

## status

Current status of the zone import

#### updated\_at

Timestamp when the zone was last updated

#### version

Version of the resource

# zone\_id

ID for the zone that was created by this import

create(session, prepend\_key=True, base\_path=None)

Create a remote resource based on this instance.

# Parameters

- session (Adapter) The session to use for making this request.
- **prepend\_key** A boolean indicating whether the resource\_key should be prepended in a resource creation request. Default to True.
- **base\_path** (*str*) Base part of the URI for creating resources, if different from *base\_path*.

Returns This Resource instance.

Raises MethodNotSupported if Resource.allow\_create is not set to True.

# openstack.dns.v2.floating\_ip

# **The FloatingIP Class**

The DNS class inherits from *Resource*.

DNS Floating IP Resource

The base resource

# Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

## action

Properties current action in progress on the resource

#### address

The floatingip address for this PTR record

#### description

Description for this PTR record

#### ptrdname

Domain name for this PTR record

#### status

status of the resource

# ttl

Time to live for this PTR record

# openstack.dns.v2.recordset

# **The Recordset Class**

The DNS class inherits from Resource.

**DNS** Recordset Resource

The base resource

#### Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

# action

Properties current action in progress on the resource

#### created\_at

Timestamp when the zone was created

#### description

Recordset description

## links

Links contains a self pertaining to this zone or a next pertaining to next page

#### name

DNS Name of the recordset

# project\_id

ID of the project which the recordset belongs to

# records

DNS record value list

#### status

Recordset status Valid values include: *PENDING\_CREATE*, *AC-TIVE*, 'PENDING\_DELETE', *ERROR* 

# ttl

Time to live, default 300, available value 300-2147483647 (seconds)

# type

DNS type of the recordset Valid values include A, AAAA, MX, CNAME, TXT, NS, SSHFP, SPF, SRV, PTR

# updated\_at

Timestamp when the zone was last updated

# zone\_id

The id of the Zone which this recordset belongs to

#### zone\_name

The name of the Zone which this recordset belongs to

# **Identity v2 Resources**

# openstack.identity.v2.extension

# **The Extension Class**

The Extension class inherits from Resource.

The base resource

#### Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

# alias

A unique identifier, which will be used for accessing the extension through a dedicated url /extensions/\*alias\*. The extension alias uniquely identifies an extension and is prefixed by a vendor identifier. *Type: string* 

# description

A description of the extension. Type: string

#### links

Links to the documentation in various format. Type: string

#### name

The name of the extension. Type: string

## namespace

The second unique identifier of the extension after the alias. It is usually a URL which will be used. Example: http://docs.openstack.org/identity/api/ext/s3tokens/v1.0 *Type: string* 

#### updated\_at

The last time the extension has been modified (update date).

#### classmethod list(session, paginated=False, base\_path=None, \*\*params)

This method is a generator which yields resource objects.

This resource object list generator handles pagination and takes query params for response filtering.

#### **Parameters**

- session (Adapter) The session to use for making this request.
- **paginated** (*bool*) True if a GET to this resource returns a paginated series of responses, or False if a GET returns only one page of data. When paginated is False only one page of data will be returned regardless of the APIs support of pagination.
- **base\_path** (*str*) Base part of the URI for listing resources, if different from *base\_path*.
- **allow\_unknown\_params** (*bool*) True to accept, but discard unknown query parameters. This allows getting list of filters and passing everything known to the server. False will result in validation exception when unknown query parameters are passed.
- **params** (*dict*) These keyword arguments are passed through the \_transpose() method to find if any of them match expected query parameters to be sent in the *params* argument to get(). They are additionally checked against the *base\_path* format string to see if any path fragments need to be filled in by the contents of this argument.

Returns A generator of Resource objects.

**Raises** MethodNotSupported if Resource.allow\_list is not set to True.

**Raises** InvalidResourceQuery if query contains invalid params.

#### openstack.identity.v2.role

#### **The Role Class**

The Role class inherits from Resource.

class openstack.identity.v2.role.Role(\_synchronized=False, connection=None, \*\*attrs)
The base resource

#### **Parameters**

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self.
   \_connection in Resource code should protect itself with a check for None.

# description

The description of the role. Type: string

#### is\_enabled

Setting this attribute to False prevents this role from being available in the role list. *Type: bool* 

#### name

Unique role name. Type: string

# openstack.identity.v2.tenant

# **The Tenant Class**

The Tenant class inherits from *Resource*.

The base resource

# Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

# description

The description of the tenant. Type: string

# is\_enabled

Setting this attribute to False prevents users from authorizing against this tenant. Additionally, all pre-existing tokens authorized for the tenant are immediately invalidated. Re-enabling a tenant does not re-enable pre-existing tokens. *Type: bool* 

## name

Unique tenant name. Type: string

# openstack.identity.v2.user

# The User Class

The User class inherits from *Resource*.

**class** openstack.identity.v2.user.**User**(\_*synchronized=False, connection=None, \*\*attrs*) The base resource

## **Parameters**

- \_synchronized (*bool*) This is not intended to be used directly. See *new()* and *existing()*.
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

## email

The email of this user. Type: string

# is\_enabled

Setting this value to False prevents the user from authenticating or receiving authorization. Additionally, all pre-existing tokens held by the user are immediately invalidated. Reenabling a user does not re-enable pre-existing tokens. *Type: bool* 

#### name

The name of this user. Type: string

# **Identity v3 Resources**

# openstack.identity.v3.credential

# **The Credential Class**

The Credential class inherits from Resource.

The base resource

## Parameters

- \_synchronized (*bool*) This is not intended to be used directly. See *new()* and *existing()*.
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

# blob

Arbitrary blob of the credential data, to be parsed according to the type. Type: string

## project\_id

References a project ID which limits the scope the credential applies to. This attribute is **mandatory** if the credential type is ec2. *Type: string* 

# type

Representing the credential type, such as ec2 or cert. A specific implementation may determine the list of supported types. *Type: string* 

## user\_id

References the user ID which owns the credential. Type: string

# openstack.identity.v3.domain

# **The Domain Class**

The Domain class inherits from *Resource*.

The base resource

#### Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- **connection** (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

#### description

The description of this domain. Type: string

#### is\_enabled

Setting this attribute to False prevents users from authorizing against this domain or any projects owned by this domain, and prevents users owned by this domain from authenticating or receiving any other authorization. Additionally, all pre-existing tokens applicable to the above entities are immediately invalidated. Re-enabling a domain does not re-enable pre-existing tokens. *Type: bool* 

#### name

The globally unique name of this domain. Type: string

## links

The links related to the domain resource.

#### assign\_role\_to\_user(session, user, role)

Assign role to user on domain

- validate\_user\_has\_role(session, user, role)
  Validates that a user has a role on a domain
- unassign\_role\_from\_user(session, user, role)

Unassigns a role from a user on a domain

- assign\_role\_to\_group(session, group, role) Assign role to group on domain
- validate\_group\_has\_role(session, group, role)
  Validates that a group has a role on a domain
- unassign\_role\_from\_group(session, group, role)
   Unassigns a role from a group on a domain

# openstack.identity.v3.endpoint

# **The Endpoint Class**

The Endpoint class inherits from Resource.

The base resource

#### Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

#### interface

Describes the interface of the endpoint according to one of the following values:

- *public*: intended for consumption by end users, generally on a publicly available network interface
- *internal*: not intended for consumption by end users, generally on an unmetered internal network interface
- *admin*: intended only for consumption by those needing administrative access to the service, generally on a secure network interface

#### Type: string

# is\_enabled

Setting this value to False prevents the endpoint from appearing in the service catalog. *Type: bool* 

## links

The links for the region resource.

# region\_id

Represents the containing region ID of the service endpoint. New in v3.2 Type: string

## service\_id

References the service ID to which the endpoint belongs. Type: string

#### url

Fully qualified URL of the service endpoint. Type: string

# openstack.identity.v3.group

# **The Group Class**

The Group class inherits from Resource.

```
class openstack.identity.v3.group.Group(_synchronized=False, connection=None, **attrs)
The base resource
```

#### **Parameters**

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

#### description

The description of this group. Type: string

#### domain\_id

References the domain ID which owns the group; if a domain ID is not specified by the client, the Identity service implementation will default it to the domain ID to which the clients token is scoped. *Type: string* 

#### name

Unique group name, within the owning domain. Type: string

add\_user(session, user)

Add user to the group

#### remove\_user(session, user)

Remove user from the group

#### check\_user(session, user)

Check whether user belongs to group

## openstack.identity.v3.policy

## **The Policy Class**

The Policy class inherits from *Resource*.

```
class openstack.identity.v3.policy.Policy(_synchronized=False, connection=None,
```

\*\*attrs)

The base resource

## Parameters

• \_synchronized (bool) This is not intended to be used directly. See new() and existing().

 connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

# blob

The policy rule set itself, as a serialized blob. Type: string

# links

The links for the policy resource.

# project\_id

The ID for the project.

#### type

The MIME Media Type of the serialized policy blob. Type: string

#### user\_id

The ID of the user who owns the policy

# openstack.identity.v3.project

# **The Project Class**

The Project class inherits from Resource.

The base resource

#### Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

## description

The description of the project. Type: string

## domain\_id

References the domain ID which owns the project; if a domain ID is not specified by the client, the Identity service implementation will default it to the domain ID to which the clients token is scoped. *Type: string* 

## is\_domain

Indicates whether the project also acts as a domain. If set to True, the project acts as both a project and a domain. Default is False. New in version 3.6

# is\_enabled

Setting this attribute to False prevents users from authorizing against this project. Additionally, all pre-existing tokens authorized for the project are immediately invalidated. Reenabling a project does not re-enable pre-existing tokens. *Type: bool* 

#### options

The resource options for the project. Available resource options are immutable.

#### parent\_id

The ID of the parent of the project. New in version 3.4

# assign\_role\_to\_user(session, user, role) Assign role to user on project

- validate\_user\_has\_role(session, user, role)
  Validates that a user has a role on a project
- unassign\_role\_from\_user(session, user, role) Unassigns a role from a user on a project
- assign\_role\_to\_group(session, group, role) Assign role to group on project
- validate\_group\_has\_role(session, group, role)
  Validates that a group has a role on a project
- unassign\_role\_from\_group(session, group, role) Unassigns a role from a group on a project

# openstack.identity.v3.service

# **The Service Class**

The Service class inherits from Resource.

The base resource

## Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

# description

User-facing description of the service. Type: string

# is\_enabled

Setting this value to False prevents the service and its endpoints from appearing in the service catalog. *Type: bool* 

# links

The links for the service resource.

# name

User-facing name of the service. Type: string

#### type

Describes the API implemented by the service. The following values are recognized within the OpenStack ecosystem: compute, image, ec2, identity, volume, network. To support non-core and future projects, the value should not be validated against this list. *Type: string* 

## openstack.identity.v3.trust

# **The Trust Class**

The Trust class inherits from Resource.

class openstack.identity.v3.trust.Trust(\_synchronized=False, connection=None, \*\*attrs)

#### The base resource

#### Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

#### allow\_redelegation

A boolean indicating whether the trust can be issued by the trustee as a regulart trust. Default is False.

#### expires\_at

Specifies the expiration time of the trust. A trust may be revoked ahead of expiration. If the value represents a time in the past, the trust is deactivated.

## is\_impersonation

If impersonation is set to true, then the user attribute of tokens that are generated based on the trust will represent that of the trustor rather than the trustee, thus allowing the trustee to impersonate the trustor. If impersonation is set to False, then the tokens user attribute will represent that of the trustee. *Type: bool* 

# links

Links for the trust resource.

## project\_id

ID of the project upon which the trustor is delegating authorization. Type: string

# role\_links

A role links object that includes next, previous, and self links for roles.

## roles

Specifies the subset of the trustors roles on the project\_id to be granted to the trustee when the token in consumed. The trustor must already be granted these roles in the project referenced by the project\_id attribute. *Type: list* 

# redelegated\_trust\_id

Returned with redelegated trust provides information about the predecessor in the trust chain.

# redelegation\_count

Redelegation count

# remaining\_uses

How many times the trust can be used to obtain a token. The value is decreased each time a token is issued through the trust. Once it reaches zero, no further tokens will be isued through the trust.

# trustee\_user\_id

Represents the user ID who is capable of consuming the trust. Type: string

# trustor\_user\_id

Represents the user ID who created the trust, and whos authorization is being delegated. *Type: string* 

# openstack.identity.v3.user

# The User Class

The User class inherits from *Resource*.

**class** openstack.identity.v3.user.**User**(\_*synchronized=False, connection=None, \*\*attrs*) The base resource

## **Parameters**

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

# default\_project\_id

References the users default project ID against which to authorize, if the API user does not explicitly specify one when creating a token. Setting this attribute does not grant any actual authorization on the project, and is merely provided for the users convenience. Therefore, the referenced project does not need to exist within the users domain.

*New in version 3.1* If the user does not have authorization to their default project, the default project will be ignored at token creation. *Type: string* 

#### description

The description of this user. Type: string

#### domain\_id

References the domain ID which owns the user; if a domain ID is not specified by the client, the Identity service implementation will default it to the domain ID to which the clients token is scoped. *Type: string* 

# email

The email of this user. Type: string

#### is\_enabled

Setting this value to False prevents the user from authenticating or receiving authorization. Additionally, all pre-existing tokens held by the user are immediately invalidated. Reenabling a user does not re-enable pre-existing tokens. *Type: bool* 

#### links

The links for the user resource.

#### name

Unique user name, within the owning domain. Type: string

#### password

The default form of credential used during authentication. Type: string

#### password\_expires\_at

The date and time when the password expires. The time zone is UTC. A None value means the password never expires. This is a response object attribute, not valid for requests. *New in version 3.7* 

#### Image v1 Resources

## openstack.image.v1.image

# The Image Class

The Image class inherits from *Resource*.

# class openstack.image.v1.image.Image(\_synchronized=False, connection=None, \*\*attrs) The base resource

#### **Parameters**

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

#### checksum

Hash of the image data used. The Image service uses this value for verification.

#### container\_format

The container format refers to whether the VM image is in a file format that also contains metadata about the actual VM. Container formats include OVF and Amazon AMI. In addition, a VM image might not have a container format - instead, the image is just a blob of unstructured data.

# copy\_from

A URL to copy an image from

#### created\_at

The timestamp when this image was created.

#### disk\_format

Valid values are: aki, ari, ami, raw, iso, vhd, vdi, qcow2, or vmdk. The disk format of a VM image is the format of the underlying disk image. Virtual appliance vendors have different formats for laying out the information contained in a VM disk image.

#### is\_protected

Defines whether the image can be deleted. Type: bool

#### is\_public

True if this is a public image. Type: bool

#### location

A location for the image identified by a URI

#### min\_disk

The minimum disk size in GB that is required to boot the image.

## min\_ram

The minimum amount of RAM in MB that is required to boot the image.

#### name

Name for the image. Note that the name of an image is not unique to a Glance node. The API cannot expect users to know the names of images owned by others.

#### owner

The ID of the owner, or project, of the image.

## owner\_id

The ID of the owner, or project, of the image. (backwards compat)

#### properties

Properties, if any, that are associated with the image.

#### size

The size of the image data, in bytes.

#### status

The image status.

## updated\_at

The timestamp when this image was last updated.

classmethod find(session, name\_or\_id, ignore\_missing=True, \*\*params)

Find a resource by its name or id.

#### Parameters

- session (Adapter) The session to use for making this request.
- **name\_or\_id** This resources identifier, if needed by the request. The default is None.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.
- **params** (*dict*) Any additional parameters to be passed into underlying methods, such as to *existing()* in order to pass on URI parameters.
- **Returns** The Resource object matching the given name or id or None if nothing matches.
- **Raises** openstack.exceptions.DuplicateResource if more than one resource is found for this request.
- **Raises** openstack.exceptions.ResourceNotFound if nothing is found and ignore\_missing is False.

## Image v2 Resources

#### openstack.image.v2.image

## The Image Class

The Image class inherits from *Resource*.

class openstack.image.v2.image.Image(\_synchronized=False, connection=None, \*\*attrs)
The base resource

#### **Parameters**

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- **connection** (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

# checksum

Hash of the image data used. The Image service uses this value for verification.

### container\_format

The container format refers to whether the VM image is in a file format that also contains metadata about the actual VM. Container formats include OVF and Amazon AMI. In addition, a VM image might not have a container format - instead, the image is just a blob of unstructured data.

## created\_at

The date and time when the image was created.

#### disk\_format

Valid values are: aki, ari, ami, raw, iso, vhd, vdi, qcow2, or vmdk. The disk format of a VM image is the format of the underlying disk image. Virtual appliance vendors have different formats for laying out the information contained in a VM disk image.

## is\_hidden

This field controls whether an image is displayed in the default image-list response

#### is\_protected

Defines whether the image can be deleted. Type: bool

#### hash\_algo

The algorithm used to compute a secure hash of the image data for this image

#### hash\_value

The hexdigest of the secure hash of the image data computed using the algorithm whose name is the value of the os\_hash\_algo property.

#### min\_disk

The minimum disk size in GB that is required to boot the image.

#### min\_ram

The minimum amount of RAM in MB that is required to boot the image.

#### name

The name of the image.

#### owner

The ID of the owner, or project, of the image.

#### owner\_id

The ID of the owner, or project, of the image. (backwards compat)

#### properties

Properties, if any, that are associated with the image.

#### size

The size of the image data, in bytes.

#### store

When present, Glance will attempt to store the disk image data in the backing store indicated by the value of the header. When not present, Glance will store the disk image data in the backing store that is marked default. Valid values are: file, s3, rbd, swift, cinder, gridfs, sheepdog, or vsphere.

#### status

The image status.

## updated\_at

The date and time when the image was updated.

#### virtual\_size

The virtual size of the image.

### visibility

The image visibility.

#### file

The URL for the virtual machine image file.

# locations

A list of URLs to access the image file in external store. This list appears if the show\_multiple\_locations option is set to true in the Image services configuration file.

# direct\_url

The URL to access the image file kept in external store. It appears when you set the show\_image\_direct\_url option to true in the Image services configuration file.

#### url

The URL to access the image file kept in external store.

#### metadata

The location metadata.

# architecture

The CPU architecture that must be supported by the hypervisor.

#### hypervisor\_type

The hypervisor type. Note that qemu is used for both QEMU and KVM hypervisor types.

#### instance\_type\_rxtx\_factor

Optional property allows created servers to have a different bandwidth cap than that defined in the network they are attached to.

#### instance\_uuid

create this image.

#### needs\_config\_drive

Specifies whether the image needs a config drive. *mandatory* or *optional* (default if property is not used).

# kernel\_id

The ID of an image stored in the Image service that should be used as the kernel when booting an AMI-style image.

# os\_distro

The common name of the operating system distribution in lowercase

#### os\_version

The operating system version as specified by the distributor.

# needs\_secure\_boot

Secure Boot is a security standard. When the instance starts, Secure Boot first examines software such as firmware and OS by their signature and only allows them to run if the signatures are valid.

#### os\_shutdown\_timeout

Time for graceful shutdown

#### ramdisk\_id

The ID of image stored in the Image service that should be used as the ramdisk when booting an AMI-style image.

#### vm\_mode

The virtual machine mode. This represents the host/guest ABI (application binary interface) used for the virtual machine.

## hw\_cpu\_sockets

The preferred number of sockets to expose to the guest.

#### hw\_cpu\_cores

The preferred number of cores to expose to the guest.

#### hw\_cpu\_threads

The preferred number of threads to expose to the guest.

#### hw\_disk\_bus

Specifies the type of disk controller to attach disk devices to. One of scsi, virtio, uml, xen, ide, or usb.

#### hw\_cpu\_policy

Used to pin the virtual CPUs (vCPUs) of instances to the hosts physical CPU cores (pCPUs).

#### hw\_cpu\_thread\_policy

Defines how hardware CPU threads in a simultaneous multithreading-based (SMT) architecture be used.

#### hw\_rng\_model

Adds a random-number generator device to the images instances.

#### hw\_machine\_type

For libvirt: Enables booting an ARM system using the specified machine type. For Hyper-V: Specifies whether the Hyper-V instance will be a generation 1 or generation 2 VM.

# hw\_scsi\_model

Enables the use of VirtIO SCSI (virtio-scsi) to provide block device access for compute instances; by default, instances use VirtIO Block (virtio-blk).

#### hw\_serial\_port\_count

Specifies the count of serial ports that should be provided.

## hw\_video\_model

The video image driver used.

# hw\_video\_ram

Maximum RAM for the video image.

## hw\_watchdog\_action

Enables a virtual hardware watchdog device that carries out the specified action if the server hangs.

#### os\_command\_line

The kernel command line to be used by the libvirt driver, instead of the default.

#### hw\_vif\_model

Specifies the model of virtual network interface device to use.

#### is\_hw\_vif\_multiqueue\_enabled

If true, this enables the virtio-net multiqueue feature. In this case, the driver sets the number of queues equal to the number of guest vCPUs. This makes the network performance scale across a number of vCPUs.

#### is\_hw\_boot\_menu\_enabled

If true, enables the BIOS bootmenu.

# vmware\_adaptertype

The virtual SCSI or IDE controller used by the hypervisor.

#### vmware\_ostype

A VMware GuestID which describes the operating system installed in the image.

#### has\_auto\_disk\_config

If true, the root partition on the disk is automatically resized before the instance boots.

#### os\_type

The operating system installed on the image.

#### os\_admin\_user

The operating system admin username.

#### hw\_qemu\_guest\_agent

A string boolean, which if true, QEMU guest agent will be exposed to the instance.

#### os\_require\_quiesce

If true, require quiesce on snapshot via QEMU guest agent.

#### schema

The URL for the schema describing a virtual machine image.

#### deactivate(session)

Deactivate an image

Note: Only administrative users can view image locations for deactivated images.

#### reactivate(session)

Reactivate an image

Note: The image must exist in order to be reactivated.

## upload(session)

Upload data into an existing image

#### stage(session)

Stage binary image data into an existing image

Import Image via interoperable image import process

classmethod find(session, name\_or\_id, ignore\_missing=True, \*\*params)

Find a resource by its name or id.

#### Parameters

- session (Adapter) The session to use for making this request.
- **name\_or\_id** This resources identifier, if needed by the request. The default is None.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.
- **list\_base\_path** (*str*) base\_path to be used when need listing resources.
- **params** (*dict*) Any additional parameters to be passed into underlying methods, such as to *existing()* in order to pass on URI parameters.
- **Returns** The Resource object matching the given name or id or None if nothing matches.
- **Raises** openstack.exceptions.DuplicateResource if more than one resource is found for this request.
- **Raises** openstack.exceptions.ResourceNotFound if nothing is found and ignore\_missing is False.

## openstack.image.v2.member

## **The Member Class**

The Member class inherits from Resource.

class openstack.image.v2.member.Member(\_synchronized=False, connection=None, \*\*attrs)
The base resource

#### Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

#### member\_id

The ID of the image member. An image member is a tenant with whom the image is shared.

#### created\_at

The date and time when the member was created.

## image\_id

Image ID stored through the image API. Typically a UUID.

### status

The status of the image.

#### schema

The URL for schema of the member.

# updated\_at

The date and time when the member was updated.

# openstack.image.v2.task

# **The Task Class**

The Task class inherits from Resource.

class openstack.image.v2.task.Task(\_synchronized=False, connection=None, \*\*attrs)
The base resource

#### **Parameters**

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- **connection** (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

## created\_at

The date and time when the task was created.

# expires\_at

The date and time when the task is subject to removal.

#### input

A JSON object specifying the input parameters to the task.

#### message

Human-readable text, possibly an empty string, usually displayed in an error situation to provide more information about what has occurred.

#### owner\_id

The ID of the owner, or project, of the task.

#### result

A JSON object specifying the outcome of the task.

#### schema

The URL for schema of the task.

## status

The status of the task.

## type

The type of task represented by this content.

updated\_at

The date and time when the task was updated.

# openstack.image.v2.service\_info

# **The Store Class**

The Store class inherits from *Resource*.

The base resource

## Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- **connection** (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

# description

Description of the store

is\_default

default

# The Import Info Class

The Import class inherits from Resource.

The base resource

# Parameters

- \_synchronized (*bool*) This is not intended to be used directly. See *new()* and *existing()*.
- **connection** (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

## import\_methods

import methods

# **KeyManager Resources**

# openstack.key\_manager.v1.container

# **The Container Class**

The Container class inherits from *Resource*.

**class** openstack.key\_manager.v1.container.**Container**(\_*synchronized*=*False*,

connection=None, \*\*attrs)

The base resource

## **Parameters**

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

# container\_ref

A URI for this container

# container\_id

The ID for this container

## created\_at

The timestamp when this container was created.

#### name

The name of this container

#### secret\_refs

A list of references to secrets in this container

#### status

The status of this container

## type

The type of this container

#### updated\_at

The timestamp when this container was updated.

#### consumers

A party interested in this container.

## openstack.key\_manager.v1.order

#### **The Order Class**

The Order class inherits from Resource.

The base resource

#### **Parameters**

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

#### created\_at

Timestamp in ISO8601 format of when the order was created

#### creator\_id

Keystone Id of the user who created the order

#### meta

A dictionary containing key-value parameters which specify the details of an order request

#### order\_ref

A URI for this order

## order\_id

The ID of this order

## secret\_ref

Secret href associated with the order

#### secret\_id

Secret ID associated with the order

#### sub\_status

Metadata associated with the order

#### sub\_status\_message

Metadata associated with the order

#### updated\_at

Timestamp in ISO8601 format of the last time the order was updated.

## openstack.key\_manager.v1.secret

## **The Secret Class**

The Secret class inherits from Resource.

The base resource

#### Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

#### algorithm

Metadata provided by a user or system for informational purposes

#### bit\_length

Metadata provided by a user or system for informational purposes. Value must be greater than zero.

#### content\_types

A list of content types

#### expires\_at

Once this timestamp has past, the secret will no longer be available.

#### created\_at

Timestamp of when the secret was created.

#### mode

The type/mode of the algorithm associated with the secret information.

#### name

The name of the secret set by the user

#### secret\_ref

A URI to the sercret

#### secret\_type

Used to indicate the type of secret being stored.

#### status

The status of this secret

#### updated\_at

A timestamp when this secret was updated.

# payload

The secrets data to be stored. payload\_content\_type must also be supplied if payload is included. (optional)

# payload\_content\_type

The media type for the content of the payload. (required if payload is included)

## payload\_content\_encoding

The encoding used for the payload to be able to include it in the JSON request. Currently only base64 is supported. (required if payload is encoded)

fetch(session, requires\_id=True, base\_path=None, error\_message=None)

Get a remote resource based on this instance.

#### **Parameters**

- **session** (Adapter) The session to use for making this request.
- **requires\_id** (*boolean*) A boolean indicating whether resource ID should be part of the requested URI.
- **base\_path** (*str*) Base part of the URI for fetching resources, if different from *base\_path*.
- **error\_message** (*str*) An Error message to be returned if requested object does not exist.
- **params** (*dict*) Additional parameters that can be consumed.

**Returns** This Resource instance.

**Raises** MethodNotSupported if Resource.allow\_fetch is not set to True.

Raises ResourceNotFound if the resource was not found.

## **Load Balancer Resources**

## openstack.load\_balancer.v2.load\_balancer

# The LoadBalancer Class

The LoadBalancer class inherits from *Resource*.

The base resource

## Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- **connection** (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

#### is\_admin\_state\_up

The administrative state of the load balancer Type: bool

#### availability\_zone

Name of the target Octavia availability zone

## created\_at

Timestamp when the load balancer was created

# description

The load balancer description

#### flavor\_id

The load balancer flavor ID

#### listeners

List of listeners associated with this load balancer

#### name

The load balancer name

#### operating\_status

Operating status of the load balancer

## pools

List of pools associated with this load balancer

## project\_id

The ID of the project this load balancer is associated with.

# provider

Provider name for the load balancer.

## provisioning\_status

The provisioning status of this load balancer

# updated\_at

Timestamp when the load balancer was last updated

#### vip\_address

VIP address of load balancer

## vip\_network\_id

VIP netowrk ID

#### vip\_port\_id

VIP port ID

#### vip\_subnet\_id

VIP subnet ID

#### delete(session, error\_message=None)

Delete the remote resource based on this instance.

#### **Parameters**

• session (Adapter) The session to use for making this request.

• **kwargs** (*dict*) Parameters that will be passed to \_prepare\_request()

Returns This Resource instance.

**Raises** MethodNotSupported if Resource.allow\_commit is not set to True.

Raises ResourceNotFound if the resource was not found.

# The LoadBalancerStats Class

The LoadBalancerStats class inherits from Resource.

class openstack.load\_balancer.v2.load\_balancer.LoadBalancerStats(\_synchronized=False,

connection=None, \*\*attrs)

The base resource

#### **Parameters**

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

# lb\_id

The ID of the load balancer.

## active\_connections

The currently active connections.

## bytes\_in

The total bytes received.

## bytes\_out

The total bytes sent.

#### request\_errors

The total requests that were unable to be fulfilled.

# total\_connections

The total connections handled.

# The LoadBalancerFailover Class

The LoadBalancerFailover class inherits from Resource.

class openstack.load\_balancer.v2.load\_balancer.LoadBalancerFailover(\_synchronized=False,

connection=None, \*\*attrs)

The base resource

## Parameters

- \_synchronized (*bool*) This is not intended to be used directly. See *new(*) and *existing(*).
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

## lb\_id

The ID of the load balancer.

commit(session, base\_path=None)

Commit the state of the instance to the remote resource.

#### **Parameters**

- **session** (Adapter) The session to use for making this request.
- **prepend\_key** A boolean indicating whether the resource\_key should be prepended in a resource update request. Default to True.
- **retry\_on\_conflict** (*bool*) Whether to enable retries on HTTP CON-FLICT (409). Value of None leaves the *Adapter* defaults.
- **base\_path** (*str*) Base part of the URI for modifying resources, if different from *base\_path*.
- **kwargs** (*dict*) Parameters that will be passed to \_prepare\_request()

**Returns** This Resource instance.

Raises MethodNotSupported if Resource.allow\_commit is not set to True.

## openstack.load\_balancer.v2.listener

## **The Listener Class**

The Listener class inherits from Resource.

class openstack.load\_balancer.v2.listener.Listener(\_synchronized=False,

connection=None, \*\*attrs)

The base resource

Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

# allowed\_cidrs

List of IPv4 or IPv6 CIDRs.

## alpn\_protocols

List of ALPN protocols.

#### connection\_limit

The maximum number of connections permitted for this load balancer. Default is infinite.

#### created\_at

Timestamp when the listener was created.

# default\_pool

Default pool to which the requests will be routed.

#### default\_pool\_id

ID of default pool. Must have compatible protocol with listener.

#### default\_tls\_container\_ref

A reference to a container of TLS secrets.

#### description

Description for the listener.

## insert\_headers

Dictionary of additional headers insertion into HTTP header.

#### is\_admin\_state\_up

The administrative state of the listener, which is up True or down False. Type: bool

## 17\_policies

List of 17policies associated with this listener.

## load\_balancer\_id

The ID of the parent load balancer.

## load\_balancers

List of load balancers associated with this listener. *Type: list of dicts which contain the load balancer IDs* 

#### name

Name of the listener

# operating\_status

Operating status of the listener.

## project\_id

The ID of the project this listener is associated with.

# protocol

The protocol of the listener, which is TCP, HTTP, HTTPS or TERMINATED\_HTTPS.

# protocol\_port

Port the listener will listen to, e.g. 80.

# provisioning\_status

The provisioning status of this listener.

# sni\_container\_refs

A list of references to TLS secrets. Type: list

#### updated\_at

Timestamp when the listener was last updated.

#### timeout\_client\_data

Frontend client inactivity timeout in milliseconds.

#### timeout\_member\_connect

Backend member connection timeout in milliseconds.

#### timeout\_member\_data

Backend member inactivity timeout in milliseconds.

#### timeout\_tcp\_inspect

Time, in milliseconds, to wait for additional TCP packets for content inspection.

## tls\_ciphers

Stores a cipher string in OpenSSL format.

# tls\_versions

A lsit of TLS protocols to be used by the listener

# The ListenerStats Class

The ListenerStats class inherits from Resource.

class openstack.load\_balancer.v2.listener.ListenerStats(\_synchronized=False,

connection=None, \*\*attrs)

The base resource

## **Parameters**

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- **connection** (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

## listener\_id

The ID of the listener.

#### active\_connections

The currently active connections.

### bytes\_in

The total bytes received.

#### bytes\_out

The total bytes sent.

# request\_errors

The total requests that were unable to be fulfilled.

#### total\_connections

The total connections handled.

# openstack.load\_balancer.v2.pool

# **The Pool Class**

The Pool class inherits from *Resource*.

 $\verb+class openstack.load\_balancer.v2.pool.Pool(\_synchronized=False, connection=None, \\$ 

\*\*attrs)

The base resource

#### Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

# alpn\_protocols

Properties List of ALPN protocols.

#### created\_at

Timestamp when the pool was created

## description

Description for the pool.

health\_monitor\_id

Health Monitor ID

## is\_admin\_state\_up

The administrative state of the pool Type: bool

## lb\_algorithm

The loadbalancing algorithm used in the pool

# listener\_id

ID of listener associated with this pool

## listeners

List of listeners associated with this pool

## loadbalancer\_id

ID of load balancer associated with this pool

# loadbalancers

List of loadbalancers associated with this pool

#### members

Members associated with this pool

#### name

The pool name

## operating\_status

Operating status of the pool

## project\_id

The ID of the project

#### protocol

The protocol of the pool

# provisioning\_status

Provisioning status of the pool

# tls\_ciphers

Stores a string of cipher strings in OpenSSL format.

## session\_persistence

A JSON object specifying the session persistence for the pool.

# tls\_versions

A list of TLS protocol versions to be used in by the pool

# updated\_at

Timestamp when the pool was updated

## tls\_enabled

Use TLS for connections to backend member servers Type: bool

#### openstack.load\_balancer.v2.member

# **The Member Class**

The Member class inherits from Resource.

The base resource

#### Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

#### address

The IP address of the member.

#### created\_at

Timestamp when the member was created.

## is\_admin\_state\_up

The administrative state of the member, which is up True or down False. Type: bool

## monitor\_address

IP address used to monitor this member

#### monitor\_port

Port used to monitor this member

#### name

Name of the member.

#### operating\_status

Operating status of the member.

#### pool\_id

The ID of the owning pool.

## provisioning\_status

The provisioning status of this member.

# project\_id

The ID of the project this member is associated with.

## protocol\_port

The port on which the application is hosted.

# subnet\_id

Subnet ID in which to access this member.

#### updated\_at

Timestamp when the member was last updated.

#### weight

A positive integer value that indicates the relative portion of traffic that this member should receive from the pool. For example, a member with a weight of 10 receives five times as much traffic as a member with weight of 2.

#### backup

A bool value that indicates whether the member is a backup or not. Backup members only receive traffic when all non-backup members are down.

# openstack.load\_balancer.v2.health\_monitor

# The HealthMonitor Class

The HealthMonitor class inherits from *Resource*.

The base resource

#### Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

#### created\_at

Properties Timestamp when the health monitor was created.

#### delay

The time, in seconds, between sending probes to members.

#### expected\_codes

The expected http status codes to get from a successful health check

#### http\_method

The HTTP method that the monitor uses for requests

# is\_admin\_state\_up

The administrative state of the health monitor Type: bool

#### max\_retries

The number of successful checks before changing the operating status of the member to ON-LINE.

## max\_retries\_down

The number of allowed check failures before changing the operating status of the member to ERROR.

### name

The health monitor name

#### operating\_status

Operating status of the member.

#### pools

List of associated pools. Type: list of dicts which contain the pool IDs

# pool\_id

The ID of the associated Pool

# project\_id

The ID of the project

## provisioning\_status

The provisioning status of this member.

# timeout

The time, in seconds, after which a health check times out

# type

The type of health monitor

## updated\_at

Timestamp when the member was last updated.

## url\_path

The HTTP path of the request to test the health of a member

# openstack.load\_balancer.v2.l7\_policy

# The L7Policy Class

The L7Policy class inherits from *Resource*.

The base resource

## Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

## action

Properties The action to be taken 17policy is matched

## created\_at

Timestamp when the L7 policy was created.

# description

The l7policy description

## is\_admin\_state\_up

The administrative state of the l7policy Type: bool

## listener\_id

The ID of the listener associated with this 17policy

### name

The l7policy name

#### operating\_status

Operating status of the member.

#### position

Sequence number of this 17policy

## project\_id

The ID of the project this l7policy is associated with.

#### provisioning\_status

The provisioning status of this l7policy

#### redirect\_pool\_id

The ID of the pool to which the requests will be redirected

# redirect\_prefix

The URL prefix to which the requests should be redirected

#### redirect\_url

The URL to which the requests should be redirected

#### rules

The list of L7Rules associated with the l7policy

#### updated\_at

Timestamp when the member was last updated.

## openstack.load\_balancer.v2.l7\_rule

## The L7Rule Class

The L7Rule class inherits from Resource.

The base resource

#### **Parameters**

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

#### is\_admin\_state\_up

Properties The administrative state of the l7policy Type: bool

#### compare\_type

comparison type to be used with the value in this L7 rule.

#### created\_at

Timestamp when the L7 rule was created.

## key

The key to use for the comparison.

## 17\_policy\_id

The ID of the associated 17 policy

#### operating\_status

The operating status of this l7rule

#### project\_id

The ID of the project this 17policy is associated with.

#### provisioning\_status

The provisioning status of this l7policy

#### type

The type of L7 rule

#### updated\_at

Timestamp when the L7 rule was updated.

## rule\_value

value to be compared with

## openstack.load\_balancer.v2.provider

## **The Provider Class**

The Provider class inherits from Resource.

```
class openstack.load_balancer.v2.provider.Provider(_synchronized=False,
```

connection=None, \*\*attrs)

The base resource

#### **Parameters**

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

#### name

The provider name.

## description

The provider description.

# The Provider Flavor Capabilities Class

The ProviderFlavorCapabilities class inherits from Resource.

class openstack.load\_balancer.v2.provider.ProviderFlavorCapabilities(\_synchronized=False,

connection=None, \*\*attrs)

The base resource

### Parameters

- \_synchronized (*bool*) This is not intended to be used directly. See *new(*) and *existing(*).
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

## provider

The provider name to query.

### name

The provider name.

### description

The provider description.

# openstack.load\_balancer.v2.flavor\_profile

# The FlavorProfile Class

The FlavorProfile class inherits from Resource.

# class openstack.load\_balancer.v2.flavor\_profile.FlavorProfile(\_synchronized=False,

connection=None, \*\*attrs)

The base resource

## Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

#### id

The ID of the flavor profile.

## name

The name of the flavor profile.

## provider\_name

The provider this flavor profile is for.

## flavor\_data

The JSON string containing the flavor metadata.

# openstack.load\_balancer.v2.flavor

# **The Flavor Class**

The Flavor class inherits from *Resource*.

The base resource

### Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

## id

The ID of the flavor.

## name

The name of the flavor.

## description

The flavor description.

# flavor\_profile\_id

The associated flavor profile ID

## is\_enabled

Whether the flavor is enabled for use or not.

# openstack.load\_balancer.v2.quota

# The Quota Class

The Quota class inherits from Resource.

The base resource

#### **Parameters**

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

## load\_balancers

The maximum amount of load balancers you can have. Type: int

#### listeners

The maximum amount of listeners you can create. Type: int

### pools

The maximum amount of pools you can create. Type: int

### health\_monitors

The maximum amount of health monitors you can create. Type: int

#### members

The maximum amount of members you can create. Type: int

#### project\_id

The ID of the project this quota is associated with.

## openstack.load\_balancer.v2.amphora

## **The Amphora Class**

The Amphora class inherits from Resource.

The base resource

### **Parameters**

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

#### id

The ID of the amphora.

### loadbalancer\_id

The ID of the load balancer.

## compute\_id

The ID of the amphora resource in the compute system.

#### lb\_network\_ip

The management IP of the amphora.

# vrrp\_ip

The address of the vrrp port on the amphora.

#### ha\_ip

The IP address of the Virtual IP (VIP).

#### vrrp\_port\_id

The vrrp ports ID in the networking system.

#### ha\_port\_id

The ID of the Virtual IP (VIP) port.

## cert\_expiration

The date the certificate for the amphora expires.

### cert\_busy

Whether the certificate is in the process of being replaced.

#### role

The role configured for the amphora. One of STANDALONE, MASTER, BACKUP.

# status

The status of the amphora. One of: BOOTING, ALLOCATED, READY, PEND-ING\_CREATE, PENDING\_DELETE, DELETED, ERROR.

# vrrp\_interface

The bound interface name of the vrrp port on the amphora.

## vrrp\_id

The vrrp groups ID for the amphora.

### vrrp\_priority

The priority of the amphora in the vrrp group.

## cached\_zone

The availability zone of a compute instance, cached at create time.

## created\_at

The UTC date and timestamp when the resource was created.

## updated\_at

The UTC date and timestamp when the resource was last updated.

#### image\_id

The ID of the glance image used for the amphora.

### compute\_flavor

The ID of the compute flavor used for the amphora.

# The AmphoraConfig Class

The AmphoraConfig class inherits from Resource.

The base resource

## **Parameters**

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- **connection** (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

### amphora\_id

The ID of the amphora.

### commit(session, base\_path=None)

Commit the state of the instance to the remote resource.

### **Parameters**

- **session** (Adapter) The session to use for making this request.
- **prepend\_key** A boolean indicating whether the resource\_key should be prepended in a resource update request. Default to True.
- **retry\_on\_conflict** (*bool*) Whether to enable retries on HTTP CON-FLICT (409). Value of None leaves the *Adapter* defaults.
- **base\_path** (*str*) Base part of the URI for modifying resources, if different from *base\_path*.
- **kwargs** (*dict*) Parameters that will be passed to \_prepare\_request()

Returns This Resource instance.

Raises MethodNotSupported if Resource.allow\_commit is not set to True.

# The AmphoraFailover Class

The AmphoraFailover class inherits from Resource.

The base resource

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- **connection** (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be

used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

## amphora\_id

The ID of the amphora.

commit(session, base\_path=None)

Commit the state of the instance to the remote resource.

### **Parameters**

- session (Adapter) The session to use for making this request.
- **prepend\_key** A boolean indicating whether the resource\_key should be prepended in a resource update request. Default to True.
- **retry\_on\_conflict** (*bool*) Whether to enable retries on HTTP CON-FLICT (409). Value of None leaves the *Adapter* defaults.
- **base\_path** (*str*) Base part of the URI for modifying resources, if different from *base\_path*.
- **kwargs** (*dict*) Parameters that will be passed to \_prepare\_request()

Returns This Resource instance.

Raises MethodNotSupported if Resource.allow\_commit is not set to True.

# openstack.load\_balancer.v2.availability\_zone\_profile

## The AvailabilityZoneProfile Class

The AvailabilityZoneProfile class inherits from Resource.

class openstack.load\_balancer.v2.availability\_zone\_profile.AvailabilityZoneProfile(\_synchronit

connection=None \*\*attrs)

The base resource

## Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

id

The ID of the availability zone profile.

### name

The name of the availability zone profile.

## provider\_name

The provider this availability zone profile is for.

# availability\_zone\_data

The JSON string containing the availability zone metadata.

# openstack.load\_balancer.v2.availability\_zone

# The AvailabilityZone Class

The AvailabilityZone class inherits from *Resource*.

class openstack.load\_balancer.v2.availability\_zone.AvailabilityZone(\_synchronized=False,

connection=None, \*\*attrs)

The base resource

## Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

## name

The name of the availability zone.

# description

The availability zone description.

## availability\_zone\_profile\_id

The associated availability zone profile ID

## is\_enabled

Whether the availability zone is enabled for use or not.

## **Network Resources**

## openstack.network.v2.address\_group

## The AddressGroup Class

The AddressGroup class inherits from *Resource*.

## **class** openstack.network.v2.address\_group.**AddressGroup**(\_*synchronized=False*,

connection=None, \*\*attrs)

Address group extension.

The base resource

## Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- **connection** (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

### id

The ID of the address group.

#### name

The address group name.

### description

The address group name.

### project\_id

The ID of the project that owns the address group.

### tenant\_id

Tenant\_id (deprecated attribute).

#### addresses

The IP addresses of the address group.

#### add\_addresses(session, addresses)

Add addresses into the address group.

# Parameters

- session (Adapter) The session to communicate through.
- addresses (list) The list of address strings.

Returns The response as a AddressGroup object with updated addresses

Raises SDKException on error.

### remove\_addresses(session, addresses)

Remove addresses from the address group.

#### **Parameters**

- **session** (Adapter) The session to communicate through.
- addresses (list) The list of address strings.

Returns The response as a AddressGroup object with updated addresses

Raises SDKException on error.

### openstack.network.v2.address\_scope

### The AddressScope Class

The AddressScope class inherits from Resource.

Address scope extension.

The base resource

#### **Parameters**

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- **connection** (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

#### name

The address scope name.

## project\_id

The ID of the project that owns the address scope.

## tenant\_id

Tenant\_id (deprecated attribute).

### ip\_version

The IP address family of the address scope. Type: int

# is\_shared

Indicates whether this address scope is shared across all projects. Type: bool

#### openstack.network.v2.agent

### The Agent Class

The Agent class inherits from *Resource*.

**class** openstack.network.v2.agent.**Agent**(\_*synchronized=False*, *connection=None*, \*\**attrs*) Neutron agent extension.

The base resource

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- **connection** (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be

used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

### agent\_type

The type of network agent.

## availability\_zone

Availability zone for the network agent.

## binary

The name of the network agents application binary.

## configuration

Network agent configuration data specific to the agent\_type.

### created\_at

Timestamp when the network agent was created.

## description

The network agent description.

## last\_heartbeat\_at

Timestamp when the network agents heartbeat was last seen.

#### host

The host the agent is running on.

## is\_admin\_state\_up

The administrative state of the network agent, which is up True or down False. Type: bool

# is\_alive

Whether or not the network agent is alive. Type: bool

#### resources\_synced

Whether or not the agent is successfully synced towards placement. Agents supporting the guaranteed minimum bandwidth feature share their resource view with neutron-server and neutron-server share this view with placement, resources\_synced represents the success of the latter. The value None means no resource view synchronization to Placement was attempted. true / false values signify the success of the last synchronization attempt. *Type: bool* 

## started\_at

Timestamp when the network agent was last started.

## topic

The messaging queue topic the network agent subscribes to.

## ha\_state

The HA state of the L3 agent. This is one of active, standby or fault for HA routers, or None for other types of routers.

# openstack.network.v2.auto\_allocated\_topology

# The Auto Allocated Topology Class

The Auto Allocated Toplogy class inherits from Resource.

class openstack.network.v2.auto\_allocated\_topology.AutoAllocatedTopology(\_synchronized=False,

connection=None, \*\*attrs)

The base resource

### Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- **connection** (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

# project\_id

Project ID If project is not specified the topology will be created for project user is authenticated against. Will return in error if resources have not been configured correctly To use this feature auto-allocated-topology, subnet\_allocation, external-net and router extensions must be enabled and set up.

## tenant\_id

Tenant\_id (deprecated attribute).

# openstack.network.v2.availability\_zone

# The AvailabilityZone Class

The AvailabilityZone class inherits from Resource.

\*\*attrs)

The base resource

- \_synchronized (*bool*) This is not intended to be used directly. See *new()* and *existing()*.
- **connection** (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

## name

Name of the availability zone.

#### resource

Type of resource for the availability zone, such as network.

### state

State of the availability zone, either available or unavailable.

### openstack.network.v2.extension

## **The Extension Class**

The Extension class inherits from Resource.

The base resource

#### Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

## alias

An alias the extension is known under.

## description

Text describing what the extension does.

### links

Links pertaining to this extension.

#### name

The name of this extension.

### updated\_at

Timestamp when the extension was last updated.

### openstack.network.v2.flavor

# **The Flavor Class**

The Flavor class inherits from *Resource*.

**class** openstack.network.v2.flavor.**Flavor**(\_*synchronized=False*, *connection=None*,

\*\*attrs)

The base resource

### **Parameters**

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- **connection** (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

### description

description for the flavor

#### is\_enabled

Sets enabled flag

## name

The name of the flavor

## service\_type

Service type to which the flavor applies

### service\_profile\_ids

IDs of service profiles associated with this flavor

### openstack.network.v2.floating\_ip

#### The FloatingIP Class

The FloatingIP class inherits from *Resource*.

### **class** openstack.network.v2.floating\_ip.**FloatingIP**(\_*synchronized=False*,

*connection=None*, \*\**attrs*)

The base resource

### Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

#### created\_at

Timestamp at which the floating IP was created.

#### description

The floating IP description.

## dns\_domain

The DNS domain.

### dns\_name

The DNS name.

## fixed\_ip\_address

The fixed IP address associated with the floating IP. If you intend to associate the floating IP with a fixed IP at creation time, then you must indicate the identifier of the internal port. If an internal port has multiple associated IP addresses, the service chooses the first IP unless you explicitly specify the parameter fixed\_ip\_address to select a specific IP.

## floating\_ip\_address

The floating IP address.

#### name

Floating IP object doesnt have name attribute, set ip address to name so that user could find floating IP by UUID or IP address using find\_ip

## floating\_network\_id

The ID of the network associated with the floating IP.

### port\_details

Read-only. The details of the port that this floating IP associates with. Present if fip-port-details extension is loaded. *Type: dict with keys: name, network\_id, mac\_address, admin\_state\_up, status, device\_id, device\_owner* 

### port\_id

The port ID.

# qos\_policy\_id

The ID of the QoS policy attached to the floating IP.

#### project\_id

The ID of the project this floating IP is associated with.

#### tenant\_id

Tenant\_id (deprecated attribute).

## router\_id

The ID of an associated router.

### status

The floating IP status. Value is ACTIVE or DOWN.

#### updated\_at

Timestamp at which the floating IP was last updated.

### subnet\_id

The Subnet ID associated with the floating IP.

## openstack.network.v2.health\_monitor

### **The HealthMonitor Class**

The HealthMonitor class inherits from Resource.

The base resource

### Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

#### delay

The time, in seconds, between sending probes to members.

### expected\_codes

Expected HTTP codes for a passing HTTP(S) monitor.

#### http\_method

The HTTP method that the monitor uses for requests.

#### is\_admin\_state\_up

The administrative state of the health monitor, which is up True or down False. Type: bool

### max\_retries

Maximum consecutive health probe tries.

### name

Name of the health monitor.

### pool\_ids

List of pools associated with this health monitor *Type: list of dicts which contain the pool IDs* 

## pool\_id

The ID of the pool associated with this health monitor

### project\_id

The ID of the project this health monitor is associated with.

### tenant\_id

Tenant\_id (deprecated attribute).

#### timeout

The maximum number of seconds for a monitor to wait for a connection to be established before it times out. This value must be less than the delay value.

# type

The type of probe sent by the load balancer to verify the member state, which is PING, TCP, HTTP, or HTTPS.

## url\_path

Path portion of URI that will be probed if type is HTTP(S).

## openstack.network.v2.ipsec\_site\_connection

## The IPSecSiteConnection Class

The IPSecSiteConnection class inherits from Resource.

class openstack.network.v2.ipsec\_site\_connection.IPSecSiteConnection(\_synchronized=False,

connection=None, \*\*attrs)

The base resource

#### **Parameters**

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

## dpd

A dictionary with dead peer detection (DPD) protocol controls.

### ikepolicy\_id

The ID of the IKE policy.

# ipsecpolicy\_id

The ID of the IPsec policy.

#### peer\_address

The peer gateway public IPv4 or IPv6 address or FQDN.

#### name

Human-readable name of the resource. Default is an empty string.

## project\_id

The ID of the project.

## psk

The pre-shared key. A valid value is any string.

### route\_mode

The route mode. A valid value is static, which is the default.

## vpnservice\_id

The ID of the VPN service.

# openstack.network.v2.ikepolicy

# **The IkePolicy Class**

The IkePolicy class inherits from Resource.

The base resource

### Parameters

- \_synchronized (*bool*) This is not intended to be used directly. See *new()* and *existing()*.
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

### ike\_version

The IKE version. A valid value is v1 or v2. Default is v1.

#### name

Human-readable name of the resource. Default is an empty string.

#### project\_id

The ID of the project.

### phase1\_negotiation\_mode

The IKE mode. A valid value is main, which is the default.

## openstack.network.v2.listener

## **The Listener Class**

The Listener class inherits from Resource.

The base resource

## Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- **connection** (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

## connection\_limit

The maximum number of connections permitted for this load balancer. Default is infinite.

# default\_pool\_id

ID of default pool. Must have compatible protocol with listener.

## default\_tls\_container\_ref

A reference to a container of TLS secrets.

### description

Description for the listener.

# is\_admin\_state\_up

The administrative state of the listener, which is up True or down False. Type: bool

## load\_balancer\_ids

List of load balancers associated with this listener. *Type: list of dicts which contain the load balancer IDs* 

# load\_balancer\_id

The ID of the load balancer associated with this listener.

#### name

Name of the listener

# project\_id

The ID of the project this listener is associated with.

### protocol

The protocol of the listener, which is TCP, HTTP, HTTPS or TERMINATED\_HTTPS.

#### protocol\_port

Port the listener will listen to, e.g. 80.

## sni\_container\_refs

A list of references to TLS secrets. Type: list

## openstack.network.v2.load\_balancer

## The LoadBalancer Class

The LoadBalancer class inherits from Resource.

**class** openstack.network.v2.load\_balancer.**LoadBalancer**(\_*synchronized=False*,

*connection=None*, \*\*attrs)

The base resource

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

## description

Description for the load balancer.

## is\_admin\_state\_up

The administrative state of the load balancer, which is up True or down False. Type: bool

## listener\_ids

List of listeners associated with this load balancer. Type: list of dicts which contain the listener IDs

# name

Name of the load balancer

## operating\_status

Status of load\_balancer operating, e.g. ONLINE, OFFLINE.

### pool\_ids

List of pools associated with this load balancer. Type: list of dicts which contain the pool IDs

#### project\_id

The ID of the project this load balancer is associated with.

## tenant\_id

Tenant\_id (deprecated attribute).

## provider

The name of the provider.

## provisioning\_status

Status of load balancer provisioning, e.g. ACTIVE, INACTIVE.

### vip\_address

The IP address of the VIP.

## vip\_port\_id

The ID of the port for the VIP.

### vip\_subnet\_id

The ID of the subnet on which to allocate the VIP address.

## openstack.network.v2.local\_ip

# **The LocalIP Class**

The LocalIP class inherits from *Resource*.

```
class openstack.network.v2.local_ip.LocalIP(_synchronized=False, connection=None,
```

\*\*attrs)

Local IP extension.

The base resource

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

## created\_at

Timestamp at which the floating IP was created.

## description

The local ip description.

## id

The ID of the local ip.

#### ip\_mode

The local ip ip-mode.

## local\_ip\_address

The Local IP address.

# local\_port\_id

The ID of the port that owns the local ip.

#### name

The local ip name.

## network\_id

The ID of the network that owns the local ip.

### project\_id

The ID of the project that owns the local ip.

#### revision\_number

The local ip revision number.

#### updated\_at

Timestamp at which the floating IP was last updated.

### openstack.network.v2.local\_ip\_association

## **The LocalIPAssociation Class**

The LocalIPAssociation class inherits from Resource.

#### class openstack.network.v2.local\_ip\_association.LocalIPAssociation(\_synchronized=False,

connection=None, \*\*attrs)

Local IP extension.

The base resource

### **Parameters**

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

## fixed\_port\_id

The fixed port ID.

### fixed\_ip

The fixed IP.

### host

Host

#### local\_ip\_address

The local ip address

## local\_ip\_id

The ID of Local IP address

### openstack.network.v2.metering\_label

## The MeteringLabel Class

The MeteringLabel class inherits from Resource.

The base resource

### Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- **connection** (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

### description

Description of the metering label.

#### name

Name of the metering label.

# project\_id

The ID of the project this metering label is associated with.

# tenant\_id

Tenant\_id (deprecated attribute).

# is\_shared

Indicates whether this label is shared across all tenants. Type: bool

# openstack.network.v2.metering\_label\_rule

# The MeteringLabelRule Class

The MeteringLabelRule class inherits from *Resource*.

class openstack.network.v2.metering\_label\_rule.MeteringLabelRule(\_synchronized=False,

connection=None, \*\*attrs)

The base resource

## Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

## direction

ingress or egress: The direction in which metering label rule is applied. Default: "ingress"

## is\_excluded

Specify whether the remote\_ip\_prefix will be excluded or not from traffic counters of the metering label, ie: to not count the traffic of a specific IP address of a range. Default: False, *Type: bool* 

## metering\_label\_id

The metering label ID to associate with this metering label rule.

## project\_id

The ID of the project this metering label rule is associated with.

# tenant\_id

Tenant\_id (deprecated attribute).

## remote\_ip\_prefix

The remote IP prefix to be associated with this metering label rule.

#### source\_ip\_prefix

The source IP prefix to be associated with this metering label rule.

## destination\_ip\_prefix

The destination IP prefix to be associated with this metering label rule

## openstack.network.v2.network

# **The Network Class**

The Network class inherits from Resource.

The base resource

### Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

## availability\_zone\_hints

Availability zone hints to use when scheduling the network. *Type: list of availability zone names* 

#### availability\_zones

Availability zones for the network. Type: list of availability zone names

#### created\_at

Timestamp when the network was created.

#### description

The network description.

### dns\_domain

The DNS domain associated.

#### ipv4\_address\_scope\_id

The ID of the IPv4 address scope for the network.

## ipv6\_address\_scope\_id

The ID of the IPv6 address scope for the network.

## is\_admin\_state\_up

The administrative state of the network, which is up True or down False. Type: bool

# is\_default

Whether or not this is the default external network. Type: bool

### is\_port\_security\_enabled

The port security status, which is enabled **True** or disabled **False**. *Type: bool Default: False* Available for multiple provider extensions.

## is\_router\_external

Whether or not the router is external. Type: bool Default: False

## is\_shared

Indicates whether this network is shared across all tenants. By default, only administrative users can change this value. *Type: bool* 

### mtu

Read-only. The maximum transmission unit (MTU) of the network resource.

### name

The network name.

### project\_id

The ID of the project this network is associated with.

### provider\_network\_type

The type of physical network that maps to this network resource. For example, flat, vlan, vxlan, or gre. Available for multiple provider extensions.

### provider\_physical\_network

The physical network where this network object is implemented. Available for multiple provider extensions.

### provider\_segmentation\_id

An isolated segment ID on the physical network. The provider network type defines the segmentation model. Available for multiple provider extensions.

# qos\_policy\_id

The ID of the QoS policy attached to the port.

#### segments

A list of provider segment objects. Available for multiple provider extensions.

### status

The network status.

## subnet\_ids

The associated subnet IDs. Type: list of strs of the subnet IDs

#### updated\_at

Timestamp when the network was last updated.

#### is\_vlan\_transparent

Indicates the VLAN transparency mode of the network

## openstack.network.v2.network\_ip\_availability

## The NetworkIPAvailability Class

The NetworkIPAvailability class inherits from Resource.

class openstack.network.v2.network\_ip\_availability.NetworkIPAvailability(\_synchronized=False,

# The base resource

### **Parameters**

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

#### network\_id

Network ID to use when listing network IP availability.

#### network\_name

Network Name for the particular network IP availability.

## subnet\_ip\_availability

The Subnet IP Availability of all subnets of a network. Type: list

## project\_id

The ID of the project this network IP availability is associated with.

## tenant\_id

Tenant\_id (deprecated attribute).

### total\_ips

The total ips of a network. Type: int

#### used\_ips

The used or consumed ip of a network Type: int

## openstack.network.v2.network\_segment\_range

## The NetworkSegmentRange Class

The NetworkSegmentRange class inherits from Resource.

class openstack.network.v2.network\_segment\_range.NetworkSegmentRange(\_synchronized=False,

connection=None, \*\*attrs)

### The base resource

- \_synchronized (*bool*) This is not intended to be used directly. See *new()* and *existing()*.
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

## name

The network segment range name.

### default

The network segment range is loaded from the host configuration file. Type: bool

### shared

The network segment range is shared with other projects. Type: bool

## project\_id

The ID of the project associated with this network segment range.

#### network\_type

The type of network associated with this network segment range, such as geneve, gre, vlan or vxlan.

# physical\_network

The name of the physical network associated with this network segment range.

## minimum

The minimum segmentation ID for this network segment range. The network type defines the segmentation model, VLAN ID for vlan network type and tunnel ID for geneve, gre and vxlan network types. *Type: int* 

#### maximum

The maximum segmentation ID for this network segment range. The network type defines the segmentation model, VLAN ID for vlan network type and tunnel ID for geneve, gre and vxlan network types. *Type: int* 

## used

Mapping of which segmentation ID in the range is used by which tenant. Type: dict

### available

List of available segmentation IDs in this network segment range. Type: list

## openstack.network.v2.pool

# **The Pool Class**

The Pool class inherits from Resource.

class openstack.network.v2.pool.Pool(\_synchronized=False, connection=None, \*\*attrs)
The base resource

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- **connection** (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

### description

Description for the pool.

## health\_monitor\_id

The ID of the associated health monitors.

## health\_monitor\_ids

The ID of the associated health monitors (LBaaS v1).

# health\_monitor\_status

The statuses of the associated health monitors.

### is\_admin\_state\_up

The administrative state of the pool, which is up True or down False. Type: bool

### lb\_algorithm

The load-balancer algorithm, which is round-robin, least-connections, and so on. This value, which must be supported, is dependent on the load-balancer provider. Round-robin must be supported.

### listener\_ids

List of associated listeners. Type: list of dicts which contain the listener IDs

# listener\_id

ID of listener associated with this pool

### load\_balancer\_ids

List of associated load balancers. Type: list of dicts which contain the load balancer IDs

## load\_balancer\_id

ID of load balancer associated with this pool

### member\_ids

List of members that belong to the pool. Type: list of dicts which contain the member IDs

## name

Pool name. Does not have to be unique.

#### project\_id

The ID of the project this pool is associated with.

## tenant\_id

Tenant\_id (deprecated attribute).

## protocol

The protocol of the pool, which is TCP, HTTP, or HTTPS.

### provider

The provider name of the load balancer service.

#### status

Human readable description of the status.

## status\_description

The status of the network.

## subnet\_id

The subnet on which the members of the pool will be located.

## session\_persistence

Session persistence algorithm that should be used (if any). *Type: dict with keys "type" and "cookie\_name"* 

# virtual\_ip\_id

The ID of the virtual IP (VIP) address.

# openstack.network.v2.pool\_member

# **The PoolMember Class**

The PoolMember class inherits from Resource.

The base resource

# Parameters

- \_synchronized (*bool*) This is not intended to be used directly. See *new()* and *existing()*.
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

# pool\_id

The ID of the owning pool

## address

The IP address of the pool member.

# is\_admin\_state\_up

The administrative state of the pool member, which is up True or down False. Type: bool

## name

Name of the pool member.

## project\_id

The ID of the project this pool member is associated with.

## tenant\_id

Tenant\_id (deprecated attribute).

## protocol\_port

The port on which the application is hosted.

## subnet\_id

Subnet ID in which to access this pool member.

## weight

A positive integer value that indicates the relative portion of traffic that this member should receive from the pool. For example, a member with a weight of 10 receives five times as much traffic as a member with weight of 2.

# openstack.network.v2.port

# **The Port Class**

The Port class inherits from Resource.

class openstack.network.v2.port.Port(\_synchronized=False, connection=None, \*\*attrs)

The base resource

## Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

## allowed\_address\_pairs

Allowed address pairs.

# binding\_host\_id

The ID of the host where the port is allocated. In some cases, different implementations can run on different hosts.

## binding\_profile

A dictionary the enables the application running on the specified host to pass and receive vif port-specific information to the plug-in. *Type: dict* 

# binding\_vif\_details

Read-only. A dictionary that enables the application to pass information about functions that the Networking API provides. To enable or disable port filtering features such as security group and anti-MAC/IP spoofing, specify port\_filter: True or port\_filter: False. *Type: dict* 

## binding\_vif\_type

Read-only. The vif type for the specified port.

## binding\_vnic\_type

The vnic type that is bound to the neutron port.

In POST and PUT operations, specify a value of normal (virtual nic), direct (pci passthrough), or macvtap (virtual interface with a tap-like software interface). These values support SR-IOV PCI passthrough networking. The ML2 plug-in supports the vnic\_type.

In GET operations, the binding:vnic\_type extended attribute is visible to only port owners and administrative users.

### created\_at

Timestamp when the port was created.

## data\_plane\_status

Underlying data plane status of this port.

### description

The port description.

### device\_id

Device ID of this port.

### device\_owner

Device owner of this port (e.g. network:dhcp).

### dns\_assignment

DNS assignment for the port.

# dns\_domain

DNS domain assigned to the port.

## dns\_name

DNS name for the port.

## extra\_dhcp\_opts

Extra DHCP options.

### fixed\_ips

IP addresses for the port. Includes the IP address and subnet ID.

## is\_admin\_state\_up

The administrative state of the port, which is up True or down False. Type: bool

### is\_port\_security\_enabled

The port security status, which is enabled True or disabled False. Type: bool Default: False

### mac\_address

The MAC address of an allowed address pair.

#### name

The port name.

### network\_id

The ID of the attached network.

# numa\_affinity\_policy

The NUMA affinity policy defined for this port.

## project\_id

The ID of the project who owns the network. Only administrative users can specify a project ID other than their own.

## tenant\_id

Tenant\_id (deprecated attribute).

### propagate\_uplink\_status

Whether to propagate uplink status of the port. Type: bool

## qos\_policy\_id

The ID of the QoS policy attached to the port.

## security\_group\_ids

The IDs of any attached security groups. Type: list of strs of the security group IDs

## status

The port status. Value is ACTIVE or DOWN.

### trunk\_details

Read-only. The trunk referring to this parent port and its subports. Present for trunk parent ports if trunk-details extension is loaded. *Type: dict with keys: trunk\_id, sub\_ports. sub\_ports is a list of dicts with keys: port\_id, segmentation\_type, segmentation\_id, mac\_address* 

## updated\_at

Timestamp when the port was last updated.

## openstack.network.v2.qos\_bandwidth\_limit\_rule

# The QoSBandwidthLimitRule Class

The QoSBandwidthLimitRule class inherits from Resource.

class openstack.network.v2.qos\_bandwidth\_limit\_rule.QoSBandwidthLimitRule(\_synchronized=False,

connection=None, \*\*attrs)

The base resource

#### Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

### qos\_policy\_id

The ID of the QoS policy who owns rule.

#### max\_kbps

Maximum bandwidth in kbps.

#### max\_burst\_kbps

Maximum burst bandwidth in kbps.

# direction

Traffic direction from the tenant point of view (egress, ingress).

# openstack.network.v2.qos\_dscp\_marking\_rule

# The QoSDSCPMarkingRule Class

The QoSDSCPMarkingRule class inherits from Resource.

class openstack.network.v2.qos\_dscp\_marking\_rule.QoSDSCPMarkingRule(\_synchronized=False,

connection=None, \*\*attrs)

### The base resource

### Parameters

- \_synchronized (*bool*) This is not intended to be used directly. See *new()* and *existing()*.
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

## qos\_policy\_id

The ID of the QoS policy who owns rule.

#### dscp\_mark

DSCP mark field.

## openstack.network.v2.qos\_minimum\_bandwidth\_rule

## The QoSMinimumBandwidthRule Class

The QoSMinimumBandwidthRule class inherits from *Resource*.

class openstack.network.v2.qos\_minimum\_bandwidth\_rule.QoSMinimumBandwidthRule(\_synchronized=F

connection=None, \*\*attrs)

The base resource

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- **connection** (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be

used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

## qos\_policy\_id

The ID of the QoS policy who owns rule.

## min\_kbps

Minimum bandwidth in kbps.

## direction

Traffic direction from the tenant point of view. Valid values: egress

# openstack.network.v2.qos\_minimum\_packet\_rate\_rule

# The QoSMinimumPacketRateRule Class

The QoSMinimumPacketRateRule class inherits from Resource.

class openstack.network.v2.qos\_minimum\_packet\_rate\_rule.QoSMinimumPacketRateRule(\_synchronized

con-
nec-
tion=None
**at-
trs)

The base resource

## Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

## direction

Traffic direction from the tenant point of view. Valid values: (any, egress, ingress)

## min\_kpps

Minimum packet rate in kpps.

## qos\_policy\_id

The ID of the QoS policy who owns rule.

# openstack.network.v2.qos\_policy

# **The QoSPolicy Class**

The QoSPolicy class inherits from *Resource*.

The base resource

## Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- **connection** (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

#### name

QoS policy name.

## project\_id

The ID of the project who owns the network. Only administrative users can specify a project ID other than their own.

### tenant\_id

Tenant\_id (deprecated attribute).

#### description

The QoS policy description.

## is\_default

Indicates whether this QoS policy is the default policy for this project. Type: bool

#### is\_shared

Indicates whether this QoS policy is shared across all projects. Type: bool

### rules

List of QoS rules applied to this QoS policy.

### set\_tags(session, tags)

Sets/Replaces all tags on the resource.

- **session** The session to use for making this request.
- tags (list) List with tags to be set on the resource

## openstack.network.v2.qos\_rule\_type

# The QoSRuleType Class

The QoSRuleType class inherits from Resource.

The base resource

### Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- **connection** (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

#### type

QoS rule type name.

### drivers

List of QoS backend drivers supporting this QoS rule type

### openstack.network.v2.quota

## **The Quota Class**

The Quota class inherits from *Resource*.

class openstack.network.v2.quota.Quota(\_synchronized=False, connection=None, \*\*attrs)

The base resource

#### **Parameters**

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

## check\_limit

Flag to check the quota usage before setting the new limit. Type: bool

#### floating\_ips

The maximum amount of floating IPs you can have. Type: int

## health\_monitors

The maximum amount of health monitors you can create. Type: int

### listeners

The maximum amount of listeners you can create. Type: int

#### load\_balancers

The maximum amount of load balancers you can create. Type: int

#### 17\_policies

The maximum amount of L7 policies you can create. Type: int

# networks

The maximum amount of networks you can create. Type: int

## pools

The maximum amount of pools you can create. Type: int

#### ports

The maximum amount of ports you can create. Type: int

# project\_id

The ID of the project these quota values are for.

## rbac\_policies

The maximum amount of RBAC policies you can create. Type: int

### routers

The maximum amount of routers you can create. Type: int

### subnets

The maximum amount of subnets you can create. Type: int

#### subnet\_pools

The maximum amount of subnet pools you can create. Type: int

### security\_group\_rules

The maximum amount of security group rules you can create. Type: int

#### security\_groups

The maximum amount of security groups you can create. Type: int

### openstack.network.v2.rbac\_policy

## The RBACPolicy Class

The RBACPolicy class inherits from *Resource*.

```
class openstack.network.v2.rbac_policy.RBACPolicy(_synchronized=False,
```

connection=None, \*\*attrs)

The base resource

#### Parameters

• \_synchronized (bool) This is not intended to be used directly. See new() and existing().

• connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

# object\_id

ID of the object that this RBAC policy affects.

### target\_project\_id

The ID of the project this RBAC will be enforced.

#### project\_id

The owner project ID.

### tenant\_id

Tenant\_id (deprecated attribute).

### object\_type

Type of the object that this RBAC policy affects.

#### action

Action for the RBAC policy.

### openstack.network.v2.router

### **The Router Class**

The Router class inherits from Resource.

The base resource

#### Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

### availability\_zone\_hints

Availability zone hints to use when scheduling the router. *Type: list of availability zone names* 

### availability\_zones

Availability zones for the router. Type: list of availability zone names

#### created\_at

Timestamp when the router was created.

#### description

The router description.

### external\_gateway\_info

The network\_id, for the external gateway. Type: dict

### flavor\_id

The ID of the flavor.

# is\_admin\_state\_up

The administrative state of the router, which is up True or down False. Type: bool

### is\_distributed

The distributed state of the router, which is distributed True or not False. Type: bool

#### is\_ha

The highly-available state of the router, which is highly available **True** or not **False**. *Type: bool* 

#### name

The router name.

### project\_id

The ID of the project this router is associated with.

# tenant\_id

Tenant\_id (deprecated attribute).

#### revision\_number

Revision number of the router. Type: int

#### routes

The extra routes configuration for the router.

#### status

The router status.

#### updated\_at

Timestamp when the router was created.

#### add\_interface(session, \*\*body)

Add an internal interface to a logical router.

### **Parameters**

- session (Adapter) The session to communicate through.
- **body** (*dict*) The body requested to be updated on the router

**Returns** The body of the response as a dictionary.

Raises SDKException on error.

#### remove\_interface(session, \*\*body)

Remove an internal interface from a logical router.

#### **Parameters**

• **session** (Adapter) The session to communicate through.

• **body** (*dict*) The body requested to be updated on the router

**Returns** The body of the response as a dictionary.

Raises SDKException on error.

#### add\_extra\_routes(session, body)

Add extra routes to a logical router.

#### **Parameters**

- session (Adapter) The session to communicate through.
- **body** (*dict*) The request body as documented in the api-ref.

Returns The response as a Router object with the added extra routes.

Raises SDKException on error.

#### remove\_extra\_routes(session, body)

Remove extra routes from a logical router.

#### Parameters

- **session** (Adapter) The session to communicate through.
- **body** (*dict*) The request body as documented in the api-ref.

Returns The response as a Router object with the extra routes left.

Raises SDKException on error.

### add\_gateway(session, \*\*body)

Add an external gateway to a logical router.

# **Parameters**

- session (Adapter) The session to communicate through.
- **body** (*dict*) The body requested to be updated on the router

**Returns** The body of the response as a dictionary.

#### remove\_gateway(session, \*\*body)

Remove an external gateway from a logical router.

#### **Parameters**

- session (Adapter) The session to communicate through.
- **body** (*dict*) The body requested to be updated on the router

Returns The body of the response as a dictionary.

### openstack.network.v2.security\_group

### The SecurityGroup Class

The SecurityGroup class inherits from Resource.

The base resource

### Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

#### created\_at

Timestamp when the security group was created.

### description

The security group description.

#### name

The security group name.

#### stateful

Whether the security group is stateful or not.

#### project\_id

The ID of the project this security group is associated with.

### security\_group\_rules

A list of SecurityGroupRule objects. Type: list

### tenant\_id

The ID of the project this security group is associated with.

### updated\_at

Timestamp when the security group was last updated.

# openstack.network.v2.security\_group\_rule

### The SecurityGroupRule Class

The SecurityGroupRule class inherits from *Resource*.

class openstack.network.v2.security\_group\_rule.SecurityGroupRule(\_synchronized=False,

connection=None, \*\*attrs)

### The base resource

### Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

#### created\_at

Timestamp when the security group rule was created.

### description

The security group rule description.

### direction

ingress or egress: The direction in which the security group rule is applied. For a compute instance, an ingress security group rule is applied to incoming ingress traffic for that instance. An egress rule is applied to traffic leaving the instance.

### ether\_type

Must be IPv4 or IPv6, and addresses represented in CIDR must match the ingress or egress rules.

### port\_range\_max

The maximum port number in the range that is matched by the security group rule. The port\_range\_min attribute constrains the port\_range\_max attribute. If the protocol is ICMP, this value must be an ICMP type.

#### port\_range\_min

The minimum port number in the range that is matched by the security group rule. If the protocol is TCP or UDP, this value must be less than or equal to the value of the port\_range\_max attribute. If the protocol is ICMP, this value must be an ICMP type.

### project\_id

The ID of the project this security group rule is associated with.

#### protocol

The protocol that is matched by the security group rule. Valid values are null, tcp, udp, and icmp.

#### remote\_group\_id

The remote security group ID to be associated with this security group rule. You can specify either remote\_group\_id or remote\_address\_group\_id or remote\_ip\_prefix in the request body.

### remote\_address\_group\_id

The remote address group ID to be associated with this security group rule. You can specify either remote\_group\_id or remote\_address\_group\_id or remote\_ip\_prefix in the request body.

# security\_group\_id

The security group ID to associate with this security group rule.

# tenant\_id

The ID of the project this security group rule is associated with.

# updated\_at

Timestamp when the security group rule was last updated.

# openstack.network.v2.segment

# **The Segment Class**

The Segment class inherits from Resource.

The base resource

### Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- **connection** (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

# description

The segment description.

#### name

The segment name.

### network\_id

The ID of the network associated with this segment.

### network\_type

The type of network associated with this segment, such as flat, geneve, gre, local, vlan or vxlan.

# physical\_network

The name of the physical network associated with this segment.

### segmentation\_id

The segmentation ID for this segment. The network type defines the segmentation model, VLAN ID for vlan network type and tunnel ID for geneve, gre and vxlan network types. *Type: int* 

# openstack.network.v2.service\_profile

# The ServiceProfile Class

The ServiceProfile class inherits from *Resource*.

The base resource

### Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

# description

Description of the service flavor profile.

### driver

Provider driver for the service flavor profile

#### is\_enabled

Sets enabled flag

# meta\_info

Metainformation of the service flavor profile

#### project\_id

The owner project ID

### tenant\_id

Tenant\_id (deprecated attribute).

### openstack.network.v2.service\_provider

# **The Service Provider Class**

The Service Provider class inherits from Resource.

The base resource

#### Parameters

• \_synchronized (bool) This is not intended to be used directly. See new() and existing().

• **connection** (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

### service\_type

Service type (FIREWALL, FLAVORS, METERING, QOS, etc..)

#### name

Name of the service type

### is\_default

The default value of service type

# openstack.network.v2.subnet

### The Subnet Class

The Subnet class inherits from Resource.

class openstack.network.v2.subnet.Subnet(\_synchronized=False, connection=None,

### \*\*attrs)

The base resource

#### **Parameters**

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

# allocation\_pools

List of allocation pools each of which has a start and an end address for this subnet

# cidr

The CIDR.

#### created\_at

Timestamp when the subnet was created.

#### description

The subnet description.

### dns\_nameservers

A list of DNS nameservers.

### dns\_publish\_fixed\_ip

Whether to publish DNS records for fixed IPs

# gateway\_ip

The gateway IP address.

### host\_routes

A list of host routes.

### ip\_version

The IP version, which is 4 or 6. Type: int

### ipv6\_address\_mode

The IPv6 address modes which are dhcpv6-stateful, dhcpv6-stateless or slaac.

### ipv6\_ra\_mode

The IPv6 router advertisements modes which can be slaac, dhcpv6-stateful, dhcpv6-stateless.

### is\_dhcp\_enabled

Set to True if DHCP is enabled and False if DHCP is disabled. Type: bool

#### name

The subnet name.

# network\_id

The ID of the attached network.

### prefix\_length

The prefix length to use for subnet allocation from a subnet pool

## project\_id

The ID of the project this subnet is associated with.

# tenant\_id

Tenant\_id (deprecated attribute).

### segment\_id

The ID of the segment this subnet is associated with.

### service\_types

Service types for this subnet

### subnet\_pool\_id

The subnet pool ID from which to obtain a CIDR.

#### updated\_at

Timestamp when the subnet was last updated.

### use\_default\_subnet\_pool

Whether to use the default subnet pool to obtain a CIDR.

### openstack.network.v2.subnet\_pool

# The SubnetPool Class

The SubnetPool class inherits from *Resource*.

**class** openstack.network.v2.subnet\_pool.**SubnetPool**(\_*synchronized=False*,

*connection=None*, \*\**attrs*)

The base resource

### Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

### address\_scope\_id

The ID of the address scope associated with the subnet pool.

### created\_at

Timestamp when the subnet pool was created.

### default\_prefix\_length

The length of the prefix to allocate when the cidr or prefixlen attributes are omitted when creating a subnet. *Type: int* 

### default\_quota

A per-project quota on the prefix space that can be allocated from the subnet pool for project subnets. For IPv4 subnet pools, default\_quota is measured in units of /32. For IPv6 subnet pools, default\_quota is measured units of /64. All projects that use the subnet pool have the same prefix quota applied. *Type: int* 

### description

The subnet pool description.

#### ip\_version

Read-only. The IP address family of the list of prefixes. Type: int

# is\_default

Whether or not this is the default subnet pool. Type: bool

#### is\_shared

Indicates whether this subnet pool is shared across all projects. Type: bool

### maximum\_prefix\_length

The maximum prefix length that can be allocated from the subnet pool. Type: int

#### minimum\_prefix\_length

The minimum prefix length that can be allocated from the subnet pool. Type: int

# name

The subnet pool name.

#### project\_id

The ID of the project that owns the subnet pool.

#### tenant\_id

Tenant\_id (deprecated attribute).

#### prefixes

A list of subnet prefixes that are assigned to the subnet pool. The adjacent prefixes are merged and treated as a single prefix. *Type: list* 

#### revision\_number

Revision number of the subnet pool. Type: int

### updated\_at

Timestamp when the subnet pool was last updated.

# **Orchestration Resources**

openstack.orchestration.v1.stack

# **The Stack Class**

The Stack class inherits from *Resource*.

The base resource

### Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

# capabilities

Placeholder for AWS compatible template listing capabilities required by the stack.

### created\_at

Timestamp of the stack creation.

#### description

A text description of the stack.

### deleted

A list of resource objects that will be deleted if a stack update is performed.

### deleted\_at

Timestamp of the stack deletion.

### environment

A JSON environment for the stack.

# environment\_files

An ordered list of names for environment files found in the files dict.

# files

Additional files referenced in the template or the environment

### files\_container

Name of the container in swift that has child templates and environment files.

### is\_rollback\_disabled

Whether the stack will support a rollback operation on stack create/update failures. *Type: bool* 

# links

A list of dictionaries containing links relevant to the stack.

### name

Name of the stack.

### notification\_topics

Placeholder for future extensions where stack related events can be published.

### outputs

A list containing output keys and values from the stack, if any.

### owner\_id

The ID of the owner stack if any.

### parameters

A dictionary containing the parameter names and values for the stack.

### parent\_id

The ID of the parent stack if any

### replaced

A list of resource objects that will be replaced if a stack update is performed.

#### status

A string representation of the stack status, e.g. CREATE\_COMPLETE.

#### status\_reason

A text explaining how the stack transits to its current status.

### tags

A list of strings used as tags on the stack

### template

A dict containing the template use for stack creation.

### template\_description

Stack template description text. Currently contains the same text as that of the description property.

#### template\_url

A string containing the URL where a stack template can be found.

### timeout\_mins

Stack operation timeout in minutes.

#### unchanged

A list of resource objects that will remain unchanged if a stack update is performed.

### updated

A list of resource objects that will have their properties updated in place if a stack update is performed.

### updated\_at

Timestamp of last update on the stack.

### user\_project\_id

The ID of the user project created for this stack.

### create(session, base\_path=None)

Create a remote resource based on this instance.

### **Parameters**

- session (Adapter) The session to use for making this request.
- **prepend\_key** A boolean indicating whether the resource\_key should be prepended in a resource creation request. Default to True.
- **base\_path** (*str*) Base part of the URI for creating resources, if different from *base\_path*.
- params (dict) Additional params to pass.

**Returns** This Resource instance.

Raises MethodNotSupported if Resource.allow\_create is not set to True.

### commit(session, base\_path=None)

Commit the state of the instance to the remote resource.

#### Parameters

- session (Adapter) The session to use for making this request.
- **prepend\_key** A boolean indicating whether the resource\_key should be prepended in a resource update request. Default to True.
- **retry\_on\_conflict** (*bool*) Whether to enable retries on HTTP CON-FLICT (409). Value of None leaves the *Adapter* defaults.
- **base\_path** (*str*) Base part of the URI for modifying resources, if different from *base\_path*.
- **kwargs** (*dict*) Parameters that will be passed to \_prepare\_request()

**Returns** This Resource instance.

Raises MethodNotSupported if Resource.allow\_commit is not set to True.

**update**([E], \*\**F*)  $\rightarrow$  None. Update D from dict/iterable E and F.

If E is present and has a .keys() method, then does: for k in E: D[k] = E[k] If E is present and lacks a .keys() method, then does: for k, v in E: D[k] = v In either case, this is followed by: for k in F: D[k] = F[k]

Get a remote resource based on this instance.

### **Parameters**

- session (Adapter) The session to use for making this request.
- **requires\_id** (*boolean*) A boolean indicating whether resource ID should be part of the requested URI.

- **base\_path** (*str*) Base part of the URI for fetching resources, if different from *base\_path*.
- **error\_message** (*str*) An Error message to be returned if requested object does not exist.
- params (dict) Additional parameters that can be consumed.

Returns This Resource instance.

**Raises** MethodNotSupported if Resource.allow\_fetch is not set to True.

**Raises** ResourceNotFound if the resource was not found.

classmethod find(session, name\_or\_id, ignore\_missing=True, \*\*params)

Find a resource by its name or id.

### Parameters

- **session** (Adapter) The session to use for making this request.
- **name\_or\_id** This resources identifier, if needed by the request. The default is None.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.
- **params** (*dict*) Any additional parameters to be passed into underlying methods, such as to *existing()* in order to pass on URI parameters.
- **Returns** The Resource object matching the given name or id or None if nothing matches.
- **Raises** openstack.exceptions.DuplicateResource if more than one resource is found for this request.
- **Raises** openstack.exceptions.ResourceNotFound if nothing is found and ignore\_missing is False.

### openstack.orchestration.v1.resource

### **The Resource Class**

The Resource class inherits from Resource.

The base resource

#### **Parameters**

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- **connection** (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

# links

A list of dictionaries containing links relevant to the resource.

### logical\_resource\_id

ID of the logical resource, usually the literal name of the resource as it appears in the stack template.

### name

Name of the resource.

#### physical\_resource\_id

ID of the physical resource (if any) that backs up the resource. For example, it contains a nova server ID if the resource is a nova server.

#### required\_by

A list of resource names that depend on this resource. This property facilitates the deduction of resource dependencies. *Type: list* 

# resource\_type

A string representation of the resource type.

#### status

A string representing the status the resource is currently in.

#### status\_reason

A string that explains why the resource is in its current status.

#### updated\_at

Timestamp of the last update made to the resource.

# **Object Store Resources**

# openstack.object\_store.v1.account

# The Account Class

The Account class inherits from Resource.

# class openstack.object\_store.v1.account.Account(metadata=None, \*\*attrs)

Process and save metadata known at creation stage

### account\_bytes\_used

The total number of bytes that are stored in Object Storage for the account.

#### account\_container\_count

The number of containers.

#### account\_object\_count

The number of objects in the account.

#### meta\_temp\_url\_key

The secret key value for temporary URLs. If not set, this header is not returned by this operation.

### meta\_temp\_url\_key\_2

A second secret key value for temporary URLs. If not set, this header is not returned by this operation.

#### timestamp

The timestamp of the transaction.

#### set\_temp\_url\_key(proxy, key, secondary=False)

Set the temporary url key for the account.

### Parameters

- **proxy** (*Proxy*) The proxy to use for making this request.
- **key** Text of the key to use.
- **secondary** (*bool*) Whether this should set the secondary key. (defaults to False)

### openstack.object\_store.v1.container

# **The Container Class**

The Container class inherits from *Resource*.

# class openstack.object\_store.v1.container.Container(metadata=None, \*\*attrs)

Process and save metadata known at creation stage

#### name

The name of the container.

### count

The number of objects in the container.

#### bytes

The total number of bytes that are stored in Object Storage for the container.

#### object\_count

The number of objects.

#### bytes\_used

The count of bytes used in total.

# timestamp

The timestamp of the transaction.

### is\_newest

If set to True, Object Storage queries all replicas to return the most recent one. If you omit this header, Object Storage responds faster after it finds one valid replica. Because setting this header to True is more expensive for the back end, use it only when it is absolutely needed. *Type: bool* 

#### read\_ACL

The ACL that grants read access. If not set, this header is not returned by this operation.

#### write\_ACL

The ACL that grants write access. If not set, this header is not returned by this operation.

### sync\_to

The destination for container synchronization. If not set, this header is not returned by this operation.

# sync\_key

The secret key for container synchronization. If not set, this header is not returned by this operation.

# versions\_location

Enables versioning on this container. The value is the name of another container. You must UTF-8-encode and then URL-encode the name before you include it in the header. To disable versioning, set the header to an empty string.

### history\_location

Enables versioning on the container.

### content\_type

The MIME type of the list of names.

### is\_content\_type\_detected

If set to true, Object Storage guesses the content type based on the file extension and ignores the value sent in the Content-Type header, if present. *Type: bool* 

### storage\_policy

Storage policy used by the container. It is not possible to change policy of an existing container

### if\_none\_match

In combination with Expect: 100-Continue, specify an If-None-Match: \* header to query whether the server already has a copy of the object before any data is sent.

### meta\_temp\_url\_key

The secret key value for temporary URLs. If not set, this header is not returned by this operation.

#### meta\_temp\_url\_key\_2

A second secret key value for temporary URLs. If not set, this header is not returned by this operation.

### classmethod new(\*\*kwargs)

Create a new instance of this resource.

When creating the instance set the \_synchronized parameter of Resource to False to indicate that the resource does not yet exist on the server side. This marks all attributes passed in \*\*kwargs as dirty on the resource, and thusly tracked as necessary in subsequent calls such as update().

**Parameters kwargs** (*dict*) Each of the named arguments will be set as attributes on the resulting Resource object.

#### create(session, prepend\_key=True, base\_path=None)

Create a remote resource based on this instance.

### **Parameters**

- session (Adapter) The session to use for making this request.
- **prepend\_key** A boolean indicating whether the resource\_key should be prepended in a resource creation request. Default to True.

**Returns** This Resource instance.

Raises MethodNotSupported if Resource.allow\_create is not set to True.

set\_temp\_url\_key(proxy, key, secondary=False)

Set the temporary url key for a container.

#### Parameters

- proxy (Proxy) The proxy to use for making this request.
- **container** The value can be the name of a container or a *Container* instance.
- **key** Text of the key to use.
- **secondary** (*boo1*) Whether this should set the second key. (defaults to False)

# openstack.object\_store.v1.obj

### **The Object Class**

The Object class inherits from Resource.

class openstack.object\_store.v1.obj.Object(data=None, \*\*attrs)

Process and save metadata known at creation stage

#### container

The unique name for the container.

#### name

The unique name for the object.

#### is\_newest

If set to True, Object Storage queries all replicas to return the most recent one. If you omit this header, Object Storage responds faster after it finds one valid replica. Because setting this header to True is more expensive for the back end, use it only when it is absolutely needed. *Type: bool* 

#### range

TODO(briancurtin) theres a lot of content here

# if\_match

See http://www.ietf.org/rfc/rfc2616.txt.

#### if\_none\_match

In combination with Expect: 100-Continue, specify an If-None-Match: \* header to query whether the server already has a copy of the object before any data is sent.

### if\_modified\_since

See http://www.ietf.org/rfc/rfc2616.txt.

### if\_unmodified\_since

See http://www.ietf.org/rfc/rfc2616.txt.

### signature

Used with temporary URLs to sign the request. For more information about temporary URLs, see OpenStack Object Storage API v1 Reference.

### expires\_at

Used with temporary URLs to specify the expiry time of the signature. For more information about temporary URLs, see OpenStack Object Storage API v1 Reference.

#### manifest

If present, this is a dynamic large object manifest object. The value is the container and object name prefix of the segment objects in the form container/prefix.

### multipart\_manifest

If you include the multipart-manifest=get query parameter and the object is a large object, the object contents are not returned. Instead, the manifest is returned in the X-Object-Manifest response header for dynamic large objects or in the response body for static large objects.

# content\_length

HEAD operations do not return content. However, in this operation the value in the Content-Length header is not the size of the response body. Instead it contains the size of the object, in bytes.

#### content\_type

The MIME type of the object.

#### accept\_ranges

The type of ranges that the object accepts.

### etag

For objects smaller than 5 GB, this value is the MD5 checksum of the object content. The value is not quoted. For manifest objects, this value is the MD5 checksum of the concatenated string of MD5 checksums and ETags for each of the segments in the manifest, and not the MD5 checksum of the content that was downloaded. Also the value is enclosed in double-quote characters. You are strongly recommended to compute the MD5 checksum of the response body as it is received and compare this value with the one in the ETag header. If they differ, the content was corrupted, so retry the operation.

#### is\_static\_large\_object

Set to True if this object is a static large object manifest object. Type: bool

# content\_encoding

If set, the value of the Content-Encoding metadata. If not set, this header is not returned by this operation.

#### content\_disposition

If set, specifies the override behavior for the browser. For example, this header might specify that the browser use a download program to save this file rather than show the file, which is the default. If not set, this header is not returned by this operation.

### delete\_after

Specifies the number of seconds after which the object is removed. Internally, the Object Storage system stores this value in the X-Delete-At metadata item.

### delete\_at

If set, the time when the object will be deleted by the system in the format of a UNIX Epoch timestamp. If not set, this header is not returned by this operation.

### object\_manifest

If set, to this is a dynamic large object manifest object. The value is the container and object name prefix of the segment objects in the form container/prefix.

#### timestamp

The timestamp of the transaction.

# last\_modified\_at

The date and time that the object was created or the last time that the metadata was changed.

### transfer\_encoding

Set to chunked to enable chunked transfer encoding. If used, do not set the Content-Length header to a non-zero value.

### is\_content\_type\_detected

If set to true, Object Storage guesses the content type based on the file extension and ignores the value sent in the Content-Type header, if present. *Type: bool* 

#### copy\_from

If set, this is the name of an object used to create the new object by copying the X-Copy-From object. The value is in form {container}/{object}. You must UTF-8-encode and then URL-encode the names of the container and object before you include them in the header. Using PUT with X-Copy-From has the same effect as using the COPY operation to copy an object.

### symlink\_target

If present, this is a symlink object. The value is the relative path of the target object in the format <container>/<object>.

### symlink\_target\_account

If present, and X-Symlink-Target is present, then this is a cross-account symlink to an object in the account specified in the value.

#### create(session, base\_path=None)

Create a remote resource based on this instance.

#### **Parameters**

- **session** (Adapter) The session to use for making this request.
- **prepend\_key** A boolean indicating whether the resource\_key should be prepended in a resource creation request. Default to True.
- **base\_path** (*str*) Base part of the URI for creating resources, if different from *base\_path*.
- **params** (*dict*) Additional params to pass.

Returns This Resource instance.

Raises MethodNotSupported if Resource.allow\_create is not set to True.

# **Placement v1 Resources**

### openstack.placement.v1.resource\_class

### The ResourceClass Class

The ResourceClass class inherits from Resource.

The base resource

### Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

### openstack.placement.v1.resource\_provider

### The ResourceProvider Class

The ResourceProvider class inherits from Resource.

The base resource

#### **Parameters**

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

# id

The UUID of a resource provider.

#### generation

A consistent view marker that assists with the management of concurrent resource provider updates.

### links

Links pertaining to this flavor. This is a list of dictionaries, each including keys href and rel.

### name

The name of this resource provider.

### parent\_provider\_id

The UUID of the immediate parent of the resource provider.

# root\_provider\_id

Read-only UUID of the top-most provider in this provider tree.

# Shared File System service resources

# openstack.shared\_file\_system.v2.availability\_zone

# The AvailabilityZone Class

The AvailabilityZone class inherits from Resource.

class openstack.shared\_file\_system.v2.availability\_zone.AvailabilityZone(\_synchronized=False,

connection=None, \*\*attrs)

The base resource

### Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- **connection** (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

### id

Properties The ID of the availability zone

### name

The name of the availability zone.

### created\_at

Date and time the availability zone was created at.

#### updated\_at

Date and time the availability zone was last updated at.

# openstack.shared\_file\_system.v2.storage\_pool

# **The StoragePool Class**

The StoragePool class inherits from *Resource*.

The base resource

#### Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

### backend

Properties The name of the back end.

host

The host of the back end.

#### pool

The pool for the back end

#### capabilities

The back end capabilities.

# openstack.shared\_file\_system.v2.limit

### **The Limit Class**

The Limit class inherits from Resource.

The base resource

#### **Parameters**

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

### maxTotalReplicaGigabytes

Properties The maximum number of replica gigabytes that are allowed in a project.

### maxTotalShares

The total maximum number of shares that are allowed in a project.

### maxTotalShareGigabytes

The total maximum number of share gigabytes that are allowed in a project.

# maxTotalShareNetworks

The total maximum number of share-networks that are allowed in a project.

#### maxTotalShareSnapshots

The total maximum number of share snapshots that are allowed in a project.

### maxTotalShareReplicas

The maximum number of share replicas that is allowed.

### maxTotalSnapshotGigabytes

The total maximum number of snapshot gigabytes that are allowed in a project.

### totalReplicaGigabytesUsed

The total number of replica gigabytes used in a project by share replicas.

### totalShareGigabytesUsed

The total number of gigabytes used in a project by shares.

### totalSharesUsed

The total number of created shares in a project.

# totalShareNetworksUsed

The total number of created share-networks in a project.

#### totalShareSnapshotsUsed

The total number of created share snapshots in a project.

# totalSnapshotGigabytesUsed

The total number of gigabytes used in a project by snapshots.

#### totalShareReplicasUsed

The total number of created share replicas in a project.

### openstack.shared\_file\_system.v2.share

### **The Share Class**

The Share class inherits from Resource.

class openstack.shared\_file\_system.v2.share.Share(\_synchronized=False,

*connection=None*, \*\**attrs*)

The base resource

#### Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

### access\_rules\_status

Properties The share instance access rules status. A valid value is active, error, or syncing.

# availability\_zone

The availability zone.

#### created\_at

The date and time stamp when the resource was created within the services database.

### description

The user defined description of the resource.

#### host

The share host name.

### is\_public

The level of visibility for the share.

#### is\_creating\_new\_share\_from\_snapshot\_supported

Whether or not this share supports snapshots that can be cloned into new shares.

### is\_mounting\_snapshot\_supported

Whether the shares snapshots can be mounted directly and access controlled independently or not.

#### is\_reverting\_to\_snapshot\_supported

Whether the share can be reverted to its latest snapshot or not.

#### is\_snapshot\_supported

An extra specification that filters back ends by whether the share supports snapshots or not.

#### is\_replicated

Indicates whether the share has replicas or not.

### metadata

One or more metadata key and value pairs as a dictionary of strings.

#### progress

The progress of the share creation.

### project\_id

The ID of the project that owns the resource.

# replication\_type

The share replication type. Valid values are none, readable, writable and dr.

# share\_group\_id

The UUID of the share group that this shares belongs to.

# share\_network\_id

The share network ID.

### share\_protocol

The Shared File Systems protocol. A valid value is NFS, CIFS, GlusterFS, HDFS, CephFS, MAPRFS

# share\_server\_id

The UUID of the share server.

# share\_type

The UUID of the share type. In minor versions, this parameter is a share type name, as a string.

### share\_type\_name

Name of the share type.

### size

The share size, in GiBs.

# snapshot\_id

The UUID of the snapshot that was used to create the share.

# source\_share\_group\_snapshot\_member\_id

The ID of the group snapshot instance that was used to create this share.

### status

The share status

### task\_state

For the share migration, the migration task state.

# user\_id

ID of the user that the share was created by.

### display\_name

Display name for updating name

### display\_description

Display description for updating description

# openstack.shared\_file\_system.v2.user\_message

# The UserMessage Class

The UserMessage class inherits from *Resource*.

connection=None,

\*\*attrs)

The base resource

### Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- **connection** (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

# action\_id

Properties The action ID of the user message

#### created\_at

Indicate when the user message was created

### detail\_id

The detail ID of the user message

### expires\_at

Indicate when the share message expires

# message\_level

The message level of the user message

### project\_id

The project ID of the user message

#### request\_id

The request ID of the user message

### resource\_id

The resource ID of the user message

### resource\_type

The resource type of the user message

#### user\_message

The message for the user message

#### openstack.shared\_file\_system.v2.share\_snapshot

### The ShareSnapshot Class

The ShareSnapshot class inherits from Resource.

class openstack.shared\_file\_system.v2.share\_snapshot.ShareSnapshot(\_synchronized=False,

connection=None, \*\*attrs)

The base resource

#### **Parameters**

• \_synchronized (bool) This is not intended to be used directly. See new() and existing().

• connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

### created\_at

Properties The date and time stamp when the resource was created within the services database.

### description

The user defined description of the resource.

#### display\_name

The user defined name of the resource.

# display\_description

The user defined description of the resource

# project\_id

ID of the project that the snapshot belongs to.

#### share\_id

The UUID of the source share that was used to create the snapshot.

#### share\_proto

The file system protocol of a share snapshot

### share\_size

The snapshots source shares size, in GiBs.

### size

The snapshot size, in GiBs.

### status

The snapshot status

## user\_id

ID of the user that the snapshot was created by.

### openstack.shared\_file\_system.v2.share\_access\_rule

### The ShareAccessRule Class

The ShareAccessRule class inherits from Resource.

class openstack.shared\_file\_system.v2.share\_access\_rule.ShareAccessRule(\_synchronized=False,

connection=None, \*\*attrs)

The base resource

#### Parameters

• \_synchronized (bool) This is not intended to be used directly. See new() and existing().

• connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

#### access\_key

Properties The access credential of the entity granted share access.

#### access\_level

The access level to the share.

### access\_list

The object of the access rule.

#### access\_to

The value that defines the access.

#### access\_type

The access rule type.

### created\_at

The date and time stamp when the resource was created within the services database.

#### metadata

One or more access rule metadata key and value pairs as a dictionary of strings.

### share\_id

The UUID of the share to which you are granted or denied access.

#### state

The state of the access rule.

#### updated\_at

The date and time stamp when the resource was last updated within the services database.

# openstack.shared\_file\_system.v2.share\_group

### The ShareGroup Class

The ShareGroup class inherits from *Resource*.

The base resource

#### **Parameters**

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- **connection** (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

### availability\_zone

Properties The availability zone ID that the share group exists within.

### consistent\_snapshot\_support

The consistency snapshot support.

### created\_at

The date and time stamp when the resource was created within the services database.

# description

The user defined description of the resource.

### project\_id

The ID of the project that owns the resource.

### share\_group\_snapshot\_id

The share group snapshot ID.

# share\_group\_type\_id

The share group type ID.

### share\_network\_id

The share network ID where the resource is exported to.

### share\_types

A list of share type IDs.

### status

The share status

### openstack.shared\_file\_system.v2.share\_group\_snapshot

### The ShareGroupSnapshot Class

The ShareGroupSnapshot class inherits from : class: ~*openstack.resource.Resource*.

### **Object Store Resources**

### openstack.workflow.v2.execution

# **The Execution Class**

The Execution class inherits from Resource.

class openstack.workflow.v2.execution.Execution(\_synchronized=False,

connection=None, \*\*attrs)

The base resource

### Parameters

• \_synchronized (bool) This is not intended to be used directly. See new() and existing().

 connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

### workflow\_name

The name of the workflow

# workflow\_id

The ID of the workflow

#### description

A description of the workflow execution

### task\_execution\_id

A reference to the parent task execution

#### status

Status can be one of: IDLE, RUNNING, SUCCESS, ERROR, or PAUSED

# status\_info

An optional information string about the status

#### params

An optional JSON structure containing workflow type specific parameters

#### output

The output of the workflow

### created\_at

The time at which the Execution was created

#### updated\_at

The time at which the Execution was updated

#### create(session, prepend\_key=True, base\_path=None)

Create a remote resource based on this instance.

#### Parameters

- session (Adapter) The session to use for making this request.
- **prepend\_key** A boolean indicating whether the resource\_key should be prepended in a resource creation request. Default to True.
- **base\_path** (*str*) Base part of the URI for creating resources, if different from *base\_path*.
- **params** (*dict*) Additional params to pass.

**Returns** This Resource instance.

**Raises** MethodNotSupported if Resource.allow\_create is not set to True.

### openstack.workflow.v2.workflow

### **The Workflow Class**

The Workflow class inherits from Resource.

The base resource

### Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- connection (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

#### name

The name of this Workflow

#### input

The inputs for this Workflow

#### definition

A Workflow definition using the Mistral v2 DSL

#### scope

Can be either private or public

#### project\_id

The ID of the associated project

# created\_at

The time at which the workflow was created

#### updated\_at

The time at which the workflow was created

#### create(session, prepend\_key=True, base\_path=None)

Create a remote resource based on this instance.

#### **Parameters**

- session (Adapter) The session to use for making this request.
- **prepend\_key** A boolean indicating whether the resource\_key should be prepended in a resource creation request. Default to True.
- **base\_path** (*str*) Base part of the URI for creating resources, if different from *base\_path*.
- **params** (*dict*) Additional params to pass.

Returns This Resource instance.

**Raises** MethodNotSupported if Resource.allow\_create is not set to True.

# **Low-Level Classes**

The following classes are not commonly used by application developers, but are used to construct applications to talk to OpenStack APIs. Typically these parts are managed through the *Connection Interface*, but their use can be customized.

Note: This class is in the process of being applied as the new base class for resources around the OpenStack SDK. Once that has been completed, this module will be drop the 2 suffix and be the only resource module.

# Resource

Base resource class.

The *Resource* class is a base class that represent a remote resource. The attributes that comprise a request or response for this resource are specified as class members on the Resource subclass where their values are of a component type, including *Body*, *Header*, and *URI*.

For update management, *Resource* employs a series of \_ComponentManager instances to look after the attributes of that particular component type. This is particularly useful for Body and Header types, so that only the values necessary are sent in requests to the server.

When making requests, each of the managers are looked at to gather the necessary URI, body, and header data to build a request to be sent via keystoneauths sessions. Responses from keystoneauth are then converted into this Resource class appropriate components and types and then returned to the caller.

# Components

### Body attributes

A typed descriptor for a component that makes up a Resource

### Parameters

- name The name this component exists as on the server
- default Typically None, but any other default can be set.
- **alias** If set, alternative attribute on object to return.
- aka If set, additional name attribute would be available under.
- **alternate\_id** When *True*, this property is known internally as a value that can be sent with requests that require an ID but when *id* is not a name the Resource has. This is a relatively uncommon case, and this setting should only be used once per Resource.
- **list\_type** If type is *list*, list\_type designates what the type of the elements of the list should be.

- **coerce\_to\_default** If the Component is None or not present, force the given default to be used. If a default is not given but a type is given, construct an empty version of the type in question.
- **deprecated** Indicates if the option is deprecated. If it is, we display a warning message to the user.
- deprecation\_reason Custom deprecation message.

### Header attributes

A typed descriptor for a component that makes up a Resource

# Parameters

- **name** The name this component exists as on the server
- **type** The type this component is expected to be by the server. By default this is None, meaning any value you specify will work. If you specify type=dict and then set a component to a string, <u>\_\_\_\_\_set\_\_\_</u> will fail, for example.
- **default** Typically None, but any other default can be set.
- **alias** If set, alternative attribute on object to return.
- **aka** If set, additional name attribute would be available under.
- **alternate\_id** When *True*, this property is known internally as a value that can be sent with requests that require an ID but when *id* is not a name the Resource has. This is a relatively uncommon case, and this setting should only be used once per Resource.
- **list\_type** If type is *list*, list\_type designates what the type of the elements of the list should be.
- **coerce\_to\_default** If the Component is None or not present, force the given default to be used. If a default is not given but a type is given, construct an empty version of the type in question.
- **deprecated** Indicates if the option is deprecated. If it is, we display a warning message to the user.
- **deprecation\_reason** Custom deprecation message.

# URI attributes

A typed descriptor for a component that makes up a Resource

### **Parameters**

• **name** The name this component exists as on the server

- **type** The type this component is expected to be by the server. By default this is None, meaning any value you specify will work. If you specify type=dict and then set a component to a string, <u>\_\_\_\_\_set\_\_\_</u> will fail, for example.
- **default** Typically None, but any other default can be set.
- alias If set, alternative attribute on object to return.
- **aka** If set, additional name attribute would be available under.
- **alternate\_id** When *True*, this property is known internally as a value that can be sent with requests that require an ID but when *id* is not a name the Resource has. This is a relatively uncommon case, and this setting should only be used once per Resource.
- **list\_type** If type is *list*, list\_type designates what the type of the elements of the list should be.
- **coerce\_to\_default** If the Component is None or not present, force the given default to be used. If a default is not given but a type is given, construct an empty version of the type in question.
- **deprecated** Indicates if the option is deprecated. If it is, we display a warning message to the user.
- deprecation\_reason Custom deprecation message.

# The Resource class

**class** openstack.resource.**Resource**(*\_synchronized=False, connection=None, \*\*attrs*) The base resource

# Parameters

- \_synchronized (bool) This is not intended to be used directly. See new() and existing().
- **connection** (openstack.connection.Connection) Reference to the Connection being used. Defaults to None to allow Resource objects to be used without an active Connection, such as in unit tests. Use of self. \_connection in Resource code should protect itself with a check for None.

# resource\_key = None

Singular form of key for resource.

# resources\_key = None

Plural form of key for resource.

# pagination\_key = None

Key used for pagination links

# id

The ID of this resource.

### name

The name of this resource.

### location

The OpenStack location of this resource.

#### base\_path = ''

The base part of the URI for this resource.

### service = None

The service associated with this resource to find the service URL.

# allow\_create = False

Allow create operation for this resource.

### allow\_fetch = False

Allow get operation for this resource.

### allow\_commit = False

Allow update operation for this resource.

# allow\_delete = False

Allow delete operation for this resource.

### allow\_list = False

Allow list operation for this resource.

#### allow\_head = False

Allow head operation for this resource.

#### allow\_patch = False

Allow patch operation for this resource.

### allow\_empty\_commit = False

Commits happen without header or body being dirty.

#### commit\_method = 'PUT'

Method for committing a resource (PUT, PATCH, POST)

### create\_method = 'POST'

Method for creating a resource (POST, PUT)

#### commit\_jsonpatch = False

Whether commit uses JSON patch format.

# requires\_id = True

Do calls for this resource require an id

# create\_requires\_id = None

Whether create requires an ID (determined from method if None).

#### create\_exclude\_id\_from\_body = False

Whether create should exclude ID in the body of the request.

### has\_body = True

Do responses for this resource have bodies

#### create\_returns\_body = None

Does create returns a body (if False requires ID), defaults to has\_body

#### microversion = None

API microversion (string or None) this Resource was loaded with

**keys**()  $\rightarrow$  a set-like object providing a view on D's keys

**items**()  $\rightarrow$  a set-like object providing a view on D's items

#### classmethod new(\*\*kwargs)

Create a new instance of this resource.

When creating the instance set the \_synchronized parameter of *Resource* to False to indicate that the resource does not yet exist on the server side. This marks all attributes passed in \*\*kwargs as dirty on the resource, and thusly tracked as necessary in subsequent calls such as update().

**Parameters kwargs** (*dict*) Each of the named arguments will be set as attributes on the resulting Resource object.

#### classmethod existing(connection=None, \*\*kwargs)

Create an instance of an existing remote resource.

When creating the instance set the \_synchronized parameter of *Resource* to True to indicate that it represents the state of an existing server-side resource. As such, all attributes passed in \*\*kwargs are considered clean, such that an immediate update() call would not generate a body of attributes to be modified on the server.

**Parameters kwargs** (*dict*) Each of the named arguments will be set as attributes on the resulting Resource object.

Return a dictionary of this resources contents

#### Parameters

- **body** (*boo1*) Include the *Body* attributes in the returned dictionary.
- headers (bool) Include the *Header* attributes in the returned dictionary.
- **computed** (*bool*) Include the Computed attributes in the returned dictionary.
- **ignore\_none** (*boo1*) When True, exclude key/value pairs where the value is None. This will exclude attributes that the server hasnt returned.
- **original\_names** (*bool*) When True, use attribute names as they were received from the server.
- \_to\_munch (*bool*) For internal use only. Converts to *munch.Munch* instead of dict.

**Returns** A dictionary of key/value pairs where keys are named as they exist as attributes of this class.

Return a dictionary of this resources contents

#### Parameters

- **body** (*boo1*) Include the *Body* attributes in the returned dictionary.
- headers (bool) Include the *Header* attributes in the returned dictionary.
- **computed** (*bool*) Include the Computed attributes in the returned dictionary.
- **ignore\_none** (*boo1*) When True, exclude key/value pairs where the value is None. This will exclude attributes that the server hasnt returned.
- **original\_names** (*bool*) When True, use attribute names as they were received from the server.
- \_to\_munch (*boo1*) For internal use only. Converts to *munch.Munch* instead of dict.
- **Returns** A dictionary of key/value pairs where keys are named as they exist as attributes of this class.

**copy**(*body=True*, *headers=True*, *computed=True*, *ignore\_none=False*, *original\_names=False*, \_*to\_munch=False*)

Return a dictionary of this resources contents

#### Parameters

- **body** (*boo1*) Include the *Body* attributes in the returned dictionary.
- headers (bool) Include the *Header* attributes in the returned dictionary.
- **computed** (*bool*) Include the Computed attributes in the returned dictionary.
- **ignore\_none** (*boo1*) When True, exclude key/value pairs where the value is None. This will exclude attributes that the server hasnt returned.
- **original\_names** (*bool*) When True, use attribute names as they were received from the server.
- \_to\_munch (*bool*) For internal use only. Converts to *munch.Munch* instead of dict.
- **Returns** A dictionary of key/value pairs where keys are named as they exist as attributes of this class.

create(session, prepend\_key=True, base\_path=None, \*\*params)

Create a remote resource based on this instance.

#### **Parameters**

- session (Adapter) The session to use for making this request.
- **prepend\_key** A boolean indicating whether the resource\_key should be prepended in a resource creation request. Default to True.
- **base\_path** (*str*) Base part of the URI for creating resources, if different from *base\_path*.
- params (dict) Additional params to pass.

Returns This Resource instance.

**Raises** MethodNotSupported if *Resource.allow\_create* is not set to True.

**classmethod bulk\_create**(*session*, *data*, *prepend\_key=True*, *base\_path=None*, \*\**params*) Create multiple remote resources based on this class and data.

#### **Parameters**

- session (Adapter) The session to use for making this request.
- data list of dicts, which represent resources to create.
- **prepend\_key** A boolean indicating whether the resource\_key should be prepended in a resource creation request. Default to True.
- **base\_path** (*str*) Base part of the URI for creating resources, if different from *base\_path*.
- params (dict) Additional params to pass.

Returns A generator of Resource objects.

Raises MethodNotSupported if Resource.allow\_create is not set to True.

**fetch**(*session*, *requires\_id=True*, *base\_path=None*, *error\_message=None*, *\*\*params*) Get a remote resource based on this instance.

#### **Parameters**

- **session** (Adapter) The session to use for making this request.
- **requires\_id** (*boolean*) A boolean indicating whether resource ID should be part of the requested URI.
- **base\_path** (*str*) Base part of the URI for fetching resources, if different from *base\_path*.
- **error\_message** (*str*) An Error message to be returned if requested object does not exist.
- params (dict) Additional parameters that can be consumed.

Returns This Resource instance.

**Raises** MethodNotSupported if *Resource.allow\_fetch* is not set to True.

**Raises** ResourceNotFound if the resource was not found.

#### head(session, base\_path=None)

Get headers from a remote resource based on this instance.

#### Parameters

- session (Adapter) The session to use for making this request.
- **base\_path** (*str*) Base part of the URI for fetching resources, if different from *base\_path*.

Returns This Resource instance.

**Raises** MethodNotSupported if *Resource.allow\_head* is not set to True.

Raises ResourceNotFound if the resource was not found.

#### property requires\_commit

Whether the next commit() call will do anything.

Commit the state of the instance to the remote resource.

#### Parameters

- session (Adapter) The session to use for making this request.
- **prepend\_key** A boolean indicating whether the resource\_key should be prepended in a resource update request. Default to True.
- **retry\_on\_conflict** (*bool*) Whether to enable retries on HTTP CON-FLICT (409). Value of None leaves the *Adapter* defaults.
- **base\_path** (*str*) Base part of the URI for modifying resources, if different from *base\_path*.
- **kwargs** (*dict*) Parameters that will be passed to \_prepare\_request()

#### Returns This Resource instance.

Raises MethodNotSupported if Resource.allow\_commit is not set to True.

Patch the remote resource.

Allows modifying the resource by providing a list of JSON patches to apply to it. The patches can use both the original (server-side) and SDK field names.

#### Parameters

- **session** (Adapter) The session to use for making this request.
- **patch** Additional JSON patch as a list or one patch item. If provided, it is applied on top of any changes to the current resource.
- **prepend\_key** A boolean indicating whether the resource\_key should be prepended in a resource update request. Default to True.
- **retry\_on\_conflict** (*bool*) Whether to enable retries on HTTP CON-FLICT (409). Value of None leaves the *Adapter* defaults.
- **base\_path** (*str*) Base part of the URI for modifying resources, if different from *base\_path*.

Returns This Resource instance.

**Raises** MethodNotSupported if *Resource.allow\_patch* is not set to True.

#### delete(session, error\_message=None, \*\*kwargs)

Delete the remote resource based on this instance.

#### Parameters

- session (Adapter) The session to use for making this request.
- **kwargs** (*dict*) Parameters that will be passed to \_prepare\_request()

Returns This Resource instance.

Raises MethodNotSupported if Resource.allow\_commit is not set to True.

Raises ResourceNotFound if the resource was not found.

This method is a generator which yields resource objects.

This resource object list generator handles pagination and takes query params for response filtering.

#### Parameters

- **session** (Adapter) The session to use for making this request.
- paginated (bool) True if a GET to this resource returns a paginated series of responses, or False if a GET returns only one page of data. When paginated is False only one page of data will be returned regardless of the APIs support of pagination.
- **base\_path** (*str*) Base part of the URI for listing resources, if different from *base\_path*.
- **allow\_unknown\_params** (*bool*) True to accept, but discard unknown query parameters. This allows getting list of filters and passing everything known to the server. False will result in validation exception when unknown query parameters are passed.
- **params** (*dict*) These keyword arguments are passed through the \_transpose() method to find if any of them match expected query parameters to be sent in the *params* argument to get(). They are additionally checked against the *base\_path* format string to see if any path fragments need to be filled in by the contents of this argument.

Returns A generator of Resource objects.

Raises MethodNotSupported if Resource.allow\_list is not set to True.

Raises InvalidResourceQuery if query contains invalid params.

Find a resource by its name or id.

#### **Parameters**

- **session** (Adapter) The session to use for making this request.
- **name\_or\_id** This resources identifier, if needed by the request. The default is None.
- **ignore\_missing** (*bool*) When set to False ResourceNotFound will be raised when the resource does not exist. When set to True, None will be returned when attempting to find a nonexistent resource.
- **list\_base\_path** (*str*) base\_path to be used when need listing resources.
- **params** (*dict*) Any additional parameters to be passed into underlying methods, such as to *existing()* in order to pass on URI parameters.

**Returns** The *Resource* object matching the given name or id or None if nothing matches.

- **Raises** openstack.exceptions.DuplicateResource if more than one resource is found for this request.
- **Raises** openstack.exceptions.ResourceNotFound if nothing is found and ignore\_missing is False.

## **ServiceDescription**

## ServiceDescription object

class openstack.service\_description.ServiceDescription(service\_type,

supported\_versions=None,
aliases=None)

Class describing how to interact with a REST service.

Each service in an OpenStack cloud needs to be found by looking for it in the catalog. Once the endpoint is found, REST calls can be made, but a Proxy class and some Resource objects are needed to provide an object interface.

Instances of ServiceDescription can be passed to *openstack.connection.Connection.add\_service*, or a list can be passed to the *openstack.connection.Connection* constructor in the extra\_services argument.

All three parameters can be provided at instantation time, or a service-specific subclass can be used that sets the attributes directly.

#### Parameters

- **service\_type** (*string*) service\_type to look for in the keystone catalog
- **aliases** (*list*) Optional list of aliases, if there is more than one name that might be used to register the service in the catalog.

#### service\_type = None

main service\_type to use to find this service in the catalog

#### supported\_versions = None

Dictionary of supported versions and proxy classes for that version

# aliases = []

list of aliases this service might be registered as

#### Utilities

## 2.1.3 Presentations

#### **Multi-Cloud Demo**

This document contains a presentation in presentty format. If you want to walk through it like a presentation, install *presentty* and run:

presentty doc/source/user/multi-cloud-demo.rst

The content is hopefully helpful even if its not being narrated, so its being included in the *shade* docs.

# Using Multiple OpenStack Clouds Easily with Shade

## Who am I?

## Monty Taylor

- OpenStack Infra Core
- irc: mordred
- twitter: @e\_monty

## What are we going to talk about?

## **OpenStackSDK**

- a task and end-user oriented Python library
- abstracts deployment differences
- designed for multi-cloud
- simple to use
- massive scale
  - optional advanced features to handle 20k servers a day
- Initial logic/design extracted from nodepool
- Librified to re-use in Ansible

## **OpenStackSDK is Free Software**

- https://opendev.org/openstack/openstacksdk
- openstack-discuss@lists.openstack.org
- #openstack-sdks on oftc

## This talk is Free Software, too

- Written for presentty (https://pypi.org/project/presentty)
- doc/source/multi-cloud-demo.rst
- examples in doc/source/examples
- Paths subject to change- this is the first presentation in tree!

# **Complete Example**

```
from openstack import cloud as openstack
# Initialize and turn on debug logging
openstack.enable_logging(debug=True)
for cloud_name, region_name in [
        ('my-vexxhost', 'ca-ymq-1'),
        ('my-citycloud', 'Buf1'),
       ('my-internap', 'ams01')]:
    # Initialize cloud
   cloud = openstack.connect(cloud=cloud_name, region_name=region_name)
    # Upload an image to the cloud
        'devuan-jessie', filename='devuan-jessie.gcow2', wait=True)
    # Find a flavor with at least 512M of RAM
   flavor = cloud.get flavor by ram(512)
    # Boot a server, wait for it to boot, and then do whatever is needed
    # to get a public ip for it.
        'my-server', image=image, flavor=flavor, wait=True, auto_ip=True)
```

# Lets Take a Few Steps Back

Multi-cloud is easy, but you need to know a few things.

- Terminology
- Config
- Shade API

# **Cloud Terminology**

Lets define a few terms, so that we can use them with ease:

- cloud logically related collection of services
- region completely independent subset of a given cloud
- *patron* human who has an account
- *user* account on a cloud
- project logical collection of cloud resources
- domain collection of users and projects

# **Cloud Terminology Relationships**

- A *cloud* has one or more *regions*
- A patron has one or more users
- A patron has one or more projects
- A cloud has one or more domains
- In a *cloud* with one *domain* it is named default
- Each patron may have their own domain
- Each user is in one domain
- Each *project* is in one *domain*
- A user has one or more roles on one or more projects

## **HTTP Sessions**

- HTTP interactions are authenticated via keystone
- Authenticating returns a token
- An authenticated HTTP Session is shared across a region

## **Cloud Regions**

A *cloud region* is the basic unit of REST interaction.

- A cloud has a service catalog
- The *service catalog* is returned in the *token*
- The service catalog lists endpoint for each service in each region
- A region is completely autonomous

#### **Users, Projects and Domains**

In clouds with multiple domains, project and user names are only unique within a region.

- Names require *domain* information for uniqueness. IDs do not.
- Providing *domain* information when not needed is fine.
- *project\_name* requires *project\_domain\_name* or *project\_domain\_id*
- project\_id does not
- username requires user\_domain\_name or user\_domain\_id
- user\_id does not

# **Confused Yet?**

Dont worry - you dont have to deal with most of that.

## Auth per cloud, select per region

In general, the thing you need to know is:

- Configure authentication per *cloud*
- Select config to use by *cloud* and *region*

## clouds.yaml

Information about the clouds you want to connect to is stored in a file called *clouds.yaml*.

*clouds.yaml* can be in your homedir: ~/.config/openstack/clouds.yaml or system-wide: /etc/openstack/clouds.yaml.

Information in your homedir, if it exists, takes precedence.

Full docs on *clouds.yaml* are at https://docs.openstack.org/os-client-config/latest/

## What about Mac and Windows?

USER\_CONFIG\_DIR is different on Linux, OSX and Windows.

- Linux: ~/.config/openstack
- OSX: ~/Library/Application Support/openstack
- Windows: C:\Users\USERNAME\AppData\Local\OpenStack\openstack

SITE\_CONFIG\_DIR is different on Linux, OSX and Windows.

- Linux: */etc/openstack*
- OSX: /Library/Application Support/openstack
- Windows: C:\ProgramData\OpenStack\openstack

# **Config Terminology**

For multi-cloud, think of two types:

- profile Facts about the cloud that are true for everyone
- *cloud* Information specific to a given *user*

Apologies for the use of *cloud* twice.

## **Environment Variables and Simple Usage**

- Environment variables starting with OS\_ go into a cloud called envvars
- If you only have one cloud, you dont have to specify it
- OS\_CLOUD and OS\_REGION\_NAME are default values for cloud and region\_name

# **TOO MUCH TALKING - NOT ENOUGH CODE**

## basic clouds.yaml for the example code

Simple example of a clouds.yaml

- Config for a named *cloud* my-citycloud
- Reference a well-known named profile: citycloud
- *os-client-config* has a built-in list of profiles at https://docs.openstack.org/openstacksdk/latest/user/ config/vendor-support.html
- Vendor profiles contain various advanced config
- *cloud* name can match *profile* name (using different names for clarity)

```
clouds:
  my-citycloud:
    profile: citycloud
    auth:
       username: mordred
       project_id: 65222a4d09ea4c68934fa1028c77f394
       user_domain_id: d0919bd5e8d74e49adf0e145807ffc38
       project_domain_id: d0919bd5e8d74e49adf0e145807ffc38
```

Wheres the password?

#### secure.yaml

- Optional additional file just like *clouds.yaml*
- Values overlaid on *clouds.yaml*
- Useful if you want to protect secrets more stringently

## Example secure.yaml

- No, my password isnt XXXXXXXX
- cloud name should match clouds.yaml
- Optional I actually keep mine in my clouds.yaml

```
clouds:
my-citycloud:
auth:
password: XXXXXXXX
```

## more clouds.yaml

More information can be provided.

- Use v3 of the *identity* API even if others are present
- Use https://image-ca-ymq-1.vexxhost.net/v2 for image API instead of whats in the catalog

```
my-vexxhost:
identity_api_version: 3
image_endpoint_override: https://image-ca-ymq-1.vexxhost.net/v2
profile: vexxhost
```

```
auth:
    user_domain_id: default
    project_domain_id: default
    project_name: d8af8a8f-a573-48e6-898a-af333b970a2d
    username: 0b8c435b-cc4d-4e05-8a47-a2ada0539af1
```

## Much more complex clouds.yaml example

- Not using a profile all settings included
- In the ams01 region there are two networks with undiscoverable qualities
- Each one are labeled here so choices can be made
- Any of the settings can be specific to a region if needed
- region settings override cloud settings
- cloud does not support floating-ips

```
my-internap:
auth:
    auth_url: https://identity.api.cloud.iweb.com
    username: api-55f9a00fb2619
    project_name: inap-17037
    identity_api_version: 3
    floating_ip_source: None
    regions:
```

```
- name: ams01
values:
    networks:
    - name: inap-17037-WAN1654
    routes_externally: true
    default_interface: true
    - name: inap-17037-LAN3631
    routes_externally: false
```

## Complete Example Again

```
from openstack import cloud as openstack
# Initialize and turn on debug logging
openstack.enable_logging(debug=True)
for cloud_name, region_name in [
        ('my-vexxhost', 'ca-ymq-1'),
        ('my-citycloud', 'Buf1'),
        ('my-internap', 'ams01')]:
    # Initialize cloud
    cloud = openstack.connect(cloud=cloud_name, region_name=region_name)
    # Upload an image to the cloud
        'devuan-jessie', filename='devuan-jessie.qcow2', wait=True)
    # Find a flavor with at least 512M of RAM
    flavor = cloud.get_flavor_by_ram(512)
    # Boot a server, wait for it to boot, and then do whatever is needed
    # to get a public ip for it.
        'my-server', image=image, flavor=flavor, wait=True, auto_ip=True)
```

## Step By Step

## Import the library

from openstack import cloud as openstack

## Logging

- openstacksdk uses standard python logging
- openstack.enable\_logging does easy defaults
- Squelches some meaningless warnings
  - debug
    - \* Logs shade loggers at debug level
  - http\_debug Implies debug, turns on HTTP tracing

```
# Initialize and turn on debug logging
openstack.enable_logging(debug=True)
```

## Example with Debug Logging

doc/source/examples/debug-logging.py

```
from openstack import cloud as openstack
openstack.enable_logging(debug=True)
cloud = openstack.connect(
    cloud='my-vexxhost', region_name='ca-ymq-1')
cloud.get_image('Ubuntu 16.04.1 LTS [2017-03-03]')
```

#### Example with HTTP Debug Logging

doc/source/examples/http-debug-logging.py

```
from openstack import cloud as openstack
openstack.enable_logging(http_debug=True)
cloud = openstack.connect(
    cloud='my-vexxhost', region_name='ca-ymq-1')
cloud.get_image('Ubuntu 16.04.1 LTS [2017-03-03]')
```

## **Cloud Regions**

- cloud constructor needs cloud and region\_name
- openstack.connect is a helper factory function

```
for cloud_name, region_name in [
        ('my-vexxhost', 'ca-ymq-1'),
        ('my-citycloud', 'Buf1'),
        ('my-internap', 'ams01')]:
    # Initialize cloud
    cloud = openstack.connect(cloud=cloud_name, region_name=region_name)
```

## Upload an Image

- Picks the correct upload mechanism
- SUGGESTION Always upload your own base images

```
# Upload an image to the cloud
image = cloud.create_image(
    'devuan-jessie', filename='devuan-jessie.qcow2', wait=True)
```

#### **Always Upload an Image**

Ok. You dont have to. But, for multi-cloud

- · Images with same content are named different on different clouds
- · Images with same name on different clouds can have different content
- Upload your own to all clouds, both problems go away
- Download from OS vendor or build with diskimage-builder

## Find a flavor

- Flavors are all named differently on clouds
- Flavors can be found via RAM
- get\_flavor\_by\_ram finds the smallest matching flavor

```
# Find a flavor with at least 512M of RAM
flavor = cloud.get_flavor_by_ram(512)
```

#### Create a server

- my-vexxhost
  - Boot server
  - Wait for *status*==ACTIVE
- my-internap
  - Boot server on network inap-17037-WAN1654
  - Wait for *status*==ACTIVE
- my-citycloud
  - Boot server
  - Wait for *status*==ACTIVE
  - Find the *port* for the *fixed\_ip* for *server*
  - Create *floating-ip* on that *port*
  - Wait for *floating-ip* to attach

```
# Boot a server, wait for it to boot, and then do whatever is needed
# to get a public ip for it.
cloud.create_server(
    'my-server', image=image, flavor=flavor, wait=True, auto_ip=True)
```

## Wow. We didnt even deploy Wordpress!

#### Image and Flavor by Name or ID

- Pass string to image/flavor
- Image/Flavor will be found by name or ID
- Common pattern
- doc/source/examples/create-server-name-or-id.py

```
cloud = openstack.connect(cloud=cloud_name, region_name=region_name)
# Boot a server, wait for it to boot, and then do whatever is needed
# to get a public ip for it.
server = cloud.create_server(
    'my-server', image=image, flavor=flavor, wait=True, auto_ip=True)
print(server.name)
print(server.name)
print(server['name'])
cloud.pprint(server)
# Delete it - this is a demo
cloud.delete_server(server, wait=True, delete_ips=True)
```

#### cloud.pprint method was just added this morning

#### **Delete Servers**

• *delete\_ips* Delete any *floating\_ips* the server may have

```
cloud.delete_server('my-server', wait=True, delete_ips=True)
```

#### Image and Flavor by Dict

- Pass dict to image/flavor
- If you know if the value is Name or ID
- Common pattern
- doc/source/examples/create-server-dict.py

```
from openstack import cloud as openstack
# Initialize and turn on debug logging
openstack.enable_logging(debug=True)
for cloud_name, region_name, image, flavor_id in [
        ('my-vexxhost', 'ca-ymq-1', 'Ubuntu 16.04.1 LTS [2017-03-03]',
        '5cf64088-893b-46b5-9bb1-ee020277635d'),
        ('my-citycloud', 'Buf1', 'Ubuntu 16.04 Xenial Xerus',
        '0dab10b5-42a2-438e-be7b-505741a7ffcc'),
        ('my-internap', 'ams01', 'Ubuntu 16.04 LTS (Xenial Xerus)',
        'A1.4')]:
    # Initialize cloud
    cloud = openstack.connect(cloud=cloud_name, region_name=region_name)
    # Boot a server, wait for it to boot, and then do whatever is needed
    # to get a public ip for it.
    server = cloud.create_server(
```

```
'my-server', image=image, flavor=dict(id=flavor_id),
wait=True, auto_ip=True)
# Delete it - this is a demo
cloud.delete_server(server, wait=True, delete_ips=True)
```

## **Munch Objects**

- Behave like a dict and an object
- doc/source/examples/munch-dict-object.py

```
from openstack import cloud as openstack
openstack.enable_logging(debug=True)
cloud = openstack.connect(cloud='zetta', region_name='no-osl1')
image = cloud.get_image('Ubuntu 14.04 (AMD64) [Local Storage]')
print(image.name)
print(image['name'])
```

## **API Organized by Logical Resource**

- list\_servers
- search\_servers
- get\_server
- create\_server
- delete\_server
- update\_server

For other things, its still {verb}\_{noun}

- attach\_volume
- wait\_for\_server
- add\_auto\_ip

## **Cleanup Script**

- Sometimes my examples had bugs
- doc/source/examples/cleanup-servers.py

```
from openstack import cloud as openstack
```

```
# Initialize and turn on debug logging
openstack.enable_logging(debug=True)
```

```
for cloud_name, region_name in [
        ('my-vexxhost', 'ca-ymq-1'),
        ('my-citycloud', 'Buf1'),
        ('my-internap', 'ams01')]:
    # Initialize cloud
    cloud = openstack.connect(cloud=cloud_name, region_name=region_name)
    for server in cloud.search_servers('my-server'):
        cloud.delete_server(server, wait=True, delete_ips=True)
```

# Normalization

- https://docs.openstack.org/shade/latest/user/model.html#image
- doc/source/examples/normalization.py

```
from openstack import cloud as openstack
openstack.enable_logging()
cloud = openstack.connect(cloud='fuga', region_name='cystack')
image = cloud.get_image(
    'Ubuntu 16.04 LTS - Xenial Xerus - 64-bit - Fuga Cloud Based Image')
cloud.pprint(image)
```

# **Strict Normalized Results**

- Return only the declared model
- doc/source/examples/strict-mode.py

```
from openstack import cloud as openstack
openstack.enable_logging()

cloud = openstack.connect(
    cloud='fuga', region_name='cystack', strict=True)
image = cloud.get_image(
    'Ubuntu 16.04 LTS - Xenial Xerus - 64-bit - Fuga Cloud Based Image')
cloud.pprint(image)
```

## How Did I Find the Image Name for the Last Example?

- I often make stupid little utility scripts
- doc/source/examples/find-an-image.py

```
from openstack import cloud as openstack
openstack.enable_logging()
cloud = openstack.connect(cloud='fuga', region_name='cystack')
cloud.pprint([
    image for image in cloud.list_images()
    if 'ubuntu' in image.name.lower()])
```

## Added / Modified Information

- Servers need more extra help
- Fetch addresses dict from neutron
- Figure out which IPs are good
- detailed defaults to True, add everything
- bare no extra calls dont even fix broken things
- *bare* is still normalized
- doc/source/examples/server-information.py

```
from openstack import cloud as openstack
openstack.enable_logging(debug=True)

cloud = openstack.connect(cloud='my-citycloud', region_name='Buf1')
try:
    server = cloud.create_server(
        'my-server', image='Ubuntu 16.04 Xenial Xerus',
        flavor=dict(id='0dab10b5-42a2-438e-be7b-505741a7ffcc'),
        wait=True, auto_ip=True)

    print("\n\nFull Server\n\n")
    cloud.pprint(server)

    print("\n\nBare Server\n\n")
    cloud.pprint(cloud.get_server('my-server', detailed=False))

    print("\n\nBare Server\n\n")
    cloud.pprint(cloud.get_server('my-server', bare=True))

finally:
    # Delete it - this is a demo
    cloud.delete_server(server, wait=True, delete_ips=True)
```

## **Exceptions**

- All shade exceptions are subclasses of OpenStackCloudException
- Direct REST calls throw OpenStackCloudHTTPError
- OpenStackCloudHTTPError subclasses OpenStackCloudException and requests.exceptions.HTTPError
- OpenStackCloudURINotFound for 404
- OpenStackCloudBadRequest for 400

## **User Agent Info**

- Set app\_name and app\_version for User Agents
- (sssh *region\_name* is optional if the cloud has one region)
- doc/source/examples/user-agent.py

```
from openstack import cloud as openstack
openstack.enable_logging(http_debug=True)
cloud = openstack.connect(
    cloud='datacentred', app_name='AmazingApp', app_version='1.0')
cloud.list_networks()
```

## **Uploading Large Objects**

- swift has a maximum object size
- Large Objects are uploaded specially
- shade figures this out and does it
- multi-threaded
- doc/source/examples/upload-object.py

```
from openstack import cloud as openstack
openstack.enable_logging(debug=True)
cloud = openstack.connect(cloud='ovh', region_name='SBG1')
cloud.create_object(
    container='my-container', name='my-object',
    filename='/home/mordred/briarcliff.sh3d')
cloud.delete_object('my-container', 'my-object')
cloud.delete_container('my-container')
```

## **Uploading Large Objects**

- Default max\_file\_size is 5G
- This is a conference demo
- Lets force a segment\_size
- One MILLION bytes
- doc/source/examples/upload-object.py

```
from openstack import cloud as openstack
openstack.enable_logging(debug=True)

cloud = openstack.connect(cloud='ovh', region_name='SBG1')
cloud.create_object(
    container='my-container', name='my-object',
    filename='/home/mordred/briarcliff.sh3d',
    segment_size=1000000)
cloud.delete_object('my-container', 'my-object')
cloud.delete_container('my-container')
```

## **Service Conditionals**

```
from openstack import cloud as openstack
openstack.enable_logging(debug=True)
cloud = openstack.connect(cloud='kiss', region_name='region1')
print(cloud.has_service('network'))
print(cloud.has_service('container-orchestration'))
```

# **Service Conditional Overrides**

• Sometimes clouds are weird and figuring that out work

```
from openstack import cloud as openstack
openstack.enable_logging(debug=True)
cloud = openstack.connect(cloud='rax', region_name='DFW')
print(cloud.has_service('network'))
```

```
clouds:
    rax:
    profile: rackspace
    auth:
        username: mordred
        project_id: 245018
    # This is already in profile: rackspace
    has_network: false
```

# **Coming Soon**

- Completion of RESTification
- Full version discovery support
- Multi-cloud facade layer
- Microversion support (talk tomorrow)
- Completion of caching tier (talk tomorrow)
- All of you helping hacking on shade!!! (were friendly)

# FOR CONTRIBUTORS

# 3.1 Contributing to the OpenStack SDK

This section of documentation pertains to those who wish to contribute to the development of this SDK. If youre looking for documentation on how to use the SDK to build applications, refer to the user section.

# 3.1.1 About the Project

The OpenStack SDK is a OpenStack project aimed at providing a complete software development kit for the programs which make up the OpenStack community. It is a Python library with corresponding documentation, examples, and tools released under the Apache 2 license.

# **A Brief History**

openstacksdk started its life as three different libraries: shade, os-client-config and python-openstacksdk.

shade started its life as some code inside of OpenStack Infras nodepool project, and as some code inside of the Ansible OpenStack Modules. Ansible had a bunch of different OpenStack related modules, and there was a ton of duplicated code. Eventually, between refactoring that duplication into an internal library, and adding the logic and features that the OpenStack Infra team had developed to run client applications at scale, it turned out that wed written nine-tenths of what wed need to have a standalone library.

Because of its background from nodepool, shade contained abstractions to work around deployment differences and is resource oriented rather than service oriented. This allows a user to think about Security Groups without having to know whether Security Groups are provided by Nova or Neutron on a given cloud. On the other hand, as an interface that provides an abstraction, it deviates from the published OpenStack REST API and adds its own opinions, which may not get in the way of more advanced users with specific needs.

os-client-config was a library for collecting client configuration for using an OpenStack cloud in a consistent and comprehensive manner, which introduced the clouds.yaml file for expressing named cloud configurations.

python-openstacksdk was a library that exposed the OpenStack APIs to developers in a consistent and predictable manner.

After a while it became clear that there was value in both the high-level layer that contains additional business logic and the lower-level SDK that exposes services and their resources faithfully and consistently as Python objects. Even with both of those layers, it is still beneficial at times to be able to make direct REST calls and to do so with the same properly configured Session from python-requests.

This led to the merge of the three projects.

The original contents of the shade library have been moved into openstack.cloud and os-client-config has been moved in to openstack.config.

# 3.1.2 Contribution Mechanics

## Contributing to openstacksdk

If youre interested in contributing to the openstacksdk project, the following will help get you started.

## **Contributor License Agreement**

In order to contribute to the openstacksdk project, you need to have signed OpenStacks contributors agreement.

Please read DeveloperWorkflow before sending your first patch for review. Pull requests submitted through GitHub will be ignored.

#### See also:

- https://wiki.openstack.org/wiki/How\_To\_Contribute
- https://wiki.openstack.org/wiki/CLA

## **Project Hosting Details**

Project Documentation https://docs.openstack.org/openstacksdk/latest/

Bug tracker https://storyboard.openstack.org/#!/project/openstack/openstacksdk

- Mailing list (prefix subjects with [sdk] for faster responses) http://lists.openstack.org/cgi-bin/ mailman/listinfo/openstack-discuss
- Code Hosting https://opendev.org/openstack/openstacksdk

Code Review https://review.opendev.org/#/q/status:open+project:openstack/openstacksdk,n,z

## 3.1.3 Contacting the Developers

## IRC

The developers of this project are available in the #openstack-sdks channel on OFTC IRC. This channel includes conversation on SDKs and tools within the general OpenStack community, including Open-StackClient as well as occasional talk about SDKs created for languages outside of Python.

## Email

The openstack-discuss mailing list fields questions of all types on OpenStack. Using the [sdk] filter to begin your email subject will ensure that the message gets to SDK developers.

# 3.1.4 Coding Standards

We are a bit stricter than usual in the coding standards department. Its a good idea to read through the *coding* section.

## **OpenStack SDK Developer Coding Standards**

In the beginning, there were no guidelines. And it was good. But that didnt last long. As more and more people added more and more code, we realized that we needed a set of coding standards to make sure that the openstacksdk API at least *attempted* to display some form of consistency.

Thus, these coding standards/guidelines were developed. Note that not all of openstacksdk adheres to these standards just yet. Some older code has not been updated because we need to maintain backward compatibility. Some of it just hasnt been changed yet. But be clear, all new code *must* adhere to these guidelines.

Below are the patterns that we expect openstacksdk developers to follow.

## **Release Notes**

openstacksdk uses reno for managing its release notes. A new release note should be added to your contribution anytime you add new API calls, fix significant bugs, add new functionality or parameters to existing API calls, or make any other significant changes to the code base that we should draw attention to for the user base.

It is *not* necessary to add release notes for minor fixes, such as correction of documentation typos, minor code cleanup or reorganization, or any other change that a user would not notice through normal usage.

## **Exceptions**

Exceptions should NEVER be wrapped and re-raised inside of a new exception. This removes important debug information from the user. All of the exceptions should be raised correctly the first time.

#### openstack.cloud API Methods

The openstack.cloud layer has some specific rules:

- When an API call acts on a resource that has both a unique ID and a name, that API call should accept either identifier with a name\_or\_id parameter.
- All resources should adhere to the get/list/search interface that control retrieval of those resources. E.g., *get\_image()*, *list\_images()*, *search\_images()*.
- Resources should have *create\_RESOURCE()*, *delete\_RESOURCE()*, *update\_RESOURCE()* API methods (as it makes sense).

- For those methods that should behave differently for omitted or None-valued parameters, use the *\_\_utils.valid\_kwargs* decorator. Notably: all Neutron *update\_*\* functions.
- Deleting a resource should return True if the delete succeeded, or False if the resource was not found.

## **Returned Resources**

Complex objects returned to the caller must be a *munch.Munch* type. The *open-stack.proxy.\_ShadeAdapter* class makes resources into *munch.Munch*.

All objects should be normalized. It is shades purpose in life to make OpenStack consistent for end users, and this means not trusting the clouds to return consistent objects. There should be a normalize function in *openstack/cloud/\_normalize.py* that is applied to objects before returning them to the user. See *Data Model* for further details on object model requirements.

Fields should not be in the normalization contract if we cannot commit to providing them to all users.

Fields should be renamed in normalization to be consistent with the rest of *openstack.cloud*. For instance, nothing in *openstack.cloud* exposes the legacy OpenStack concept of tenant to a user, but instead uses project even if the cloud in question uses tenant.

## Nova vs. Neutron

- Recognize that not all cloud providers support Neutron, so never assume it will be present. If a task can be handled by either Neutron or Nova, code it to be handled by either.
- For methods that accept either a Nova pool or Neutron network, the parameter should just refer to the network, but documentation of it should explain about the pool. See: *create\_floating\_ip()* and *available\_floating\_ip()* methods.

#### Tests

- New API methods *must* have unit tests!
- New unit tests should only mock at the REST layer using *requests\_mock*. Any mocking of openstacksdk itself should be considered legacy and to be avoided. Exceptions to this rule can be made when attempting to test the internals of a logical shim where the inputs and output of the method arent actually impacted by remote content.
- Functional tests should be added, when possible.
- In functional tests, always use unique names (for resources that have this attribute) and use it for clean up (see next point).
- In functional tests, always define cleanup functions to delete data added by your test, should something go wrong. Data removal should be wrapped in a try except block and try to delete as many entries added by the test as possible.

## 3.1.5 Development Environment

The first step towards contributing code and documentation is to setup your development environment. We use a pretty standard setup, but it is fully documented in our *setup* section.

#### **Creating a Development Environment**

#### **Required Tools**

#### Python

As the OpenStack SDK is developed in Python, you will need at least one version of Python installed. It is strongly preferred that you have at least one of version 2 and one of version 3 so that your tests are run against both. Our continuous integration system runs against several versions, so ultimately we will have the proper test coverage, but having multiple versions locally results in less time spent in code review when changes unexpectedly break other versions.

Python can be downloaded from https://www.python.org/downloads.

#### virtualenv

In order to isolate our development environment from the system-based Python installation, we use virtualenv. This allows us to install all of our necessary dependencies without interfering with anything else, and preventing others from interfering with us. Virtualenv must be installed on your system in order to use it, and it can be had from PyPI, via pip, as follows. Note that you may need to run this as an administrator in some situations.:

```
$ apt-get install python-virtualenv # Debian based platforms
$ yum install python-virtualenv # Red Hat based platforms
$ pip install virtualenv # Mac OS X and other platforms
```

You can create a virtualenv in any location. A common usage is to store all of your virtualenvs in the same place, such as under your home directory. To create a virtualenv for the default Python, run the following:

```
$ virtualenv $HOME/envs/sdk
```

To create an environment for a different version, run the following:

```
$ virtualenv -p python3.8 $HOME/envs/sdk3
```

When you want to enable your environment so that you can develop inside of it, you *activate* it. To activate an environment, run the /bin/activate script inside of it, like the following:

```
$ source $HOME/envs/sdk3/bin/activate
(sdk3)$
```

Once you are activated, you will see the environment name in front of your command prompt. In order to exit that environment, run the deactivate command.

#### tox

We use tox as our test runner, which allows us to run the same test commands against multiple versions of Python. Inside any of the virtualenvs you use for working on the SDK, run the following to install tox into it.:

```
(sdk3)$ pip install tox
```

## Git

The source of the OpenStack SDK is stored in Git. In order to work with our source repository, you must have Git installed on your system. If your system has a package manager, it can likely be had from there. If not, you can find downloads or the source at http://git-scm.com.

## **Getting the Source Code**

**Note:** Before checking out the code, please read the OpenStack Developers Guide for details on how to use the continuous integration and code review systems that we use.

The canonical Git repository is hosted on opendev.org at http://opendev.org/openstack/openstacksdk/:

```
(sdk3)$ git clone https://opendev.org/openstack/openstacksdk
(sdk3)$ cd openstacksdk
```

#### **Installing Dependencies**

In order to work with the SDK locally, such as in the interactive interpreter or to run example scripts, you need to install the projects dependencies.:

(sdk3)\$ pip install -r requirements.txt

After the downloads and installs are complete, youll have a fully functional environment to use the SDK in.

#### **Building the Documentation**

Our documentation is written in reStructured Text and is built using Sphinx. A docs command is available in our tox.ini, allowing you to build the documentation like youd run tests. The docs command is not evaluated by default.:

(sdk3)\$ tox -e docs

That command will cause the documentation, which lives in the docs folder, to be built. HTML output is the most commonly referenced, which is located in docs/build/html.

# 3.1.6 Testing

The project contains two test packages, one for unit tests and one for functional tests. The openstack. tests.unit package tests the SDKs features in isolation. The openstack.tests.functional package tests the SDKs features and examples against an OpenStack cloud.

## Testing

The tests are run with tox and configured in tox.ini. The test results are tracked by stestr and configured in .stestr.conf and via command line options passed to the stestr executable when its called by tox.

## **Unit Tests**

#### **Running tests**

In order to run the entire unit test suite, simply run the tox command inside of your source checkout. This will attempt to run every test command listed inside of tox.ini, which includes Python 3.x, and a PEP 8 check. You should run the full test suite on all versions before submitting changes for review in order to avoid unexpected failures in the continuous integration system.:

\$ tox ... py3: commands succeeded pep8: commands succeeded congratulations :)

During development, it may be more convenient to run a subset of the tests to keep test time to a minimum. You can choose to run the tests only on one version. A step further is to run only the tests you are working on.:

```
# Run run the tests on Python 3.9
$ tox -e py39
# Run only the compute unit tests on Python 3.9
$ tox -e py39 openstack.tests.unit.compute
# Run only the tests in a specific file on Python 3.9
$ tox -e py39 -- -n openstack/tests/unit/compute/test_version.py
```

## **Functional Tests**

The functional tests assume that you have a public or private OpenStack cloud that you can run the tests against. The tests must be able to be run against public clouds but first and foremost they must be run against OpenStack. In practice, this means that the tests should initially be run against a stable branch of DevStack.

## Configuration

To connect the functional tests to an OpenStack cloud we require a clouds.yaml file, as discussed in *Configuring OpenStack SDK Applications*. You can place this clouds.yaml file in the root of your source checkout or in one of the other standard locations, \$HOME/.config/openstack or /etc/ openstack.

There must be at least three clouds configured, or rather three accounts configured for the one cloud. These accounts are:

- An admin account, which defaults to devstack-admin but is configurable via the OPENSTACKSDK\_OPERATOR\_CLOUD environment variable,
- A user account, which defaults to devstack but is configurable via the OPENSTACKSDK\_DEMO\_CLOUD environment variable, and
- An alternate user account, which defaults to devstack-demo but is configurable via the OPENSTACKSDK\_DEMO\_CLOUD\_ALT environment variable

In addition, you must indicate the names of the flavor and image that should be used for tests. These can be configured via OPENSTACKSDK\_FLAVOR and OPENSTACKSDK\_IMAGE environment variables or functional.flavor\_name and functional.image\_name settings in the clouds.yaml file, respectively.

Finally, you can configure the timeout for tests using the OPENSTACKSDK\_FUNC\_TEST\_TIMEOUT environment variable (defaults to 300 seconds). Some test modules take specific timeout values. For example, all tests in openstack.tests.functional.compute will check for the OPENSTACKSDK\_FUNC\_TEST\_TIMEOUT\_COMPUTE environment variable before checking for OPENSTACKSDK\_FUNC\_TEST\_TIMEOUT.

**Note:** Recent versions of DevStack will configure a suitable clouds.yaml file for you, which will be placed at /etc/openstack/clouds.yaml.

This is an example of a minimal configuration for a clouds.yaml that connects the functional tests to a DevStack instance.

```
clouds:
  devstack:
    auth:
      auth_url: http://xxx.xxx.xxx.identity
      password: password
     project_domain_id: default
     project_name: demo
     user_domain_id: default
     username: demo
   identity_api_version: '3'
   region_name: RegionOne
   volume_api_version: '3'
 devstack-admin:
    auth:
      auth_url: http://xxx.xxx.xxx.identity
      password: password
```

```
project_domain_id: default
     project_name: admin
     user_domain_id: default
     username: admin
    identity_api_version: '3'
   region_name: RegionOne
   volume_api_version: '3'
 devstack-alt:
    auth:
     auth_url: http://xxx.xxx.xxx/identity
     password: password
     project_domain_id: default
     project_name: alt_demo
     user_domain_id: default
     username: alt_demo
   identity_api_version: '3'
   region_name: RegionOne
   volume_api_version: '3'
example:
 image_name: cirros-0.5.2-x86_64-disk
  flavor_name: m1.small
```

Replace xxx.xxx.xxx with the IP address or FQDN of your DevStack instance.

## **Running tests**

Functional tests are also run against multiple Python versions. In order to run the entire functional test suite against the default Python 3 version in your environment, run the tox -e functional command inside of your source checkout. This will attempt to run every tests in the openstack/tests/ functional directory. For example:

```
$ tox -e functional
...
functional: commands succeeded
congratulations :)
```

# 3.1.7 Project Layout

The project contains a top-level openstack package, which houses several modules that form the foundation upon which each services API is built on. Under the openstack package are packages for each of those services, such as openstack.compute.

# How the SDK is organized

The following diagram shows how the project is laid out.

```
openstack/
connection.py
resource.py
compute/
compute_service.py
v2/
server.py
_proxy.py
tests/
compute/
v2/
test_server.py
```

# Resource

The *openstack.resource.Resource* base class is the building block of any service implementation. Resource objects correspond to the resources each services REST API works with, so the *openstack. compute.v2.server.Server* subclass maps to the compute services https://openstack:1234/ v2/servers resource.

The base **Resource** contains methods to support the typical CRUD operations supported by REST APIs, and handles the construction of URLs and calling the appropriate HTTP verb on the given Adapter.

Values sent to or returned from the service are implemented as attributes on the Resource subclass with type openstack.resource.prop. The prop is created with the exact name of what the API expects, and can optionally include a type to be validated against on requests. You should choose an attribute name that follows PEP-8, regardless of what the server-side expects, as this prop becomes a mapping between the two.:

```
is_public = resource.prop('os-flavor-access:is_public', type=bool)
```

There are six additional attributes which the Resource class checks before making requests to the REST API. allow\_create, allow\_retreive, allow\_commit, allow\_delete, allow\_head, and allow\_list are set to True or False, and are checked before making the corresponding method call.

The base\_path attribute should be set to the URL which corresponds to this resource. Many base\_paths are simple, such as "/servers". For base\_paths which are composed of non-static information, Pythons string replacement is used, e.g., base\_path = "/servers/%(server\_id)s/ips".

resource\_key and resources\_key are attributes to set when a Resource returns more than one item in a response, or otherwise requires a key to obtain the response value. For example, the Server class sets resource\_key = "server" as an individual Server is stored in a dictionary keyed with the singular noun, and resource\_keys = "servers" as multiple Servers are stored in a dictionary keyed with the plural noun in the response.

# Proxy

Each service implements a Proxy class based on *Proxy*, within the openstack/<program\_name>/ vX/\_proxy.py module. For example, the v2 compute services Proxy exists in openstack/compute/ v2/\_proxy.py.

The *Proxy* class is based on Adapter.

Bases: keystoneauth1.adapter.Adapter

Represents a service.

## retriable\_status\_codes = None

HTTP status codes that should be retried by default.

The number of retries is defined by the configuration in parameters called <service-type>\_status\_code\_retries.

Each services **Proxy** provides a higher-level interface for users to work with via a *Connection* instance.

Rather than requiring users to maintain their own Adapter and work with lower-level *Resource* objects, the **Proxy** interface offers a place to make things easier for the caller.

Each **Proxy** class implements methods which act on the underlying **Resource** classes which represent the service. For example:

```
def list_flavors(self, **params):
    return flavor.Flavor.list(self.session, **params)
```

This method is operating on the openstack.compute.v2.flavor.Flavor.list method. For the time being, it simply passes on the Adapter maintained by the Proxy, and returns what the underlying Resource.list method does.

The implementations and method signatures of **Proxy** methods are currently under construction, as we figure out the best way to implement them in a way which will apply nicely across all of the services.

# Connection

The openstack.connection.Connection class builds atop a openstack.config.cloud\_region. CloudRegion object, and provides a higher level interface constructed of Proxy objects from each of the services.

The Connection class primary purpose is to act as a high-level interface to this SDK, managing the lower level connecton bits and exposing the Resource objects through their corresponding *Proxy* object.

If youve built proper **Resource** objects and implemented methods on the corresponding **Proxy** object, the high-level interface to your service should now be exposed.

## 3.1.8 Adding Features

Does this SDK not do what you need it to do? Is it missing a service? Are you a developer on another project who wants to add their service? Youre in the right place. Below are examples of how to add new features to the OpenStack SDK.

#### **Creating a New Resource**

This guide will walk you through how to add resources for a service.

## **Naming Conventions**

Above all, names across this project conform to Pythons naming standards, as laid out in PEP 8.

The relevant details we need to know are as follows:

- Module names are lower case, and separated by underscores if more than one word. For example, openstack.object\_store
- Class names are capitalized, with no spacing, and each subsequent word is capitalized in a name. For example, ServerMetadata.
- Attributes on classes, including methods, are lower case and separated by underscores. For example, allow\_list or get\_data.

## Services

Services in the OpenStack SDK are named after their program name, not their code name. For example, the project often known as Nova is always called compute within this SDK.

This guide walks through creating service for an OpenStack program called Fake. Following our guidelines, the code for its service would live under the openstack.fake namespace. What follows is the creation of a *Resource* class for the Fake service.

#### Resources

Resources are named after the server-side resource, which is set in the base\_path attribute of the resource class. This guide creates a resource class for the /fake server resource, so the resource module is called fake.py and the class is called Fake.

#### **An Example**

openstack/fake/fake\_service.py

```
1 # Apache 2 header omitted for brevity
2
3 from openstack import service_description
4 from openstack.fake.v2 import _proxy as _proxy_v2
5
```

(continued from previous page)

```
6
7 class FakeService(service_description.ServiceDescription):
8 """The fake service."""
9
10 supported_versions = {
11 '2': _proxy_v2.Proxy,
12 }
```

### openstack/fake/v2/fake.py

```
# Apache 2 header omitted for brevity
1
2
   from openstack import resource
3
4
5
   class Fake(resource.Resource):
6
       resource_key = "resource"
7
       resources_key = "resources"
8
       base_path = "/fake"
9
10
       allow_create = True
11
       allow_fetch = True
12
       allow_commit = True
13
       allow_delete = True
14
       allow_list = True
15
       allow head = True
16
17
       #: The transaction date and time.
18
       timestamp = resource.Header("x-timestamp")
19
       #: The name of this resource.
20
       name = resource.Body("name", alternate_id=True)
21
       #: The value of the resource. Also available in headers.
22
       value = resource.Body("value", alias="x-resource-value")
23
       #: Is this resource cool? If so, set it to True.
24
       #: This is a multi-line comment about cool stuff.
25
       cool = resource.Body("cool", type=bool)
26
```

### fake.Fake Attributes

Each services resources inherit from *Resource*, so they can override any of the base attributes to fit the way their particular resource operates.

### resource\_key and resources\_key

These attributes are set based on how your resource responds with data. The default values for each of these are None, which works fine when your resource returns a JSON body that can be used directly without a top-level key, such as {"name": "Ernie Banks", ...}".

However, our Fake resource returns JSON bodies that have the details of the resource one level deeper, such as {"resources": {"name": "Ernie Banks", ...}, {...}. It does a similar thing with single resources, putting them inside a dictionary keyed on "resource".

By setting Fake.resource\_key on *line 8*, we tell the Resource.create, Resource.get, and Resource.update methods that were either sending or receiving a resource that is in a dictionary with that key.

By setting Fake.resources\_key on *line 9*, we tell the Resource.list method that were expecting to receive multiple resources inside a dictionary with that key.

### base\_path

The base\_path is the URL were going to use to make requests for this resource. In this case, *line 10* sets base\_path = "/fake", which also corresponds to the name of our class, Fake.

Most resources follow this basic formula. Some cases are more complex, where the URL to make requests to has to contain some extra data. The volume service has several resources which make either basic requests or detailed requests, so they use base\_path = "/volumes/%s(detailed)". Before a request is made, if detailed = True, they convert it to a string so the URL becomes /volumes/detailed. If its False, they only send /volumes/.

### service

*Line 11* is an instance of the service were implementing. Each resource ties itself to the service through this setting, so that the proper URL can be constructed.

In fake\_service.py, we specify the valid versions as well as what this service is called in the service catalog. When a request is made for this resource, the Session now knows how to construct the appropriate URL using this FakeService instance.

### **Supported Operations**

The base *Resource* disallows all types of requests by default, requiring each resource to specify which requests they support. On *lines 14-19*, our Fake resource specifies that itll work with all of the operations.

In order to have the following methods work, you must allow the corresponding value by setting it to True:

create	allow_create
delete	allow_delete
head	allow_head
list	allow_list
fetch	allow_fetch
commit	allow_commit

An additional attribute to set is commit\_method. It defaults to PUT, but some services use POST or PATCH to commit changes back to the remote resource.

### **Properties**

The way resource classes communicate values between the user and the server are **prop** objects. These act similarly to Pythons built-in property objects, but they share only the name - theyre not the same.

Properties are set based on the contents of a response body or headers. Based on what your resource returns, you should set **props** to map those values to ones on your *Resource* object.

*Line 22* sets a prop for timestamp, which will cause the Fake.timestamp attribute to contain the value returned in an X-Timestamp header, such as from a Fake.head request.

*Line 24* sets a prop for name, which is a value returned in a body, such as from a Fake.get request. Note from *line 12* that name is specified its id attribute, so when this resource is populated from a response, Fake.name and Fake.id are the same value.

*Line 26* sets a prop which contains an alias. Fake.value will be set when a response body contains a value, or when a header contains X-Resource-Value.

*Line 28* specifies a type to be checked before sending the value in a request. In this case, we can only set Fake.cool to either True or False, otherwise a TypeError will be raised if the value cant be converted to the expected type.

### **Documentation**

We use Sphinxs autodoc feature in order to build API documentation for each resource we expose. The attributes we override from *Resource* dont need to be documented, but any prop attributes must be. All you need to do is add a comment *above* the line to document, with a colon following the pound-sign.

*Lines 21, 23, 25, and 27-28* are comments which will then appear in the API documentation. As shown in *lines 27 & 28*, these comments can span multiple lines.

# CHAPTER FOUR

## **GENERAL INFORMATION**

General information about the SDK including a glossary and release history.

## 4.1 Glossary

CLI Command-Line Interface; a textual user interface.

compute OpenStack Compute (Nova).

container One of the *object-store* resources; a container holds *objects* being stored.

**endpoint** A base URL used in a REST request. An *authentication endpoint* is specifically the URL given to a user to identify a cloud. A service endpoint is generally obtained from the service catalog.

host A physical computer. Contrast with node and server.

identity OpenStack Identity (Keystone).

image OpenStack Image (Glance). Also the attribute name of the disk files stored for use by servers.

**keypair** The attribute name of the SSH public key used in the OpenStack Compute API for server authentication.

node A logical system, may refer to a server (virtual machine) or a host.

Generally used to describe an OS instance where a specific process is running, e.g. a network node is where the network processes run, and may be directly on a host or in a server. Contrast with *host* and *server*.

- **object** A generic term which normally refers to the a Python object. The OpenStack Object Store service (Swift) also uses *object* as the name of the item being stored within a *container*.
- object-store OpenStack Object Store (Swift).
- **project** The name of the owner of resources in an OpenStack cloud. A *project* can map to a customer, account or organization in different OpenStack deployments. Used instead of the deprecated *tenant*.
- region The attribute name of a partitioning of cloud resources.
- **resource** A Python object representing an OpenStack resource inside the SDK code. Also used to describe the items managed by OpenStack.
- **role** A personality that a user assumes when performing a specific set of operations. A *role* includes a set of rights and privileges that a user assuming that role inherits. The OpenStack Identity service includes the set of roles that a user can assume in the *token* that is issued to that user.

The individual services determine how the roles are interpreted and access granted to operations or resources. The OpenStack Identity service treats a role as an arbitrary name assigned by the cloud administrator.

- server A virtual machine or a bare-metal host managed by the OpenStack Compute service. Contrast with *host* and *node*.
- **service** In OpenStack this refers to a service/endpoint in the *ServiceCatalog*. It could also be a collection of endpoints for different *regions*. A service has a type and a name.
- **service catalog** The list of *services* configured at a given authentication endpoint available to the authenticated user.
- tenant Deprecated in favor of project.
- **token** An arbitrary bit of text that is used to access resources. Some tokens are *scoped* to determine what resources are accessible with it. A token may be revoked at any time and is valid for a finite duration.
- **volume** OpenStack Volume (Cinder). Also the attribute name of the virtual disks managed by the Open-Stack Volume service.

## 4.2 Release Notes

Release notes for *openstacksdk* can be found at https://releases.openstack.org/teams/openstacksdk.html

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